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# Pokémon®



## GOLD version

## SILVER version

**Complete Pokédex**

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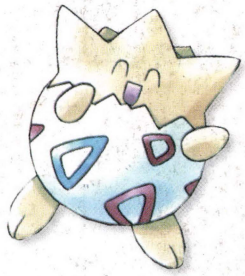

## GOLD VERSION

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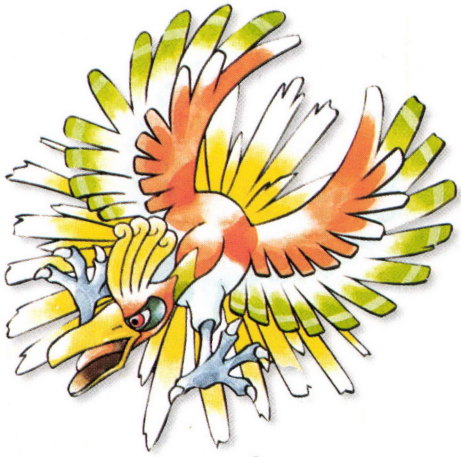

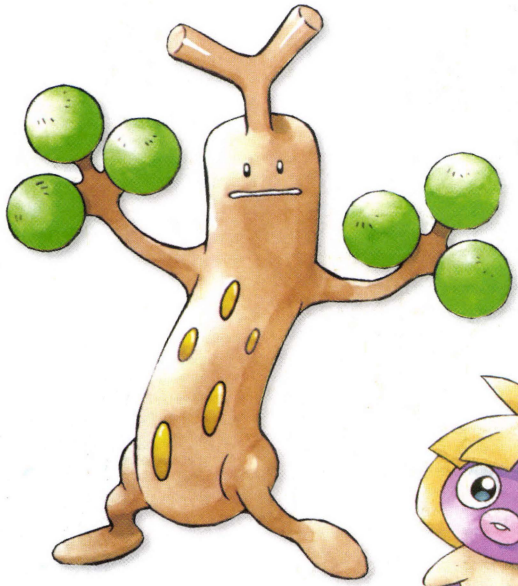

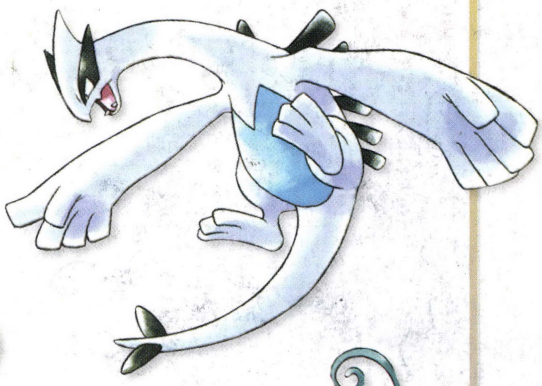

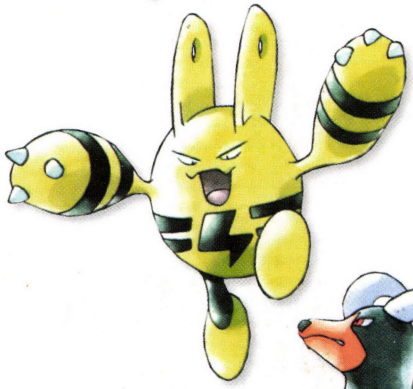

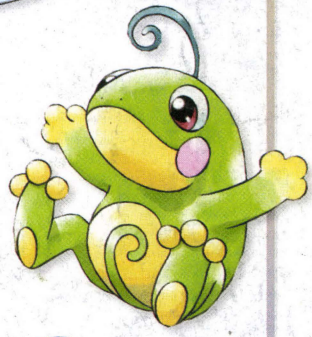

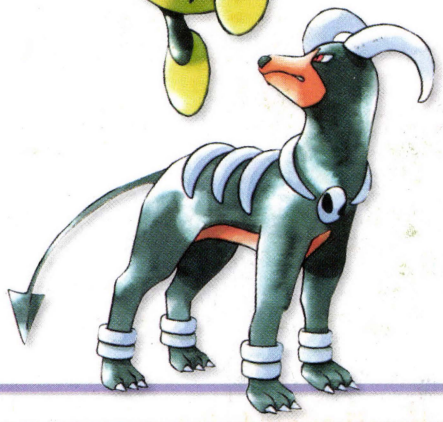

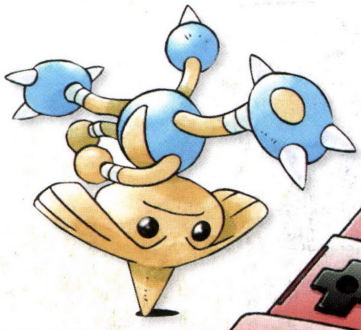

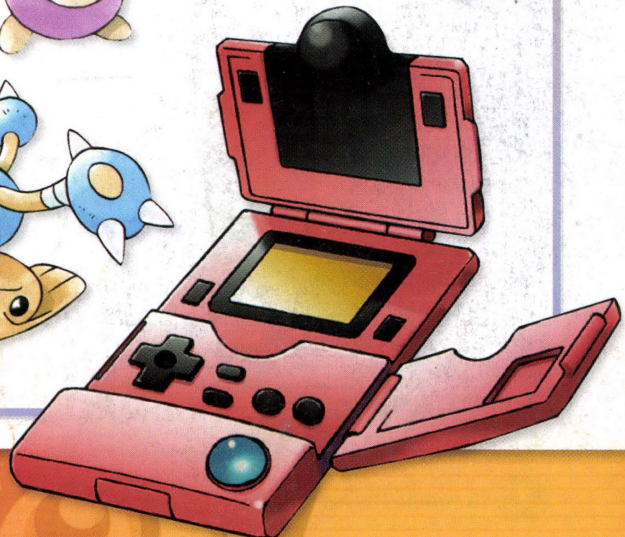

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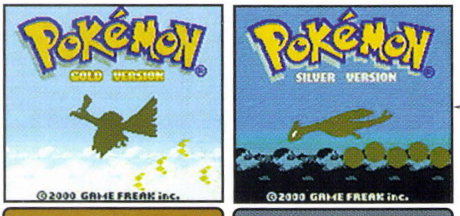
| ID # | Pokémon Name | Pokédex Page | Locator Page |
|---|---|---|---|
| 137 | PORYGON | 77 | 129 |
| 233 | PORYGON2 | 77 | 129 |
| 57 | PRIMEAPE | 50 | 129 |
| 54 | PSYDUCK | 51 | 129 |
| 247 | PUPITAR | 88 | 129 |
| 195 | QUAGSIRE | 25 | 129 |
| 156 | QUILAVA | 10 | 129 |
| 211 | QWILFISH | 59 | 130 |
| 26 | RAICHU | 15 | 130 |
| 243 | RAIKOU | 85 | 130 |
| 78 | RAPIDASH | 73 | 130 |
| 20 | RATICATE | 14 | 130 |
| 19 | RATTATA | 14 | 130 |
| 223 | REMORAID | 62 | 130 |
| 112 | RHYDON | 74 | 130 |
| 111 | RHYHORN | 74 | 130 |
| 27 | SANDSHREW | 22 | 130 |
| 28 | SANDSLASH | 22 | 130 |
| 212 | SCIZOR | 43 | 130 |
| 123 | SCYTHER | 43 | 130 |
| 117 | SEADRA | 68 | 130 |
| 119 | SEAKING | 32 | 130 |
| 86 | SEEL | 64 | 131 |
| 161 | SENTRET | 14 | 131 |
| 90 | SHELLDER | 61 | 131 |
| 213 | SHUCKLE | 60 | 131 |
| 227 | SKARMORY | 72 | 131 |
| 188 | SKIPLOOM | 29 | 131 |
| 80 | SLOWBRO | 33 | 131 |
| 199 | SLOWKING | 33 | 131 |
| 79 | SLOWPOKE | 33 | 131 |
| 218 | SLUGMA | 76 | 131 |
| 235 | SMEARGLE | 57 | 131 |
| 238 | SMOOCHUM | 56 | 131 |
| 215 | SNEASEL | 76 | 131 |
| 143 | SNORLAX | 80 | 131 |
| 209 | SNUBBULL | 47 | 131 |
| 21 | SPEAROW | 13 | 131 |
| 167 | SPINARAK | 17 | 131 |
| 7 | SQUIRTLE | 83 | 131 |
| 234 | STANTLER | 48 | 131 |
| 121 | STARMIE | 61 | 131 |
| 120 | STARYU | 61 | 131 |
| 208 | STEELIX | 27 | 132 |
| 185 | SUDOWOODO | 41 | 132 |
| 245 | SUICUNE | 86 | 132 |
| 192 | SUNFLORA | 40 | 132 |
| 191 | SUNKERN | 40 | 132 |
| 220 | SWINUB | 70 | 132 |
| 114 | TANGELA | 65 | 132 |
| 128 | TAUROS | 54 | 132 |
| 216 | TEDDIURSA | 70 | 132 |
| 72 | TENTACOOL | 59 | 132 |
| 73 | TENTACRUEL | 59 | 132 |
| 175 | TOGEPI | 22 | 132 |
| 176 | TOGETIC | 22 | 132 |
| 158 | TOTODILE | 11 | 132 |
| 157 | TYPHLOSION | 10 | 132 |
| 248 | TYRANITAR | 88 | 132 |
| 236 | TYROGUE | 53 | 132 |
| 197 | UMBREON | 67 | 132 |
| 201 | UNOWN | 27 | 133 |
| 217 | URSARING | 70 | 133 |
| 134 | VAPOREON | 66 | 133 |
| 49 | VENOMOTH | 42 | 133 |
| 48 | VENONAT | 42 | 133 |
| 3 | VENUSAUR | 81 | 133 |
| 71 | VICTREEBEL | 28 | 133 |
| 45 | VILEPLUME | 34 | 133 |
| 100 | VOLTORB | 46 | 133 |
| 37 | VULPIX | 47 | 133 |
| 8 | WARTORTLE | 83 | 133 |
| 13 | WEEDLE | 16 | 133 |
| 70 | WEEPINBELL | 28 | 133 |
| 110 | WEEZING | 44 | 133 |
| 40 | WIGGLYTUFF | 21 | 133 |
| 202 | WOBBUFFET | 42 | 133 |
| 194 | WOOPER | 25 | 133 |
| 178 | XATU | 58 | 133 |
| 193 | YANMA | 40 | 133 |
| 145 | ZAPDOS | 84 | 133 |
| 41 | ZUBAT | 19 | 133 |

# Be a Pokémaster

If you're reading this book, you're on your way to becoming a Pokémaster. You've probably finished Red, Blue or Yellow and maybe even Gold or Silver, and now you want to know everything about each Pokémon, including its attacks, where to catch it and its evolutions. This book has all of that information—and more.

## Precious Pokémon Paks

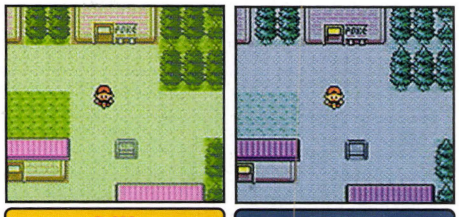
Pokémon Gold and Silver are the latest glittering entries in the phenomenal Pokémon series that has taken the world by storm. The two games feature a new hero and story line and are filled with many new Pokémon in addition to most of the original 151 Pokémon from Red, Blue and Yellow.



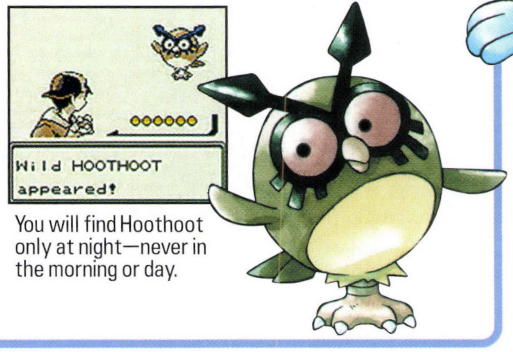

GOLD SILVER

## Morning, Day, Night

Time passes in Gold and Silver's world the way it does in your world. At the beginning of the game you'll be asked for the time of day and, later, the day of the week. If you set your game to the actual time and day of the week, it will be noon on a Tuesday in the game when it's noon on a Tuesday in the world outside the game. At 6 p.m., the sun goes down as day fades into night, and it gets darker in the game world. It becomes morning at 4 a.m., then day again at 10 a.m.



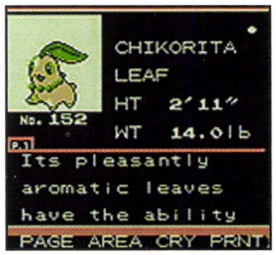
DAY NIGHT

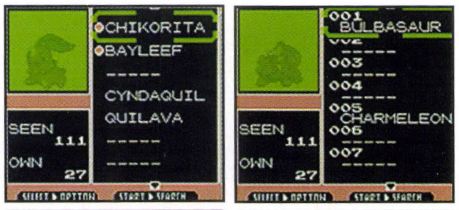



You will find Hoothoot only at night—never in the morning or day.

## Using the New Pokédex

The Pokédex has been improved in Gold and Silver. It has three ways of displaying Pokémon. You can view the Pokémon in evolutionary order in the New Pokédex Mode, which has Chikorita displayed first. Pokémon are listed by official number in the Old Pokédex Mode, with Bulbasaur displayed first. In A to Z Mode, which is alphabetical, Abra is displayed first. You can switch modes at any time.



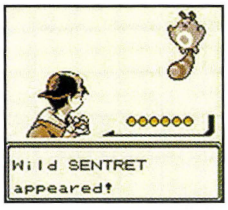




New Pokédex Mode Old Pokédex Mode

The A to Z Mode may be self-explanatory, but the Old and New Pokédex Modes can be confusing. With all of those creatures to keep straight, nearly any system would be confusing!

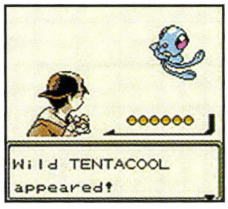
# Catch 'Em All!

Hundreds of Pokémon populate Gold and Silver, and there are many different things you must do if you want to catch them all. You'll encounter some Pokémon in the wild as you walk through tall grass or Surf along the water, but other Pokémon must be hatched from Eggs or evolved from other Pokémon using Evolution Stones.



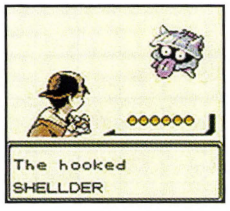

## WILD POKéMON

Many Pokémon are found in the wild, lurking in the tall grass you encounter in many places. Occasionally, wild Pokémon will attack, and you can fight and catch them.



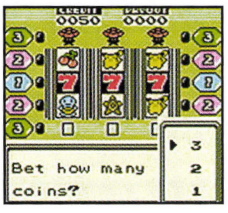

## SURF

Once you've learned to use Surf out of battle, you can glide along the water in many areas of Johto and Kanto. Wild Water-types may attack you as you're floating along the water.




## FISHING

Other Water-types can be hooked by the three fishing rods you'll pick up at various points in the game. When you get a bite, the hooked Pokémon will attack and you'll fight it.

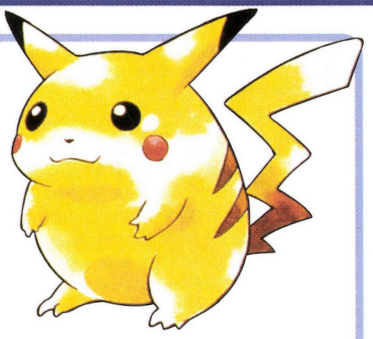



## SPECIAL SITUATIONS

The Game Corners in Goldenrod City and Celadon City offer select Pokémon as prizes you can trade in your coins for. Several Trainers will trade for or give you Pokémon, too.

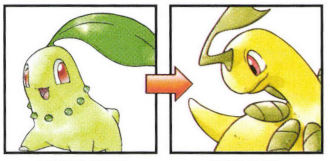
## EGGS

The pre-evolved forms of a few Pokémon are caught by hatching an Egg produced by at least one Pokémon of the same evolutionary chain. Pikachu is just one Pokémon with a pre-evolution.



## LEVEL-UP EVOLUTION

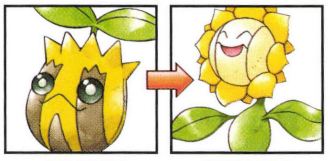
Many Pokémon are evolutions of other Pokémon, and you can't catch them in the wild—you have to raise them until they evolve to the next Pokémon in the evolutionary series.



CHIKORITA BAYLEEF

## STONE EVOLUTION

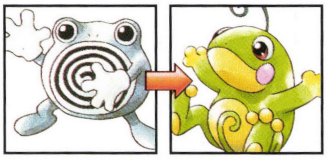
A handful of Pokémon require an Evolutionary Stone to evolve. Once you've won or been given a stone, you can use it on your Pokémon to evolve it to its next stage.



SUNKERN SUNFLORA

## LINK TRADE EVOLUTION

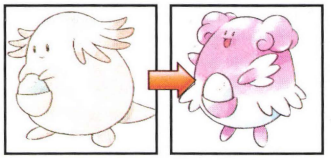
You'll need the help of another Pokémon player, a Game Link Cable and sometimes an item to catch some Pokémon. Trade the Pokémon with the item (if necessary) to catch its next evolution.



POLIWHIRL POLITOED

## FRIENDSHIP EVOLUTION

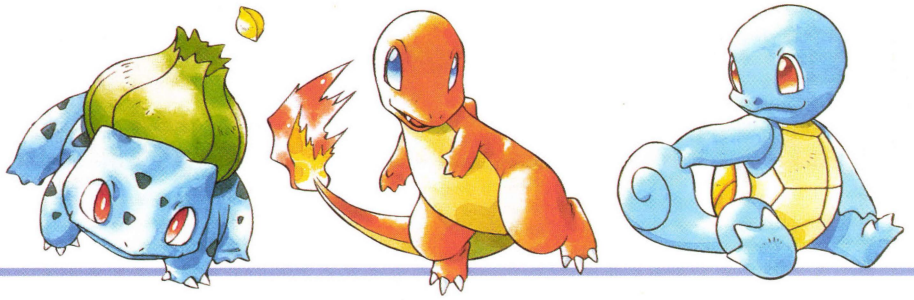
Perhaps the trickiest type of evolution is Friendship Evolution. If you treat your Pokémon with the utmost respect and care until it is very happy and very attached to you, it will evolve.



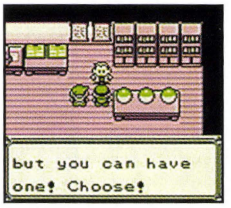
CHANSEY BLISSEY

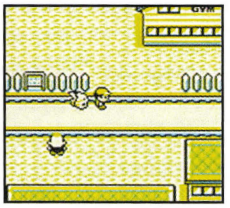
# Red, Blue and Yellow, Too!

If you really want to catch them all, you have to play Red, Blue and Yellow, too. Some Pokémon, like Zapdos and Mewtwo, not to mention Bulbasaur, Charmander and Squirtle, don't appear in Gold and Silver but do appear in Red, Blue and Yellow. Once you have access to the Time Capsule in Gold and Silver, you can trade Pokémon to and from Gold and Silver and Red, Blue and Yellow. You can't trade new Pokémon or Pokémon with new attacks from Gold and Silver into Red, Blue and Yellow.



The Time Capsule will be available after you meet Bill in Ecruteak City.



Your Pokémon from Red, Blue or Yellow can be transferred into Gold and Silver so you can have 'em all!

# Pokémon Combat Chart

While many pairs of opposing Pokémon are relatively evenly matched, the different Pokémon types all have weaknesses and strengths against various attack types. The chart to the right shows each Pokémon type's relative weakness to each attack type. Other factors, such as the attacking Pokémon's type and Critical Hits, also determine how much damage an attack will do.

**NORMAL** Physical attacks are listed in yellow.
**FIRE** Special attacks are listed in blue.

| | |
|---|---|
| Damage for + attacks | x2 |
| Damage for Critical Hits | x2 |
| Attack type/Pokémon Type match | x1.5 |
| Damage for - attacks | x0.5 |
| Damage for = attacks | x0 |

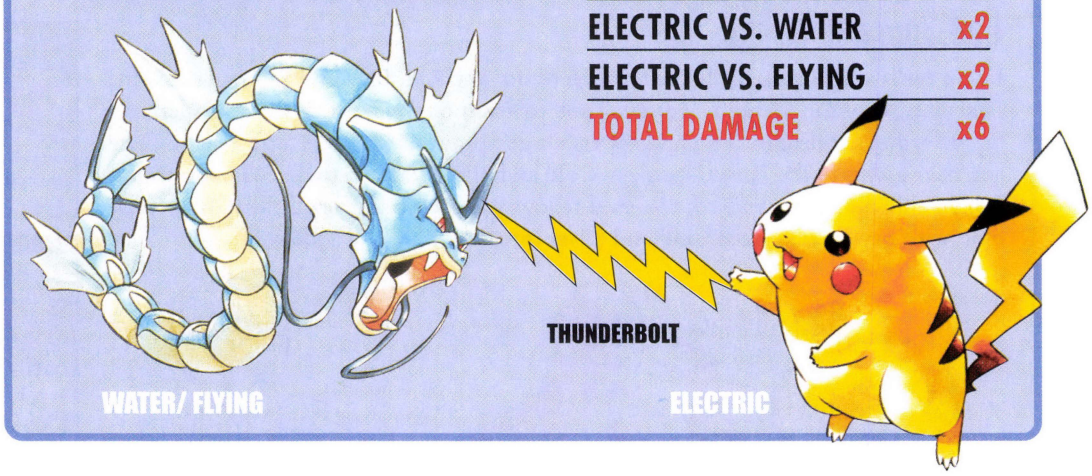
| Your Attack Type ↓ / Opponent's Pokémon Type → | NORMAL | FIRE | WATER | ELECTRIC | GRASS | ICE | FIGHTING | POISON | GROUND | FLYING | PSYCHIC | BUG | ROCK | GHOST | DRAGON | DARK | STEEL |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| NORMAL | | | | | | | | | | | | | - | = | | | - |
| FIRE | | - | - | | + | + | | | | | | + | - | | - | | + |
| WATER | | + | - | | - | | | | + | | | | + | | - | | |
| ELECTRIC | | | + | - | - | | | | = | + | | | | | - | | |
| GRASS | | - | + | | - | | | - | + | - | | - | + | | - | | - |
| ICE | | - | - | | + | - | | | + | + | | | | | + | | - |
| FIGHTING | + | | | | | + | | - | | - | - | - | + | = | | + | + |
| POISON | | | | | + | | | - | - | | | | - | - | | | = |
| GROUND | | + | | + | - | | | + | | = | | - | + | | | | + |
| FLYING | | | | - | + | | + | | | | | + | - | | | | - |
| PSYCHIC | | | | | | | + | + | | | - | | | | | = | - |
| BUG | | - | | | + | | - | - | | - | + | | | - | | + | - |
| ROCK | | + | | | | + | - | | - | + | | + | | | | | - |
| GHOST | = | | | | | | | | | | + | | | + | | - | - |
| DRAGON | | | | | | | | | | | | | | | + | | - |
| DARK | | | | | | | - | | | | + | | | + | | - | - |
| STEEL | | - | - | - | | + | | | | | | | + | | | | - |

## Attack Advantage

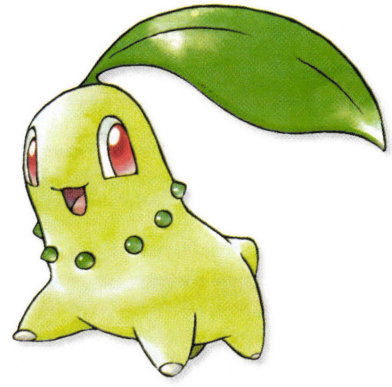
Dual-type Pokémon (like Water-and-Flying-type, Gyarados) can have a double advantage, since they boast two sets of characteristics. But they can also be at a double disadvantage if you pit the right Pokémon against them. In the example, Electric-type Pikachu boosts its Thunderbolt attack by 1.5 times since both the attack and the Pokémon are of the same type. The attack strength is then multiplied by two since Electric-types have an advantage over Water-types. But that's not all—Electric-types also dominate over Flying-types, so the total damage is multiplied by two yet again!

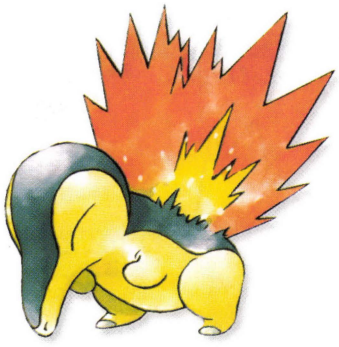
**EXAMPLE:**
**PIKACHU VS. GYARADOS**

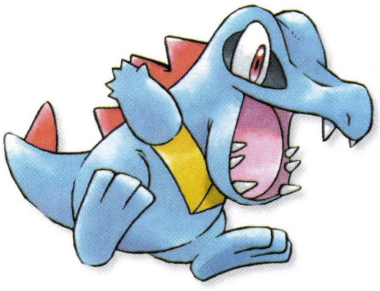
| | |
|---|---|
| THUNDERBOLT ATTACK | x1.5 |
| ELECTRIC VS. WATER | x2 |
| ELECTRIC VS. FLYING | x2 |
| TOTAL DAMAGE | x6 |

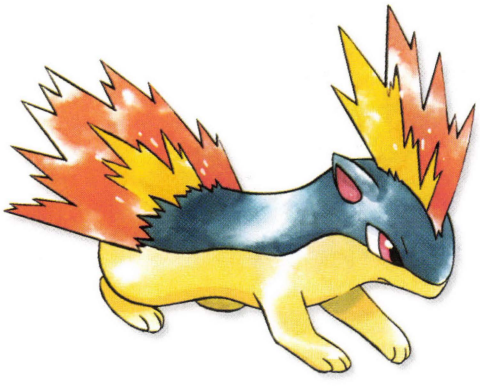


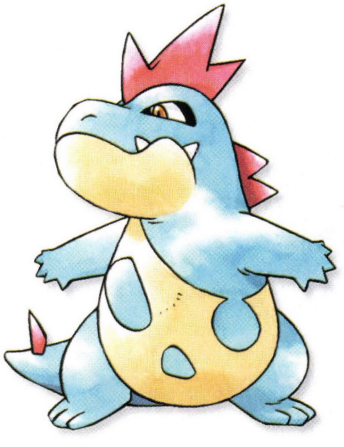
# Pokédex

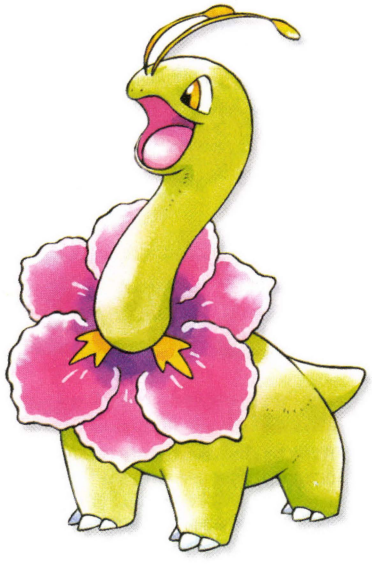


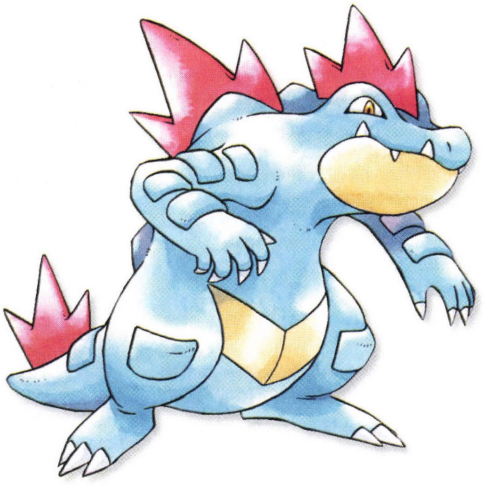












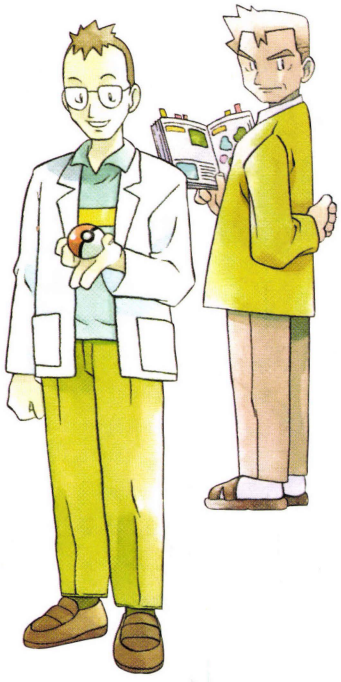
# Reading the Pokédex

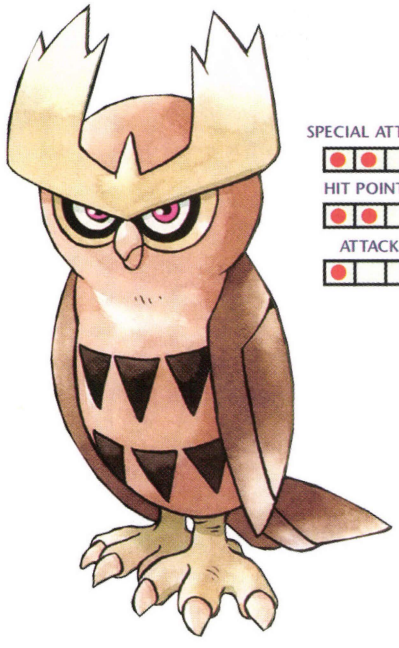
An incredible amount of information is included in the Pokédex section. Check out the explanations below and follow them as your guide to understanding all of the numbers, abbreviations and colors you'll see in the Pokédex.

#164 **NOCTOWL**
HOOTHOOT LEVEL 20 ▶ NOCTOWL
TYPE : **NORMAL/FLYING**
Height : 5'3"
Weight : 90 lbs

ID | NAME | EVOLUTION
TYPE | HEIGHT, WEIGHT

The label near each Pokémon reveals its name, Old Pokédex number, Height, Weight, Pokémon type and an explanation of its evolutionary trail if it isn't the base evolution of its evolutionary line.





SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●●○
ATTACK ●○○ DEFENSE ●○○

## ABILITY

The Pokémon's relative stats are shown by a three-dot rating system. The example shows a moderate rating for Hit Points, Speed and Special Attack and low Defense.

## TYPE KEY

| | | | |
|---|---|---|---|
| BUG | Bug | GRS | Grass |
| DRG | Dragon | ICE | Ice |
| DRK | Dark | NRM | Normal |
| ELC | Electric | PSN | Poison |
| FIR | Fire | PSY | Psychic |
| FLY | Flying | RCK | Rock |
| FTG | Fighting | STL | Steel |
| GHO | Ghost | WTR | Water |
| GRD | Ground | | |

## LEVEL-UP ABILITIES

Level-Up Abilities are learned by the Pokémon as it gains levels. The attack's type, base attack power (BA), accuracy (AC) and PP are shown, as well as the level at which each member of the evolutionary chain learns the attack.

**LEVEL-UP ABILITIES**

| ATTACK | TYPE | BA | AC | PP | #163 | #164 |
|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | - |
| GROWL | NRM | - | 100 | 40 | - | - |
| FORESIGHT | NRM | - | 100 | 40 | 06 | 06 |
| PECK | FLY | 35 | 100 | 35 | 11 | 11 |
| HYPNOSIS | PSY | - | 60 | 20 | 16 | 16 |
| REFLECT | PSY | - | - | 20 | 22 | 25 |
| TAKE DOWN | NRM | 90 | 85 | 20 | 28 | 33 |
| CONFUSION | PSY | 50 | 100 | 25 | 34 | 41 |
| DREAM EATER | PSY | 100 | 100 | 15 | 48 | 57 |

## TM & HM ABILITIES

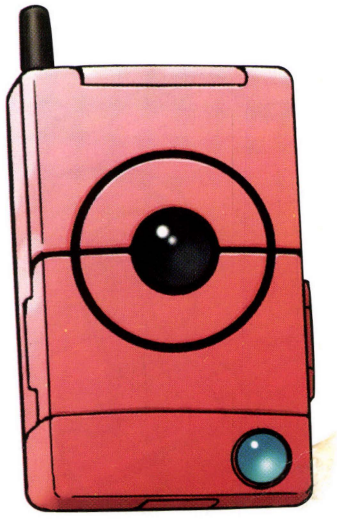
You can teach TM & HM Abilities to your Pokémon if you have the proper Technical Machine or Hidden Machine. Each attack's type, base attack power (BA), accuracy (AC) and PP are shown, along with a black dot that shows which members of the evolutionary chain can learn the attack.

**TM & HM ABILITIES**

| # | ATTACK | TYPE | BA | AC | PP | #163 | #164 |
|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● | ● |

## PHYSICAL OR SPECIAL

Attacks shown in black are physical attacks. Pokémon with a high Attack rating will do well with them. Attacks shown in green are Special Attacks, which are particularly effective when used by Pokémon with a high Special Attack rating.



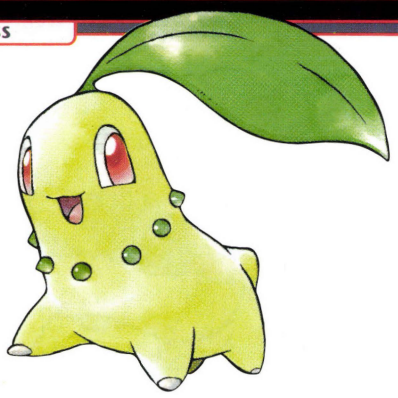
## RECOMMENDED

Attacks shown in red are strongly recommended for use with the Pokémon. They work well with the Pokémon's natural abilities or will otherwise benefit you and your Pokémon.

## #152 CHIKORITA

Height: 2'11"
Weight: 14 lbs

TYPE: GRASS



SPECIAL ATTACK ●□□ SPECIAL DEFENSE ●●□ ATTACK ●□□ DEFENSE ●□□ HIT POINTS ●□□ SPEED ●□□

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #152 | #153 | #154 |
|---|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | - | - |
| GROWL | NRM | - | 100 | 40 | - | - | - |
| RAZOR LEAF | GRS | 55 | 95 | 25 | 08 | 08 | 08 |
| REFLECT | PSY | - | - | 20 | 12 | 12 | 12 |
| POISONPOWDER | PSN | - | 75 | 35 | 15 | 15 | 15 |
| SYNTHESIS | GRS | - | - | 5 | 22 | 23 | 23 |
| BODY SLAM | NRM | 85 | 100 | 15 | 29 | 31 | 31 |
| LIGHT SCREEN | PSY | - | - | 30 | 36 | 39 | 41 |
| SAFEGUARD | NRM | - | - | 25 | 43 | 47 | 51 |
| SOLARBEAM | GRS | 120 | 100 | 10 | 50 | 55 | 61 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #152 | #153 | #154 |
|---|---|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● | ● |
| 12 | SWEET SCENT | NRM | - | 100 | 20 | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | | | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | | ● | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● | ● |

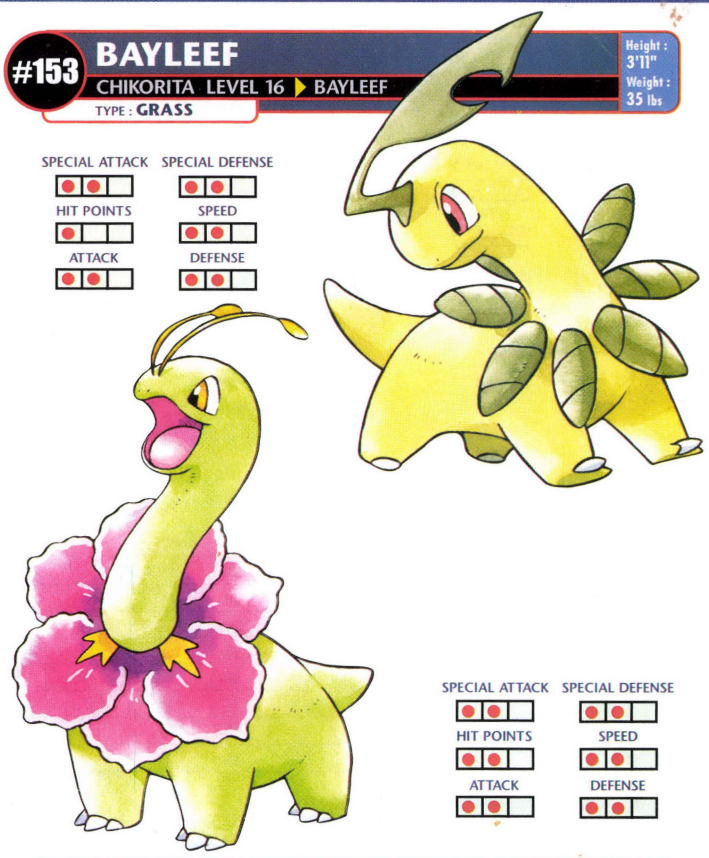
## #153 BAYLEEF

CHIKORITA LEVEL 16 ▶ BAYLEEF

Height: 3'11"
Weight: 35 lbs

TYPE: GRASS

SPECIAL ATTACK ●●□ SPECIAL DEFENSE ●●□ HIT POINTS ●□□ SPEED ●●□ ATTACK ●●□ DEFENSE ●●□



## #154 MEGANIUM

BAYLEEF LEVEL 32 ▶ MEGANIUM

Height: 5'11"
Weight: 222 lbs

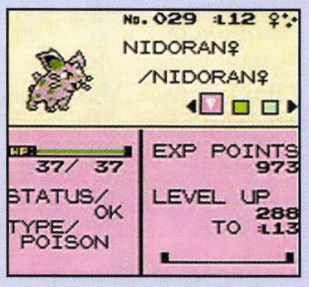
TYPE: GRASS

SPECIAL ATTACK ●●□ SPECIAL DEFENSE ●●□ HIT POINTS ●●□ SPEED ●●□ ATTACK ●●□ DEFENSE ●●□

## PROF. ELM'S MEMO

### Specially Colored Pokémon

Recently, I began studying the extremely rare specially colored Pokémon that you might have heard of or seen in your Pokémon travels. The most famous example of a specially colored Pokémon, the Red Gyarados in the Lake of Rage, exhibits the classic attributes of a specially colored Pokémon—it shines before it attacks, and it has special markings next to its gender when stored in Bill's PC. While everyone will encounter the Red Gyarados, other specially colored Pokémon are extremely rare—you may never run into one at all. All Pokémon found in the wild can be specially colored, but your chances of finding one or more are slim.



## #155 CYNDAQUIL

Height : 1'8"
Weight : 17 lbs

TYPE : FIRE

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●●○
ATTACK ●●○ DEFENSE ●○○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #155 | #156 | #157 |
|---|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | - | - |
| LEER | NRM | - | 100 | 30 | - | - | - |
| SMOKESCREEN | NRM | - | 100 | 20 | 6 | 6 | 6 |
| EMBER | FIR | 40 | 100 | 25 | 12 | 12 | 12 |
| QUICK ATTACK | NRM | 40 | 100 | 30 | 19 | 21 | 21 |
| FLAME WHEEL | FIR | 60 | 100 | 25 | 27 | 31 | 31 |
| SWIFT | NRM | 60 | - | 20 | 36 | 42 | 45 |
| FLAMETHROWER | FIR | 95 | 100 | 15 | 46 | 54 | 60 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #155 | #156 | #157 |
|---|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | | | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● | ● |
| 05 | ROAR | NRM | - | 100 | 20 | | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | | | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | | | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | | | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | | ● | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | | ● | ● |

## #156 QUILAVA

CYNDAQUIL LEVEL 14 ▶ QUILAVA

Height : 2'11"
Weight : 42 lbs

TYPE : FIRE

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●○○ SPEED ●●○
ATTACK ●●○ DEFENSE ●○○

## #157 TYPHLOSION

QUILAVA LEVEL 36 ▶ TYPHLOSION

Height : 5'7"
Weight : 175 lbs

TYPE : FIRE

SPECIAL ATTACK ●●● SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●●●
ATTACK ●●○ DEFENSE ●●○

## PROF. ELM'S MEMO

### The Pokérus

Several of my friends who treat Pokémon at Pokémon Centers have reported a strangely beneficial syndrome called the Pokérus. The condition does no harm; in fact, Pokémon Trainers will notice some interesting results if they use infected Pokémon in battle. The easiest way to know for sure whether your Pokémon are infected with the Pokérus is to take them to a Pokémon Center. After the creatures have been healed, you'll get a different message than you would usually. The Pokémon Center will alert me and I will call you to explain that your Pokémon have the Pokérus. The Pokérus wears off after a short time, making it difficult to study.

When your Pokémon is infected, its entry in your lineup will reflect the condition in the status section. After the condition is gone, a small black dot will remain.

## #158 TOTODILE

Height : 2'0"
Weight : 21 lbs

TYPE : WATER

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●●○ DEFENSE ●○○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #158 | #159 | #160 |
|---|---|---|---|---|---|---|---|
| SCRATCH | NRM | 40 | 100 | 35 | - | - | - |
| LEER | NRM | - | 100 | 30 | - | - | - |
| RAGE | NRM | 20 | 100 | 20 | 7 | 7 | 7 |
| WATER GUN | WTR | 40 | 100 | 25 | 13 | 13 | 13 |
| BITE | DRK | 60 | 100 | 25 | 20 | 21 | 21 |
| SCARY FACE | NRM | - | 90 | 10 | 27 | 28 | 28 |
| SLASH | NRM | 70 | 100 | 20 | 35 | 37 | 38 |
| SCREECH | NRM | - | 85 | 40 | 43 | 45 | 47 |
| HYDRO PUMP | WTR | 120 | 80 | 5 | 52 | 55 | 58 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #158 | #159 | #160 |
|---|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● |
| 05 | ROAR | NRM | - | 100 | 20 | | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | | | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | | ● | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● | ● | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | | ● | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | ● | ● | ● |

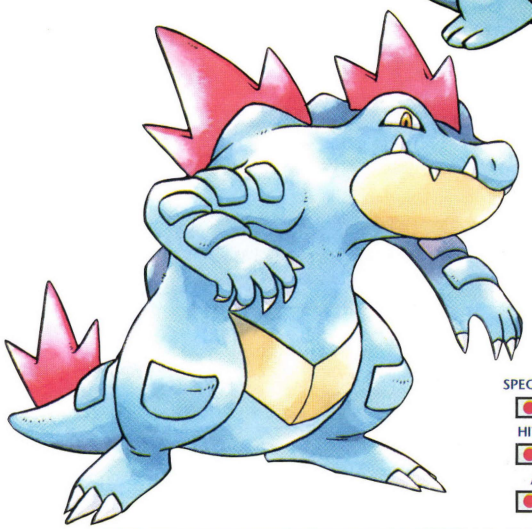
## #159 CROCONAW

TOTODILE LEVEL 18 ▶ CROCONAW

Height : 3'7"
Weight : 55 lbs

TYPE : WATER

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●●○
ATTACK ●●○ DEFENSE ●●○



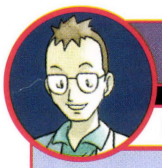
SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●●○
ATTACK ●●● DEFENSE ●●○

## #160 FERALIGATR

CROCONAW LEVEL 30 ▶ FERALIGATR

Height : 7'7"
Weight : 196 lbs

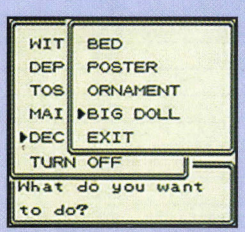
TYPE : WATER



### PROF. ELM'S MEMO

#### Mystery Gift and Your Room

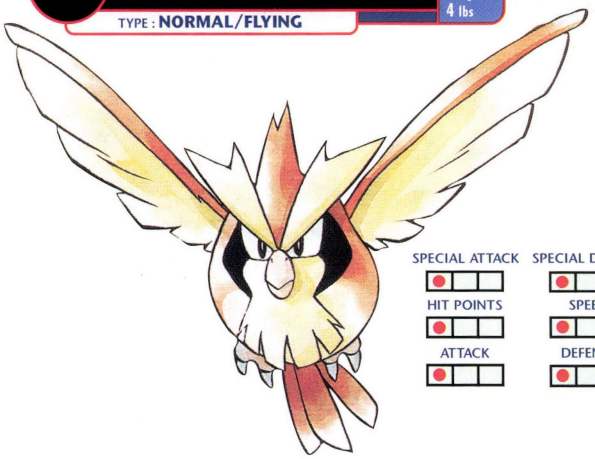
Budding Pokémon Trainers should talk to everyone in the Goldenrod City Department Store—one girl in particular will tell you about the Mystery Gift function. Once you've talked to the girl, you can select Mystery Gift from the Start menu to beam random gifts to your friends via the Game Boy Color's infrared port. You can decorate your room with many of the gifts you'll receive, including Pokémon dolls, posters, plants and carpets. You may also receive Elixirs, Berries, X Defends and even Poké Balls or Evolution Stones!



## #16 PIDGEY

Height : 1'0"
Weight : 4 lbs

TYPE : NORMAL/FLYING



| SPECIAL ATTACK | SPECIAL DEFENSE |
|---|---|
| HIT POINTS | SPEED |
| ATTACK | DEFENSE |

## #17 PIDGEOTTO

PIDGEY LEVEL 18 ▶ PIDGEOTTO

Height : 3'7"
Weight : 66 lbs

TYPE : NORMAL/FLYING

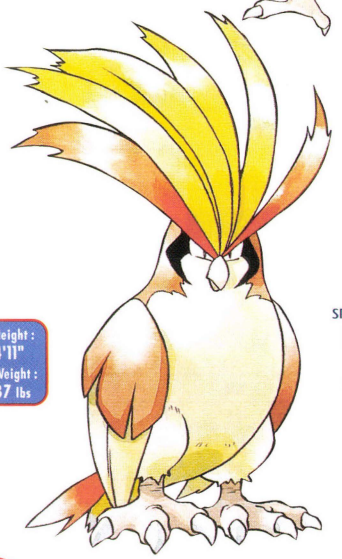
| SPECIAL ATTACK | SPECIAL DEFENSE |
|---|---|
| HIT POINTS | SPEED |
| ATTACK | DEFENSE |

## #18 PIDGEOT

PIDGEOTTO LEVEL 36 ▶ PIDGEOT

Height : 4'11"
Weight : 87 lbs

TYPE : NORMAL/FLYING



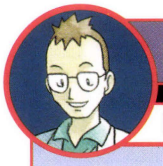
| SPECIAL ATTACK | SPECIAL DEFENSE |
|---|---|
| HIT POINTS | SPEED |
| ATTACK | DEFENSE |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #16 | #17 | #18 |
|---|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | - | - |
| SAND-ATTACK | GRD | - | 100 | 15 | 5 | 5 | 5 |
| GUST | FLY | 40 | 100 | 35 | 9 | 9 | 9 |
| QUICK ATTACK | NRM | 40 | 100 | 30 | 15 | 15 | 15 |
| WHIRLWIND | NRM | - | 100 | 20 | 21 | 23 | 23 |
| WING ATTACK | FLY | 60 | 100 | 35 | 29 | 33 | 33 |
| AGILITY | PSY | - | - | 30 | 37 | 43 | 46 |
| MIRROR MOVE | FLY | - | - | 20 | 47 | 55 | 61 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #16 | #17 | #18 |
|---|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● | ● |
| 47 | STEEL WING | STL | 70 | 90 | 25 | ● | ● | ● |
| H2 | FLY | FLY | 70 | 95 | 15 | ● | ● | ● |



## PROF. ELM'S MEMO

### Pokémon Pikachu 2 GS

My studies have shown that Pokémon Gold and Silver players who have a Game Boy Color and Pokémon Pikachu 2 GS can send the Watts they earn in Pokémon Pikachu 2 GS to Gold or Silver by infrared communication. Choose Send from your Pokémon Pikachu 2 GS menu, then choose the number of Watts you'd like to send to Pokémon Gold or Silver as a Mystery Gift. Your Gold or Silver game will receive different gifts for different Watt totals. The list below explains how many Watts it will take to produce each item.

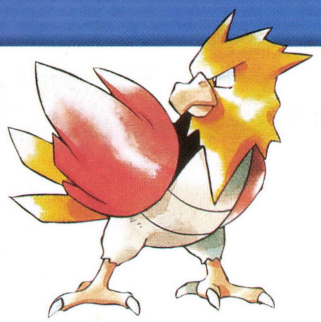
### Mystery Gift List

| | |
|---|---|
| 1-99W | MAIL |
| 100-199W | BERRY |
| 200-299W | BITTER BERRY |
| 300-399W | GREAT BALL |
| 400-499W | MAX REPEL |
| 500-599W | ETHER |
| 600-699W | MIRACLE BERRY |
| 700-799W | GOLD BERRY |
| 800-899W | ELIXIR |
| 900-998W | REVIVE |
| 999W | RARE CANDY |

## #21 SPEAROW

Height : 1'0"
Weight : 4 lbs

TYPE : NORMAL/FLYING



SPECIAL ATTACK ●□□ SPECIAL DEFENSE ●□□
HIT POINTS ●□□ SPEED ●●□
ATTACK ●●□ DEFENSE ●□□

## #22 FEAROW

SPEAROW LEVEL 20 ▶ FEAROW

Height : 6'7"
Weight : 84 lbs

TYPE : NORMAL/FLYING

SPECIAL ATTACK ●●□ SPECIAL DEFENSE ●□□
HIT POINTS ●□□ SPEED ●●●
ATTACK ●●□ DEFENSE ●□□

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #21 | #22 |
|---|---|---|---|---|---|---|
| PECK | FLY | 35 | 100 | 35 | - | - |
| GROWL | NRM | - | 100 | 40 | - | - |
| LEER | NRM | - | 100 | 30 | 7 | 7 |
| FURY ATTACK | NRM | 15 | 85 | 20 | 13 | 13 |
| PURSUIT | DRK | 40 | 100 | 20 | 25 | 26 |
| MIRROR MOVE | FLY | - | - | 20 | 31 | 32 |
| DRILL PECK | FLY | 80 | 100 | 20 | 37 | 40 |
| AGILITY | PSY | - | - | 30 | 43 | 47 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #21 | #22 |
|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| 47 | STEEL WING | STL | 70 | 90 | 25 | ● | ● |
| H2 | FLY | FLY | 70 | 95 | 15 | ● | ● |

## #163 HOOTHOOT

Height : 2'4"
Weight : 47 lbs

TYPE : NORMAL/FLYING

SPECIAL ATTACK ●□□ SPECIAL DEFENSE ●□□
HIT POINTS ●□□ SPEED ●□□
ATTACK ●□□ DEFENSE ●□□

## #164 NOCTOWL

HOOTHOOT LEVEL 20 ▶ NOCTOWL

Height : 5'3"
Weight : 90 lbs

TYPE : NORMAL/FLYING

SPECIAL ATTACK ●●□ SPECIAL DEFENSE ●●□
HIT POINTS ●●□ SPEED ●●□
ATTACK ●□□ DEFENSE ●□□

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #163 | #164 |
|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | - |
| GROWL | NRM | - | 100 | 40 | - | - |
| FORESIGHT | NRM | - | 100 | 40 | 6 | 6 |
| PECK | FLY | 35 | 100 | 35 | 11 | 11 |
| HYPNOSIS | PSY | - | 60 | 20 | 16 | 16 |
| REFLECT | PSY | - | - | 20 | 22 | 25 |
| TAKE DOWN | NRM | 90 | 85 | 20 | 28 | 33 |
| CONFUSION | PSY | 50 | 100 | 25 | 34 | 41 |
| DREAM EATER | PSY | 100 | 100 | 15 | 48 | 57 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #163 | #164 |
|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| 47 | STEEL WING | STL | 70 | 90 | 25 | ● | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● | ● |
| H2 | FLY | FLY | 70 | 95 | 15 | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● |

## #19 RATTATA

Height: 1'0" Weight: 8 lbs

TYPE: NORMAL

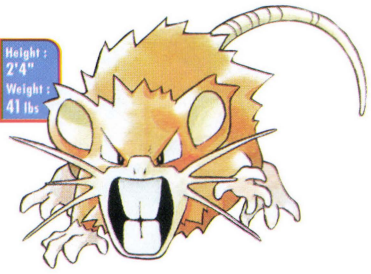
SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●●○
ATTACK ●●○ DEFENSE ●○○

## #20 RATICATE

RATTATA LEVEL 20 ▶ RATICATE

Height: 2'4" Weight: 41 lbs

TYPE: NORMAL



SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●●○
HIT POINTS ●○○ SPEED ●●○
ATTACK ●●○ DEFENSE ●○○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #19 | #20 |
|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | - |
| TAIL WHIP | NRM | - | 100 | 30 | - | - |
| QUICK ATTACK | NRM | 40 | 100 | 30 | 7 | 7 |
| HYPER FANG | NRM | 80 | 90 | 15 | 13 | 13 |
| FOCUS ENERGY | NRM | - | - | 30 | 20 | |
| SCARY FACE | NRM | - | 90 | 10 | | 20 |
| PURSUIT | DRK | 40 | 100 | 20 | 27 | 30 |
| SUPER FANG | NRM | - | 90 | 10 | 34 | 40 |

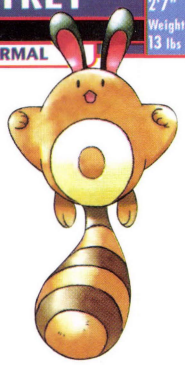
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #19 | #20 |
|---|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 05 | ROAR | NRM | - | 100 | 20 | | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● | ● |

## #161 SENTRET

Height: 2'7" Weight: 13 lbs

TYPE: NORMAL



SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●○○ DEFENSE ●○○

## #162 FURRET

SENTRET LEVEL 15 ▶ FURRET

Height: 5'11" Weight: 72 lbs

TYPE: NORMAL

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●●○ SPEED ●●○
ATTACK ●●○ DEFENSE ●○○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #161 | #162 |
|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | - |
| DEFENSE CURL | NRM | - | - | 40 | 5 | 5 |
| QUICK ATTACK | NRM | 40 | 100 | 30 | 11 | 11 |
| FURY SWIPES | NRM | 18 | 80 | 15 | 17 | 18 |
| SLAM | NRM | 80 | 75 | 20 | 25 | 28 |
| REST | PSY | - | - | 10 | 33 | 38 |
| AMNESIA | PSY | - | - | 20 | 41 | 48 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #161 | #162 |
|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | ● | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | ● | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | | ● |

## #172 PICHU

Height : 1'0"
Weight : 4 lbs

TYPE : ELECTRIC

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●●○
ATTACK ●○○ DEFENSE ●○○

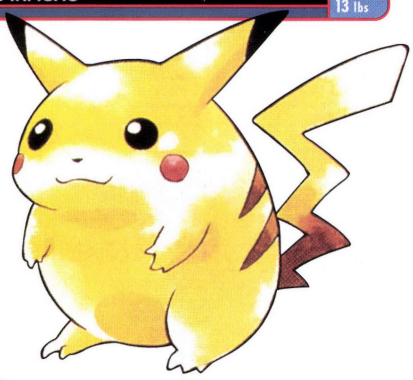
## #25 PIKACHU

PICHU Friendship ▶ PIKACHU

Height : 1'4"
Weight : 13 lbs

TYPE : ELECTRIC

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●●○
ATTACK ●●○ DEFENSE ●○○



## #26 RAICHU

PIKACHU Thunder Stone ▶ RAICHU

Height : 2'7"
Weight : 66 lbs

TYPE : ELECTRIC

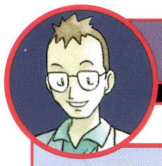
SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●○○ SPEED ●●●
ATTACK ●●○ DEFENSE ●○○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #172 | #25 | #26 |
|---|---|---|---|---|---|---|---|
| THUNDERSHOCK | ELC | 40 | 100 | 30 | - | - | - |
| CHARM | NRM | - | 100 | 20 | - | | |
| GROWL | NRM | - | 100 | 40 | | - | |
| TAIL WHIP | NRM | - | 100 | 30 | 6 | 6 | - |
| THUNDER WAVE | ELC | - | 100 | 20 | 8 | 8 | |
| SWEET KISS | NRM | - | 75 | 10 | 11 | | |
| QUICK ATTACK | NRM | 40 | 100 | 30 | | 11 | - |
| DOUBLE TEAM | NRM | - | - | 15 | | 15 | |
| SLAM | NRM | 80 | 75 | 20 | | 20 | |
| THUNDERBOLT | ELC | 95 | 100 | 15 | | 26 | - |
| AGILITY | PSY | - | - | 30 | | 33 | |
| THUNDER | ELC | 120 | 70 | 10 | | 41 | |
| LIGHT SCREEN | PSY | - | - | 30 | | 50 | |

### TM & HM ABILITIES

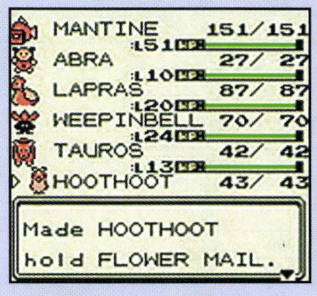
| # | ATTACK | TYPE | BA | AC | PP | #172 | #25 | #26 |
|---|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | | | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● | ● |



## PROF. ELM'S MEMO

### Mail System

Pokémon can hold items in Gold and Silver, even when they're traded to another Game Pak. You can give mail to your Pokémon before you trade it to send a surprise message to a friend. You'll find many types of mail in the Pokémon Marts around Johto and Kanto, and you're also bound to receive some mail through Mystery Gift as well. You can save the messages you receive on your Game Pak, and you can print the messages out with the Game Boy Printer.



## #10 CATERPIE

Height: 1'0" Weight: 6 lbs

TYPE: BUG

SPECIAL ATTACK ● SPECIAL DEFENSE ●

HIT POINTS ● SPEED ●

ATTACK ● DEFENSE ●

## #11 METAPOD

CATERPIE LEVEL 7 ▶ METAPOD

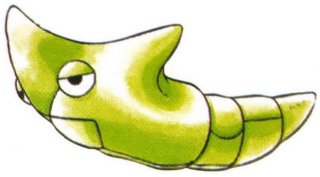
Height: 2'4" Weight: 22 lbs

TYPE: BUG

SPECIAL ATTACK ● SPECIAL DEFENSE ●

HIT POINTS ● SPEED ●

ATTACK ● DEFENSE ●



## #12 BUTTERFREE

METAPOD LEVEL 10 ▶ BUTTERFREE

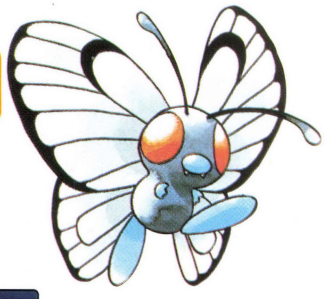
Height: 3'7" Weight: 71 lbs

TYPE: BUG/FLYING

SPECIAL ATTACK ●● SPECIAL DEFENSE ●●

HIT POINTS ● SPEED ●●

ATTACK ● DEFENSE ●



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #10 | #11 | #12 |
|---|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | | |
| STRING SHOT | BUG | - | 95 | 40 | - | | |
| HARDEN | NRM | - | - | 30 | | - | |
| CONFUSION | PSY | 50 | 100 | 25 | | | 10 |
| POISONPOWDER | PSN | - | 75 | 35 | | | 13 |
| STUN SPORE | GRS | - | 75 | 30 | | | 14 |
| SLEEP POWDER | GRS | - | 75 | 15 | | | 15 |
| SUPERSONIC | NRM | - | 55 | 20 | | | 18 |
| WHIRLWIND | NRM | - | 100 | 20 | | | 23 |
| GUST | FLY | 40 | 100 | 35 | | | 28 |
| PSYBEAM | PSY | 65 | 100 | 20 | | | 34 |
| SAFEGUARD | NRM | - | - | 25 | | | 40 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #10 | #11 | #12 |
|---|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | | | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | | | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | | | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | | | ● |
| 12 | SWEET SCENT | NRM | - | 100 | 20 | | | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | | | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | | ● |
| 17 | PROTECT | NRM | - | - | 10 | | | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | | | ● |
| 20 | ENDURE | NRM | - | - | 10 | | | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | | | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | | | ● |
| 27 | RETURN | NRM | - | 100 | 20 | | | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | | | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | | | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | | | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | | | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | | | ● |
| 44 | REST | PSY | - | - | 10 | | | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | | | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | | | ● |
| H5 | FLASH | NRM | - | 70 | 20 | | | ● |

## #13 WEEDLE

Height: 1'0" Weight: 7 lbs

TYPE: BUG/POISON

SPECIAL ATTACK ● SPECIAL DEFENSE ●

HIT POINTS ● SPEED ●

ATTACK ● DEFENSE ●

## #14 KAKUNA

WEEDLE LEVEL 7 ▶ KAKUNA

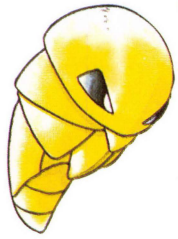
Height: 2'0" Weight: 22 lbs

TYPE: BUG/POISON

SPECIAL ATTACK ● SPECIAL DEFENSE ●

HIT POINTS ● SPEED ●

ATTACK ● DEFENSE ●



## #15 BEEDRILL

KAKUNA LEVEL 10 ▶ BEEDRILL

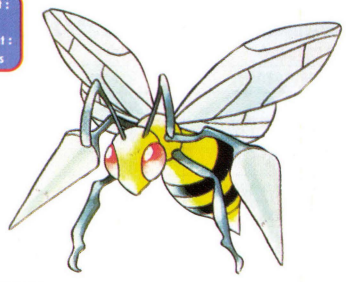
Height: 3'3" Weight: 65 lbs

TYPE: BUG/POISON

SPECIAL ATTACK ● SPECIAL DEFENSE ●●

HIT POINTS ● SPEED ●●

ATTACK ●● DEFENSE ●



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #13 | #14 | #15 |
|---|---|---|---|---|---|---|---|
| POISON STING | PSN | 15 | 100 | 35 | - | | |
| STRING SHOT | BUG | - | 95 | 40 | - | | |
| HARDEN | NRM | - | - | 30 | | - | |
| FURY ATTACK | NRM | 15 | 85 | 20 | | | 10 |
| FOCUS ENERGY | NRM | - | - | 30 | | | 15 |
| TWINEEDLE | BUG | 25 | 100 | 20 | | | 20 |
| RAGE | NRM | 20 | 100 | 20 | | | 25 |
| PURSUIT | DRK | 40 | 100 | 20 | | | 30 |
| PIN MISSILE | BUG | 14 | 85 | 20 | | | 35 |
| AGILITY | PSY | - | - | 30 | | | 40 |

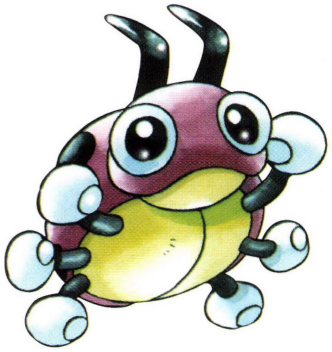
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #13 | #14 | #15 |
|---|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | | | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | | | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | | | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | | | ● |
| 12 | SWEET SCENT | NRM | - | 100 | 20 | | | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | | | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | | ● |
| 17 | PROTECT | NRM | - | - | 10 | | | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | | | ● |
| 20 | ENDURE | NRM | - | - | 10 | | | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | | | ● |
| 27 | RETURN | NRM | - | 100 | 20 | | | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | | | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | | | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | | | ● |
| 36 | SLUDGE BOMB | PSN | 90 | 100 | 10 | | | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | | | ● |
| 44 | REST | PSY | - | - | 10 | | | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | | | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | | | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | | | ● |

## #165 LEDYBA

Height : 3'3"
Weight : 24 lbs

TYPE : BUG/FLYING



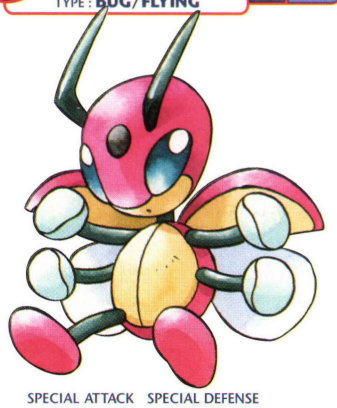
SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●●○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●○○ DEFENSE ●○○

## #166 LEDIAN

LEDYBA LEVEL 18 ▶ LEDIAN

Height : 4'7"
Weight : 78 lbs

TYPE : BUG/FLYING



SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●●
HIT POINTS ●○○ SPEED ●●○
ATTACK ●○○ DEFENSE ●○○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #165 | #166 |
|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | - |
| SUPERSONIC | NRM | - | 55 | 20 | 8 | 8 |
| COMET PUNCH | NRM | 18 | 85 | 15 | 15 | 15 |
| LIGHT SCREEN | PSY | - | - | 30 | 22 | 24 |
| REFLECT | PSY | - | - | 20 | 22 | 24 |
| SAFEGUARD | NRM | - | - | 25 | 22 | 24 |
| BATON PASS | NRM | - | - | 40 | 29 | 33 |
| SWIFT | NRM | 60 | - | 20 | 36 | 42 |
| AGILITY | PSY | - | - | 30 | 43 | 51 |
| DOUBLE-EDGE | NRM | 120 | 100 | 15 | 50 | 60 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #165 | #166 |
|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 12 | SWEET SCENT | NRM | - | 100 | 20 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● |

## #167 SPINARAK

Height : 1'8"
Weight : 19 lbs

TYPE : BUG/POISON

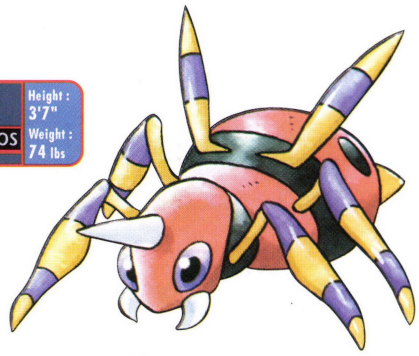
SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●●○ DEFENSE ●○○

## #168 ARIADOS

SPINARAK LEVEL 22 ▶ ARIADOS

Height : 3'7"
Weight : 74 lbs

TYPE : BUG/POISON



SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●○○
HIT POINTS ●●○ SPEED ●○○
ATTACK ●●○ DEFENSE ●●○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #167 | #168 |
|---|---|---|---|---|---|---|
| POISON STING | PSN | 15 | 100 | 35 | - | - |
| STRING SHOT | BUG | - | 95 | 40 | - | - |
| SCARY FACE | NRM | - | 90 | 10 | 6 | 6 |
| CONSTRICT | NRM | 10 | 100 | 35 | 11 | 11 |
| NIGHT SHADE | GHO | - | 100 | 15 | 17 | 17 |
| LEECH LIFE | BUG | 20 | 100 | 15 | 23 | 25 |
| FURY SWIPES | NRM | 18 | 80 | 15 | 30 | 34 |
| SPIDER WEB | BUG | - | 100 | 10 | 37 | 43 |
| SCREECH | NRM | - | 85 | 40 | 45 | 53 |
| PSYCHIC | PSY | 90 | 100 | 10 | 53 | 63 |

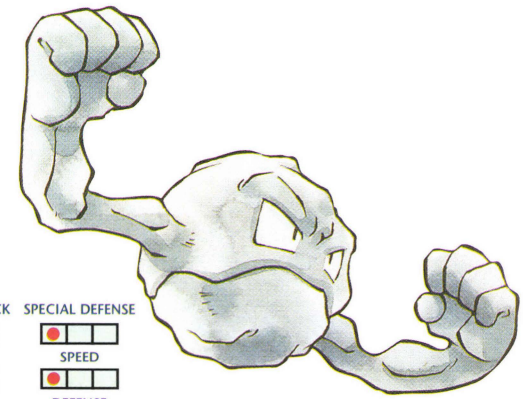
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #167 | #168 |
|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 36 | SLUDGE BOMB | PSN | 90 | 100 | 10 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● |

## #74 GEODUDE

Height : 1'4"
Weight : 44 lbs

TYPE : ROCK/GROUND



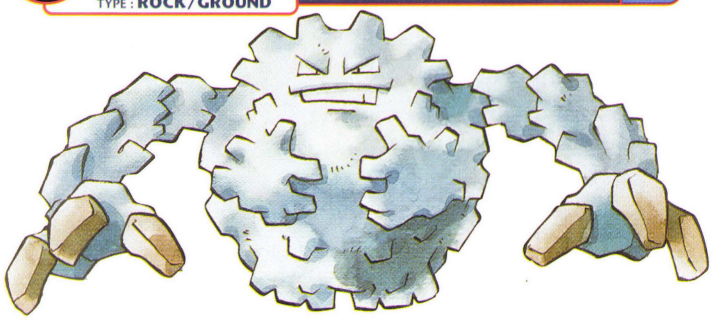
SPECIAL ATTACK ●○○
SPECIAL DEFENSE ●○○
HIT POINTS ●○○
SPEED ●○○
ATTACK ●●○
DEFENSE ●●○

## #75 GRAVELER

GEODUDE LEVEL 25 ▶ GRAVELER

Height : 3'3"
Weight : 232 lbs

TYPE : ROCK/GROUND



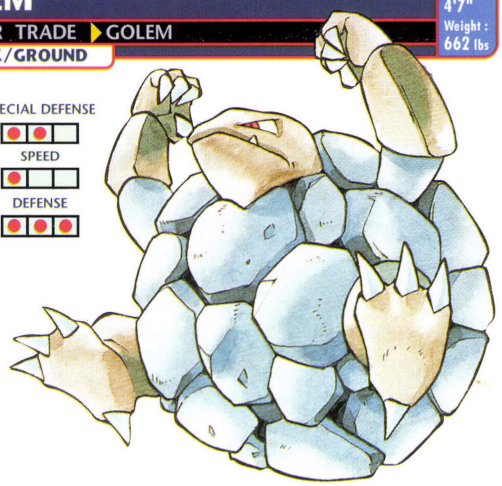
SPECIAL ATTACK ●○○
SPECIAL DEFENSE ●○○
ATTACK ●●●
DEFENSE ●●○
HIT POINTS ●○○
SPEED ●○○

## #76 GOLEM

GRAVELER TRADE ▶ GOLEM

Height : 4'7"
Weight : 662 lbs

TYPE : ROCK/GROUND



SPECIAL ATTACK ●●○
SPECIAL DEFENSE ●●○
HIT POINTS ●●○
SPEED ●○○
ATTACK ●●●
DEFENSE ●●●

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #74 | #75 | #76 |
|---|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | - | - |
| DEFENSE CURL | NRM | - | - | 40 | 6 | 6 | 6 |
| ROCK THROW | RCK | 50 | 90 | 15 | 11 | 11 | 11 |
| MAGNITUDE | GRD | - | 100 | 30 | 16 | 16 | 16 |
| SELFDESTRUCT | NRM | 200 | 100 | 5 | 21 | 21 | 21 |
| HARDEN | NRM | - | - | 30 | 26 | 27 | 27 |
| ROLLOUT | RCK | 30 | 90 | 20 | 31 | 34 | 34 |
| EARTHQUAKE | GRD | 100 | 100 | 10 | 36 | 41 | 41 |
| EXPLOSION | NRM | 250 | 100 | 5 | 41 | 48 | 48 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #74 | #75 | #76 |
|---|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● | ● |
| 05 | ROAR | NRM | - | 100 | 20 | | | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● | ● | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | ● | ● | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | | | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● | ● | ● |

## PROF. ELM'S MEMO

### Make Friends

One recent Pokémon discovery involves the friendliness factor in some Pokémon's evolution. There are several things you should do to stay on good terms with your Pokémon, and several other things you should avoid for the same reason.

**Do:**

Take your Pokémon to be groomed by Blue's sister in Pallet Town.

Get haircuts from Goldenrod's Haircut Brothers—especially the older one.

Keep your Pokémon in your party continually.

Use items on your Pokémon and allow it to hold an item.

**Don't:**

Let your Pokémon faint in battle, get very weak, or stay paralyzed or poisoned for any length of time.

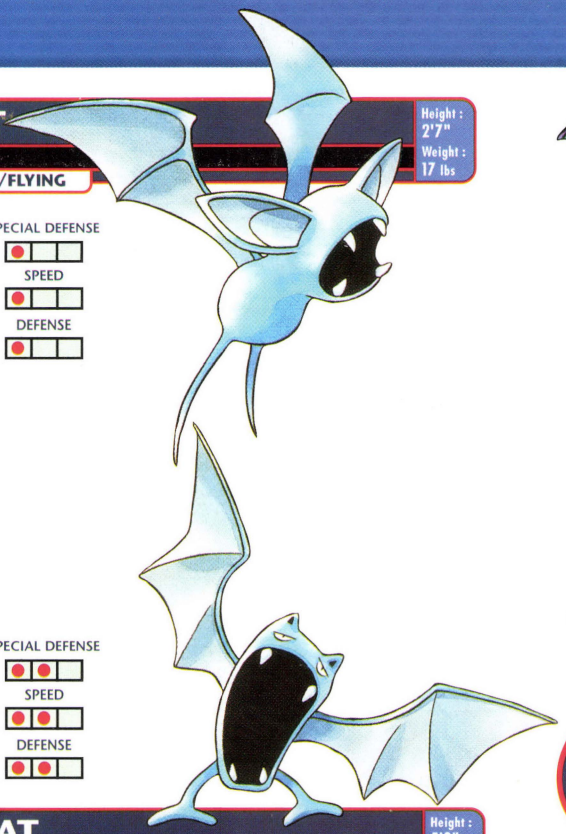
Make your Pokémon take bitter medicine from the herb shop in Goldenrod City. Try not to trade away Pokémon you wish to befriend.

## #41 ZUBAT

Height : 2'7"
Weight : 17 lbs

TYPE : POISON/FLYING

SPECIAL ATTACK
SPECIAL DEFENSE
HIT POINTS
SPEED
ATTACK
DEFENSE



## #42 GOLBAT

ZUBAT LEVEL 22 ▶ GOLBAT

Height : 5'3"
Weight : 121 lbs

TYPE : POISON/FLYING

SPECIAL ATTACK
SPECIAL DEFENSE
HIT POINTS
SPEED
ATTACK
DEFENSE

## #169 CROBAT

GOLBAT Friendship ▶ CROBAT

Height : 5'11"
Weight : 165 lbs

TYPE : POISON/FLYING

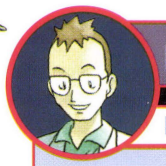
SPECIAL ATTACK
SPECIAL DEFENSE
HIT POINTS
SPEED
ATTACK
DEFENSE

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #41 | #42 | #169 |
|---|---|---|---|---|---|---|---|
| SCREECH | NRM | - | 85 | 40 | | - | - |
| LEECH LIFE | BUG | 20 | 100 | 15 | - | - | - |
| SUPERSONIC | NRM | - | 55 | 20 | 6 | 6 | 6 |
| BITE | DRK | 60 | 100 | 25 | 12 | 12 | 12 |
| CONFUSE RAY | GHO | - | 100 | 10 | 19 | 19 | 19 |
| WING ATTACK | FLY | 60 | 100 | 35 | 27 | 30 | 30 |
| MEAN LOOK | NRM | - | 100 | 5 | 36 | 42 | 42 |
| HAZE | ICE | - | - | 30 | 46 | 55 | 55 |

### TM & HM ABILITIES

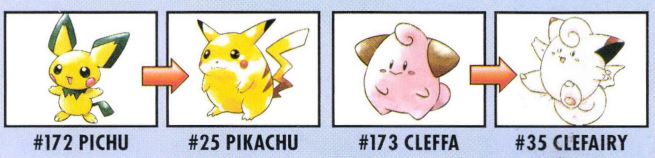
| # | ATTACK | TYPE | BA | AC | PP | #41 | #42 | #169 |
|---|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● | ● |
| 47 | STEEL WING | STL | 70 | 90 | 25 | ● | ● | ● |
| H2 | FLY | FLY | 70 | 95 | 15 | | | ● |



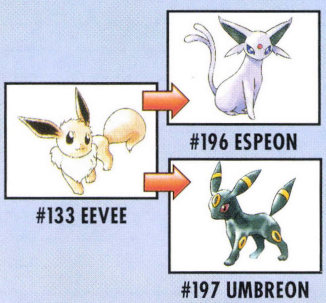
## PROF. ELM'S MEMO

### Friendly Evolution

After an exhaustive study of every Pokémon known to science, I have concluded that several Pokémon will evolve only when they are very attached to their Trainers—a process called Friendly Evolution. The Pokémon below will evolve when they gain a level after reaching optimum friendliness with their Trainer. Please study my memo on the preceding page to find hints on befriending Pokémon.



#172 PICHU → #25 PIKACHU
#173 CLEFFA → #35 CLEFAIRY
#174 IGGLYBUFF → #39 JIGGLYPUFF
#42 GOLBAT → #169 CROBAT
#175 TOGEPI → #176 TOGETIC
#113 CHANSEY → #242 BLISSEY



#133 EEVEE → #196 ESPEON
#133 EEVEE → #197 UMBREON

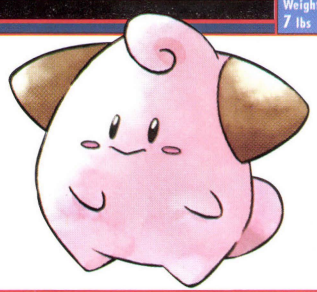
Once your Eevee has become very attached to you, it will evolve into Espeon or Umbreon, depending on whether it gains a level during the morning or day (Espeon) or during the night (Umbreon).

## #173 CLEFFA

Height : 1'0"
Weight : 7 lbs

TYPE : NORMAL

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●○○ DEFENSE ●○○



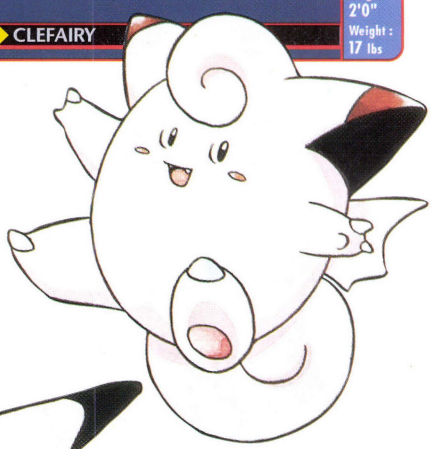
## #35 CLEFAIRY

CLEFFA Friendship ▶ CLEFAIRY

Height : 2'0"
Weight : 17 lbs

TYPE : NORMAL

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●○○
ATTACK ●○○ DEFENSE ●○○



## #36 CLEFABLE

CLEFAIRY Moon Stone ▶ CLEFABLE

Height : 4'3"
Weight : 88 lbs

TYPE : NORMAL

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○ ATTACK ●●○ DEFENSE ●●○ HIT POINTS ●●○ SPEED ●●○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #173 | #35 | #36 |
|---|---|---|---|---|---|---|---|
| POUND | NRM | 40 | 100 | 35 | - | - | |
| CHARM | NRM | - | 100 | 20 | - | | |
| GROWL | NRM | - | 100 | 40 | | - | |
| ENCORE | NRM | - | 100 | 5 | 4 | 4 | |
| SING | NRM | - | 55 | 15 | 8 | 8 | - |
| SWEET KISS | NRM | - | 75 | 10 | 13 | | |
| DOUBLESLAP | NRM | 15 | 85 | 10 | | 13 | - |
| MINIMIZE | NRM | - | - | 20 | | 19 | |
| DEFENSE CURL | NRM | - | - | 40 | | 26 | |
| METRONOME | NRM | - | - | 10 | | 34 | - |
| MOON LIGHT | NRM | - | - | 5 | | 43 | - |
| LIGHT SCREEN | PSY | - | - | 30 | | 53 | |

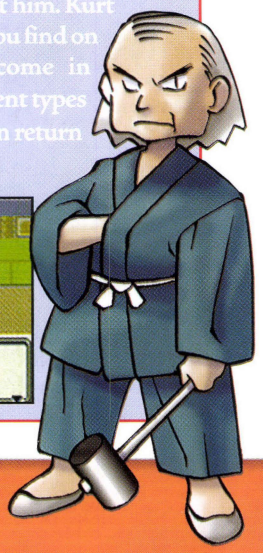
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #173 | #35 | #36 |
|---|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● | ● | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | | |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● | ● | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | | ● | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | | ● | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● | ● |

## PROF. ELM'S MEMO

### The Poké Ball Maker

Kurt the Poké Ball Maker is a good person to know. After you help him defeat Team Rocket in Azalea Town, he will return to his house, where you can visit him. Kurt handcrafts Poké Balls from the Apricorns you find on some trees around Johto. Apricorns come in several different shades that produce different types of Poké Balls. Take an Apricorn to Kurt, then return the next day to pick up your new Poké Ball.



## #174 IGGLYBUFF

Height : 1'0"
Weight : 2 lbs

TYPE : NORMAL

SPECIAL ATTACK ● ○ ○ SPECIAL DEFENSE ● ○ ○
HIT POINTS ● ● ○ SPEED ● ○ ○
ATTACK ● ○ ○ DEFENSE ● ○ ○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #174 | #39 | #40 |
|---|---|---|---|---|---|---|---|
| SING | NRM | - | 55 | 15 | - | - | - |
| CHARM | NRM | - | 100 | 20 | - | | |
| DEFENSE CURL | NRM | - | - | 40 | 4 | 4 | - |
| POUND | NRM | 40 | 100 | 35 | 9 | 9 | |
| SWEET KISS | NRM | - | 75 | 10 | 14 | | |
| DISABLE | NRM | - | 55 | 20 | | 14 | - |
| ROLLOUT | RCK | 20 | 90 | 30 | | 19 | |
| DOUBLESLAP | NRM | 15 | 85 | 10 | | 24 | - |
| REST | PSY | - | - | 10 | | 29 | |
| BODY SLAM | NRM | 85 | 100 | 15 | | 34 | |
| DOUBLE-EDGE | NRM | 120 | 100 | 15 | | 39 | |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #174 | #39 | #40 |
|---|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● | ● | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | | |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● | ● | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● | ● | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | | ● | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | | ● | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● | ● |

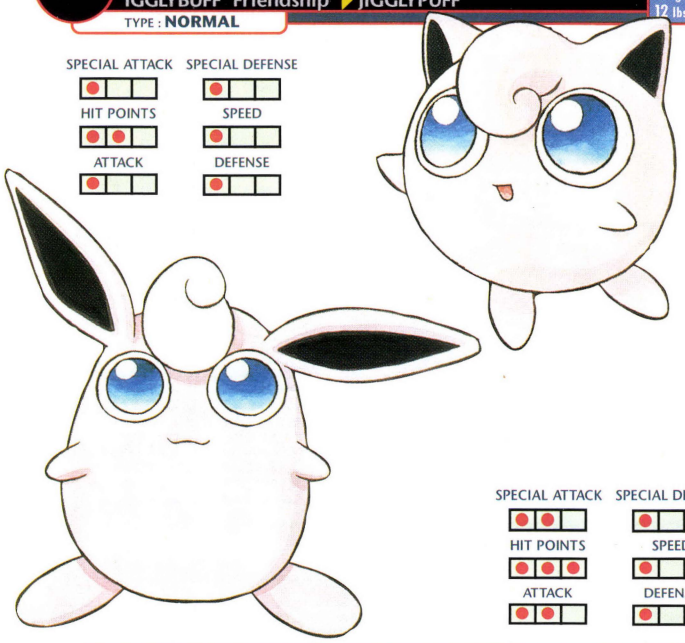
## #39 JIGGLYPUFF

IGGLYBUFF Friendship ▶ JIGGLYPUFF

Height : 1'8"
Weight : 12 lbs

TYPE : NORMAL

SPECIAL ATTACK ● ○ ○ SPECIAL DEFENSE ● ○ ○
HIT POINTS ● ● ○ SPEED ● ○ ○
ATTACK ● ○ ○ DEFENSE ● ○ ○



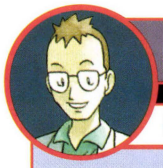
SPECIAL ATTACK ● ● ○ SPECIAL DEFENSE ● ○ ○
HIT POINTS ● ● ● SPEED ● ○ ○
ATTACK ● ● ○ DEFENSE ● ○ ○

## #40 WIGGLYTUFF

JIGGLYPUFF Moon Stone ▶ WIGGLYTUFF

Height : 3'3"
Weight : 26 lbs

TYPE : NORMAL



## PROF. ELM'S MEMO

### Kurt's Poké Balls

**Fast Ball** (White Apricorn)
Use a Fast Ball when you're trying to catch a Pokémon that runs away quickly, such as Raikou or Skarmory.

**Lure Ball** (Blue Apricorn)
Try bringing out a Lure Ball when you're fishing for Pokémon and you've got one hooked.

**Level Ball** (Red Apricorn)
The Level Ball works best when your Pokémon's level is much higher than the opposing Pokémon's level.

**Heavy Ball** (Black Apricorn)
Large, heavy Pokémon such as Snorlax or Onix will be easier to catch if you use a Heavy Ball.

**Love Ball** (Pink Apricorn)
When the Pokémon you're trying to catch is of the opposite gender as your attacking Pokémon, use a Love Ball.

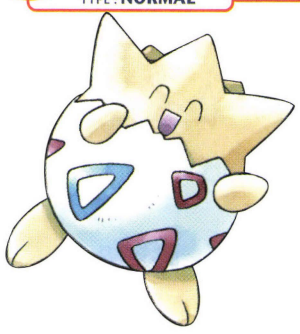
**Friend Ball** (Green Apricorn)
Any Pokémon you catch with a Friend Ball will become attached to you very quickly. Use Friend Balls on Pokémon you like.

**Moon Ball** (Yellow Apricorn)
It's easier to capture Pokémon that evolve with the Moon Stone if you use a Moon Ball instead of a regular Poké Ball.

## #175 TOGEPI

Height : 1'0"
Weight : 3 lbs

TYPE : NORMAL



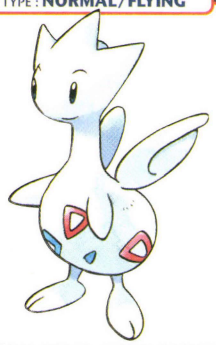
SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●●○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●○○ DEFENSE ●○○

## #176 TOGETIC

TOGEPI Friendship ▶ TOGETIC

Height : 2'0"
Weight : 7 lbs

TYPE : NORMAL/FLYING



SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●○○ DEFENSE ●●○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #175 | #176 |
|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | - |
| CHARM | NRM | - | 100 | 20 | - | - |
| METRONOME | NRM | - | - | 10 | 7 | 7 |
| SWEET KISS | NRM | - | 75 | 10 | 18 | 18 |
| ENCORE | NRM | - | 100 | 5 | 25 | 25 |
| SAFEGUARD | NRM | - | - | 25 | 31 | 31 |
| DOUBLE-EDGE | NRM | 120 | 100 | 15 | 38 | 38 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #175 | #176 |
|---|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 47 | STEEL WING | STL | 70 | 90 | 25 | | ● |
| H2 | FLY | FLY | 70 | 95 | 15 | | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● |

## #27 SANDSHREW

Height : 2'0"
Weight : 26 lbs

TYPE : GROUND

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●●○ DEFENSE ●●○

## #28 SANDSLASH

SANDSHREW LEVEL 22 ▶ SANDSLASH

Height : 3'3"
Weight : 65 lbs

TYPE : GROUND

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●●○ SPEED ●●○
ATTACK ●●● DEFENSE ●●○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #27 | #28 |
|---|---|---|---|---|---|---|
| SCRATCH | NRM | 40 | 100 | 35 | - | - |
| DEFENSE CURL | NRM | - | - | 40 | 6 | 6 |
| SAND-ATTACK | GRD | - | 100 | 15 | 11 | 11 |
| POISON STING | PSN | 15 | 100 | 35 | 17 | 17 |
| SLASH | NRM | 70 | 100 | 20 | 23 | 24 |
| SWIFT | NRM | 60 | - | 20 | 30 | 33 |
| FURY SWIPES | NRM | 18 | 80 | 15 | 37 | 42 |
| SANDSTORM | RCK | - | - | 10 | 45 | 52 |

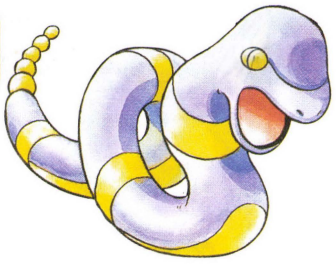
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #27 | #28 |
|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | ● | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● | ● |

## #23 EKANS

Height : 3'11"
Weight : 15 lbs

TYPE : POISON



SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●●○ DEFENSE ●○○

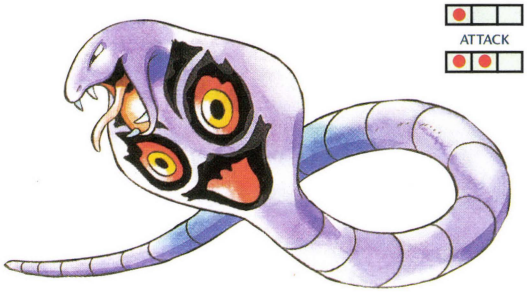
## #24 ARBOK

EKANS LEVEL 22 ▶ ARBOK

Height : 11'6"
Weight : 143 lbs

TYPE : POISON

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●●○
ATTACK ●●○ DEFENSE ●●○



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #23 | #24 |
|---|---|---|---|---|---|---|
| WRAP | NRM | 15 | 85 | 20 | - | - |
| LEER | NRM | - | 100 | 30 | - | - |
| POISON STING | PSN | 15 | 100 | 35 | 9 | 9 |
| BITE | DRK | 60 | 100 | 25 | 15 | 15 |
| GLARE | NRM | - | 75 | 30 | 23 | 25 |
| SCREECH | NRM | - | 85 | 40 | 29 | 33 |
| ACID | PSN | 40 | 100 | 30 | 37 | 43 |
| HAZE | ICE | - | - | 30 | 43 | 51 |

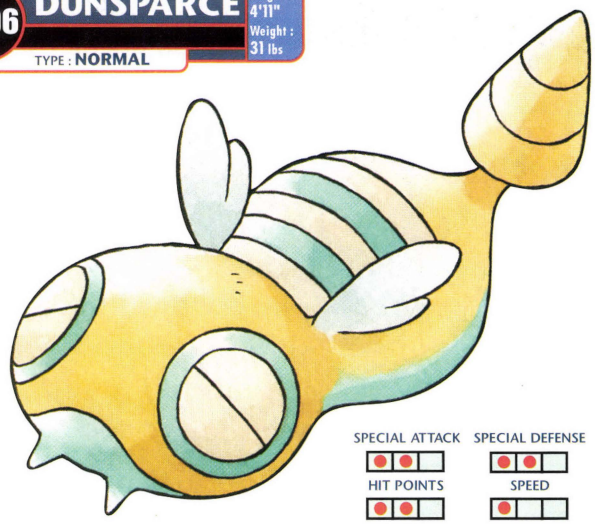
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #23 | #24 |
|---|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 36 | SLUDGE BOMB | PSN | 90 | 100 | 10 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● | ● |

## #206 DUNSPARCE

Height : 4'11"
Weight : 31 lbs

TYPE : NORMAL



SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●○○
ATTACK ●●○ DEFENSE ●●○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #206 |
|---|---|---|---|---|---|
| RAGE | NRM | 20 | 100 | 20 | - |
| DEFENSE CURL | NRM | - | - | 40 | 5 |
| GLARE | NRM | - | 75 | 30 | 13 |
| SPITE | GHO | - | 100 | 10 | 18 |
| PURSUIT | DRK | 40 | 100 | 20 | 26 |
| SCREECH | NRM | - | 85 | 40 | 30 |
| TAKE DOWN | NRM | 90 | 85 | 20 | 38 |

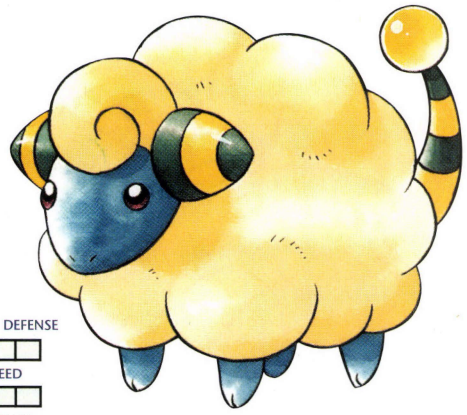
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #206 |
|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● |

## #179 MAREEP

Height : 2'0"
Weight : 17 lbs

TYPE : ELECTRIC



SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●○○ DEFENSE ●○○

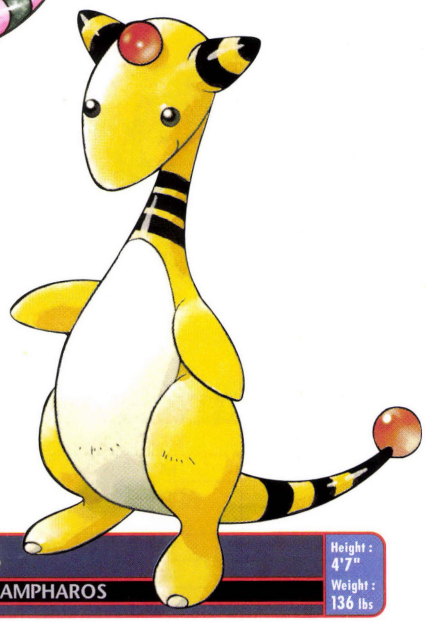
## #180 FLAAFFY

MAREEP LEVEL 15 ▶ FLAAFFY

Height : 2'7"
Weight : 29 lbs

TYPE : ELECTRIC

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●○○
HIT POINTS ●●○ SPEED ●○○
ATTACK ●●○ DEFENSE ●○○



SPECIAL ATTACK ●●● SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●○○
ATTACK ●●○ DEFENSE ●●○

## #181 AMPHAROS

FLAAFFY LEVEL 30 ▶ AMPHAROS

Height : 4'7"
Weight : 136 lbs

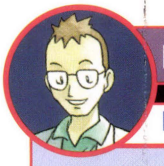
TYPE : ELECTRIC

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #179 | #180 | #181 |
|---|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | - | - |
| GROWL | NRM | - | 100 | 40 | - | - | - |
| THUNDER SHOCK | ELC | 40 | 100 | 30 | 9 | 9 | 9 |
| THUNDER WAVE | ELC | - | 100 | 20 | 16 | 18 | 18 |
| COTTON SPORE | GRS | - | 85 | 40 | 23 | 27 | 27 |
| THUNDERPUNCH | ELC | 75 | 100 | 15 | | | 30 |
| LIGHT SCREEN | PSY | - | - | 30 | 30 | 36 | 42 |
| THUNDER | ELC | 120 | 70 | 10 | 37 | 45 | 57 |

### TM & HM ABILITIES

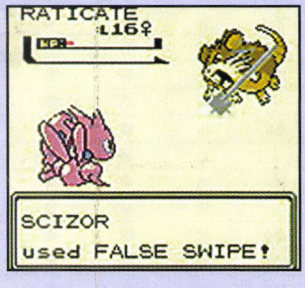
| # | ATTACK | TYPE | BA | AC | PP | #179 | #180 | #181 |
|---|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● | ● |

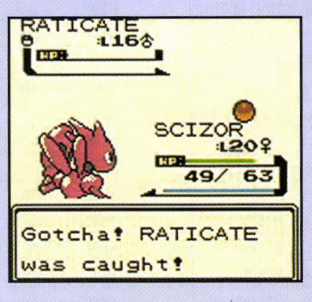


### PROF. ELM'S MEMO

**False Swipe**

The attack known as False Swipe is an amazingly effective aid for capturing wild Pokémon. It will always leave an opponent with one hit point, making it very weak but still awake and vulnerable. False Swipe is a Normal-type attack that Farfetch'd, Scyther, Cubone and other Pokémon can learn at different levels. The attack's base damage is not high, but it usually has 40 PP.

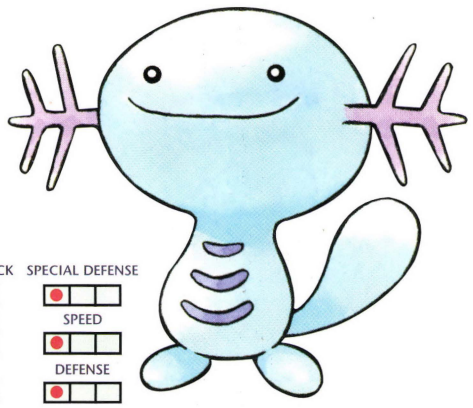


## #194 WOOPER

Height : 1'4"
Weight : 19 lbs

TYPE : WATER/GROUND



SPECIAL ATTACK ■■□ SPECIAL DEFENSE ■□□
HIT POINTS ■□□ SPEED ■□□
ATTACK ■□□ DEFENSE ■□□

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #194 | #195 |
|---|---|---|---|---|---|---|
| WATER GUN | WTR | 40 | 100 | 25 | - | - |
| TAIL WHIP | NRM | - | 100 | 30 | - | - |
| SLAM | NRM | 80 | 75 | 20 | 11 | 11 |
| AMNESIA | PSY | - | - | 20 | 21 | 23 |
| EARTHQUAKE | GRD | 100 | 100 | 10 | 31 | 35 |
| RAIN DANCE | WTR | - | - | 5 | 41 | 47 |
| HAZE | ICE | - | - | 30 | 51 | 59 |
| MIST | ICE | - | - | 30 | 51 | 59 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #194 | #195 |
|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 36 | SLUDGE BOMB | PSN | 90 | 100 | 10 | ● | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | ● | ● |

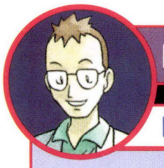
SPECIAL ATTACK ■■□ SPECIAL DEFENSE ■■□
HIT POINTS ■■□ SPEED ■□□
ATTACK ■■□ DEFENSE ■■□

## #195 QUAGSIRE

Height : 4'7"
Weight : 165 lbs

WOOPER LEVEL 20 ▶ QUAGSIRE

TYPE : WATER/GROUND



### PROF. ELM'S MEMO

Link Trade Evolution

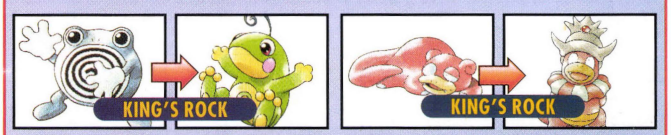
It's well-documented that some Pokémon won't evolve unless they are traded via Game Link Cable to another Pokémon Game Pak. Other Pokémon must be carrying a specific item when they're traded, or they won't evolve. Trade Pokémon with someone you trust. Remember that traded Pokémon gain boosted experience points.

### Trade Evolution

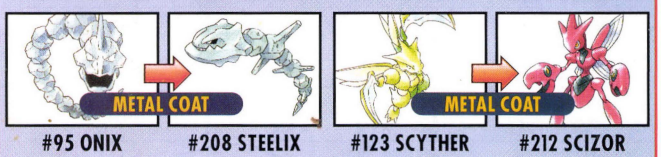
#64 KADABRA → #65 ALAKAZAM
#67 MACHOKE → #68 MACHAMP

#75 GRAVELER → #76 GOLEM
#93 HAUNTER → #94 GENGAR

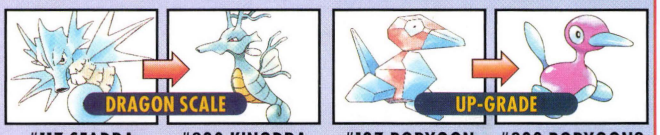
### Item Trade Evolution




#61 POLIWHIRL → #186 POLITOED
#79 SLOWPOKE → #199 SLOWKING




#95 ONIX → #208 STEELIX
#123 SCYTHER → #212 SCIZOR

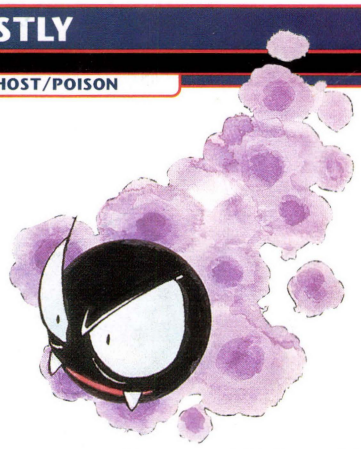



#117 SEADRA → #230 KINGDRA
#137 PORYGON → #233 PORYGON2

## #92 GASTLY

Height : 4'3"
Weight : 0.2 lbs

TYPE : GHOST/POISON



| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ●●● | ●○○ | ●○○ | ●○○ | ●○○ | ●●○ |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #92 | #93 | #94 |
|---|---|---|---|---|---|---|---|
| HYPNOSIS | PSY | - | 60 | 20 | - | - | - |
| LICK | GHO | 20 | 100 | 30 | - | - | - |
| SPITE | GHO | - | 100 | 10 | 8 | 8 | 8 |
| MEAN LOOK | NRM | - | 100 | 5 | 13 | 13 | 13 |
| CURSE | ??? | - | - | 10 | 16 | 16 | 16 |
| NIGHT SHADE | GHO | - | 100 | 15 | 21 | 21 | 21 |
| CONFUSE RAY | GHO | - | 100 | 10 | 28 | 31 | 31 |
| DREAM EATER | PSY | 100 | 100 | 15 | 33 | 39 | 39 |
| DESTINY BOND | GHO | - | - | 5 | 36 | 48 | 48 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #92 | #93 | #94 |
|---|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | | | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | | | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | | | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● | ● | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | | | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | | | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | | | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | | | ● |

## #93 HAUNTER

GASTLY LEVEL 25 ▶ HAUNTER

Height : 5'3"
Weight : 0.2 lbs

TYPE : GHOST/POISON

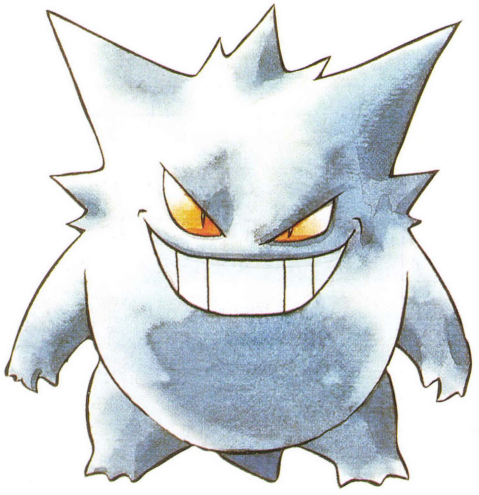
| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ●●● | ●○○ | ●○○ | ●○○ | ●○○ | ●●○ |

## #94 GENGAR

HAUNTER TRADE ▶ GENGAR

Height : 4'11"
Weight : 89 lbs

TYPE : GHOST/POISON



| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ●●● | ●●○ | ●●○ | ●○○ | ●○○ | ●●● |

## PROF. ELM'S MEMO

### Rock Smash

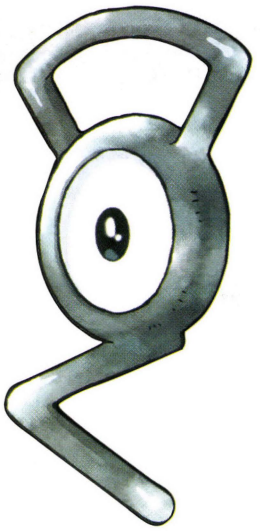
One effective but little-known technique for catching Pokémon involves using Rock Smash outside of battle. When you come to a rock that seems a bit cracked or crumbled already, try walking up to it and pressing A. A dialogue box will pop up and ask if you'd like to use Rock Smash (if there's a Pokémon in your party that has Rock Smash). You might find a Pokémon hiding under the rock. Talk to the man to the right of Sudowoodo on Route 36 to pick up Rock Smash.

## #201 UNOWN

Height : 5'6"
Weight : 198 lbs

TYPE : PSYCHIC

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●●○ DEFENSE ●○○

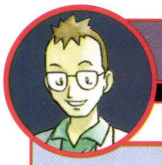


### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #201 |
|---|---|---|---|---|---|
| HIDDEN POWER | NRM | - | 100 | 15 | - |

### TM & HM ABILITIES

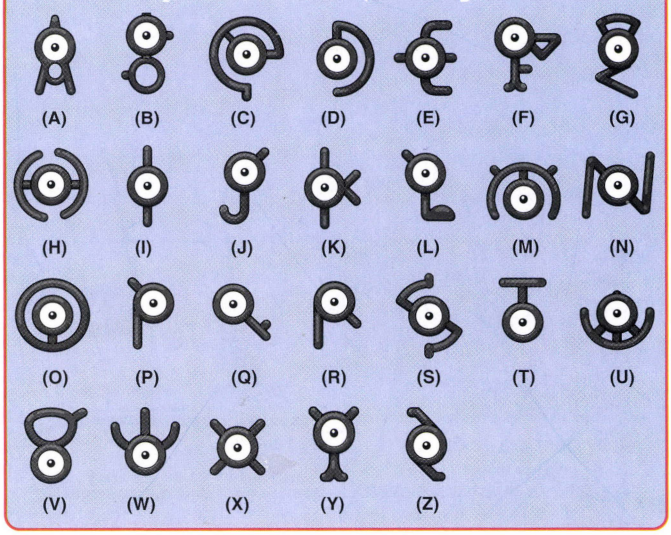
| # | ATTACK | TYPE | BA | AC | PP | #201 |
|---|---|---|---|---|---|---|
| NONE | | | | | | |



### PROF. ELM'S MEMO

**Fun With Unown**

The mysterious Psychic-type creatures called Unown come in 26 shapes that correspond to the alphabet! After you catch three differently shaped Unown, you can pick up the Unowndex from the researchers near the Ruins of Alph. After you solve all four of the puzzles in the caves surrounding the Ruins of Alph, you will be able to catch all 26 differently shaped Unown. Once you've caught all 26, you'll earn the option to print out the Unown with your Game Boy Printer. There are all sorts of fun things you could do with the letter-shaped Pokémon. Use your imagination!

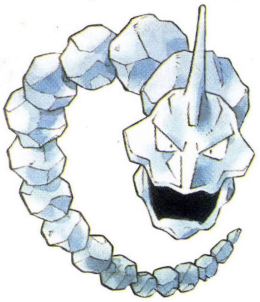



## #95 ONIX

Height : 28'10"
Weight : 463 lbs

TYPE : ROCK/GROUND

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●●○
ATTACK ●○○ DEFENSE ●●●



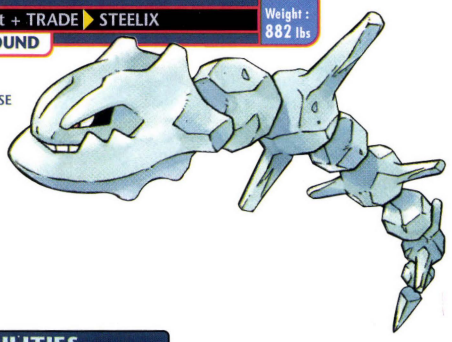
## #208 STEELIX

Height : 30'2"
Weight : 882 lbs

ONIX Metal Coat + TRADE ▶ STEELIX

TYPE : STEEL/GROUND

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●○○
ATTACK ●●○ DEFENSE ●●●



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #95 | #208 |
|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | - |
| SCREECH | NRM | - | 85 | 40 | - | - |
| BIND | NRM | 15 | 75 | 20 | 10 | 10 |
| ROCK THROW | RCK | 50 | 90 | 15 | 14 | 14 |
| HARDEN | NRM | - | - | 30 | 23 | 23 |
| RAGE | NRM | 20 | 100 | 20 | 27 | 27 |
| SAND STORM | RCK | - | - | 10 | 36 | 36 |
| SLAM | NRM | 80 | 75 | 20 | 40 | 40 |
| CRUNCH | DRK | 80 | 100 | 15 | | 49 |

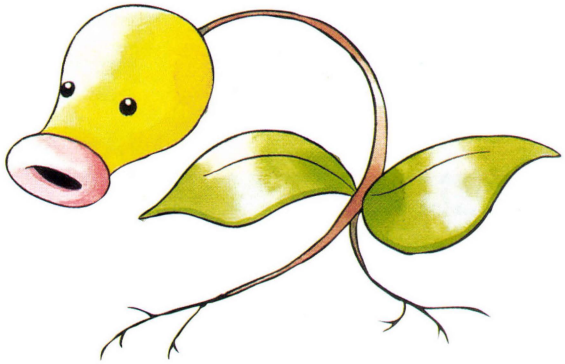
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #95 | #208 |
|---|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● |
| 05 | ROAR | NRM | - | 100 | 20 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● |
| 24 | DRAGONBREATH | DRG | 60 | 100 | 20 | | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● |
| 44 | REST | PSY | - | - | 10 | | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● | ● |

## #69 BELLSPROUT

Height : 2'4"
Weight : 9 lbs

TYPE : GRASS/POISON



| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ●●□ | ●□□ | ●●□ | ●□□ | ●□□ | ●□□ |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #69 | #70 | #71 |
|---|---|---|---|---|---|---|---|
| VINE WHIP | GRS | 35 | 100 | 10 | - | - | - |
| GROWTH | NRM | - | - | 40 | 6 | 6 | |
| WRAP | NRM | 15 | 85 | 20 | 11 | 11 | |
| SLEEP POWDER | GRS | - | 75 | 15 | 15 | 15 | - |
| POISONPOWDER | PSN | - | 75 | 35 | 17 | 17 | |
| STUN SPORE | GRS | - | 75 | 30 | 19 | 19 | |
| ACID | PSN | 40 | 100 | 30 | 23 | 24 | |
| SWEET SCENT | NRM | - | 100 | 20 | 30 | 33 | - |
| RAZOR LEAF | GRS | 55 | 95 | 25 | 37 | 42 | - |
| SLAM | NRM | 80 | 75 | 20 | 45 | 54 | |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #69 | #70 | #71 |
|---|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● | ● |
| 12 | SWEET SCENT | NRM | - | 100 | 20 | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● |
| 36 | SLUDGE BOMB | PSN | 90 | 100 | 10 | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● | ● |

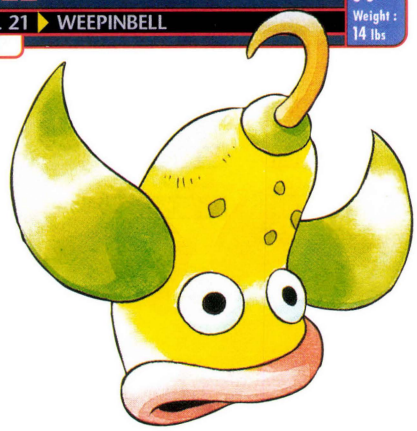
## #70 WEEPINBELL

Height : 3'3"
Weight : 14 lbs

BELLSPROUT LEVEL 21 ▶ WEEPINBELL

TYPE : GRASS/POISON

| SPECIAL ATTACK | SPECIAL DEFENSE | HIT POINTS | SPEED | ATTACK | DEFENSE |
|---|---|---|---|---|---|
| ●●□ | ●□□ | ●□□ | ●□□ | ●●□ | ●□□ |



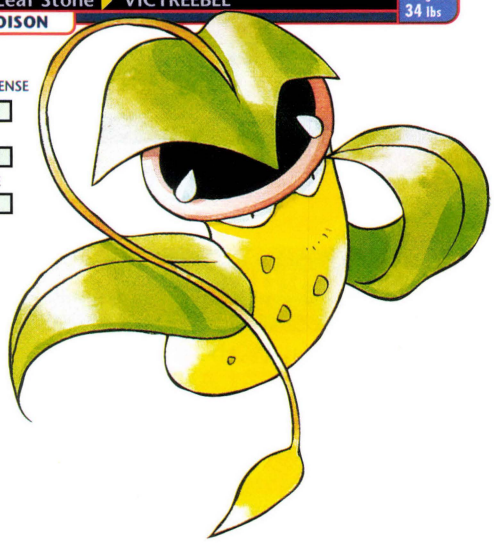
## #71 VICTREEBEL

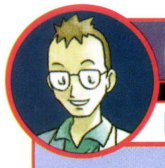
Height : 5'7"
Weight : 34 lbs

WEEPINBELL Leaf Stone ▶ VICTREEBEL

TYPE : GRASS/POISON

| SPECIAL ATTACK | SPECIAL DEFENSE | HIT POINTS | SPEED | ATTACK | DEFENSE |
|---|---|---|---|---|---|
| ●●● | ●□□ | ●●□ | ●●□ | ●●● | ●□□ |

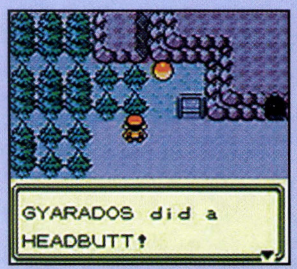




## PROF. ELM'S MEMO

### Headbutt Help

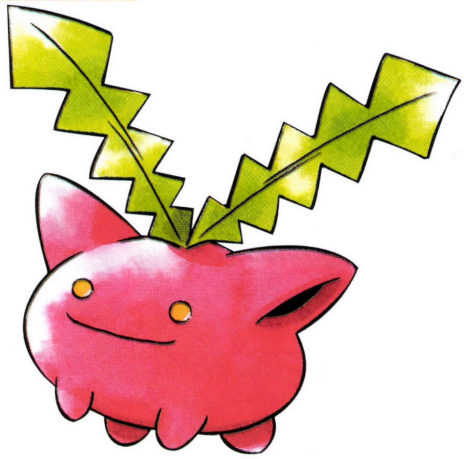
Once you've located TM 02, Headbutt, in Ilex Forest, you can use it in battle as an attack and outside of battle as an aid for catching Pokémon. Walk up to the small, triangular trees and press A. When asked if you'd like to use Headbutt, answer yes. Any Pokémon lurking in the trees will come tumbling to the ground. Check the chart on the next page for the Pokémon that you'll find by Headbutting trees.



## #187 HOPPIP

Height : 1'4"
Weight : 1 lbs

TYPE : GRASS/FLYING



SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #187 | #188 | #189 |
|---|---|---|---|---|---|---|---|
| SPLASH | NRM | - | - | 40 | - | - | - |
| SYNTHESIS | GRS | - | - | 5 | - | - | - |
| TAIL WHIP | NRM | - | 100 | 30 | 5 | 5 | 5 |
| TACKLE | NRM | 35 | 95 | 35 | 10 | 10 | 10 |
| POISONPOWDER | PSN | - | 75 | 35 | 13 | 13 | 13 |
| STUN SPORE | GRS | - | 75 | 30 | 15 | 15 | 15 |
| SLEEP POWDER | GRS | - | 75 | 15 | 17 | 17 | 17 |
| LEECH SEED | GRS | - | 90 | 10 | 20 | 22 | 22 |
| COTTON SPORE | GRS | - | 85 | 40 | 25 | 29 | 33 |
| MEGA DRAIN | GRS | 40 | 100 | 10 | 30 | 36 | 44 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #187 | #188 | #189 |
|---|---|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● | ● |
| 12 | SWEET SCENT | NRM | - | 100 | 20 | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● | ● |

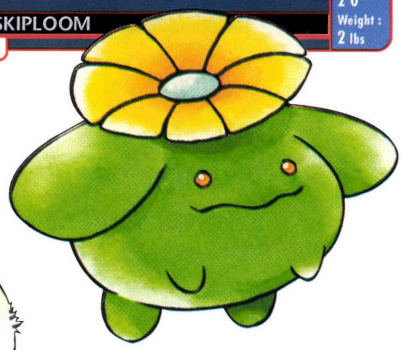
## #188 SKIPLOOM

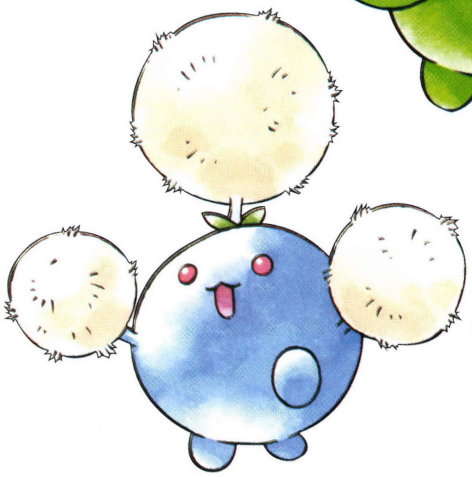
HOPPIP LEVEL 18 ▶ SKIPLOOM

Height : 2'0"
Weight : 2 lbs

TYPE : GRASS/FLYING

SPECIAL ATTACK | SPECIAL DEFENSE | HIT POINTS | SPEED | ATTACK | DEFENSE





SPECIAL ATTACK | SPECIAL DEFENSE | HIT POINTS | SPEED | ATTACK | DEFENSE

## #189 JUMPLUFF

SKIPLOOM LEVEL 27 ▶ JUMPLUFF

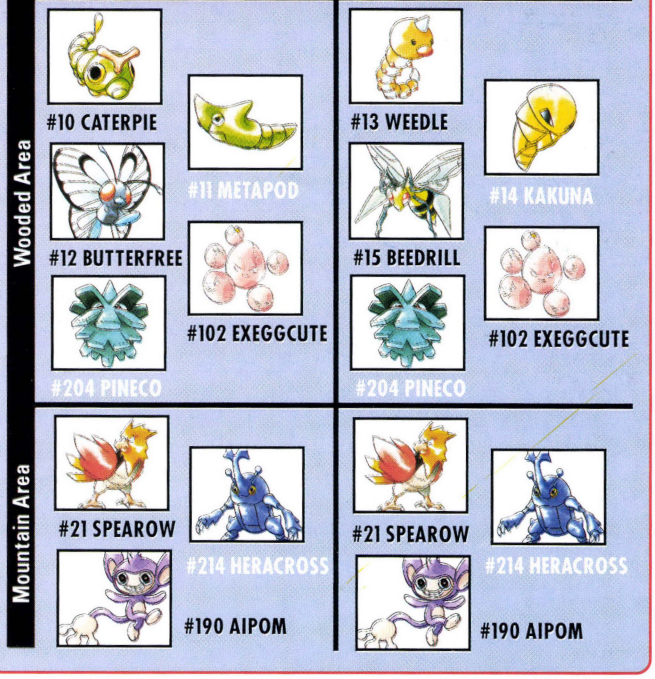
Height : 2'7"
Weight : 7 lbs

TYPE : GRASS/FLYING

### PROF. ELM'S MEMO

Headbutt Pokémon

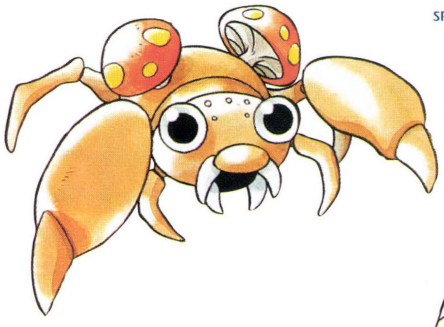
Pokémon indicated in black are relatively common.
Pokémon indicated in white are relatively rare.



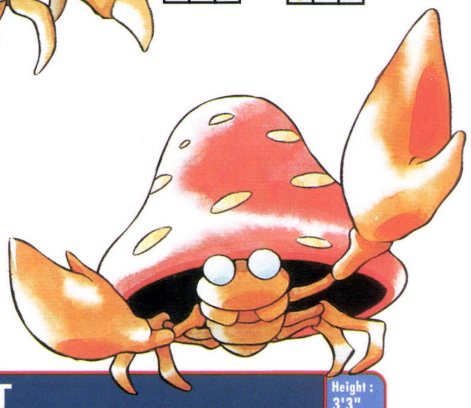
## #46 PARAS

Height : 1'0"
Weight : 12 lbs

TYPE : BUG/GRASS



SPECIAL ATTACK ●○○
SPECIAL DEFENSE ●○○
HIT POINTS ●○○
SPEED ●○○
ATTACK ●●○
DEFENSE ●○○



SPECIAL ATTACK ●●○
SPECIAL DEFENSE ●●○
HIT POINTS ●○○
SPEED ●○○
ATTACK ●●●
DEFENSE ●●○

## #47 PARASECT

PARAS LEVEL 24 ▶ PARASECT

Height : 3'3"
Weight : 65 lbs

TYPE : BUG/GRASS

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #46 | #47 |
|---|---|---|---|---|---|---|
| SCRATCH | NRM | 40 | 100 | 35 | - | - |
| STUN SPORE | GRS | - | 75 | 30 | 7 | 7 |
| POISONPOWDER | PSN | - | 75 | 35 | 13 | 13 |
| LEECH LIFE | BUG | 20 | 100 | 15 | 19 | 19 |
| SPORE | GRS | - | 100 | 15 | 25 | 28 |
| SLASH | NRM | 70 | 100 | 20 | 31 | 37 |
| GROWTH | NRM | - | - | 40 | 37 | 46 |
| GIGA DRAIN | GRS | 60 | 100 | 5 | 43 | 55 |

### TM & HM ABILITIES

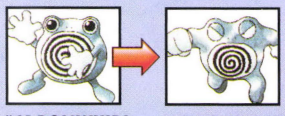
| # | ATTACK | TYPE | BA | AC | PP | #46 | #47 |
|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 12 | SWEET SCENT | NRM | - | 100 | 20 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 36 | SLUDGE BOMB | PSN | 90 | 100 | 10 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | ● | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● |

## PROF. ELM'S MEMO

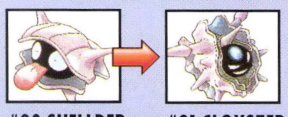
### Stone Evoluton

My Pokémon studies show that many Pokémon need Evolution Stones to evolve. One new type of stone, the Sun Stone, has recently been discovered. Other Evolution Stones include the Water Stone, the Fire Stone, the Thunder Stone, the Leaf Stone and the Moon Stone.

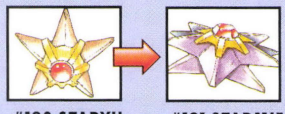
#### Water Stone



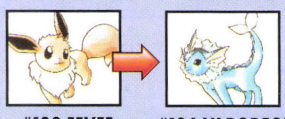
#61 POLIWHIRL → #62 POLIWRATH



#90 SHELLDER → #91 CLOYSTER

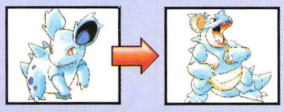


#120 STARYU → #121 STARMIE

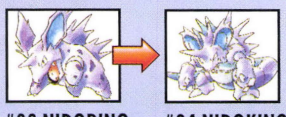


#133 EEVEE → #134 VAPOREON

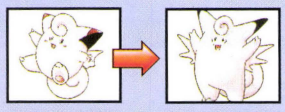
#### Moon Stone



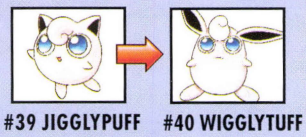
#30 NIDORINA → #31 NIDOQUEEN



#33 NIDORINO → #34 NIDOKING

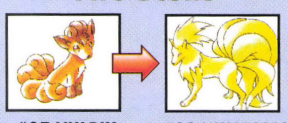


#35 CLEFAIRY → #36 CLEFABLE

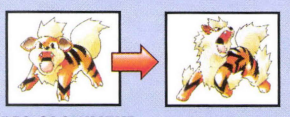


#39 JIGGLYPUFF → #40 WIGGLYTUFF

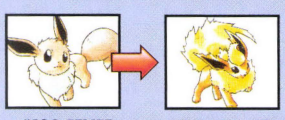
#### Fire Stone



#37 VULPIX → #38 NINETALES

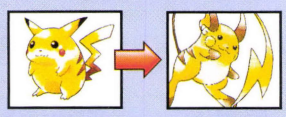


#58 GLOWLITHE → #59 ARCANINE

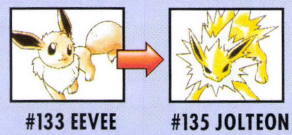


#133 EEVEE → #136 FLAREON

#### Thunder Stone

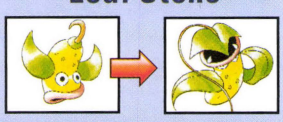


#25 PIKACHU → #26 RAICHU



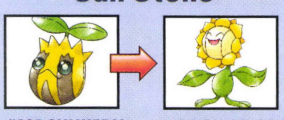
#133 EEVEE → #135 JOLTEON

#### Leaf Stone

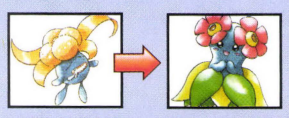


#70 WEEPINBELL → #71 VICTREEBEL

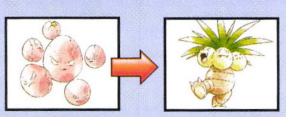
#### Sun Stone



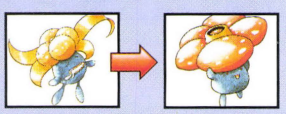
#191 SUNKERN → #192 SUNFLORA



#44 GLOOM → #182 BELLOSSOM



#102 EXEGGCUTE → #103 EXEGGUTOR

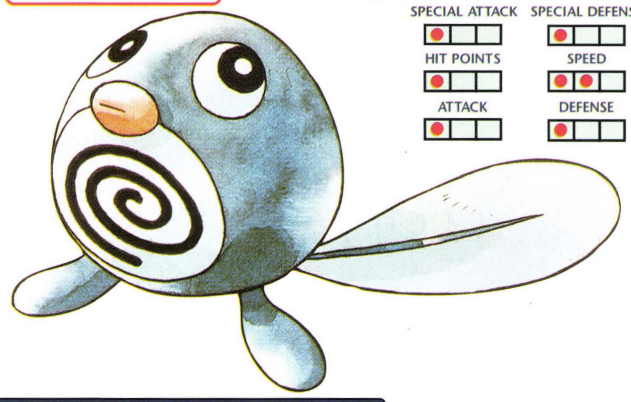


#44 GLOOM → #45 VILEPLUME

## #60 POLIWAG

Height : 2'0"
Weight : 27 lbs

TYPE : WATER



SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●●○
ATTACK ●○○ DEFENSE ●○○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #60 | #61 | #62 | #186 |
|---|---|---|---|---|---|---|---|---|
| BUBBLE | WTR | 20 | 100 | 30 | - | - | | |
| HYPNOSIS | PSY | - | 60 | 20 | 7 | 7 | - | - |
| WATER GUN | WTR | 40 | 100 | 25 | 13 | 13 | - | - |
| DOUBLESLAP | NRM | 15 | 85 | 10 | 19 | 19 | - | - |
| RAIN DANCE | WTR | - | - | 5 | 25 | 27 | | |
| BODY SLAM | NRM | 85 | 100 | 15 | 31 | 35 | | |
| SUBMISSION | FTG | 80 | 80 | 25 | | | 35 | |
| PERISH SONG | NRM | - | - | 5 | | | | 35 |
| BELLY DRUM | NRM | - | - | 10 | 37 | 43 | | |
| HYDRO PUMP | WTR | 120 | 80 | 5 | 43 | 51 | | |
| MIND READER | NRM | - | 100 | 5 | | | 51 | |
| SWAGGER | NRM | - | 90 | 15 | | | | 51 |

### TM & HM ABILITIES

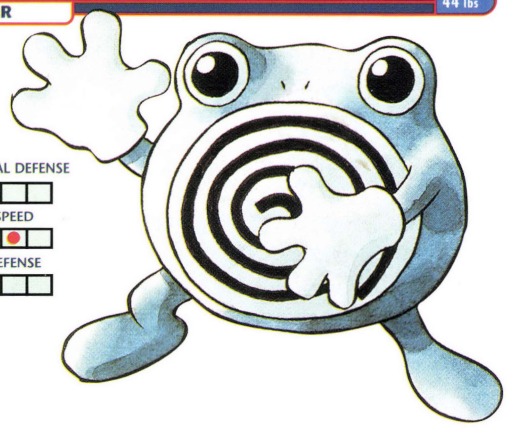
| # | ATTACK | TYPE | BA | AC | PP | #60 | #61 | #62 | #186 |
|---|---|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | | | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | | ● | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | | ● | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | ● | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | | ● | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● | ● | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | | ● | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● | ● | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● | ● | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | | ● | ● | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | ● | ● | ● | ● |
| H7 | WATERFALL | WTR | 80 | 100 | 15 | ● | ● | ● | ● |

## #61 POLIWHIRL

POLIWAG LEVEL 25 ▶ POLIWHIRL

Height : 3'3"
Weight : 44 lbs

TYPE : WATER



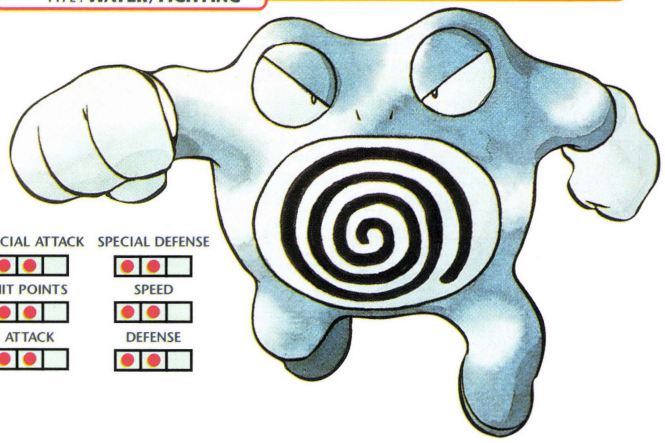
SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●●○
ATTACK ●●○ DEFENSE ●○○

## #62 POLIWRATH

POLIWHIRL Water Stone ▶ POLIWRATH

Height : 4'3"
Weight : 119 lbs

TYPE : WATER/FIGHTING



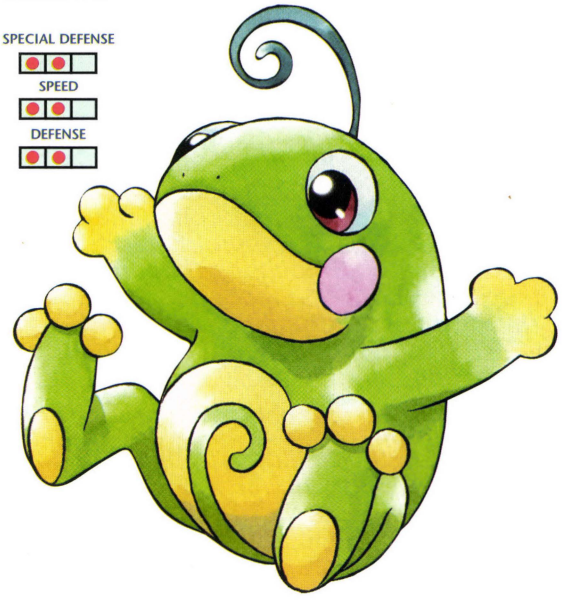
SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●●○
ATTACK ●●○ DEFENSE ●●○

## #186 POLITOED

POLIWHIRL King's Rock + TRADE ▶ POLITOED

Height : 3'7"
Weight : 75 lbs

TYPE : WATER



SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●●○
ATTACK ●●○ DEFENSE ●●○

## #129 MAGIKARP

Height : 2'11"
Weight : 22 lbs

TYPE : WATER

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●●○
ATTACK ○○○ DEFENSE ●○○

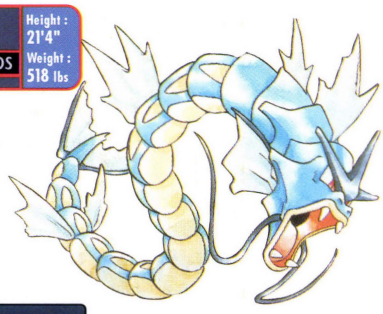
## #130 GYARADOS

MAGIKARP LEVEL 20 ▶ GYARADOS

Height : 21'4"
Weight : 518 lbs

TYPE : WATER/FLYING

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●●○
ATTACK ●●● DEFENSE ●●○



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #129 | #130 |
|---|---|---|---|---|---|---|
| SPLASH | NRM | - | - | 40 | - | |
| TACKLE | NRM | 35 | 95 | 35 | 15 | |
| FLAIL | NRM | - | 100 | 15 | 30 | |
| THRASH | NRM | 90 | 100 | 20 | | - |
| BITE | DRK | 60 | 100 | 25 | | 20 |
| DRAGON RAGE | DRG | - | 100 | 10 | | 25 |
| LEER | NRM | - | 100 | 30 | | 30 |
| TWISTER | DRG | 40 | 100 | 20 | | 35 |
| HYDRO PUMP | WTR | 120 | 80 | 5 | | 40 |
| RAIN DANCE | WTR | - | - | 5 | | 45 |
| HYPER BEAM | NRM | 150 | 90 | 5 | | 50 |

### TM & HM ABILITIES

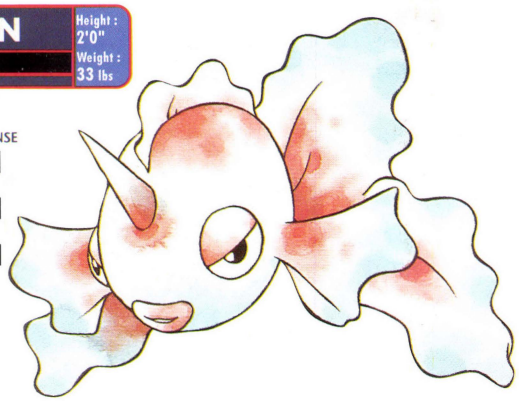
| # | ATTACK | TYPE | BA | AC | PP | #129 | #130 |
|---|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | | ● |
| 03 | CURSE | ??? | - | - | 10 | | ● |
| 05 | ROAR | NRM | - | 100 | 20 | | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | | ● |
| 20 | ENDURE | NRM | - | - | 10 | | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | | ● |
| 24 | DRAGONBREATH | DRG | 60 | 100 | 20 | | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | | ● |
| 27 | RETURN | NRM | - | 100 | 20 | | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | | ● |
| 44 | REST | PSY | - | - | 10 | | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | | ● |
| H7 | WATERFALL | WTR | 80 | 100 | 15 | | ● |

## #118 GOLDEEN

Height : 2'0"
Weight : 33 lbs

TYPE : WATER

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●●○
ATTACK ●●○ DEFENSE ●○○



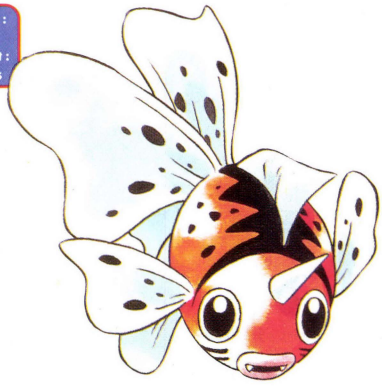
## #119 SEAKING

GOLDEEN LEVEL 33 ▶ SEAKING

Height : 4'3"
Weight : 86 lbs

TYPE : WATER

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●●○
ATTACK ●●○ DEFENSE ●○○



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #118 | #119 |
|---|---|---|---|---|---|---|
| PECK | FLY | 35 | 100 | 35 | - | - |
| TAIL WHIP | NRM | - | 100 | 30 | - | - |
| SUPERSONIC | NRM | - | 55 | 200 | 10 | 10 |
| HORN ATTACK | NRM | 65 | 100 | 25 | 15 | 15 |
| FLAIL | NRM | - | 100 | 15 | 24 | 24 |
| FURY ATTACK | NRM | 15 | 85 | 20 | 29 | 29 |
| WATERFALL | WTR | 80 | 100 | 15 | 38 | 41 |
| HORN DRILL | NRM | - | 30 | 5 | 43 | 49 |
| AGILITY | PSY | - | - | 30 | 52 | 61 |

### TM & HM ABILITIES

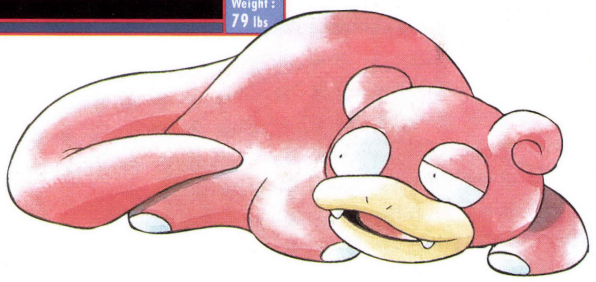
| # | ATTACK | TYPE | BA | AC | PP | #118 | #119 |
|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● | ● |
| H7 | WATERFALL | WTR | 80 | 100 | 15 | ● | ● |

## #79 SLOWPOKE

Height : 3'11"
Weight : 79 lbs

TYPE : WATER/PSYCHIC

SPECIAL ATTACK ●□□ SPECIAL DEFENSE ●□□
HIT POINTS ●●□ SPEED ●□□
ATTACK ●●□ DEFENSE ●□□



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #79 | #80 | #199 |
|---|---|---|---|---|---|---|---|
| CURSE | ??? | - | - | 10 | - | - | - |
| TACKLE | NRM | 35 | 95 | 35 | - | - | - |
| GROWL | NRM | - | 100 | 40 | - | 6 | 6 |
| WATER GUN | WTR | 40 | 100 | 25 | 15 | 15 | 15 |
| CONFUSION | PSY | 50 | 100 | 25 | 20 | 20 | 20 |
| DISABLE | NRM | - | 55 | 20 | 29 | 29 | 29 |
| HEADBUTT | NRM | 70 | 100 | 15 | 34 | 34 | 34 |
| WITHDRAW | WTR | - | - | 40 | | 37 | |
| AMNESIA | PSY | - | - | 20 | 43 | 46 | |
| SWAGGER | NRM | - | 90 | 15 | | | 43 |
| PSYCHIC | PSY | 90 | 100 | 10 | 48 | 54 | 48 |

### TM & HM ABILITIES

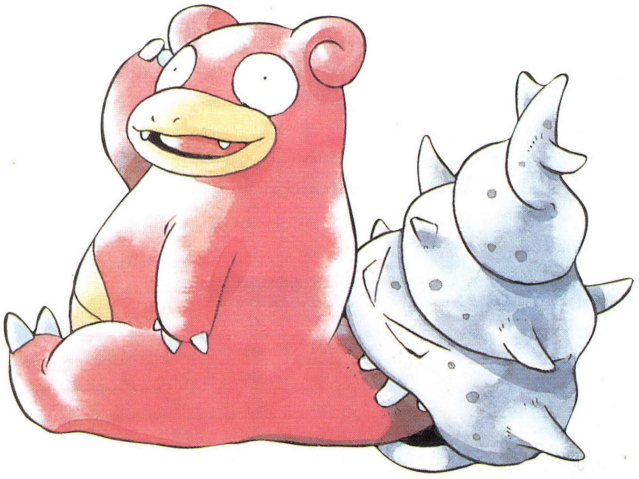
| # | ATTACK | TYPE | BA | AC | PP | #79 | #80 | #199 |
|---|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | | ● | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● | ● | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● | ● | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | | ● | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● | ● | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | | | ● |

## #80 SLOWBRO

SLOWPOKE LEVEL 37 ▶ SLOWBRO

Height : 5'3"
Weight : 173 lbs

TYPE : WATER/PSYCHIC



SPECIAL ATTACK ●●● SPECIAL DEFENSE ●●□ ATTACK ●●□ DEFENSE ●●□ HIT POINTS ●●□ SPEED ●□□

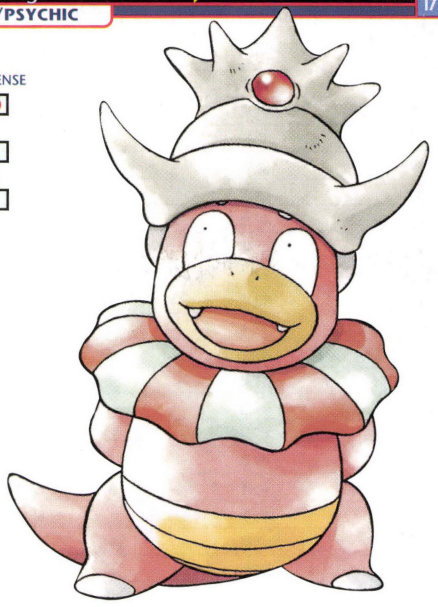
## #199 SLOWKING

SLOWBRO King's Rock + TRADE ▶ SLOWKING

Height : 6'7"
Weight : 175 lbs

TYPE : WATER/PSYCHIC

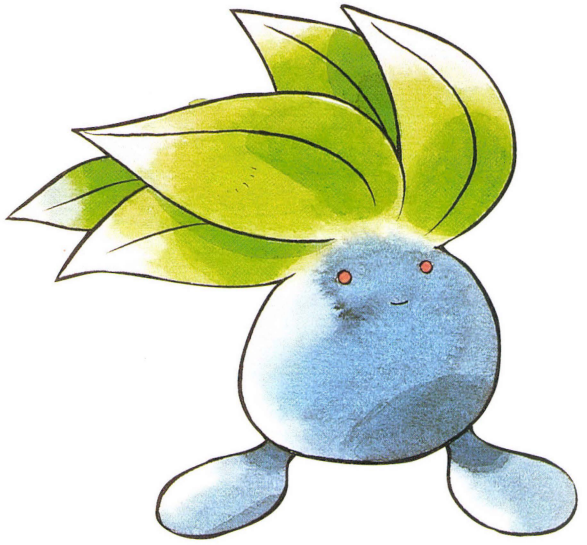
SPECIAL ATTACK ●●● SPECIAL DEFENSE ●●●
HIT POINTS ●●□ SPEED ●□□
ATTACK ●●□ DEFENSE ●●□



## #43 ODDISH

Height : 1'8"
Weight : 12 lbs

TYPE : GRASS/POISON



SPECIAL ATTACK ●●□ SPECIAL DEFENSE ●●□ ATTACK ●□□ DEFENSE ●□□ HIT POINTS ●□□ SPEED ●□□

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #43 | #44 | #45 | #182 |
|---|---|---|---|---|---|---|---|---|
| ABSORB | GRS | 20 | 100 | 20 | - | - | - | - |
| SWEET SCENT | NRM | - | 100 | 20 | 7 | 7 | - | - |
| POISONPOWDER | PSN | - | 75 | 35 | 14 | 14 | | |
| STUN SPORE | GRS | - | 75 | 30 | 16 | 16 | - | - |
| SLEEP POWDER | GRS | - | 75 | 15 | 18 | 18 | | |
| ACID | PSN | 40 | 100 | 30 | 23 | 24 | | |
| MOON LIGHT | NRM | - | - | 5 | 32 | 35 | | |
| PETAL DANCE | GRS | 70 | 100 | 20 | 39 | 44 | - | - |
| SOLARBEAM | GRS | 120 | 100 | 10 | | | | 55 |

### TM & HM ABILITIES

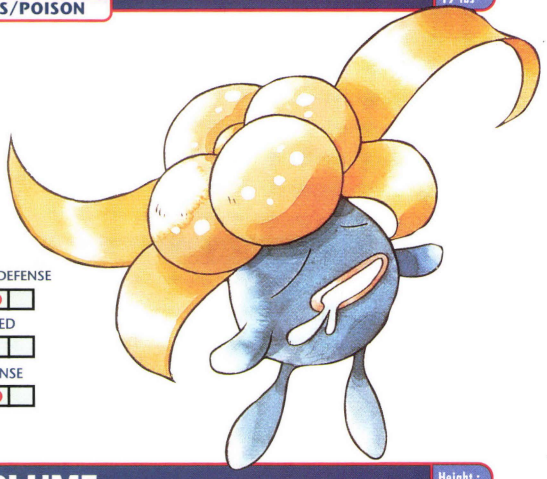
| # | ATTACK | TYPE | BA | AC | PP | #43 | #44 | #45 | #182 |
|---|---|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● | ● | ● |
| 12 | SWEET SCENT | NRM | - | 100 | 20 | ● | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | ● | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● | ● | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● | ● |
| 36 | SLUDGE BOMB | PSN | 90 | 100 | 10 | ● | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● | ● | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● | ● | ● |

## #44 GLOOM

ODDISH LEVEL 21 ▶ GLOOM

Height : 2'7"
Weight : 19 lbs

TYPE : GRASS/POISON



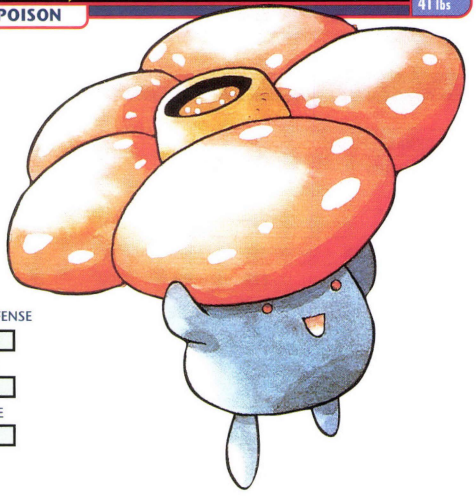
SPECIAL ATTACK ●●□ SPECIAL DEFENSE ●●□ HIT POINTS ●□□ SPEED ●□□ ATTACK ●●□ DEFENSE ●●□

## #45 VILEPLUME

GLOOM Leaf Stone ▶ VILEPLUME

Height : 3'11"
Weight : 41 lbs

TYPE : GRASS/POISON



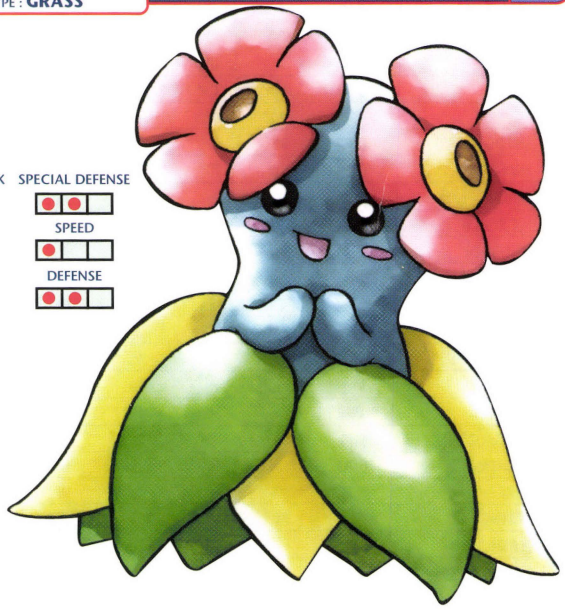
SPECIAL ATTACK ●●● SPECIAL DEFENSE ●●□ HIT POINTS ●●□ SPEED ●□□ ATTACK ●●□ DEFENSE ●●□

## #182 BELLOSSOM

GLOOM Sun Stone ▶ BELLOSSOM

Height : 1'4"
Weight : 13 lbs

TYPE : GRASS



SPECIAL ATTACK ●●□ SPECIAL DEFENSE ●●□ HIT POINTS ●●□ SPEED ●□□ ATTACK ●●□ DEFENSE ●●□

## #96 DROWZEE

Height: 3'3"
Weight: 71 lbs

TYPE: PSYCHIC

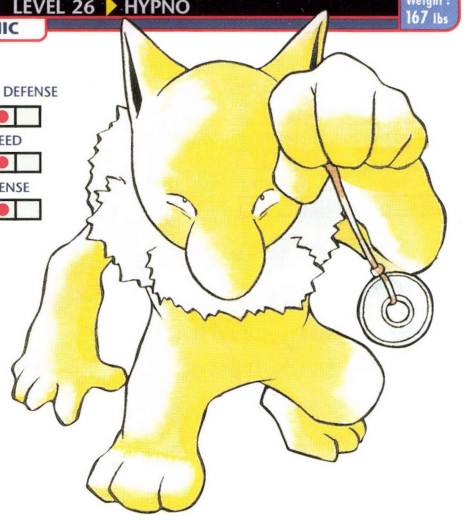
| SPECIAL ATTACK | SPECIAL DEFENSE |
|---|---|
| HIT POINTS | SPEED |
| ATTACK | DEFENSE |

## #97 HYPNO

DROWZEE LEVEL 26 ▶ HYPNO

Height: 5'3"
Weight: 167 lbs

TYPE: PSYCHIC



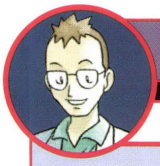
| SPECIAL ATTACK | SPECIAL DEFENSE |
|---|---|
| HIT POINTS | SPEED |
| ATTACK | DEFENSE |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #96 | #97 |
|---|---|---|---|---|---|---|
| POUND | NRM | 40 | 100 | 35 | - | - |
| HYPNOSIS | PSY | - | 60 | 20 | - | - |
| DISABLE | NRM | - | 55 | 20 | 10 | 10 |
| CONFUSION | PSY | 50 | 100 | 25 | 18 | 18 |
| HEADBUTT | NRM | 70 | 100 | 15 | 25 | 25 |
| POISON GAS | PSN | - | 55 | 40 | 31 | 33 |
| MEDITATE | PSY | - | - | 40 | 36 | 40 |
| PSYCHIC | PSY | 90 | 100 | 10 | 40 | 49 |
| PSYCH UP | NRM | - | - | 10 | 43 | 55 |
| FUTURE SIGHT | PSY | 80 | 90 | 15 | 45 | 60 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #96 | #97 |
|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | ● | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | ● | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● |



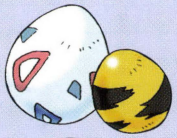
## PROF. ELM'S MEMO

### Pokémon Eggs

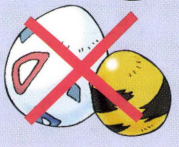
The Pokémon Daycare on Route 33 just south of Goldenrod City is also a Pokémon Breeding Center. You can leave two of your Pokémon in the care of the couple that staffs the center. If the two Pokémon get along very well, they may also produce an Egg. While Pokémon science hasn't yet discovered exactly how the Eggs are produced, it does recognize that the young Pokémon won't hatch from the Eggs unless they are traveling with a strong, healthy group of active Pokémon. You can walk outside the Daycare and press A to check on your Pokémon. You'll get a message that will let you know whether or not you'll be picking up an Egg.

### Check the Message

Some messages mean you'll be getting an Egg, while others mean no Egg will be produced.



- It appears to care for other Pokémon
- It shows interest in the other Pokémon
- It's friendly with the other Pokémon



- It's brimming with energy
- It has no interest in the other Pokémon

## #63 ABRA

Height : 2'11"
Weight : 43 lbs

TYPE : PSYCHIC

SPECIAL ATTACK ●●●
SPECIAL DEFENSE ●○○
HIT POINTS ●○○
SPEED ●●○
ATTACK ●○○
DEFENSE ●○○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #63 | #64 | #65 |
|---|---|---|---|---|---|---|---|
| TELEPORT | PSY | - | - | 20 | - | - | - |
| KINESIS | PSY | - | 80 | 15 | | - | - |
| CONFUSION | PSY | 50 | 100 | 25 | | 16 | 16 |
| DISABLE | NRM | - | 55 | 20 | | 18 | 18 |
| PSYBEAM | PSY | 65 | 100 | 20 | | 21 | 21 |
| RECOVER | NRM | - | - | 20 | | 26 | 26 |
| FUTURE SIGHT | PSY | 80 | 90 | 15 | | 31 | 31 |
| PSYCHIC | PSY | 90 | 100 | 10 | | 38 | 38 |
| REFLECT | PSY | - | - | 20 | | 45 | 45 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #63 | #64 | #65 |
|---|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● | ● | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | | ● | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● | ● | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | ● | ● | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | ● | ● | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● | ● |

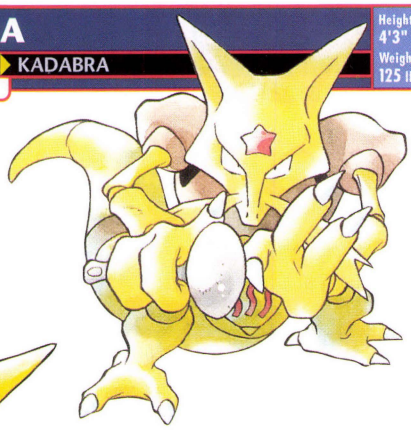
## #64 KADABRA

ABRA LEVEL 16 ▶ KADABRA

Height : 4'3"
Weight : 125 lbs

TYPE : PSYCHIC

SPECIAL ATTACK ●●●
SPECIAL DEFENSE ●●○
HIT POINTS ●○○
SPEED ●●●
ATTACK ●○○
DEFENSE ●○○



## #65 ALAKAZAM

KADABRA TRADE ▶ ALAKAZAM

Height : 4'11"
Weight : 106 lbs

TYPE : PSYCHIC

SPECIAL ATTACK ●●●
SPECIAL DEFENSE ●●○
HIT POINTS ●○○
SPEED ●●●
ATTACK ●○○
DEFENSE ●○○

### PROF. ELM'S MEMO

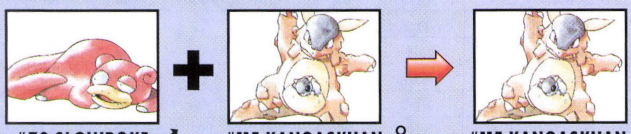
#### Pokémon Pairing

Many pairings can produce a Pokémon Egg. Two of the same Pokémon will produce a younger version of the same Pokémon. Two different Pokémon will most likely produce a Pokémon of the same species as the female Pokémon. The young Pokémon will share traits with both parents, however.

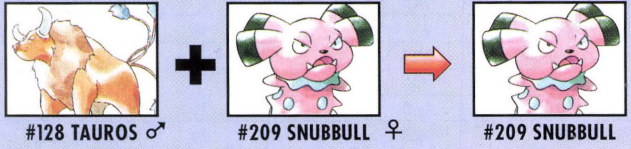
**Same Pokémon**

#25 PIKACHU ♂ + #25 PIKACHU ♀ → #172 PICHU

**Different Pokémon**



#79 SLOWPOKE ♂ + #115 KANGASKHAN ♀ → #115 KANGASKHAN



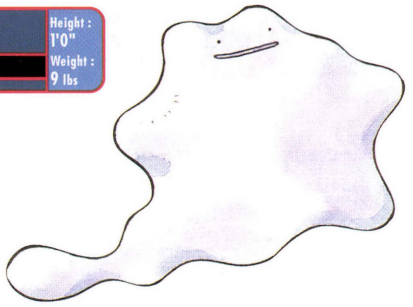
#128 TAUROS ♂ + #209 SNUBBULL ♀ → #209 SNUBBULL

## #132 DITTO

Height : 1'0"
Weight : 9 lbs

TYPE : NORMAL

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●○○ DEFENSE ●○○



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #132 |
|---|---|---|---|---|---|
| TRANSFORM | NRM | - | - | 10 | - |

### TM & HM ABILITIES

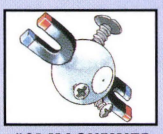
| # | ATTACK | TYPE | BA | AC | PP | #132 |
|---|---|---|---|---|---|---|
| NONE | | | | | | |

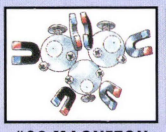
## PROF. ELM'S MEMO

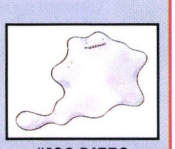
### Pokémon Egg—Ditto

Some Pokémon are neither male nor female. The genderless Pokémon can produce Eggs if paired with a Ditto.

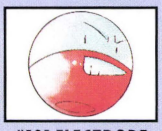
**Neuter**


#81 MAGNEMITE


#82 MAGNETON

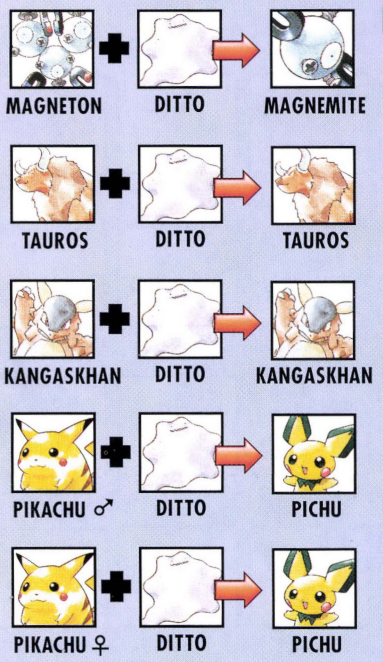

#132 DITTO

#100 VOLTORB


#101 ELECTRODE

#120 STARYU

#121 STARMIE




### Ditto

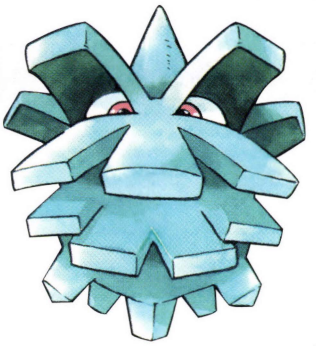
Not surprisingly, any Pokémon that can produce Eggs will produce Eggs when paired with a Ditto, whether the Pokémon is male, female or genderless. Every pairing with Ditto will produce a younger version of the other Pokémon—Pikachu and Ditto will produce a Pichu, Magneton and Ditto will produce a Magnemite, and Kangaskhan and Ditto will produce a Kangaskhan. If you want to create a younger version of a Pokémon that is exclusively male, like Tauros, you must pair it with a Ditto.

## #204 PINECO

Height : 2'0"
Weight : 16 lbs

TYPE : BUG

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●●○ DEFENSE ●●○



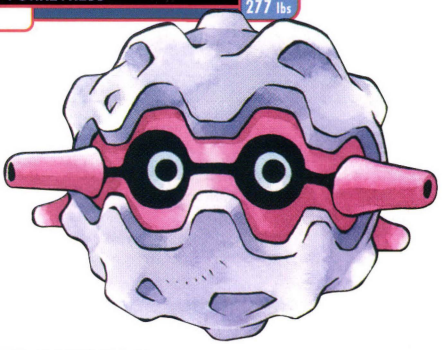
## #205 FORRETRESS

PINECO LEVEL 31 ▶ FORRETRESS

Height : 3'11"
Weight : 277 lbs

TYPE : BUG/STEEL

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●○○
HIT POINTS ●●○ SPEED ●○○
ATTACK ●●○ DEFENSE ●●●



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #204 | #205 |
|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | - |
| PROTECT | NRM | - | - | 10 | - | - |
| SELFDESTRUCT | NRM | 200 | 100 | 5 | 8 | 8 |
| TAKE DOWN | NRM | 90 | 85 | 20 | 15 | 15 |
| RAPID SPIN | NRM | 20 | 100 | 40 | 22 | 22 |
| BIDE | NRM | - | 100 | 10 | 29 | 29 |
| EXPLOSION | NRM | 250 | 100 | 5 | 36 | 39 |
| SPIKES | GRD | - | - | 20 | 43 | 49 |
| DOUBLE-EDGE | NRM | 120 | 100 | 15 | 50 | 59 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #204 | #205 |
|---|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 12 | SWEET SCENT | NRM | - | 100 | 20 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● | ● |

## #29 NIDORAN ♀

Height : 1'4"
Weight : 15 lbs

TYPE : POISON

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●○○ DEFENSE ●○○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #29 | #30 | #31 |
|---|---|---|---|---|---|---|---|
| GROWL | NRM | - | 100 | 40 | - | - | |
| TACKLE | NRM | 35 | 95 | 35 | - | - | - |
| SCRATCH | NRM | 40 | 100 | 35 | 8 | 8 | - |
| DOUBLE KICK | FTG | 30 | 100 | 30 | 12 | 12 | - |
| POISON STING | PSN | 15 | 100 | 35 | 17 | 19 | |
| BODY SLAM | NRM | 85 | 100 | 15 | | | 23 |
| TAIL WHIP | NRM | - | 100 | 30 | 23 | 27 | - |
| BITE | DRK | 60 | 100 | 25 | 30 | 36 | |
| FURY SWIPES | NRM | 18 | 80 | 15 | 38 | 46 | |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #29 | #30 | #31 |
|---|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | | | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● |
| 05 | ROAR | NRM | - | 100 | 20 | | | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● | ● | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | | | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | | | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | | | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | | | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | | | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | | | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | | | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | | | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | | | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | | ● | ● |

## #30 NIDORINA

NIDORAN♀ LEVEL 16 ▶ NIDORINA

Height : 2'7"
Weight : 44 lbs

TYPE : POISON

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●○○
HIT POINTS ●●○ SPEED ●○○
ATTACK ●●○ DEFENSE ●●○

## #31 NIDOQUEEN

NIDORINA Moon Stone ▶ NIDOQUEEN

Height : 4'3"
Weight : 132 lbs

TYPE : POISON/GROUND

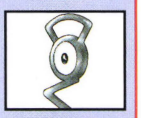
SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●●○
ATTACK ●●○ DEFENSE ●●●

## PROF. ELM'S MEMO

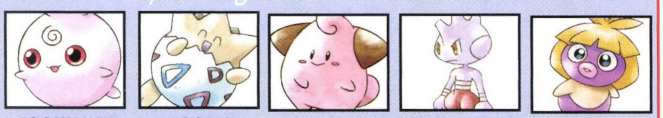
### Pokémon Egg-ceptions

### No Eggs

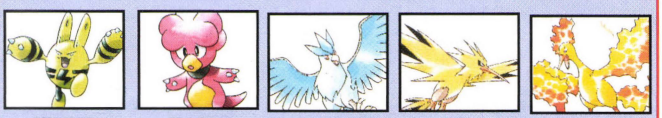
Some Pokémon will never produce Eggs, usually because they are pre-evolutions, one-of-a-kind or genderless. You can still leave them at the Pokémon Daycare to gain levels and attacks.



UNOWN



IGGLYBUFF TOGEPI CLEFFA TYROGUE SMOOCHUM



EKLEKID MAGBY ARTICUNO ZAPDOS MOLTRES

MEWTWO MEW RAIKOU ENTEI SUICUNE

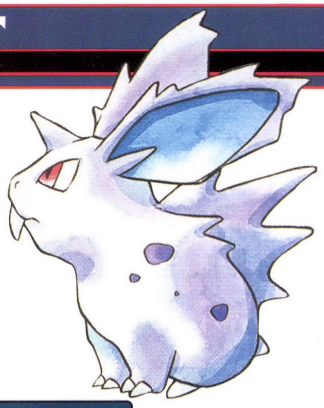
NIDORINA NIDOQUEEN PICHU LUGIA HO-OH

## #32 NIDORAN ♂

Height : 1'8"
Weight : 20 lbs

TYPE : POISON

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●●○ DEFENSE ●○○



## #33 NIDORINO

NIDORAN♂ LEVEL 16 ▶ NIDORINO

Height : 2'11"
Weight : 43 lbs

TYPE : POISON

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●●○
ATTACK ●●○ DEFENSE ●○○

## #34 NIDOKING

NIDORINO Moon Stone ▶ NIDOKING

Height : 4'7"
Weight : 137 lbs

TYPE : POISON/GROUND

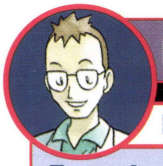
SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●●○
ATTACK ●●○ DEFENSE ●●○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #32 | #33 | #34 |
|---|---|---|---|---|---|---|---|
| LEER | NRM | - | 100 | 30 | - | - | |
| TACKLE | NRM | 35 | 95 | 35 | - | - | - |
| HORN ATTACK | NRM | 65 | 100 | 25 | 8 | 8 | - |
| DOUBLE KICK | FTG | 30 | 100 | 30 | 12 | 12 | - |
| POISON STING | PSN | 15 | 100 | 35 | 17 | 19 | - |
| THRASH | NRM | 90 | 100 | 20 | | | 23 |
| FOCUS ENERGY | NRM | - | - | 30 | 23 | 27 | |
| FURY ATTACK | NRM | 15 | 85 | 20 | 30 | 36 | |
| HORN DRILL | NRM | - | 30 | 5 | 38 | 46 | |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #32 | #33 | #34 |
|---|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | | | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● |
| 05 | ROAR | NRM | - | 100 | 20 | | | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● | ● | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | | | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | | | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | | | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | | | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | | | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | | | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | | | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | | | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | | | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | | ● | ● |

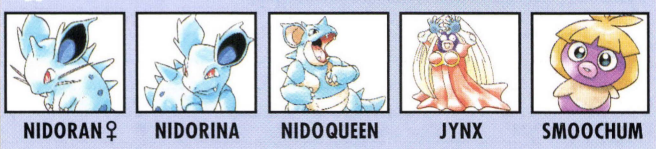


## PROF. ELM'S MEMO

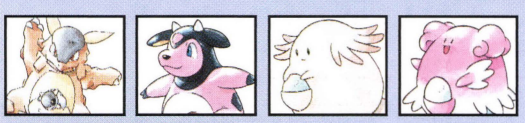
### Pokémon Genders

### Female Pokémon

Some Pokémon are always female. Most, but not all, will produce Eggs with other Pokémon.



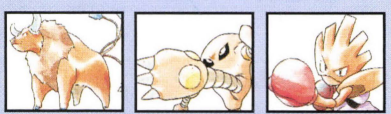
NIDORAN♀ NIDORINA NIDOQUEEN JYNX SMOOCHUM



KANGASKHAN MILTANK CHANSEY BLISSEY

### Male Pokémon

Some Pokémon are always male. Most, but not all, will produce Eggs with other Pokémon.



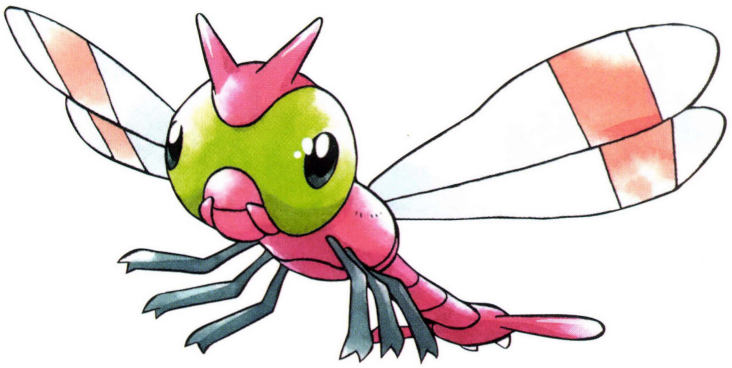
TAUROS HITMONLEE HITMONCHAN

HITMONTOP TYROGUE NIDORAN ♂ NIDORINO NIDOKING

## #193 YANMA

Height : 3'11"
Weight : 84 lbs

TYPE : BUG/FLYING



SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●○○ ATTACK ●●○ DEFENSE ●○○ HIT POINTS ●○○ SPEED ●●○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #193 |
|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - |
| FORESIGHT | NRM | - | 100 | 40 | - |
| QUICK ATTACK | NRM | 40 | 100 | 30 | 7 |
| DOUBLE TEAM | NRM | - | - | 15 | 13 |
| SONICBOOM | NRM | - | 90 | 20 | 19 |
| DETECT | FTG | - | - | 5 | 25 |
| SUPERSONIC | NRM | - | 55 | 20 | 31 |
| SWIFT | NRM | 60 | - | 20 | 37 |
| SCREECH | NRM | - | 85 | 40 | 43 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #193 |
|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● |
| 43 | DETECT | FTG | - | - | 5 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● |

## #191 SUNKERN

Height : 1'0"
Weight : 4 lbs

TYPE : GRASS

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○ HIT POINTS ●○○ SPEED ●○○ ATTACK ●○○ DEFENSE ●○○

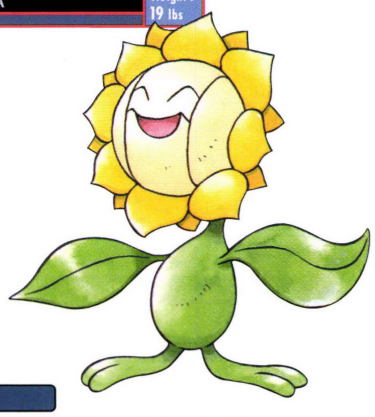
## #192 SUNFLORA

SUNKERN Sun Stone ▶ SUNFLORA

Height : 2'7"
Weight : 19 lbs

TYPE : GRASS

SPECIAL ATTACK ●●● SPECIAL DEFENSE ●●○ HIT POINTS ●●○ SPEED ●○○ ATTACK ●●○ DEFENSE ●○○



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #191 | #192 |
|---|---|---|---|---|---|---|
| ABSORB | GRS | 20 | 100 | 20 | - | - |
| POUND | NRM | 40 | 100 | 35 | | - |
| GROWTH | NRM | - | - | 40 | 4 | 4 |
| MEGA DRAIN | GRS | 40 | 100 | 10 | 10 | |
| RAZOR LEAF | GRS | 55 | 95 | 25 | | 10 |
| SUNNY DAY | FIR | - | - | 5 | 19 | 19 |
| SYNTHESIS | GRS | - | - | 5 | 31 | |
| PETAL DANCE | GRS | 70 | 100 | 20 | | 31 |
| GIGA DRAIN | GRS | 60 | 100 | 5 | 46 | |
| SOLAR BEAM | GRS | 120 | 100 | 10 | | 46 |

### TM & HM ABILITIES

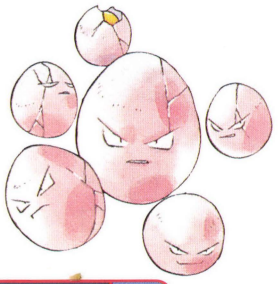
| # | ATTACK | TYPE | BA | AC | PP | #191 | #192 |
|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 12 | SWEET SCENT | NRM | - | 100 | 20 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 36 | SLUDGE BOMB | PSN | 90 | 100 | 10 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● |

## #102 EXEGGCUTE

Height : 1'4"
Weight : 14 lbs

TYPE : GRASS/PSYCHIC

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●○○ DEFENSE ●●○



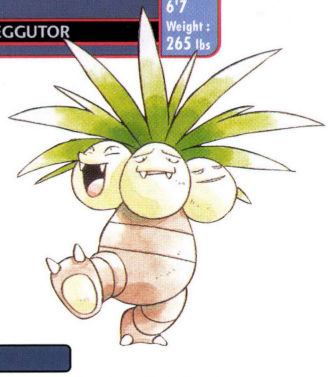
## #103 EXEGGUTOR

EXEGGCUTE Leaf Stone ▶ EXEGGUTOR

Height : 6'7
Weight : 265 lbs

TYPE : GRASS/PSYCHIC

SPECIAL ATTACK ●●● SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●○○
ATTACK ●●● DEFENSE ●●○



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #102 | #103 |
|---|---|---|---|---|---|---|
| BARRAGE | NRM | 15 | 85 | 20 | - | - |
| HYPNOSIS | PSY | - | 60 | 20 | - | - |
| REFLECT | PSY | - | - | 20 | 7 | |
| LEECH SEED | GRS | - | 90 | 10 | 13 | |
| CONFUSION | PSY | 50 | 100 | 25 | 19 | - |
| STOMP | NRM | 65 | 100 | 20 | | 19 |
| STUN SPORE | GRS | - | 75 | 30 | 25 | |
| POISONPOWDER | PSN | - | 75 | 35 | 31 | |
| EGG BOMB | NRM | 100 | 75 | 10 | | 31 |
| SLEEP POWDER | GRS | - | 75 | 15 | 37 | |
| SOLAR BEAM | GRS | 120 | 100 | 10 | 43 | |

### TM & HM ABILITIES

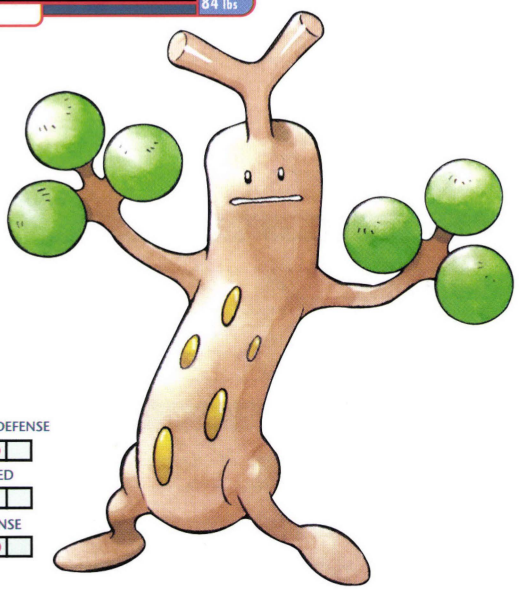
| # | ATTACK | TYPE | BA | AC | PP | #102 | #103 |
|---|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 36 | SLUDGE BOMB | PSN | 90 | 100 | 10 | ● | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● |

## #185 SUDOWOODO

Height : 3'11"
Weight : 84 lbs

TYPE : ROCK

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●○○
ATTACK ●●● DEFENSE ●●○



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #185 |
|---|---|---|---|---|---|
| ROCK THROW | RCK | 50 | 90 | 15 | - |
| MIMIC | NRM | - | 100 | 10 | - |
| FLAIL | NRM | - | 100 | 15 | 10 |
| LOW KICK | FTG | 50 | 90 | 20 | 19 |
| ROCK SLIDE | RCK | 75 | 90 | 10 | 28 |
| FAINT ATTACK | DRK | 60 | - | 20 | 37 |
| SLAM | NRM | 80 | 75 | 20 | 46 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #185 |
|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● |

## #202 WOBBUFFET

Height : 4'3"
Weight : 63 lbs

TYPE : PSYCHIC

SPECIAL ATTACK ●□□ SPECIAL DEFENSE ●□□
HIT POINTS ●●● SPEED ●□□
ATTACK ●□□ DEFENSE ●□□

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #202 |
|---|---|---|---|---|---|
| COUNTER | FTG | - | 100 | 20 | - |
| MIRROR COAT | PSY | - | 100 | 20 | - |
| SAFEGUARD | NRM | - | - | 25 | - |
| DESTINY BOND | GHO | - | - | 5 | - |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #202 |
|---|---|---|---|---|---|---|
| NONE | | | | | | |

## PROF. ELM'S MEMO

### Time Capsule

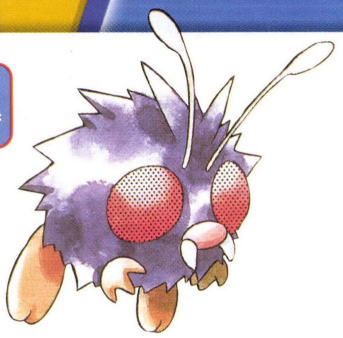
The day after you meet Bill in Ecruteak City's Pokémon Center, you will be able to use the Time Capsule to trade Pokémon between Red, Blue, or Yellow and Silver or Gold. When you trade Pokémon to Gold or Silver from the older games, the creatures may be carrying items.

| ITEM | POKéMON THAT MAY CARRY THE ITEM |
|---|---|
| BERRY | ARBOK, BELLSPROUT, CATERPIE, CUBONE, DIGLETT, DODUO, DROWZEE, EKANS, EXEGGCUTE, FEAROW, GASTLY, GEODUDE, GLOOM, GOLBAT, GRAVELER, GRIMER, GROWLITHE, HAUNTER, KADABRA, KAKUNA, KOFFING, MACHOKE, MAGIKARP, MAGNEMITE, MANKEY, MEOWTH, METAPOD, NIDORINA, NIDORINO, ODDISH, PARAS, PIDGEOTTO, PIDGEY, PIKACHU (R,B), POLIWAG, POLIWHIRL, PONYTA, PSYDUCK, RATICATE, RATTATA, RHYHORN, SANDSHREW, SANDSLASH, SEEL, SHELLDER, SLOWPOKE, SPEAROW, TENTACOOL, VENONAT, VOLTORB, VULPIX, WEEDLE, WEEPINBELL, ZUBAT |
| BITTER BERRY | AERODACTYL, BULBASAUR, CHARMANDER, DODRIO, DRAGONAIR, DRATINI, EEVEE, ELECTABUZZ, FARFETCH'D, GYARADOS, HITMONCHAN, HITMONLEE, JYNX, KABUTO, KANGASKHAN, LAPRAS, LICKITUNG, MAGMAR, MEW, MR. MIME, OMANYTE, ONIX, PINSIR, PORYGON, SCYTHER, SQUIRTLE, TANGELA, TAUROS |
| BRICK PIECE | MACHOP |
| BRIGHT POWDER | ARTICUNO, MEWTWO, MOLTRES, ZAPDOS |
| GOLD BERRY | DUGTRIO, WIGGLYTUFF |
| GOLD LEAF | DEWGONG, GOLDUCK, HYPNO, MAROWAK, MUK, PARASECT, PRIMEAPE, RAICHU, SEADRA, SLOWBRO, VENOMOTH |
| LEFTOVERS | CLEFABLE, SNORLAX |
| LIGHT BALL | PIKACHU (GET FROM PROF. OAK IN YELLOW VERSION) |
| LUCKY PUNCH | CHANSEY |
| METAL POWDER | DITTO |
| MYSTERY BERRY | CLEFAIRY |
| POLKADOT BOW | JIGGLYPUFF |
| PROTEIN | DRAGONAIR (WILD IN YELLOW VERSION) |
| SILVER LEAF | ELECTRODE, KINGLER, MAGNETON, RAPIDASH, RHYDON, SEAKING, TENTACRUEL, WEEZING |
| TWISTED SPOON | KADABRA (WILD IN YELLOW VERSION) |
| TM 09/PSYCH UP | ABRA |
| TM 33/ICE PUNCH | GOLDEEN, HORSEA, KRABBY, STARYU |
| TM 43/DETECT | NIDORAN ♀, NIDORAN ♂ |

## #48 VENONAT

Height : 3'3"
Weight : 66 lbs

TYPE : BUG/POISON



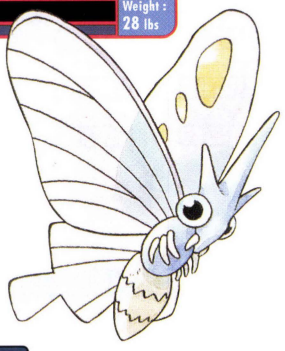
SPECIAL ATTACK ●□□ SPECIAL DEFENSE ●□□
HIT POINTS ●□□ SPEED ●□□
ATTACK ●●□ DEFENSE ●□□

## #49 VENOMOTH

VENONAT LEVEL 31 ▶ VENOMOTH

Height : 4'11"
Weight : 28 lbs

TYPE : BUG/POISON



SPECIAL ATTACK ●●□ SPECIAL DEFENSE ●●□
HIT POINTS ●●□ SPEED ●●□
ATTACK ●●□ DEFENSE ●□□

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #48 | #49 |
|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | - |
| DISABLE | NRM | - | 55 | 20 | - | - |
| FORESIGHT | NRM | - | 100 | 40 | - | - |
| SUPERSONIC | NRM | - | 55 | 20 | 9 | 9 |
| CONFUSION | PSY | 50 | 100 | 25 | 17 | 17 |
| POISONPOWDER | PSN | - | 75 | 35 | 20 | 20 |
| LEECH LIFE | BUG | 20 | 100 | 15 | 25 | 25 |
| STUN SPORE | GRS | - | 75 | 30 | 28 | 28 |
| GUST | FLY | 40 | 100 | 35 | | 31 |
| PSYBEAM | PSY | 65 | 100 | 20 | 33 | 36 |
| SLEEP POWDER | GRS | - | 75 | 15 | 36 | 42 |
| PSYCHIC | PSY | 90 | 100 | 10 | 41 | 52 |

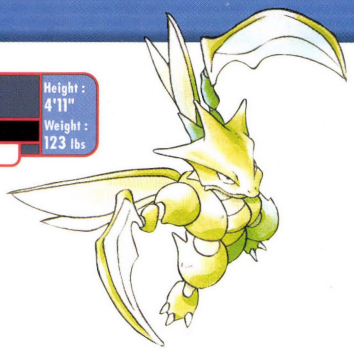
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #48 | #49 |
|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 12 | SWEET SCENT | NRM | - | 100 | 20 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 36 | SLUDGE BOMB | PSN | 90 | 100 | 10 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | | ● |

## #123 SCYTHER

Height : 4'11"
Weight : 123 lbs

TYPE : BUG/FLYING



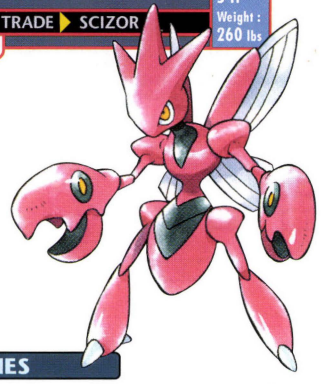
SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●●●
ATTACK ●●● DEFENSE ●●○

## #212 SCIZOR

SCYTHER Metal Coat + TRADE ▶ SCIZOR

Height : 5'11"
Weight : 260 lbs

TYPE : BUG/STEEL



SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●●○
ATTACK ●●● DEFENSE ●●○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #123 | #212 |
|---|---|---|---|---|---|---|
| QUICK ATTACK | NRM | 40 | 100 | 30 | - | - |
| LEER | NRM | - | 100 | 30 | - | - |
| FOCUS ENERGY | NRM | - | - | 30 | 6 | 6 |
| PURSUIT | DRK | 40 | 100 | 20 | 12 | 12 |
| FALSE SWIPE | NRM | 40 | 100 | 40 | 18 | 18 |
| AGILITY | PSY | - | - | 30 | 24 | 24 |
| WING ATTACK | FLY | 60 | 100 | 35 | 30 | |
| METAL CLAW | STL | 50 | 95 | 35 | | 30 |
| SLASH | NRM | 70 | 100 | 20 | 36 | 36 |
| SWORDS DANCE | NRM | - | - | 30 | 42 | 42 |
| DOUBLE TEAM | NRM | - | - | 15 | 48 | 48 |

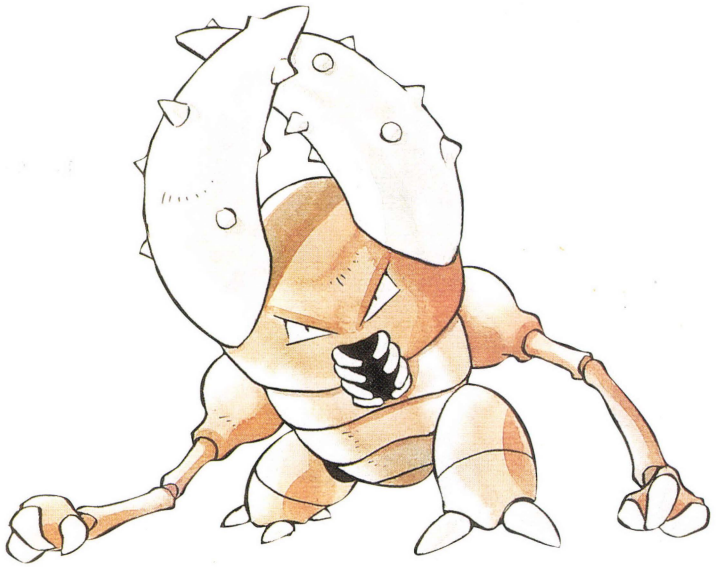
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #123 | #212 |
|---|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 08 | ROCK SMASH | RCK | 20 | 100 | 15 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| 47 | STEEL WING | STL | 70 | 90 | 25 | ● | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | ● | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | | ● |

## #127 PINSIR

Height : 4'11"
Weight : 121 lbs

TYPE : BUG



SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○ ATTACK ●●● DEFENSE ●●○ HIT POINTS ●○○ SPEED ●●○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #127 |
|---|---|---|---|---|---|
| VICEGRIP | NRM | 55 | 100 | 30 | - |
| FOCUS ENERGY | NRM | - | - | 30 | 7 |
| BIND | NRM | 15 | 75 | 20 | 13 |
| SEISMIC TOSS | FTG | - | 100 | 20 | 19 |
| HARDEN | NRM | - | - | 30 | 25 |
| GUILLOTINE | NRM | - | 30 | 5 | 31 |
| SUBMISSION | FTG | 80 | 80 | 25 | 37 |
| SWORDS DANCE | NRM | - | - | 30 | 43 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #127 |
|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 08 | ROCK SMASH | RCK | 20 | 100 | 15 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● |

## #214 HERACROSS

Height : 4'11"
Weight : 119 lbs

TYPE : BUG/FIGHTING

| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ●○○ | ●●○ | ●●● | ●●○ | ●●○ | ●●○ |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #214 |
|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - |
| LEER | NRM | - | 100 | 30 | - |
| HORN ATTACK | NRM | 65 | 100 | 25 | 6 |
| ENDURE | NRM | - | - | 10 | 12 |
| FURY ATTACK | NRM | 15 | 85 | 20 | 19 |
| COUNTER | FTG | - | 100 | 20 | 27 |
| TAKE DOWN | NRM | 90 | 85 | 20 | 35 |
| REVERSAL | FTG | - | 100 | 15 | 44 |
| MEGAHORN | BUG | 120 | 85 | 10 | 54 |

### TM & HM ABILITIES

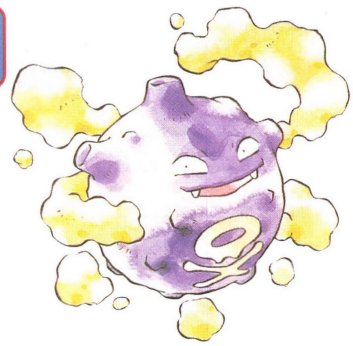
| # | ATTACK | TYPE | BA | AC | PP | #214 |
|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 08 | ROCK SMASH | RCK | 20 | 100 | 15 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 43 | DETECT | FTG | - | - | 5 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● |

## #109 KOFFING

Height : 2'0"
Weight : 2 lbs

TYPE : POISON

| SPECIAL ATTACK | SPECIAL DEFENSE | HIT POINTS | SPEED | ATTACK | DEFENSE |
|---|---|---|---|---|---|
| ●●○ | ●○○ | ●○○ | ●○○ | ●●○ | ●●○ |



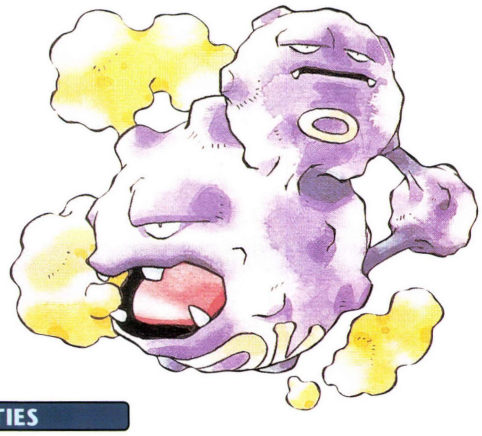
## #110 WEEZING

KOFFING LEVEL 35 ▶ WEEZING

Height : 3'11"
Weight : 21 lbs

TYPE : POISON

| SPECIAL ATTACK | SPECIAL DEFENSE | HIT POINTS | SPEED | ATTACK | DEFENSE |
|---|---|---|---|---|---|
| ●●○ | ●●○ | ●○○ | ●●○ | ●●○ | ●●○ |



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #109 | #110 |
|---|---|---|---|---|---|---|
| POISON GAS | PSN | - | 55 | 40 | - | - |
| TACKLE | NRM | 35 | 95 | 35 | - | - |
| SMOG | PSN | 20 | 70 | 20 | 9 | 9 |
| SELFDESTRUCT | NRM | 200 | 100 | 5 | 17 | 17 |
| SLUDGE | PSN | 65 | 100 | 20 | 21 | 21 |
| SMOKESCREEN | NRM | - | 100 | 20 | 25 | 25 |
| HAZE | ICE | - | - | 30 | 33 | 33 |
| EXPLOSION | NRM | 250 | 100 | 5 | 41 | 44 |
| DESTINY BOND | GHO | - | - | 5 | 45 | 51 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #109 | #110 |
|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 36 | SLUDGE BOMB | PSN | 90 | 100 | 10 | ● | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |

## #88 GRIMER

Height : 2'11"
Weight : 66 lbs

TYPE : POISON

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●●○ SPEED ●○○
ATTACK ●●○ DEFENSE ●○○

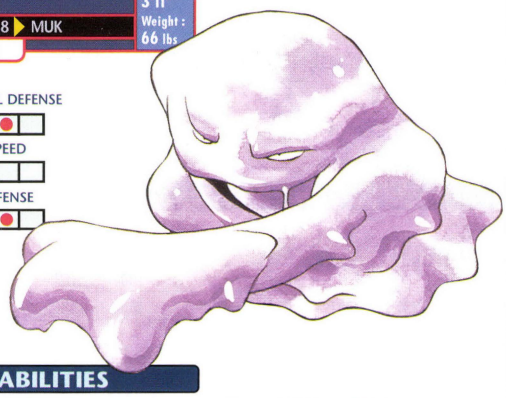
## #89 MUK

GRIMER LEVEL 38 ▶ MUK

Height : 3'11"
Weight : 66 lbs

TYPE : POISON

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●○○
ATTACK ●●● DEFENSE ●●○



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #88 | #89 |
|---|---|---|---|---|---|---|
| POISON GAS | PSN | - | 55 | 40 | - | - |
| POUND | NRM | 40 | 100 | 35 | - | - |
| HARDEN | NRM | - | - | 30 | 5 | 33 |
| DISABLE | NRM | - | 55 | 20 | 10 | 37 |
| SLUDGE | PSN | 65 | 100 | 20 | 16 | 45 |
| MINIMIZE | NRM | - | - | 20 | 23 | 45 |
| SCREECH | NRM | - | 85 | 40 | 31 | 45 |
| ACID ARMOR | PSN | - | - | 40 | 40 | 45 |
| SLUDGE BOMB | PSN | 90 | 100 | 10 | 50 | 60 |

### TM & HM ABILITIES

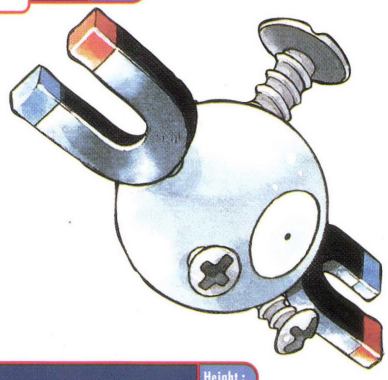
| # | ATTACK | TYPE | BA | AC | PP | #88 | #89 |
|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 36 | SLUDGE BOMB | PSN | 90 | 100 | 10 | ● | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | ● | ● |

## #81 MAGNEMITE

Height : 1'0"
Weight : 13 lbs

TYPE : ELECTRIC/STEEL

SPECIAL ATTACK ●●● SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●○○ DEFENSE ●●○



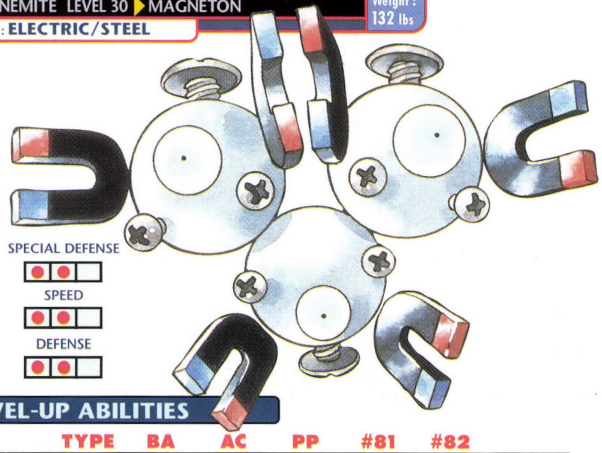
## #82 MAGNETON

MAGNEMITE LEVEL 30 ▶ MAGNETON

Height : 3'3"
Weight : 132 lbs

TYPE : ELECTRIC/STEEL

SPECIAL ATTACK ●●● SPECIAL DEFENSE ●●○
HIT POINTS ●○○ SPEED ●●○
ATTACK ●●○ DEFENSE ●●○



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #81 | #82 |
|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | - |
| THUNDERSHOCK | ELC | 40 | 100 | 30 | 6 | 6 |
| SUPERSONIC | NRM | - | 55 | 20 | 11 | 11 |
| SONICBOOM | NRM | - | 90 | 20 | 16 | 16 |
| THUNDER WAVE | ELC | - | 100 | 20 | 21 | 21 |
| LOCK-ON | NRM | - | 100 | 5 | 27 | 27 |
| SWIFT | NRM | 60 | - | 20 | 33 | 35 |
| SCREECH | NRM | - | 85 | 40 | 39 | 43 |
| ZAP CANNON | ELC | 100 | 50 | 5 | 45 | 53 |

### TM & HM ABILITIES

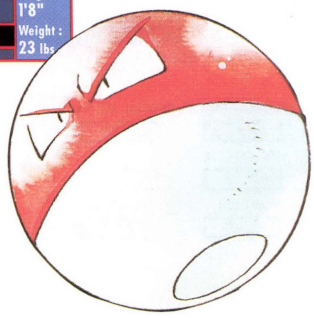
| # | ATTACK | TYPE | BA | AC | PP | #81 | #82 |
|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● |

## #100 VOLTORB

Height : 1'8"
Weight : 23 lbs

TYPE : ELECTRIC

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●●●
ATTACK ●○○ DEFENSE ●○○



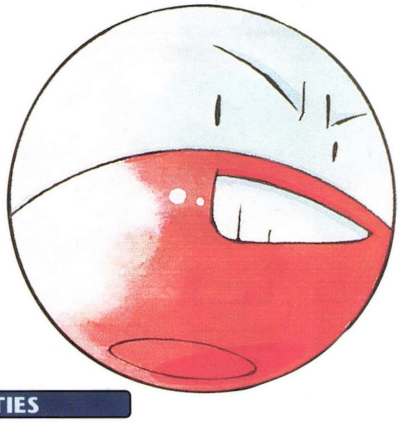
## #101 ELECTRODE

VOLTORB LEVEL 30 ▶ ELECTRODE

Height : 3'11"
Weight : 147 lbs

TYPE : ELECTRIC

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●○○ SPEED ●●●
ATTACK ●○○ DEFENSE ●●○



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #100 | #101 |
|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | - |
| SCREECH | NRM | - | 85 | 40 | 9 | 9 |
| SONICBOOM | NRM | - | 90 | 20 | 17 | 17 |
| SELFDESTRUCT | NRM | 200 | 100 | 5 | 23 | 23 |
| ROLLOUT | RCK | 30 | 90 | 20 | 29 | 29 |
| LIGHT SCREEN | PSY | - | - | 30 | 33 | 34 |
| SWIFT | NRM | 60 | - | 20 | 37 | 40 |
| EXPLOSION | NRM | 250 | 100 | 5 | 39 | 44 |
| MIRROR COAT | PSY | - | 100 | 20 | 41 | 48 |

### TM & HM ABILITIES

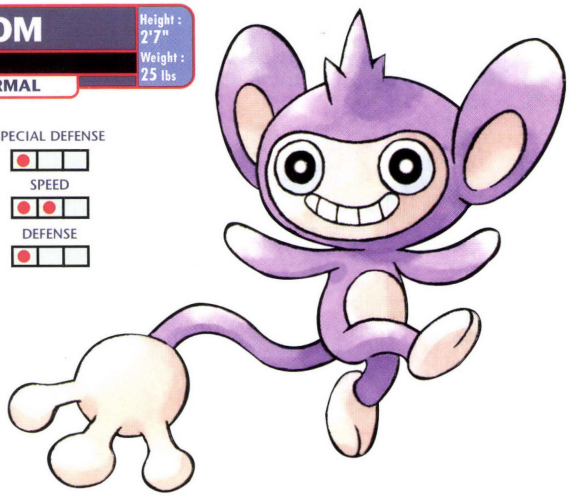
| # | ATTACK | TYPE | BA | AC | PP | #100 | #101 |
|---|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● |

## #190 AIPOM

Height : 2'7"
Weight : 25 lbs

TYPE : NORMAL

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●●○
ATTACK ●●○ DEFENSE ●○○



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #190 |
|---|---|---|---|---|---|
| SCRATCH | NRM | 40 | 100 | 35 | - |
| TAIL WHIP | NRM | - | 100 | 30 | - |
| SAND-ATTACK | GRD | - | 100 | 15 | 6 |
| BATON PASS | NRM | - | - | 40 | 12 |
| FURY SWIPES | NRM | 18 | 80 | 15 | 19 |
| SWIFT | NRM | 60 | - | 20 | 27 |
| SCREECH | NRM | - | 85 | 40 | 36 |
| AGILITY | PSY | - | - | 30 | 46 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #190 |
|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● |
| 43 | DETECT | FTG | - | - | 5 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● |

## #209 SNUBBULL

Height : 2'0"
Weight : 17 lbs

TYPE : NORMAL

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●●○ DEFENSE ●○○

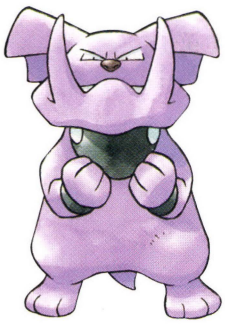
## #210 GRANBULL

SNUBBULL LEVEL 23 ▶ GRANBULL

Height : 4'7"
Weight : 107 lbs

TYPE : NORMAL

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●○○
HIT POINTS ●●○ SPEED ●○○
ATTACK ●●● DEFENSE ●●○



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #209 | #210 |
|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | - |
| SCARY FACE | NRM | - | 90 | 10 | - | - |
| TAIL WHIP | NRM | - | 100 | 30 | 4 | 4 |
| CHARM | NRM | - | 100 | 20 | 8 | 8 |
| BITE | DRK | 60 | 100 | 25 | 13 | 13 |
| LICK | GHO | 20 | 100 | 30 | 19 | 19 |
| ROAR | NRM | - | 100 | 20 | 26 | 28 |
| RAGE | NRM | 20 | 100 | 20 | 34 | 38 |
| TAKE DOWN | NRM | 90 | 85 | 20 | 43 | 51 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #209 | #210 |
|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 05 | ROAR | NRM | - | 100 | 20 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 36 | SLUDGE BOMB | PSN | 90 | 100 | 10 | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● | ● |

## #37 VULPIX

Height : 2'0"
Weight : 22 lbs

TYPE : FIRE

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●●○
HIT POINTS ●○○ SPEED ●●○
ATTACK ●○○ DEFENSE ●○○

## #38 NINETALES

VULPIX Fire Stone ▶ NINETALES

Height : 3'7"
Weight : 44 lbs

TYPE : FIRE

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●●●
ATTACK ●●○ DEFENSE ●●○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #37 | #38 |
|---|---|---|---|---|---|---|
| EMBER | FIR | 40 | 100 | 25 | - | - |
| TAIL WHIP | NRM | - | 100 | 30 | - | |
| QUICK ATTACK | NRM | 40 | 100 | 30 | 7 | - |
| ROAR | NRM | - | 100 | 20 | 13 | |
| CONFUSE RAY | GHO | - | 100 | 10 | 19 | - |
| SAFEGUARD | NRM | - | - | 25 | 25 | - |
| FLAMETHROWER | FIR | 95 | 100 | 15 | 31 | |
| FIRE SPIN | FIR | 15 | 70 | 15 | 37 | 43 |

### TM & HM ABILITIES

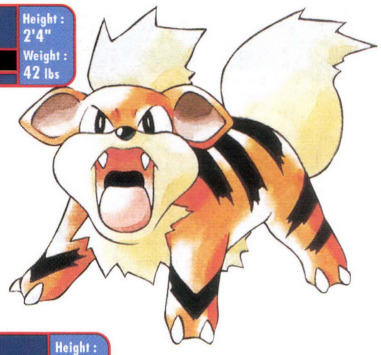
| # | ATTACK | TYPE | BA | AC | PP | #37 | #38 |
|---|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 05 | ROAR | NRM | - | 100 | 20 | | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |

## #58 GROWLITHE

Height : 2'4"
Weight : 42 lbs

TYPE : FIRE

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●●○
ATTACK ●●○ DEFENSE ●○○



## #59 ARCANINE

GROWLITHE Fire Stone ▶ ARCANINE

Height : 6'3"
Weight : 342 lbs

TYPE : FIRE

SPECIAL ATTACK ●●● SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●●○
ATTACK ●●● DEFENSE ●●○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #58 | #59 |
|---|---|---|---|---|---|---|
| BITE | DRK | 60 | 100 | 25 | - | |
| ROAR | NRM | - | 100 | 20 | - | - |
| EMBER | FIR | 40 | 100 | 25 | 9 | |
| LEER | NRM | - | 100 | 30 | 18 | - |
| TAKE DOWN | NRM | 90 | 85 | 20 | 26 | - |
| FLAME WHEEL | FIR | 60 | 100 | 25 | 34 | - |
| AGILITY | PSY | - | - | 30 | 42 | |
| FLAMETHROWER | FIR | 95 | 100 | 15 | 50 | |
| EXTREME SPEED | NRM | 80 | 100 | 5 | | 50 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #58 | #59 |
|---|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 05 | ROAR | NRM | - | 100 | 20 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● |
| 24 | DRAGONBREATH | DRG | 60 | 100 | 20 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |

## #234 STANTLER

Height : 4'7"
Weight : 157 lbs

TYPE : NORMAL

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●●○
ATTACK ●●● DEFENSE ●○○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #234 |
|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - |
| LEER | NRM | - | 100 | 30 | 8 |
| HYPNOSIS | PSY | - | 60 | 20 | 15 |
| STOMP | NRM | 65 | 100 | 20 | 23 |
| SAND-ATTACK | GRD | - | 100 | 15 | 31 |
| TAKE DOWN | NRM | 90 | 85 | 20 | 40 |
| CONFUSE RAY | GHO | - | 100 | 10 | 49 |

### TM & HM ABILITIES

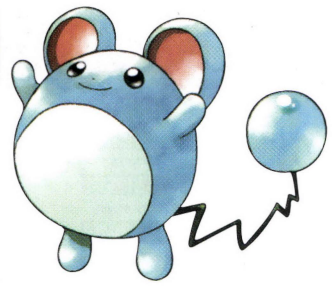
| # | ATTACK | TYPE | BA | AC | PP | #234 |
|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 05 | ROAR | NRM | - | 100 | 20 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● |
| 43 | DETECT | FTG | - | - | 5 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● |

## #183 MARILL

Height : 1'4"
Weight : 19 lbs

TYPE : WATER

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●●○ SPEED ●○○
ATTACK ●○○ DEFENSE ●○○



## #184 AZUMARILL

MARILL LEVEL 18 ▶ AZUMARILL

Height : 2'7"
Weight : 63 lbs

TYPE : WATER

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●○○
ATTACK ●○○ DEFENSE ●●○

### LEVEL UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #183 | #184 |
|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | - |
| DEFENSE CURL | NRM | - | - | 40 | 3 | 3 |
| TAIL WHIP | NRM | - | 100 | 30 | 6 | 6 |
| WATER GUN | WTR | 40 | 100 | 25 | 10 | 10 |
| ROLLOUT | RCK | 30 | 90 | 20 | 15 | 15 |
| BUBBLEBEAM | WTR | 65 | 100 | 20 | 21 | 25 |
| DOUBLE-EDGE | NRM | 120 | 100 | 15 | 28 | 36 |
| RAIN DANCE | WTR | - | - | 5 | 36 | 48 |

### TM & HM ABILITIES

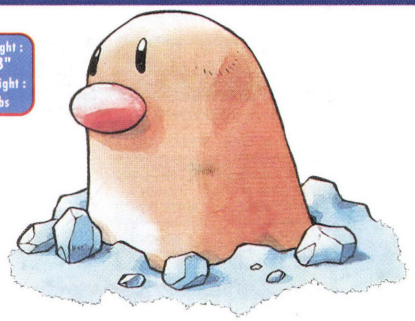
| # | ATTACK | TYPE | BA | AC | PP | #183 | #184 |
|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | ● | ● |
| H7 | WATERFALL | WTR | 80 | 100 | 15 | ● | ● |

## #50 DIGLETT

Height : 0'8"
Weight : 2 lbs

TYPE : GROUND

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●●○
ATTACK ●●○ DEFENSE ●○○



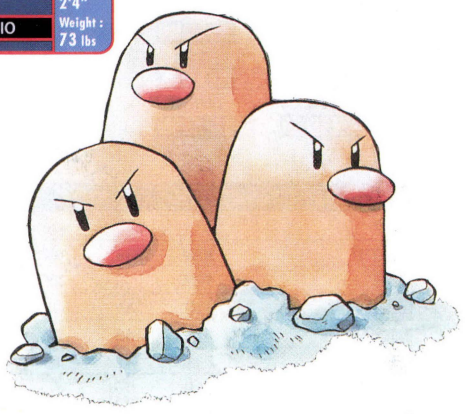
## #51 DUGTRIO

DIGLETT LEVEL 26 ▶ DUGTRIO

Height : 2'4"
Weight : 73 lbs

TYPE : GROUND

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●●○
HIT POINTS ●○○ SPEED ●●●
ATTACK ●●○ DEFENSE ●○○



### LEVEL UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #50 | #51 |
|---|---|---|---|---|---|---|
| SCRATCH | NRM | 40 | 100 | 35 | - | - |
| GROWL | NRM | - | 100 | 40 | 5 | 5 |
| MAGNITUDE | GRD | - | 100 | 30 | 9 | 9 |
| DIG | GRD | 60 | 100 | 10 | 17 | 17 |
| SAND-ATTACK | GRD | - | 100 | 15 | 25 | 25 |
| SLASH | NRM | 70 | 100 | 20 | 33 | 37 |
| EARTHQUAKE | GRD | 100 | 100 | 10 | 41 | 49 |
| FISSURE | GRD | - | 30 | 5 | 49 | 61 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #50 | #51 |
|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 36 | SLUDGE BOMB | PSN | 90 | 100 | 10 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● | ● |

## #56 MANKEY

Height : 1'8"
Weight : 62 lbs

TYPE : FIGHTING

| SPECIAL ATTACK | SPECIAL DEFENSE |
|---|---|
| HIT POINTS | SPEED |
| ATTACK | DEFENSE |

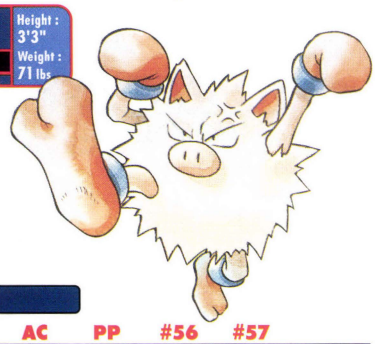
## #57 PRIMEAPE

MANKEY LEVEL 28 ▶ PRIMEAPE

Height : 3'3"
Weight : 71 lbs

TYPE : FIGHTING

| SPECIAL ATTACK | SPECIAL DEFENSE |
|---|---|
| HIT POINTS | SPEED |
| ATTACK | DEFENSE |



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #56 | #57 |
|---|---|---|---|---|---|---|
| SCRATCH | NRM | 40 | 100 | 35 | - | - |
| LEER | NRM | - | 100 | 30 | - | - |
| LOW KICK | FTG | 50 | 90 | 20 | 9 | 9 |
| KARATE CHOP | FTG | 50 | 100 | 25 | 15 | 15 |
| FURY SWIPES | NRM | 18 | 80 | 15 | 21 | 21 |
| FOCUS ENERGY | NRM | - | - | 30 | 27 | 27 |
| RAGE | NRM | 20 | 100 | 20 | | 28 |
| SEISMIC TOSS | FTG | - | 100 | 20 | 33 | 36 |
| CROSS CHOP | FTG | 100 | 80 | 5 | 39 | 45 |
| SCREECH | NRM | - | 85 | 40 | 45 | 54 |
| THRASH | NRM | 90 | 100 | 20 | 51 | 63 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #56 | #57 |
|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | NRM | 40 | 100 | 10 | ● | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● | ● |

## #52 MEOWTH

Height : 1'4"
Weight : 9 lbs

TYPE : NORMAL

| SPECIAL ATTACK | SPECIAL DEFENSE |
|---|---|
| HIT POINTS | SPEED |
| ATTACK | DEFENSE |

## #53 PERSIAN

MEOWTH LEVEL 28 ▶ PERSIAN

Height : 3'3"
Weight : 71 lbs

TYPE : NORMAL

| SPECIAL ATTACK | SPECIAL DEFENSE |
|---|---|
| HIT POINTS | SPEED |
| ATTACK | DEFENSE |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #52 | #53 |
|---|---|---|---|---|---|---|
| SCRATCH | NRM | 40 | 100 | 35 | - | - |
| GROWL | NRM | - | 100 | 40 | - | - |
| BITE | DRK | 60 | 100 | 25 | 11 | 11 |
| PAY DAY | NRM | 40 | 100 | 20 | 20 | 20 |
| FAINT ATTACK | DRK | 60 | - | 20 | 28 | 29 |
| SCREECH | NRM | - | 85 | 40 | 35 | 38 |
| FURY SWIPES | NRM | 18 | 80 | 15 | 41 | 46 |
| SLASH | NRM | 70 | 100 | 20 | 46 | 53 |

### TM & HM ABILITIES

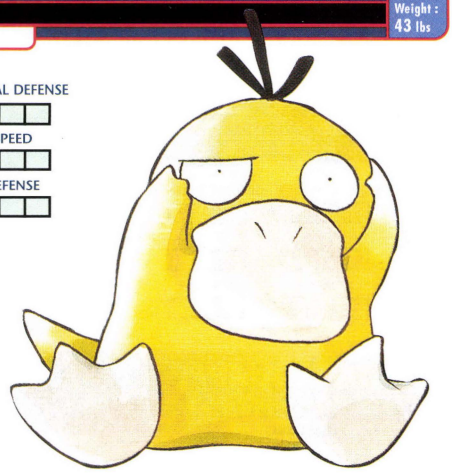
| # | ATTACK | TYPE | BA | AC | PP | #52 | #53 |
|---|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 05 | ROAR | NRM | - | 100 | 20 | | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● | ● |

## #54 PSYDUCK

Height : 2'7"
Weight : 43 lbs

TYPE : WATER

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●●○ DEFENSE ●○○



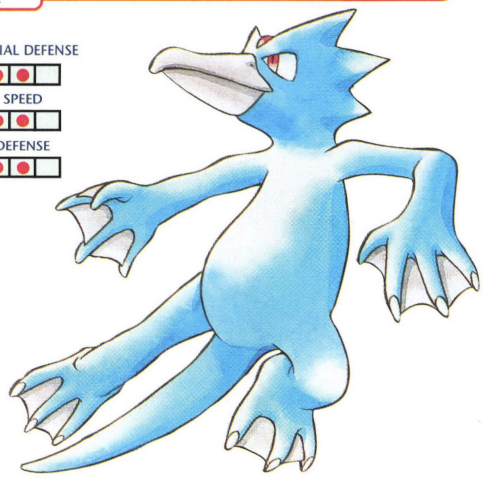
## #55 GOLDUCK

PSYDUCK LEVEL 33 ▶ GOLDUCK

Height : 5'7"
Weight : 169 lbs

TYPE : WATER

SPECIAL ATTACK ●●● SPECIAL DEFENSE ●●○
HIT POINTS ●●● SPEED ●●○
ATTACK ●●● DEFENSE ●●○

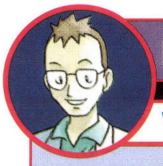


### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #54 | #55 |
|---|---|---|---|---|---|---|
| SCRATCH | NRM | 40 | 100 | 35 | - | - |
| TAIL WHIP | NRM | - | 100 | 30 | 5 | 5 |
| DISABLE | NRM | - | 55 | 20 | 10 | 10 |
| CONFUSION | PSY | 50 | 100 | 25 | 16 | 16 |
| SCREECH | NRM | - | 85 | 40 | 23 | 23 |
| PSYCH UP | NRM | - | - | 10 | 31 | 31 |
| FURY SWIPES | NRM | 18 | 80 | 15 | 40 | 44 |
| HYDRO PUMP | WTR | 120 | 80 | 5 | 50 | 58 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #54 | #55 |
|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | ● | ● |
| H7 | WATERFALL | WTR | 80 | 100 | 15 | ● | ● |



## PROF. ELM'S MEMO

### Wild Pokémon Items

During the course of my research and Pokémon collecting, I have often captured wild Pokémon that are holding items. Below is my list of wild Pokémon and the items they might be holding when you capture them. The Pokémon shown in red will always be holding the item listed.

| | |
|---|---|
| RED NAME | ALWAYS |
| BLUE NAME | SOMETIMES |
| BLACK NAME | RARELY |

| ITEM | POKéMON |
|---|---|
| GOLD BERRY | FURRET |
| KING'S ROCK | POLIWHIRL, SLOWBRO, SLOWPOKE |
| BIG MUSHROOM | PARAS |
| BIG PEARL | SHELLDER |
| EVERSTONE | GEODUDE, GRAVELER |
| BERRY | FURRET, PIKACHU, SENTRET, SHUCKLE |
| SILVER POWDER | BUTTERFREE |
| NUGGET | GRIMER, MUK |
| ICE BERRY | JYNX |
| LUCKY EGG | CHANSEY |
| PEARL | SHELLDER |
| SHARP BEAK | DODRIO, FEAROW |
| SACRED ASH | HO-OH |
| QUICK CLAW | SNEASEL |
| LEFTOVERS | SNORLAX |
| TINY MUSHROOM | PARAS |
| MOON STONE | CLEFAIRY |
| POISON BARB | BEEDRILL |
| STICK | FARFETCH'D |
| SPELL TAG | MISDREAVUS |
| MYSTERY BERRY | CLEFAIRY, MR. MIME |
| THICK CLUB | CUBONE, MAROWAK |
| STAR PIECE | STARYU |
| STARDUST | STARYU |
| METAL COAT | MAGNEMITE |
| MOOMOO MILK | MILTANK |
| BURNT BERRY | VULPIX, GROWLITHE, MAGMAR |
| DRAGON SCALE | DRAGONAIR, DRATINI, HORSEA, SEADRA |

## #66 MACHOP

Height : 2'7"
Weight : 43 lbs

TYPE : FIGHTING

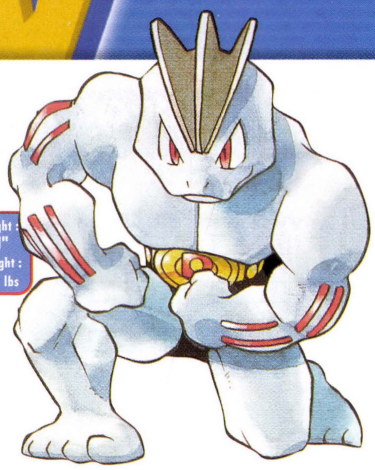
SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○ ATTACK ●●○ DEFENSE ●○○ HIT POINTS ●●○ SPEED ●○○

## #67 MACHOKE

MACHOP LEVEL 28 ▶ MACHOKE

Height : 4'11"
Weight : 155 lbs

TYPE : FIGHTING



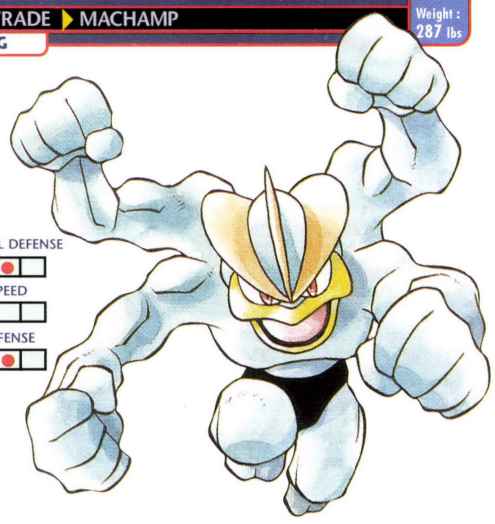
SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○ HIT POINTS ●●○ SPEED ●○○ ATTACK ●●● DEFENSE ●●○

## #68 MACHAMP

MACHOKE TRADE ▶ MACHAMP

Height : 5'3"
Weight : 287 lbs

TYPE : FIGHTING



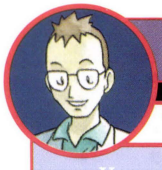
SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○ HIT POINTS ●●○ SPEED ●○○ ATTACK ●●● DEFENSE ●●○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #66 | #67 | #68 |
|---|---|---|---|---|---|---|---|
| LOW KICK | FTG | 50 | 90 | 20 | - | - | - |
| LEER | NRM | - | 100 | 30 | - | - | - |
| FOCUS ENERGY | NRM | - | - | 30 | 7 | 8 | 8 |
| KARATE CHOP | FTG | 50 | 100 | 25 | 13 | 15 | 15 |
| SEISMIC TOSS | FTG | - | 100 | 20 | 19 | 19 | 19 |
| FORESIGHT | NRM | - | 100 | 40 | 25 | 25 | 25 |
| VITAL THROW | FTG | 70 | 100 | 10 | 31 | 34 | 34 |
| CROSS CHOP | FTG | 100 | 80 | 5 | 37 | 43 | 43 |
| SCARY FACE | NRM | - | 90 | 10 | 43 | 52 | 52 |
| SUBMISSION | FTG | 80 | 80 | 25 | 49 | 61 | 61 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #66 | #67 | #68 |
|---|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● | ● | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | ● | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | ● | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● | ● | ● |



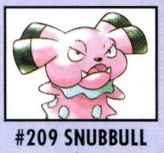
## PROF. ELM'S MEMO

### Trainers Calling

You may not like to give your phone number out to just any Trainer, but if you want to catch some of the rarest Pokémon in the game, you will want to give your number to the following six Trainers. Each one will call you for the usual Pokémon updates, but occasionally one will also let you know where a rare Pokémon is hiding, as listed below.

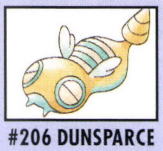
Fisherman Ralph
Route 32

#211 QWILFISH



Schoolboy Chad
Route 38

#209 SNUBBULL

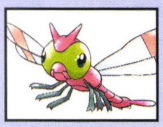


Hiker Anthony
Route 33

#206 DUNSPARCE

Fisherman Wilton
Route 44

#223 REMORAID



Bug Catcher Arnie
Route 35

#193 YANMA

Hiker Parry
Route 45

#183 MARILL

## #236 TYROGUE

Height : 2'4"
Weight : 46 lbs

TYPE : FIGHTING

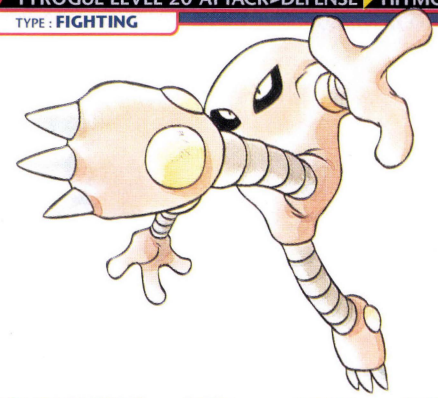
| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ● | ● | ● | ● | ● | ● |

## #106 HITMONLEE

TYROGUE LEVEL 20 ATTACK>DEFENSE ▶ HITMONLEE

Height : 4'11"
Weight : 110 lbs

TYPE : FIGHTING



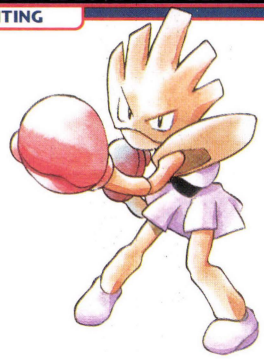
| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ● | ●●● | ●●● | ● | ● | ●● |

## #107 HITMONCHAN

TYROGUE LEVEL 20 ATTACK<DEFENSE ▶ HITMONCHAN

Height : 4'7"
Weight : 111 lbs

TYPE : FIGHTING



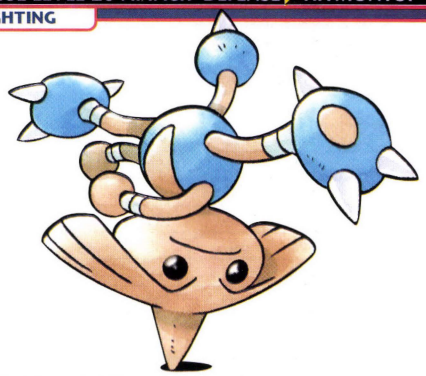
| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ● | ●●● | ●●● | ●● | ● | ●● |

## #237 HITMONTOP

TYROGUE LEVEL 20 ATTACK=DEFENSE ▶ HITMONTOP

Height : 4'7"
Weight : 106 lbs

TYPE : FIGHTING



| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ● | ●●● | ●●● | ●● | ● | ●● |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #236 | #106 | #107 | #237 |
|---|---|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | | | |
| DOUBLE KICK | FTG | 30 | 100 | 30 | | - | | |
| COMET PUNCH | NRM | 18 | 85 | 15 | | | - | |
| MEDITATE | PSY | - | - | 40 | | 6 | | |
| ROLLING KICK | FTG | 60 | 85 | 15 | | 11 | | - |
| JUMP KICK | FTG | 70 | 95 | 25 | | 16 | | |
| FOCUS ENERGY | NRM | - | - | 30 | | 21 | | 7 |
| HI JUMP KICK | FTG | 85 | 90 | 20 | | 26 | | |
| MIND READER | NRM | - | 100 | 5 | | 31 | | |
| FORESIGHT | NRM | - | 100 | 40 | | 36 | | |
| ENDURE | NRM | - | - | 10 | | 41 | | |
| MEGA KICK | NRM | 120 | 75 | 5 | | 46 | | |
| REVERSAL | FTG | - | 100 | 15 | | 51 | | |
| AGILITY | PSY | - | - | 30 | | | 7 | 37 |
| PURSUIT | DRK | 40 | 100 | 20 | | | 13 | 13 |
| THUNDERPUNCH | ELC | 75 | 100 | 15 | | | 26 | |
| ICE PUNCH | ICE | 75 | 100 | 15 | | | 26 | |
| FIRE PUNCH | FIR | 75 | 100 | 15 | | | 26 | |
| MACH PUNCH | FTG | 40 | 100 | 30 | | | 32 | |
| MEGA PUNCH | NRM | 80 | 85 | 20 | | | 38 | |
| DETECT | FTG | - | - | 5 | | | 44 | 43 |
| COUNTER | FTG | - | 100 | 20 | | | 50 | 31 |
| QUICK ATTACK | NRM | 40 | 100 | 30 | | | | 19 |
| RAPID SPIN | NRM | 20 | 100 | 40 | | | | 25 |
| TRIPLE KICK | FTG | 10 | 90 | 10 | | | | 49 |

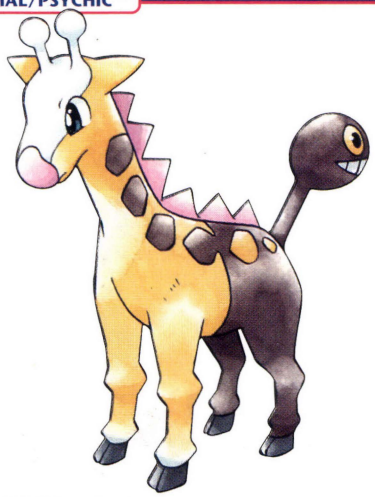
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #236 | #106 | #107 | #237 |
|---|---|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | | ● | ● | |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | | | | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | | | ● | |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● | ● | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | | | ● | |
| 43 | DETECT | FTG | - | - | 5 | ● | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● | ● | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | | | ● | |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● | ● | ● | ● |

## #203 GIRAFARIG

Height : 4'11"
Weight : 91 lbs

TYPE : NORMAL/PSYCHIC



| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ●●□ | ●●□ | ●●□ | ●□□ | ●●□ | ●●□ |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #203 |
|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - |
| GROWL | NRM | - | 100 | 40 | - |
| CONFUSION | PSY | 50 | 100 | 25 | 7 |
| STOMP | NRM | 65 | 100 | 20 | 13 |
| AGILITY | PSY | - | - | 30 | 20 |
| BATON PASS | NRM | - | - | 40 | 30 |
| PSYBEAM | PSY | 65 | 100 | 20 | 41 |
| CRUNCH | DRK | 80 | 100 | 15 | 54 |

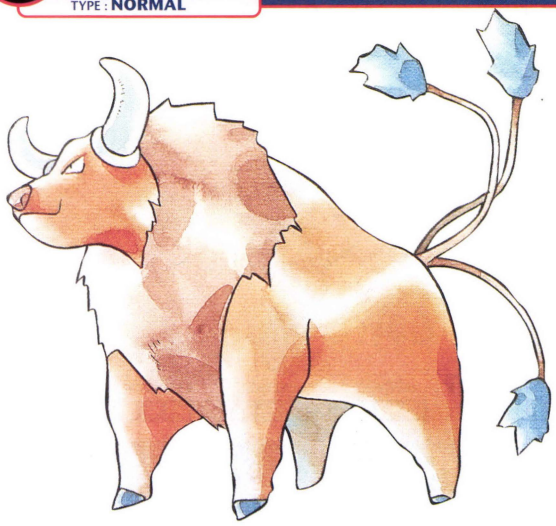
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #203 |
|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 10 | ● |
| 31 | MUD-SLAP | NRM | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● |

## #128 TAUROS

Height : 4'7"
Weight : 195 lbs

TYPE : NORMAL



| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ●□□ | ●●□ | ●●● | ●●□ | ●●□ | ●●● |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #128 |
|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - |
| TAIL WHIP | NRM | - | 100 | 30 | 4 |
| RAGE | NRM | 20 | 100 | 20 | 8 |
| HORN ATTACK | NRM | 65 | 100 | 25 | 13 |
| SCARY FACE | NRM | - | 90 | 10 | 19 |
| PURSUIT | DRK | 40 | 100 | 20 | 26 |
| REST | PSY | - | - | 10 | 34 |
| THRASH | NRM | 90 | 100 | 20 | 43 |
| TAKE DOWN | NRM | 90 | 85 | 20 | 53 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #128 |
|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● |

## #241 MILTANK

Height : 3'11"
Weight : 166 lbs

TYPE : NORMAL

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●●●
ATTACK ●●○ DEFENSE ●●○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #241 |
|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - |
| GROWL | NRM | - | 100 | 40 | 4 |
| DEFENSE CURL | NRM | - | - | 40 | 8 |
| STOMP | NRM | 65 | 100 | 20 | 13 |
| MILK DRINK | NRM | - | - | 10 | 19 |
| BIDE | NRM | - | 100 | 10 | 26 |
| ROLLOUT | RCK | 30 | 90 | 20 | 34 |
| BODY SLAM | NRM | 85 | 100 | 15 | 43 |
| HEAL BELL | NRM | - | - | 5 | 53 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #241 |
|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 12 | SWEET SCENT | NRM | - | 100 | 20 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● |

## #240 MAGBY

Height : 2'4"
Weight : 47 lbs

TYPE : FIRE

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●○○
HIT POINTS ○○○ SPEED ●●○
ATTACK ●●○ DEFENSE ●○○

## #126 MAGMAR

MAGBY LEVEL 30 ▶ MAGMAR

Height : 4'3"
Weight : 98 lbs

TYPE : FIRE

SPECIAL ATTACK ●●● SPECIAL DEFENSE ●●○
HIT POINTS ●○○ SPEED ●●○
ATTACK ●●● DEFENSE ●○○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #240 | #126 |
|---|---|---|---|---|---|---|
| EMBER | FIR | 40 | 100 | 25 | - | - |
| LEER | NRM | - | 100 | 30 | 7 | 7 |
| SMOG | PSN | 20 | 70 | 20 | 13 | 13 |
| FIRE PUNCH | FIR | 75 | 100 | 15 | 19 | 19 |
| SMOKESCREEN | NRM | - | 100 | 20 | 25 | 25 |
| SUNNY DAY | FIR | - | - | 5 | 31 | 33 |
| FLAMETHROWER | FIR | 95 | 100 | 15 | 37 | 41 |
| CONFUSE RAY | GHO | - | 100 | 10 | 43 | 49 |
| FIRE BLAST | FIR | 120 | 85 | 5 | 49 | 57 |

### TM & HM ABILITIES

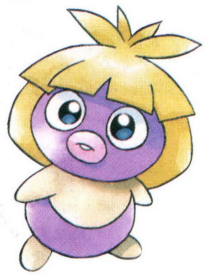
| # | ATTACK | TYPE | BA | AC | PP | #240 | #126 |
|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | | ● |

## #238 SMOOCHUM

Height: 1'4"
Weight: 13 lbs

TYPE: ICE/PSYCHIC

SPECIAL ATTACK ●●□ SPECIAL DEFENSE ●●□
HIT POINTS ●□□ SPEED ●●□
ATTACK ●□□ DEFENSE ●□□



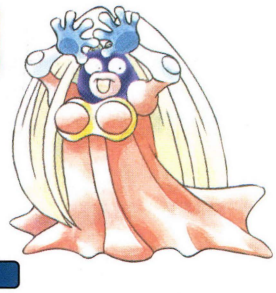
## #124 JYNX

SMOOCHUM LEVEL 30 ▶ JYNX

Height: 4'7"
Weight: 90 lbs

TYPE: ICE/PSYCHIC

SPECIAL ATTACK ●●● SPECIAL DEFENSE ●●□
HIT POINTS ●□□ SPEED ●●□
ATTACK ●□□ DEFENSE ●□□



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #238 | #124 |
|---|---|---|---|---|---|---|
| POUND | NRM | 40 | 100 | 35 | - | - |
| LICK | GHO | 20 | 100 | 30 | - | - |
| SWEET KISS | NRM | - | 75 | 10 | 9 | |
| LOVELY KISS | NRM | - | 75 | 10 | | 9 |
| POWDER SNOW | ICE | 40 | 100 | 25 | 13 | 13 |
| CONFUSION | PSY | 50 | 100 | 25 | 21 | |
| DOUBLESLAP | NRM | 15 | 85 | 10 | | 21 |
| SING | NRM | - | 55 | 15 | 25 | |
| ICE PUNCH | ICE | 75 | 100 | 15 | | 25 |
| MEAN LOOK | NRM | - | 100 | 5 | 33 | 35 |
| PSYCHIC | PSY | 90 | 100 | 10 | 37 | |
| BODY SLAM | NRM | 85 | 100 | 15 | | 41 |
| PERISH SONG | NRM | - | - | 5 | 45 | 51 |
| BLIZZARD | ICE | 120 | 70 | 5 | 49 | 57 |

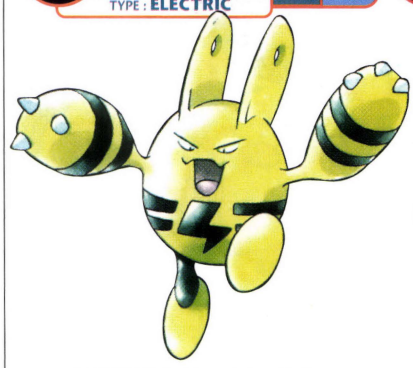
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #238 | #124 |
|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 12 | SWEET SCENT | NRM | - | 100 | 20 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● | ● |

## #239 ELEKID

Height: 2'0"
Weight: 52 lbs

TYPE: ELECTRIC



SPECIAL ATTACK ●●□ SPECIAL DEFENSE ●□□
HIT POINTS ●□□ SPEED ●●□
ATTACK ●●□ DEFENSE ●□□

## #125 ELECTABUZZ

ELEKID LEVEL 30 ▶ ELECTABUZZ

Height: 3'7"
Weight: 66 lbs

TYPE: ELECTRIC

SPECIAL ATTACK ●●● SPECIAL DEFENSE ●●□
HIT POINTS ●□□ SPEED ●●●
ATTACK ●●□ DEFENSE ●□□

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #239 | #125 |
|---|---|---|---|---|---|---|
| QUICK ATTACK | NRM | 40 | 100 | 30 | - | - |
| LEER | NRM | - | 100 | 30 | - | - |
| THUNDERPUNCH | ELC | 75 | 100 | 15 | 9 | 9 |
| LIGHT SCREEN | PSY | - | - | 30 | 17 | 17 |
| SWIFT | NRM | 60 | - | 20 | 25 | 25 |
| SCREECH | NRM | - | 85 | 40 | 33 | 36 |
| THUNDERBOLT | ELC | 95 | 100 | 15 | 41 | 47 |
| THUNDER | ELC | 120 | 70 | 10 | 49 | 58 |

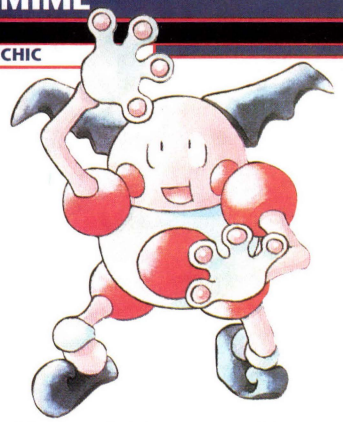
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #239 | #125 |
|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | 85 | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● |

## #122 MR. MIME

TYPE : PSYCHIC

Height : 4'3"
Weight : 110 lbs



| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ●●● | ●●● | ●□□ | ●□□ | ●□□ | ●●□ |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #122 |
|---|---|---|---|---|---|
| BARRIER | PSY | - | - | 30 | - |
| CONFUSION | PSY | 50 | 100 | 25 | 6 |
| SUBSTITUTE | NRM | - | - | 10 | 11 |
| MEDITATE | PSY | - | - | 40 | 16 |
| DOUBLESLAP | NRM | 15 | 85 | 10 | 21 |
| LIGHT SCREEN | PSY | - | - | 30 | 26 |
| REFLECT | PSY | - | - | 20 | 26 |
| ENCORE | NRM | - | 100 | 5 | 31 |
| PSYBEAM | PSY | 65 | 100 | 20 | 36 |
| BATON PASS | NRM | - | - | 40 | 41 |
| SAFEGUARD | NRM | - | - | 25 | 46 |

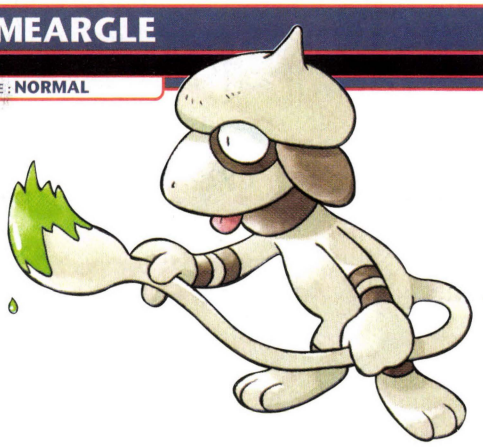
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #122 |
|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● |

## #235 SMEARGLE

TYPE : NORMAL

Height : 3'11"
Weight : 128 lbs



| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ●□□ | ●□□ | ●□□ | ●□□ | ●□□ | ●●□ |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #235 |
|---|---|---|---|---|---|
| SKETCH | NRM | - | - | 1 | - |
| SKETCH | NRM | - | - | 1 | 11 |
| SKETCH | NRM | - | - | 1 | 21 |
| SKETCH | NRM | - | - | 1 | 31 |
| SKETCH | NRM | - | - | 1 | 41 |
| SKETCH | NRM | - | - | 1 | 51 |
| SKETCH | NRM | - | - | 1 | 61 |
| SKETCH | NRM | - | - | 1 | 71 |
| SKETCH | NRM | - | - | 1 | 81 |
| SKETCH | NRM | - | - | 1 | 91 |

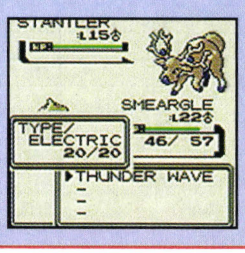
### TM & HM ABILITIES

NONE

## PROF. ELM'S MEMO

### Smeargle's Sketch

Recent breakthroughs in Smeargle research show that it learns one attack, Sketch, which allows it to copy any Pokémon move from another Pokémon. It's not easy to teach the creature moves—patience is required. Moves learned during a Game Link battle will be forgotten after the battle is over, so if you want Smeargle to remember a move, teach it during an in-game battle. If you have two Game Paks and two Game Boy Colors, you can put a Pokémon with a move you want to copy as the only member of one Pak's party (preferably with just the one move as well), then Mystery Gift with the Pak that has Smeargle. Next, head to the Trainer House with Smeargle to battle—you will battle the Pokémon that has the move you want. Use Sketch to copy the move. Smeargle will learn Sketch several times as it gains levels, which means you can copy moves several more times until you have a very powerful Pokémon—so powerful, it may be banned in some competitions.



## #83 FARFETCH'D

Height : 2'7"
Weight : 33 lbs

TYPE : NORMAL/FLYING

| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ●● | ● | ●● | ● | ● | ●● |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #83 |
|---|---|---|---|---|---|
| PECK | FLY | 35 | 100 | 35 | - |
| SAND-ATTACK | GRD | - | 100 | 15 | 7 |
| LEER | NRM | - | 100 | 30 | 13 |
| FURY ATTACK | NRM | 15 | 85 | 20 | 19 |
| SWORDS DANCE | NRM | - | - | 30 | 25 |
| AGILITY | PSY | - | - | 30 | 31 |
| SLASH | NRM | 70 | 100 | 20 | 37 |
| FALSE SWIPE | NRM | 40 | 100 | 40 | 44 |

### TM & HM ABILITIES

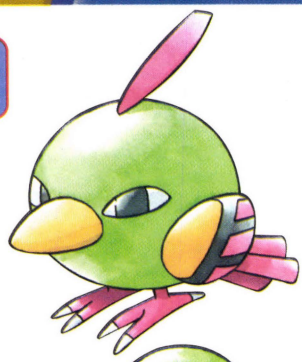
| # | ATTACK | TYPE | BA | AC | PP | #83 |
|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● |
| 43 | DETECT | FTG | - | - | 5 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● |
| 47 | STEEL WING | STL | 70 | 90 | 25 | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● |
| H2 | FLY | FLY | 70 | 95 | 15 | ● |

## #177 NATU

Height : 0"8"
Weight : 4 lbs

TYPE : PSYCHIC/FLYING

| SPECIAL ATTACK | SPECIAL DEFENSE |
|---|---|
| ●● | ● |
| HIT POINTS | SPEED |
| ● | ●● |
| ATTACK | DEFENSE |
| ● | ● |



## #178 XATU

NATU LEVEL 25 ▶ XATU

Height : 4'11"
Weight : 33 lbs

TYPE : PSYCHIC/FLYING

| SPECIAL ATTACK | SPECIAL DEFENSE |
|---|---|
| ●●● | ●● |
| HIT POINTS | SPEED |
| ● | ●● |
| ATTACK | DEFENSE |
| ●● | ●● |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #177 | #178 |
|---|---|---|---|---|---|---|
| PECK | FLY | 35 | 100 | 35 | - | - |
| LEER | NRM | - | 100 | 30 | - | - |
| NIGHT SHADE | GHO | - | 100 | 15 | 10 | 10 |
| TELEPORT | PSY | - | - | 20 | 20 | 20 |
| FUTURE SIGHT | PSY | 80 | 90 | 15 | 30 | 35 |
| CONFUSE RAY | GHO | - | 100 | 10 | 40 | 50 |
| PSYCHIC | PSY | 90 | 100 | 10 | 50 | 65 |

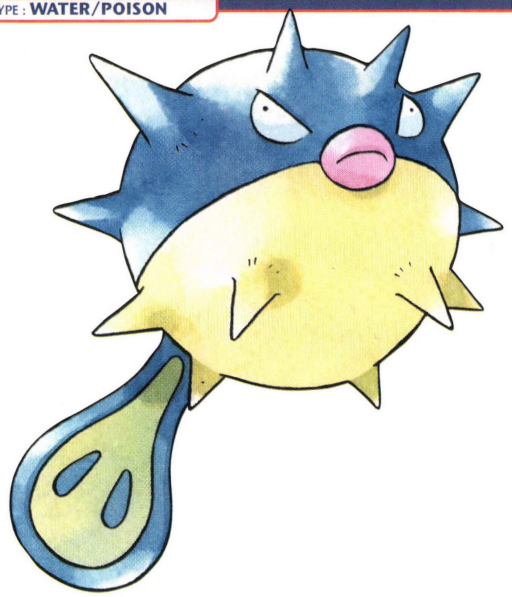
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #177 | #178 |
|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● | ● |
| H2 | FLY | FLY | 70 | 95 | 15 | | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● |

## #211 QWILFISH

Height: 1'8"
Weight: 9 lbs

TYPE: WATER/POISON



| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ●● | ● | ●●● | ●● | ● | ●● |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #211 |
|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - |
| POISON STING | PSN | 15 | 100 | 35 | - |
| HARDEN | NRM | - | - | 30 | 10 |
| MINIMIZE | NRM | - | - | 20 | 10 |
| WATER GUN | WTR | 40 | 100 | 25 | 19 |
| PIN MISSILE | BUG | 14 | 85 | 20 | 28 |
| TAKE DOWN | NRM | 90 | 85 | 20 | 37 |
| HYDRO PUMP | WTR | 120 | 80 | 5 | 46 |

### TM & HM ABILITIES

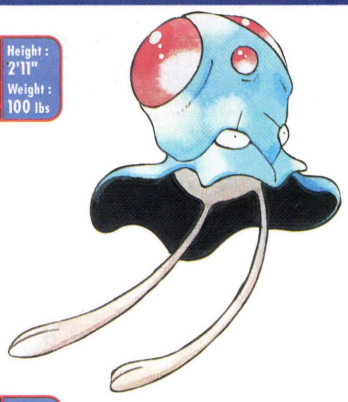
| # | ATTACK | TYPE | BA | AC | PP | #211 |
|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 36 | SLUDGE BOMB | PSN | 90 | 100 | 10 | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | ● |
| H7 | WATERFALL | WTR | 80 | 100 | 15 | ● |

## #72 TENTACOOL

Height: 2'11"
Weight: 100 lbs

TYPE: WATER/POISON

| SPECIAL ATTACK | SPECIAL DEFENSE |
|---|---|
| ● | ●● |
| HIT POINTS | SPEED |
| ● | ●● |
| ATTACK | DEFENSE |
| ● | ● |



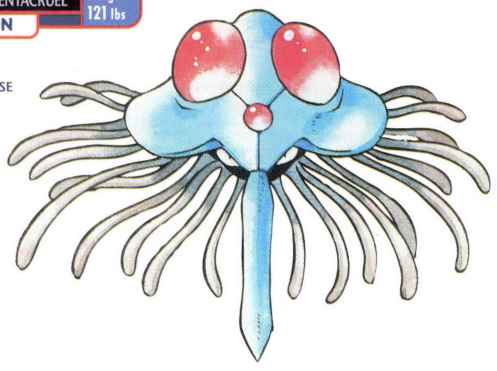
## #73 TENTACRUEL

TENTACOOL LEVEL 30 ▶ TENTACRUEL

Height: 5'3"
Weight: 121 lbs

TYPE: WATER/POISON

| SPECIAL ATTACK | SPECIAL DEFENSE |
|---|---|
| ●● | ●●● |
| HIT POINTS | SPEED |
| ●● | ●●● |
| ATTACK | DEFENSE |
| ●● | ● |



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #72 | #73 |
|---|---|---|---|---|---|---|
| POISON STING | PSN | 15 | 100 | 35 | - | - |
| SUPERSONIC | NRM | - | 55 | 20 | 6 | 6 |
| CONSTRICT | NRM | 10 | 100 | 35 | 12 | 12 |
| ACID | PSN | 40 | 100 | 30 | 19 | 19 |
| BUBBLEBEAM | WTR | 65 | 100 | 20 | 25 | 25 |
| WRAP | NRM | 15 | 85 | 20 | 30 | 30 |
| BARRIER | PSY | - | - | 30 | 36 | 38 |
| SCREECH | NRM | - | 85 | 40 | 43 | 47 |
| HYDRO PUMP | WTR | 120 | 80 | 5 | 49 | 55 |

### TM & HM ABILITIES

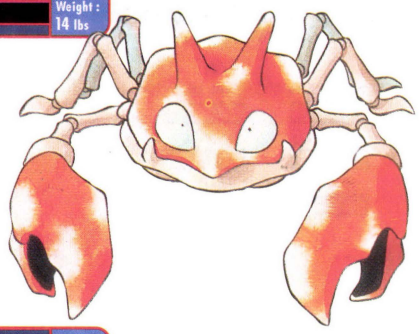
| # | ATTACK | TYPE | BA | AC | PP | #72 | #73 |
|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 36 | SLUDGE BOMB | PSN | 90 | 100 | 10 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | ● | ● |

## #98 KRABBY

Height : 1'4"
Weight : 14 lbs

TYPE : WATER

SPECIAL ATTACK ●○○
SPECIAL DEFENSE ●○○
HIT POINTS ●○○
SPEED ●○○
ATTACK ●●●
DEFENSE ●●○



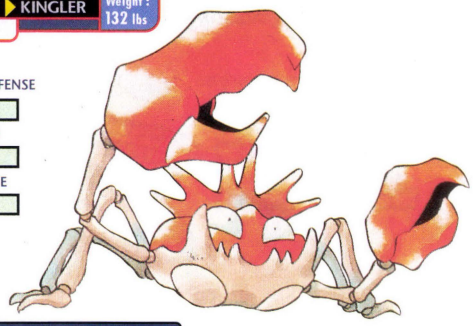
## #99 KINGLER

Height : 4'3"
Weight : 132 lbs

KRABBY LEVEL 28 ▶ KINGLER

TYPE : WATER

SPECIAL ATTACK ●○○
SPECIAL DEFENSE ●○○
HIT POINTS ●○○
SPEED ●●○
ATTACK ●●●
DEFENSE ●●○



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #98 | #99 |
|---|---|---|---|---|---|---|
| BUBBLE | WTR | 20 | 100 | 30 | - | - |
| LEER | NRM | - | 100 | 30 | 5 | 5 |
| VICEGRIP | NRM | 66 | 100 | 30 | 12 | 12 |
| HARDEN | NRM | - | - | 30 | 16 | 16 |
| STOMP | NRM | 65 | 100 | 20 | 23 | 23 |
| GUILLOTINE | NRM | - | 30 | 5 | 27 | 27 |
| PROTECT | NRM | - | - | 10 | 34 | 38 |
| CRABHAMMER | WTR | 90 | 85 | 10 | 41 | 49 |

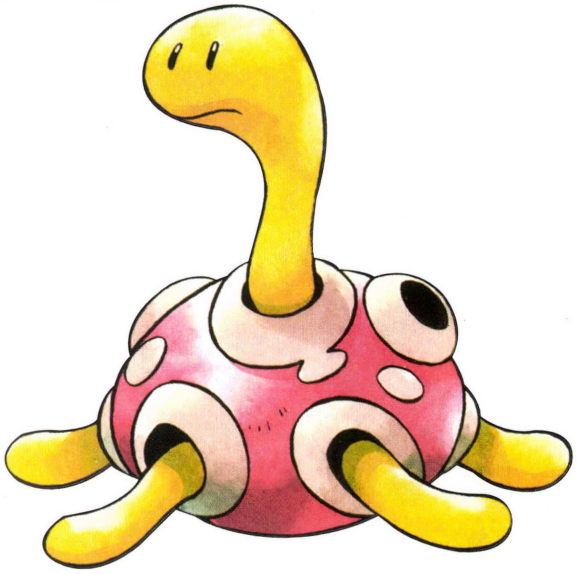
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #98 | #99 |
|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | ● | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | ● | ● |

## #213 SHUCKLE

Height : 2'0"
Weight : 45 lbs

TYPE : BUG/ROCK



SPECIAL ATTACK ●○○
SPECIAL DEFENSE ●●●
ATTACK ●○○
DEFENSE ●●●
HIT POINTS ●○○
SPEED ●○○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #213 |
|---|---|---|---|---|---|
| CONSTRICT | NRM | 10 | 100 | 35 | - |
| WITHDRAW | WTR | - | - | 40 | - |
| WRAP | NRM | 15 | 85 | 20 | 9 |
| ENCORE | NRM | - | 100 | 5 | 14 |
| SAFEGUARD | NRM | - | - | 25 | 23 |
| BIDE | NRM | - | 100 | 10 | 28 |
| REST | PSY | - | - | 10 | 37 |

### TM & HM ABILITIES

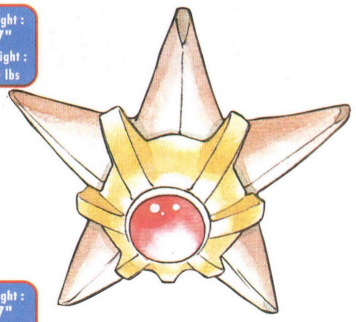
| # | ATTACK | TYPE | BA | AC | PP | #213 |
|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 36 | SLUDGE BOMB | PSN | 90 | 100 | 10 | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● |

## #120 STARYU

Height : 2'7"
Weight : 76 lbs

TYPE : WATER

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●●○
ATTACK ●○○ DEFENSE ●○○



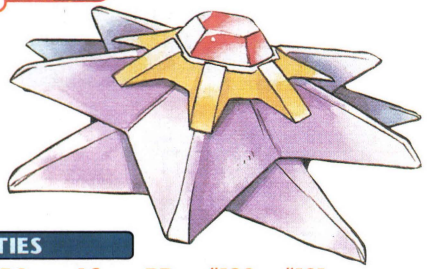
## #121 STARMIE

Height : 3'7"
Weight : 176 lbs

STARYU Water Stone ▶ STARMIE

TYPE : WATER/PSYCHIC

SPECIAL ATTACK ●●● SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●●●
ATTACK ●●○ DEFENSE ●●○



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #120 | #121 |
|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | - |
| HARDEN | NRM | - | - | 30 | 2 | |
| WATER GUN | WTR | 40 | 100 | 25 | 7 | |
| RAPID SPIN | NRM | 20 | 100 | 40 | 13 | - |
| RECOVER | NRM | - | - | 20 | 19 | - |
| SWIFT | NRM | 60 | - | 20 | 25 | |
| BUBBLEBEAM | WTR | 65 | 100 | 20 | 31 | - |
| MINIMIZE | NRM | - | - | 20 | 37 | |
| CONFUSE RAY | GHO | - | 100 | 10 | | 37 |
| LIGHT SCREEN | PSY | - | - | 30 | 43 | |
| HYDRO PUMP | WTR | 120 | 80 | 5 | 50 | |

### TM & HM ABILITIES

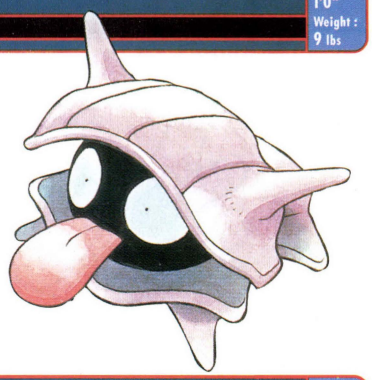
| # | ATTACK | TYPE | BA | AC | PP | #120 | #121 |
|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | ● | ● |
| H7 | WATERFALL | WTR | 80 | 100 | 15 | ● | ● |

## #90 SHELLDER

Height : 1'0"
Weight : 9 lbs

TYPE : WATER

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●●○ DEFENSE ●●○



## #91 CLOYSTER

Height : 4'11"
Weight : 292 lbs

SHELLDER Water Stone ▶ CLOYSTER

TYPE : WATER/ICE

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●●○
ATTACK ●●● DEFENSE ●●●

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #90 | #91 |
|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | |
| WITHDRAW | WTR | - | - | 40 | - | - |
| SUPERSONIC | NRM | - | 55 | 20 | 9 | - |
| AURORA BEAM | ICE | 65 | 100 | 20 | 17 | - |
| PROTECT | NRM | - | - | 10 | 25 | - |
| LEER | NRM | - | 100 | 30 | 33 | |
| CLAMP | WTR | 35 | 75 | 10 | 41 | |
| SPIKE CANNON | NRM | 20 | 100 | 15 | | 41 |
| ICE BEAM | ICE | 95 | 100 | 10 | 49 | |

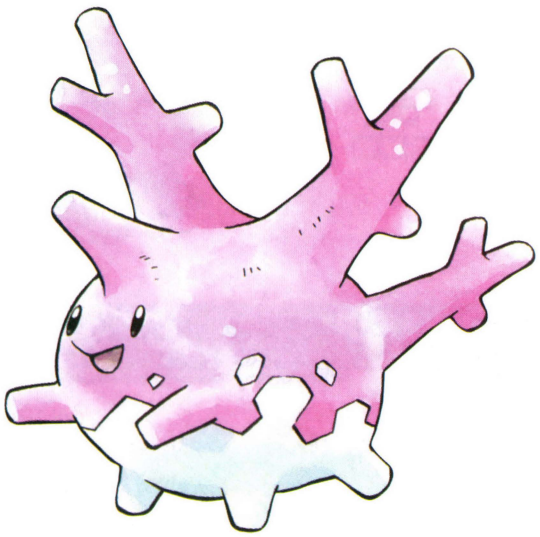
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #90 | #91 |
|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | ● | ● |

## #222 CORSOLA

Height : 2'0"
Weight : 11 lbs

TYPE : WATER/ROCK



| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ●● | ●● | ●● | ●● | ● | ● |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #222 |
|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - |
| HARDEN | NRM | - | - | 30 | 7 |
| BUBBLE | WTR | 20 | 100 | 30 | 13 |
| RECOVER | NRM | - | - | 20 | 19 |
| BUBBLEBEAM | WTR | 65 | 100 | 20 | 25 |
| SPIKE CANNON | NRM | 20 | 100 | 15 | 31 |
| MIRROR COAT | PSY | - | 100 | 20 | 37 |
| ANCIENT POWER | RCK | 60 | 100 | 5 | 43 |

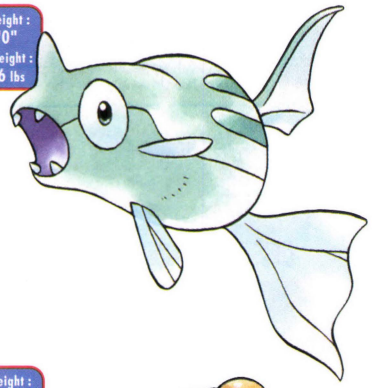
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #222 |
|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | ● |

## #223 REMORAID

Height : 2'0"
Weight : 26 lbs

TYPE : WATER



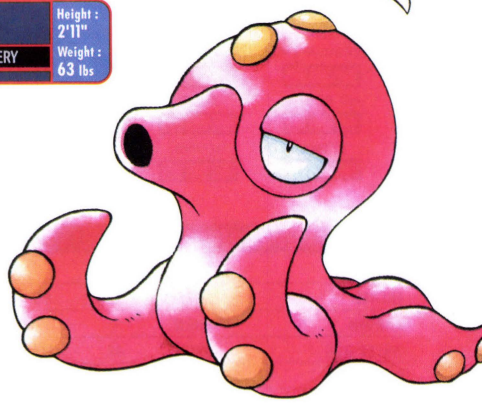
| SPECIAL ATTACK | SPECIAL DEFENSE | HIT POINTS | SPEED | ATTACK | DEFENSE |
|---|---|---|---|---|---|
| ●●● | ●●● | ●●● | ●●● | ●●● | ●●● |

## #224 OCTILLERY

REMORAID LEVEL 25 ▶ OCTILLERY

Height : 2'11"
Weight : 63 lbs

TYPE : WATER



| SPECIAL ATTACK | SPECIAL DEFENSE | HIT POINTS | SPEED | ATTACK | DEFENSE |
|---|---|---|---|---|---|
| ●●● | ●●● | ●●● | ●●● | ●●● | ●●● |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #223 | #224 |
|---|---|---|---|---|---|---|
| WATER GUN | WTR | 40 | 100 | 25 | - | - |
| LOCK-ON | NRM | - | 100 | 5 | 11 | |
| CONSTRICT | NRM | 10 | 100 | 35 | | 11 |
| PSYBEAM | PSY | 65 | 100 | 20 | 22 | 22 |
| AURORA BEAM | ICE | 65 | 100 | 20 | 22 | 22 |
| BUBBLEBEAM | WTR | 65 | 100 | 20 | 22 | 22 |
| OCTAZOOKA | WTR | 65 | 85 | 10 | | 25 |
| FOCUS ENERGY | NRM | - | - | 30 | 33 | 38 |
| ICE BEAM | ICE | 95 | 100 | 10 | 44 | 54 |
| HYPER BEAM | NRM | 150 | 90 | 5 | 55 | 70 |

### TM & HM ABILITIES

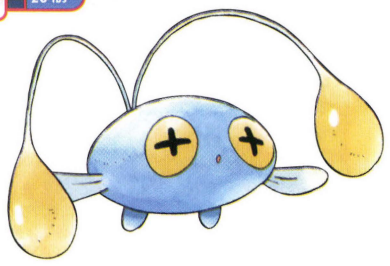
| # | ATTACK | TYPE | BA | AC | PP | #223 | #224 |
|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | ● | ● |

## #170 CHINCHOU

Height : 1'8"
Weight : 26 lbs

TYPE : WATER/ELECTRIC

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●○○
HIT POINTS ●●○ SPEED ●●○
ATTACK ●○○ DEFENSE ●○○



## #171 LANTURN

Height : 3'11"
Weight : 50 lbs

CHINCHOU LEVEL 27 ▶ LANTURN

TYPE : WATER/ELECTRIC

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●●○
ATTACK ●●○ DEFENSE ●○○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #170 | #171 |
|---|---|---|---|---|---|---|
| BUBBLE | WTR | 20 | 100 | 30 | - | - |
| THUNDER WAVE | ELC | - | 100 | 20 | - | - |
| SUPERSONIC | NRM | - | 55 | 20 | 5 | 5 |
| FLAIL | NRM | - | 100 | 15 | 13 | 13 |
| WATER GUN | WTR | 40 | 100 | 25 | 17 | 17 |
| SPARK | ELC | 65 | 100 | 20 | 25 | 25 |
| CONFUSE RAY | GHO | - | 100 | 10 | 29 | 33 |
| TAKE DOWN | NRM | 90 | 85 | 20 | 37 | 45 |
| HYDRO PUMP | WTR | 120 | 80 | 5 | 41 | 53 |

### TM & HM ABILITIES

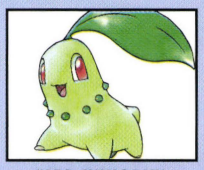
| # | ATTACK | TYPE | BA | AC | PP | #170 | #171 |
|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | ● | ● |
| H7 | WATERFALL | WTR | 80 | 100 | 15 | ● | ● |

## PROF. ELM'S MEMO

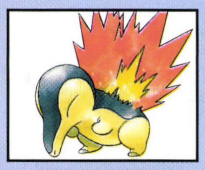
### Rare Pokémon

While it's true that many Pokémon are quite common, several Pokémon are very rare in Gold and Silver and you should take extreme caution when trying to capture them. If you can, save your game before you try to capture some of the rare creatures. You can choose to take Chikorita, Cyndaquil or Totodile from me. If you have friends who have chosen different creatures, however, you can ask them to hatch the creatures that you didn't pick for you at the Day-care Center.

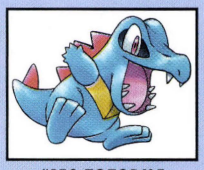
Chikorita, Cyndaquil and Totodile are very rare Pokémon. Once you choose one from my lab at the beginning of the game, you won't be able to choose either of the other two.



#152 CHIKORITA



#155 CYNDAQUIL



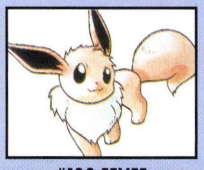
#158 TOTODILE

#250 HO-OH

The one-of-a-kind Legendary Bird, Ho-oh, can be caught at the top of Tin Tower—but if you accidentally make it faint, you won't get another chance. Take many Poké Balls with you when you try to capture the creature.

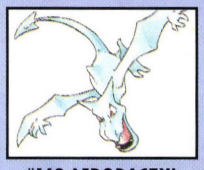
#249 LUGIA

Lugia is also a Legendary Bird, and it's as rare as Ho-oh. If you're playing Silver, you'll be able to capture Lugia first. If you're playing Gold, Ho-oh will appear first. The second Legendary Bird you try to capture will be very tough.



#133 EEVEE

Eevee can be found in two places: Bill's house and Celadon City's Game Corner. You'll probably want more than one Eevee so you can raise several of the different Eevee evolutions. Try raising a few more at the Daycare Center.



#142 AERODACTYL

There is only one Aerodactyl in Gold and Silver, and it's found in the hands of a Trainer on Route 14. Take a Chansey with you to Route 14, or catch one nearby, and be prepared to trade it to the Trainer for her Aerodactyl.

#143 SNORLAX

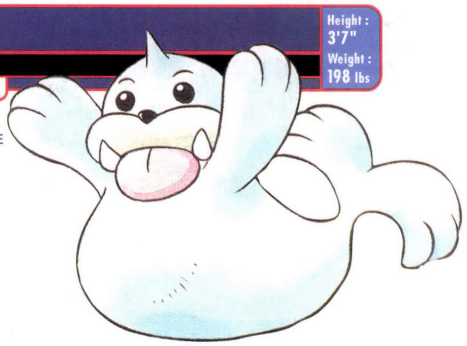
Before you wake the sleeping Snorlax near Vermilion City, you should save your game. If you accidentally knock out the Snorlax, start over—it's the only one in the game.

## #86 SEEL

TYPE : WATER

Height : 3'7"
Weight : 198 lbs

SPECIAL ATTACK ●○○
SPECIAL DEFENSE ●●○
HIT POINTS ●○○
SPEED ●○○
ATTACK ●○○
DEFENSE ●○○



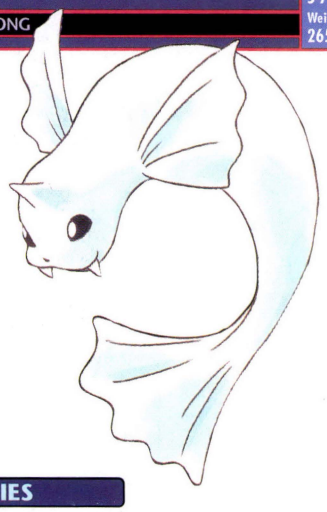
## #87 DEWGONG

SEEL LEVEL 34 ▶ DEWGONG

TYPE : WATER/ICE

Height : 5'7"
Weight : 265 lbs

SPECIAL ATTACK ●●○
SPECIAL DEFENSE ●●○
HIT POINTS ●●○
SPEED ●●○
ATTACK ●●○
DEFENSE ●●○



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #86 | #87 |
|---|---|---|---|---|---|---|
| HEADBUTT | NRM | 70 | 100 | 15 | - | - |
| GROWL | NRM | - | 100 | 40 | 5 | 5 |
| AURORA BEAM | ICE | 65 | 100 | 20 | 16 | 16 |
| REST | PSY | - | - | 10 | 21 | 21 |
| TAKE DOWN | NRM | 90 | 85 | 20 | 32 | 32 |
| ICE BEAM | ICE | 95 | 100 | 10 | 37 | 43 |
| SAFEGUARD | NRM | - | - | 25 | 48 | 60 |

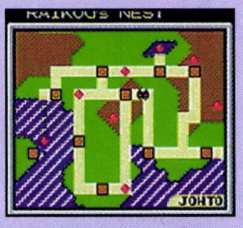
### TM & HM ABILITIES

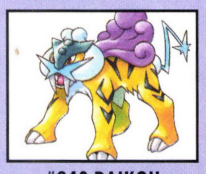
| # | ATTACK | TYPE | BA | AC | PP | #86 | #87 |
|---|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | ● | ● |
| H7 | WATERFALL | WTR | 80 | 100 | 15 | ● | ● |

## PROF. ELM'S MEMO

### More Rare Pokémon

Some Pokémon are difficult to catch in addition to being rare. The three unsightly creatures, Raikou, Entei and Suicune, will run away from you the first time you encounter them in the Burned Tower and every time you see them thereafter. To capture the elusive beasts, keep Pokémon that can use Mean Look or Spider Web at the head of your party so you can trap the creatures before they run away. You may also be able to capture the three with a Fast Ball, and, of course, a Master Ball will always do the trick. Try using Max Repel or Super Repel in an area where few Pokémon reside—one of the three just might appear.



#243 RAIKOU

#244 ENTEI

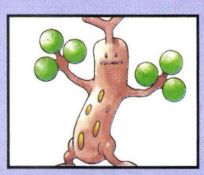
#245 SUICUNE

#175 TOGEPI

Keep the Mystery Egg you receive from my assistant in your party—it will hatch into the only Togepi in the game. If you'd like to create more Togepi, leave the Pokémon at the Daycare near Goldenrod City.

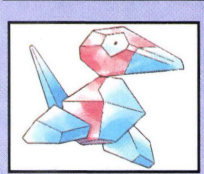
#236 TYROGUE

If you can find and defeat the Karate King inside Mt. Mortar, he will reward you with one of the rarest Pokémon in Gold and Silver—Tyrogue, the pre-evolved form of Hitmonchan, Hitmonlee and Hitmontop.



#185 SUDOWOODO

The weird tree that blocks your path to Route 36 is the only Sudowoodo in the game. The Rock-type creature is not a tree at all, and Water-type attacks are very effective on it. If it faints, your only chance to catch it will be lost.



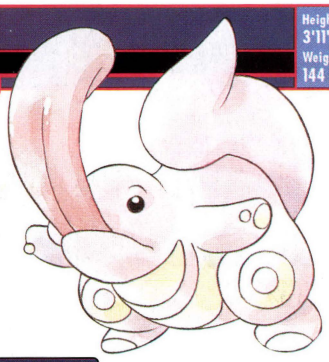
#137 PORYGON

If you're very good at games of chance or have lots of spare money to change into coins, you can pick up a Porygon in the Celadon City Game Corner. The rare creature will set you back 9,999 coins, so start saving up!

## #108 LICKITUNG

Height : 3'11"
Weight : 144 lbs

TYPE : NORMAL



SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●○○
ATTACK ●●○ DEFENSE ●●○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #108 |
|---|---|---|---|---|---|
| LICK | GHO | 20 | 100 | 30 | - |
| SUPERSONIC | NRM | - | 55 | 20 | 7 |
| DEFENSE CURL | NRM | - | - | 40 | 13 |
| STOMP | NRM | 65 | 100 | 20 | 19 |
| WRAP | NRM | 15 | 85 | 20 | 25 |
| DISABLE | NRM | - | 55 | 20 | 31 |
| SLAM | NRM | 80 | 75 | 20 | 37 |
| SCREECH | NRM | - | 85 | 40 | 43 |

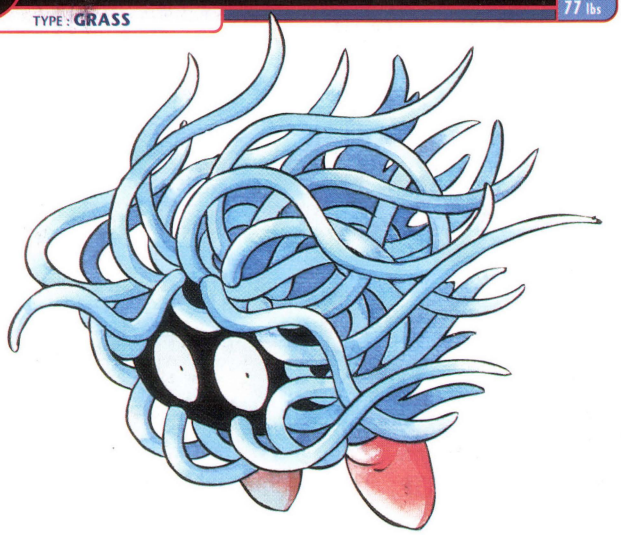
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #108 |
|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● |

## #114 TANGELA

Height : 3'3"
Weight : 77 lbs

TYPE : GRASS



SPECIAL ATTACK ●●● SPECIAL DEFENSE ●○○ ATTACK ●●○ DEFENSE ●●○ HIT POINTS ●○○ SPEED ●●○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #114 |
|---|---|---|---|---|---|
| CONSTRICT | NRM | 10 | 100 | 35 | - |
| SLEEP POWDER | GRS | - | 75 | 15 | 4 |
| ABSORB | GRS | 20 | 100 | 20 | 10 |
| POISONPOWDER | PSN | - | 75 | 35 | 13 |
| VINE WHIP | GRS | 35 | 100 | 10 | 19 |
| BIND | NRM | 15 | 75 | 20 | 25 |
| MEGA DRAIN | GRS | 40 | 100 | 10 | 31 |
| STUN SPORE | GRS | - | 75 | 30 | 34 |
| SLAM | NRM | 80 | 75 | 20 | 40 |
| GROWTH | NRM | - | - | 40 | 46 |

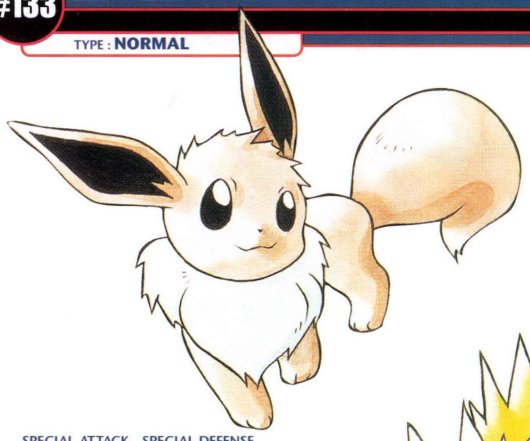
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #114 |
|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | 85 | 10 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 12 | SWEET SCENT | NRM | - | 100 | 20 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 36 | SLUDGE BOMB | PSN | - | - | 10 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● |

## #133 EEVEE

Height : 1'0"
Weight : 14 lbs

TYPE : NORMAL



SPECIAL ATTACK ●○○
SPECIAL DEFENSE ●●○
HIT POINTS ●○○
SPEED ●○○
ATTACK ●●○
DEFENSE ●○○

## #134 VAPOREON

EEVEE Water Stone ▶ VAPOREON

Height : 3'3"
Weight : 64 lbs

TYPE : WATER

SPECIAL ATTACK ●●●
SPECIAL DEFENSE ●●○
HIT POINTS ●●●
SPEED ●●○
ATTACK ●●○
DEFENSE ●○○

## #135 JOLTEON

EEVEE Thunder Stone ▶ JOLTEON

Height : 2'7"
Weight : 54 lbs

TYPE : ELECTRIC

SPECIAL ATTACK ●●●
SPECIAL DEFENSE ●●○
ATTACK ●●○
DEFENSE ●○○
HIT POINTS ●○○
SPEED ●●●

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #133 | #134 | #135 | #136 | #196 | #197 |
|---|---|---|---|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | - | - | - | - | - |
| TAIL WHIP | NRM | - | 100 | 30 | - | - | - | - | - | - |
| SAND-ATTACK | GRD | - | 100 | 15 | 8 | 8 | 8 | 8 | 8 | 8 |
| GROWL | NRM | - | 100 | 40 | 16 | | | | | |
| WATER GUN | WTR | 40 | 100 | 25 | | 16 | | | | |
| THUNDERSHOCK | ELC | 40 | 100 | 30 | | | 16 | | | |
| EMBER | FIR | 40 | 100 | 25 | | | | 16 | | |
| CONFUSION | PSY | 50 | 100 | 25 | | | | | 16 | |
| PURSUIT | DRK | 40 | 100 | 20 | | | | | | 16 |
| QUICK ATTACK | NRM | 40 | 100 | 30 | 23 | 23 | 23 | 23 | 23 | 23 |
| BITE | DRK | 60 | 100 | 25 | 30 | 30 | | 30 | | |
| DOUBLE KICK | FTG | 30 | 100 | 30 | | | 30 | | | |
| SWIFT | NRM | 60 | - | 20 | | | | | 30 | |
| CONFUSE RAY | GHO | - | 100 | 5 | | | | | | 30 |
| FOCUS ENERGY | NRM | - | - | 30 | 36 | | | | | |
| AURORA BEAM | ICE | 65 | 100 | 20 | | 36 | | | | |
| PIN MISSILE | BUG | 14 | 85 | 20 | | | 36 | | | |
| FIRE SPIN | FIR | 15 | 70 | 15 | | | | 36 | | |
| PSYBEAM | PSY | 65 | 100 | 20 | | | | | 36 | |
| FAINT ATTACK | DRK | 60 | - | 20 | | | | | | 36 |
| TAKE DOWN | NRM | 90 | 85 | 20 | 42 | | | | | |
| HAZE | ICE | - | - | 30 | | 42 | | | | |
| THUNDER WAVE | ELC | - | 100 | 20 | | | 42 | | | |
| SMOG | PSN | 20 | 70 | 20 | | | | 42 | | |
| PSYCH UP | NRM | - | - | 10 | | | | | 42 | |
| MEAN LOOK | NRM | - | 100 | 5 | | | | | | 42 |
| ACID ARMOR | PSN | - | - | 40 | | 47 | | | | |
| AGILITY | PSY | - | - | 30 | | | 47 | | | |
| LEER | NRM | - | 100 | 30 | | | | 47 | | |
| PSYCHIC | PSY | 90 | 100 | 10 | | | | | 47 | |
| SCREECH | NRM | - | 85 | 40 | | | | | | 47 |
| HYDRO PUMP | WTR | 120 | 80 | 5 | | 52 | | | | |
| THUNDER | ELC | 120 | 70 | 10 | | | 52 | | | |
| FLAMETHROWER | FIR | 95 | 100 | 15 | | | | 52 | | |
| MORNING SUN | NRM | - | - | 5 | | | | | 52 | |
| MOON LIGHT | NRM | - | - | 5 | | | | | | 52 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #133 | #134 | #135 | #136 | #196 | #197 |
|---|---|---|---|---|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● | ● | ● | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● | ● | ● | ● |
| 05 | ROAR | NRM | - | 100 | 20 | | ● | ● | ● | | |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● | ● | ● | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | | | ● | ● | ● | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | | | | | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● | ● | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● | ● | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● | ● | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | | ● | | | | |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● | ● | ● | ● | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | | ● | | | | |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● | ● | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● | ● | ● | ● | ● |
| 20 | ENDURE | NRM | - | 100 | 20 | ● | ● | ● | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● | ● | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● | ● | ● | ● | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | | | ● | | | |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● | ● | ● | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | | | | | ● | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● | ● | ● | ● | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● | ● | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● | ● | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● | ● | ● | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | | | | ● | | |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● | ● | ● | ● | ● |
| 42 | DREAM EATER | PSY | - | - | 10 | | | | | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● | ● | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● | ● | ● | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | | | | | ● | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | | | | | ● | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | | ● | | | | |
| H5 | FLASH | NRM | - | 70 | 20 | | | ● | | ● | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | | ● | | | | |
| H7 | WATERFALL | WTR | 80 | 100 | 15 | | ● | | | | |

## #136 FLAREON

EEVEE Fire Stone ▶ FLAREON

TYPE : FIRE

Height : 2'11"
Weight : 55 lbs

SPECIAL ATTACK ●●●
SPECIAL DEFENSE ●●●
HIT POINTS ●○○
SPEED ●●○
ATTACK ●●●
DEFENSE ●○○

## #196 ESPEON

EEVEE Friendship ▶ ESPEON

TYPE : PSYCHIC

Height : 2'11"
Weight : 58 lbs

SPECIAL ATTACK ●●●
SPECIAL DEFENSE ●●○
ATTACK ●●○
DEFENSE ●○○
HIT POINTS ●○○
SPEED ●●●

## #197 UMBREON

EEVEE Friendship ▶ UMBREON

TYPE : DARK

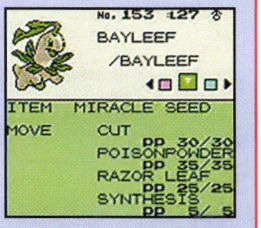
Height : 3'3"
Weight : 60 lbs

SPECIAL ATTACK ●●○
SPECIAL DEFENSE ●●●
HIT POINTS ●●○
SPEED ●●○
ATTACK ●●○
DEFENSE ●●○

## PROF. ELM'S MEMO

### Powerful Items

Some of the most fascinating additions to Gold and Silver are the items that Pokémon can carry. Items can result in some sort of benefit for the Pokémon or its Trainer. The items listed here and in the chart on page 68 have very special enhancing effects that can result in stronger attacks, improved abilities, shared experience and even evolution! Study each item's description to understand the best way to use it.




### Attack-Enhancing Items

| | |
|---|---|
| PINK BOW | Increases the power of Normal-type attacks |
| POLKADOT BOW | Increases the power of Normal-type attacks |
| BLACK BELT | Increases the power of Fighting-type attacks |
| POISON BARB | Increases the power of Poison-type attacks |
| SOFT SAND | Increases the power of Ground-type attacks |
| SHARP BEAK | Increases the power of Flying-type attacks |
| SILVER POWDER | Increases the power of Bug-type attacks |
| HARD STONE | Increases the power of Rock-type attacks |
| SPELL TAG | Increases the power of Ghost-type attacks |
| METAL COAT | Increases the power of Steel-type attacks |
| CHARCOAL | Increases the power of Fire-type attacks |
| MYSTIC WATER | Increases the power of Water-type attacks |
| MAGNET | Increases the power of Electric-type attacks |
| MIRACLE SEED | Increases the power of Grass-type attacks |
| NEVERMELT ICE | Increases the power of Ice-type attacks |
| TWISTED SPOON | Increases the power of Psychic-type attacks |
| DRAGON FANG | Increases the power of Dragon-type attacks |
| BLACK GLASSES | Increases the power of Dark-type attacks |

### Ability-Enhancing or Specific Items

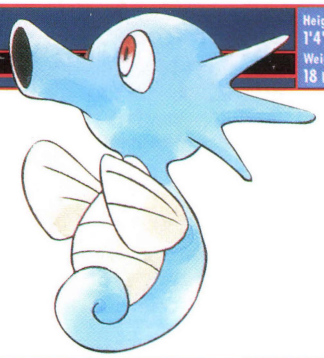
| | |
|---|---|
| BERSERK GENE | Raises attack power by two levels |
| BRIGHT POWDER | Lowers opponent's accuracy |
| SCOPE LENS | Raises chance of getting a Critical Hit |
| THICK CLUB | Increases Cubone or Marowak's physical attack |
| METAL POWDER | Increases Ditto's defense |
| LIGHT BALL | Doubles Pikachu's special attack |
| STICK | Increases Farfetch'd's attack |
| LUCKY PUNCH | Raises chance of getting a Critical Hit |

## #116 HORSEA

Height : 1'4"
Weight : 18 lbs

TYPE : WATER

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●●○
ATTACK ●○○ DEFENSE ●●○



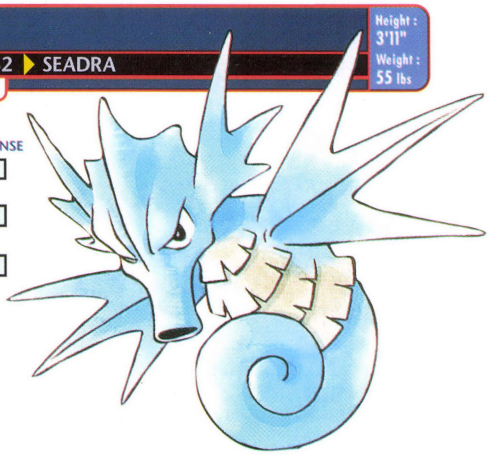
## #117 SEADRA

HORSEA LEVEL 32 ▶ SEADRA

Height : 3'11"
Weight : 55 lbs

TYPE : WATER

SPECIAL ATTACK ●●● SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●●○
ATTACK ●●○ DEFENSE ●●○



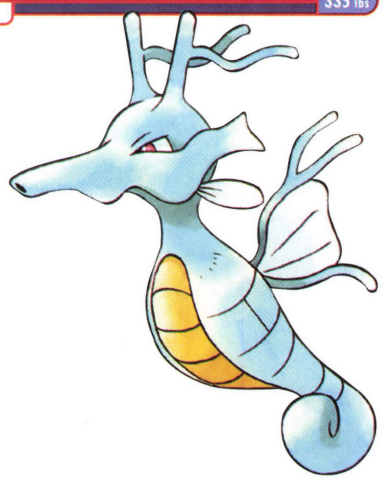
## #230 KINGDRA

SEADRA TRADE+Dragon Scale ▶ KINGDRA

Height : 5'11"
Weight : 335 lbs

TYPE : WATER/DRAGON

SPECIAL ATTACK ●●● SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●●○
ATTACK ●●● DEFENSE ●●○



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #116 | #117 | #230 |
|---|---|---|---|---|---|---|---|
| BUBBLE | WTR | 20 | 100 | 30 | - | - | - |
| SMOKESCREEN | NRM | - | 100 | 20 | 8 | 8 | 8 |
| LEER | NRM | - | 100 | 30 | 15 | 15 | 15 |
| WATER GUN | WTR | 40 | 100 | 25 | 22 | 22 | 22 |
| TWISTER | DRG | 40 | 100 | 20 | 29 | 29 | 29 |
| AGILITY | PSY | - | - | 30 | 36 | 40 | 40 |
| HYDRO PUMP | WTR | 120 | 80 | 5 | 43 | 51 | 51 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #116 | #117 | #230 |
|---|---|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● | ● |
| 16 | ICE WIND | ICE | 55 | 95 | 15 | ● | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● |
| 24 | DRAGONBREATH | DRG | 60 | 100 | 20 | ● | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● | ● | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | ● | ● | ● |
| H7 | WATERFALL | WTR | 80 | 100 | 15 | ● | ● | ● |

## PROF. ELM'S MEMO

Unusual Items

### Specialty Items

| | |
|---|---|
| CLEANSE TAG | Keeps low-level Pokémon from attacking in the wild |
| QUICK CLAW | Raises your chances of attacking first |
| KING'S ROCK | May make your opponent retreat |
| LEFTOVERS | Gradually restores HP during battle |
| FOCUS BAND | May prevent Pokémon from fainting |
| LUCKY EGG | Raises number of experience points earned |
| EXP. SHARE | Gives a Pokémon half of all experience points won |
| AMULET COIN | Doubles the money won after a battle |

## #207 GLIGAR

Height : 3'7"
Weight : 143 lbs

TYPE : GROUND/FLYING

| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ●○○ | ●●○ | ●●○ | ●●○ | ●○○ | ●●○ |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #207 |
|---|---|---|---|---|---|
| POISON STING | PSN | 15 | 100 | 35 | - |
| SAND-ATTACK | GRD | - | 100 | 15 | 6 |
| HARDEN | NRM | - | - | 30 | 13 |
| QUICK ATTACK | NRM | 40 | 100 | 30 | 20 |
| FAINT ATTACK | DRK | 60 | - | 20 | 28 |
| SLASH | NRM | 70 | 100 | 20 | 36 |
| SCREECH | NRM | 70 | 100 | 20 | 44 |
| GUILLOTINE | NRM | - | 30 | 5 | 52 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #207 |
|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | 90 | 15 | ● |
| 36 | SLUDGE BOMB | PSN | 90 | 100 | 10 | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ○ |
| 39 | SWIFT | NRM | 60 | - | 20 | ● |
| 43 | DETECT | FTG | - | - | 5 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● |

## #225 DELIBIRD

Height : 2'11"
Weight : 35 lbs

TYPE : ICE/FLYING

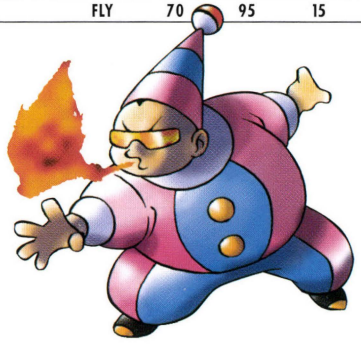
| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ●●○ | ●○○ | ●●○ | ●○○ | ●○○ | ●●○ |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #225 |
|---|---|---|---|---|---|
| PRESENT | NRM | - | 90 | 15 | - |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #225 |
|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ○ |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ○ |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ○ |
| 43 | DETECT | FTG | - | - | 5 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● |
| H2 | FLY | FLY | 70 | 95 | 15 | ○ |

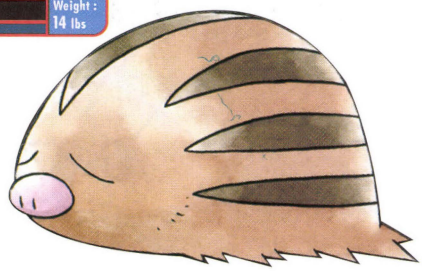


## #220 SWINUB

Height : 1'4"
Weight : 14 lbs

TYPE : ICE/GROUND

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●○○ DEFENSE ●○○



## #221 PILOSWINE

SWINUB LEVEL 33 ▶ PILOSWINE

Height : 3'7"
Weight : 123 lbs

TYPE : ICE/GROUND

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●○○
HIT POINTS ●●○ SPEED ●○○
ATTACK ●●● DEFENSE ●●○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #220 | #221 |
|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | |
| HORN ATTACK | NRM | 65 | 100 | 25 | | - |
| POWDER SNOW | ICE | 40 | 100 | 25 | 10 | 10 |
| ENDURE | NRM | - | - | 10 | 19 | 19 |
| TAKE DOWN | NRM | 90 | 85 | 20 | 28 | 28 |
| FURY ATTACK | NRM | 15 | 85 | 20 | | 33 |
| MIST | ICE | - | - | 30 | 37 | 42 |
| BLIZZARD | ICE | 120 | 70 | 5 | 46 | 56 |

### TM & HM ABILITIES

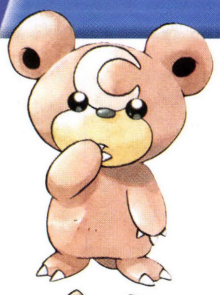
| # | ATTACK | TYPE | BA | AC | PP | #220 | #221 |
|---|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 05 | ROAR | NRM | - | 100 | 20 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● | ● |

## #216 TEDDIURSA

Height : 2'0"
Weight : 19 lbs

TYPE : NORMAL

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●●○ DEFENSE ●○○



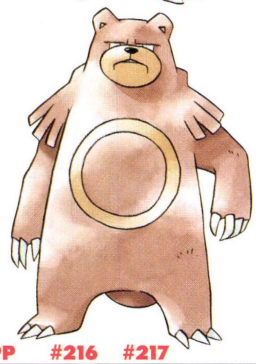
## #217 URSARING

TEDDIURSA LEVEL 30 ▶ URSARING

Height : 5'11"
Weight : 277 lbs

TYPE : NORMAL

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●○○
ATTACK ●●● DEFENSE ●●○



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #216 | #217 |
|---|---|---|---|---|---|---|
| SCRATCH | NRM | 40 | 100 | 35 | - | - |
| LEER | NRM | - | 100 | 30 | - | - |
| LICK | GHO | 20 | 100 | 30 | 8 | 8 |
| FURY SWIPES | NRM | 18 | 80 | 15 | 15 | 15 |
| FAINT ATTACK | DRK | 60 | - | 20 | 22 | 22 |
| REST | PSY | - | - | 10 | 29 | 29 |
| SLASH | NRM | 70 | 100 | 20 | 36 | 39 |
| SNORE | NRM | 40 | 100 | 15 | 43 | 49 |
| THRASH | NRM | 90 | 100 | 20 | 50 | 59 |

### TM & HM ABILITIES

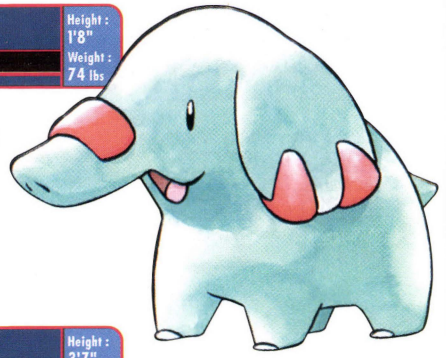
| # | ATTACK | TYPE | BA | AC | PP | #216 | #217 |
|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● |
| 05 | ROAR | NRM | - | 100 | 20 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | ● | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | ● | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● | ● |

## #231 PHANPY

Height : 1'8"
Weight : 74 lbs

TYPE : GROUND

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●●○ SPEED ●○○
ATTACK ●●○ DEFENSE ●○○



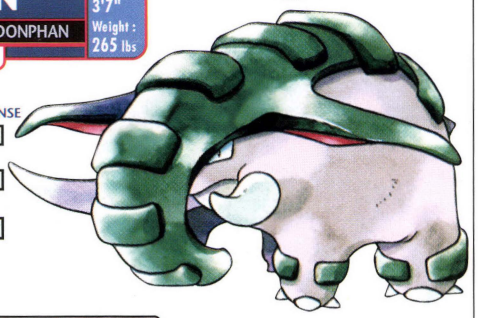
## #232 DONPHAN

PHANPY LEVEL 25 ▶ DONPHAN

Height : 3'7"
Weight : 265 lbs

TYPE : GROUND

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●○○
HIT POINTS ●●○ SPEED ●○○
ATTACK ●●● DEFENSE ●●○



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #231 | #232 |
|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | |
| HORN ATTACK | NRM | 65 | 100 | 25 | | - |
| GROWL | NRM | - | 100 | 40 | - | - |
| DEFENSE CURL | NRM | - | - | 40 | 9 | 9 |
| FLAIL | NRM | - | 100 | 15 | 17 | 17 |
| TAKE DOWN | NRM | 90 | 85 | 20 | 25 | |
| FURY ATTACK | NRM | 15 | 85 | 20 | | 25 |
| ROLLOUT | RCK | 30 | 90 | 20 | 33 | 33 |
| ENDURE | NRM | - | - | 10 | 41 | |
| RAPID SPIN | NRM | 20 | 100 | 40 | | 41 |
| DOUBLE-EDGE | NRM | 120 | 100 | 15 | 49 | |
| EARTHQUAKE | GRD | 100 | 100 | 10 | | 49 |

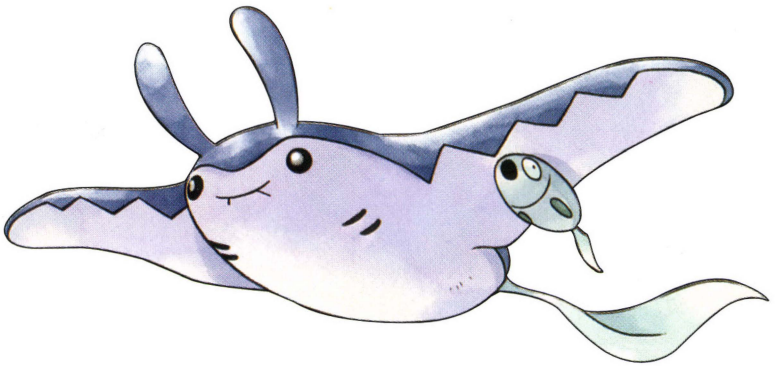
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #231 | #232 |
|---|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● |
| 05 | ROAR | NRM | - | 100 | 20 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● | ● |

## #226 MANTINE

Height : 6'11"
Weight : 485 lbs

TYPE : WATER/FLYING



SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●● ATTACK ●○○ DEFENSE ●●○ HIT POINTS ●○○ SPEED ●●○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #226 |
|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - |
| BUBBLE | WTR | 20 | 100 | 30 | - |
| SUPERSONIC | NRM | - | 55 | 20 | 10 |
| BUBBLEBEAM | WTR | 65 | 100 | 20 | 18 |
| TAKE DOWN | NRM | 90 | 85 | 20 | 25 |
| AGILITY | PSY | - | - | 30 | 32 |
| WING ATTACK | FLY | 60 | 100 | 35 | 40 |
| CONFUSE RAY | GHO | - | 100 | 10 | 49 |

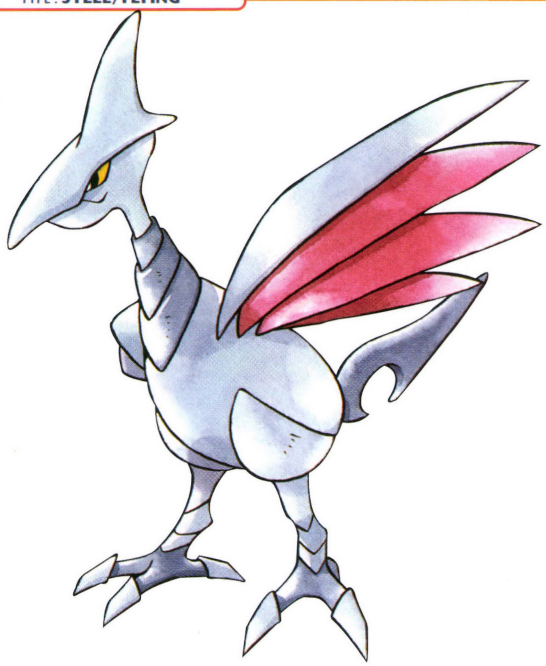
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #226 |
|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | 20 | 100 | 10 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | ● |
| H7 | WATERFALL | WTR | 80 | 100 | 15 | ● |

## #227 SKARMORY

Height : 5'7"
Weight : 111 lbs

TYPE : STEEL/FLYING



| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ● | ● | ● | ● | ● | ● |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #227 |
|---|---|---|---|---|---|
| LEER | NRM | - | 100 | 30 | - |
| PECK | FLY | 35 | 100 | 35 | - |
| SAND-ATTACK | GRD | - | 100 | 15 | 13 |
| SWIFT | NRM | 60 | - | 20 | 19 |
| AGILITY | PSY | - | - | 30 | 25 |
| FURY ATTACK | NRM | 15 | 85 | 20 | 37 |
| STEEL WING | STL | 70 | 90 | 25 | 49 |

### TM & HM ABILITIES

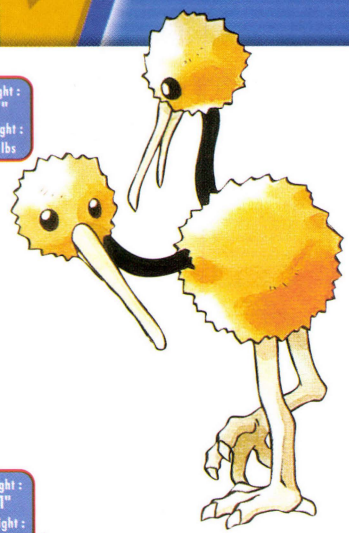
| # | ATTACK | TYPE | BA | AC | PP | #227 |
|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● |
| 43 | DETECT | FTG | - | - | 5 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● |
| 47 | STEEL WING | STL | 70 | 90 | 25 | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● |
| H2 | FLY | FLY | 70 | 95 | 15 | ● |

## #84 DODUO

Height : 4'7"
Weight : 86 lbs

TYPE : NORMAL/FLYING

| SPECIAL ATTACK | SPECIAL DEFENSE | HIT POINTS | SPEED | ATTACK | DEFENSE |
|---|---|---|---|---|---|
| ● | ● | ● | ● | ● | ● |



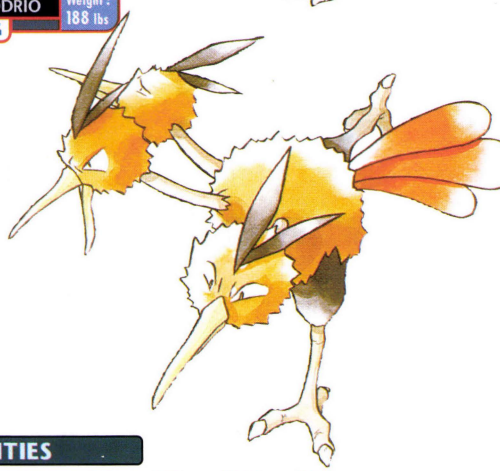
## #85 DODRIO

DODUO LEVEL 31 ▶ DODRIO

Height : 5'11"
Weight : 188 lbs

TYPE : NORMAL/FLYING

| SPECIAL ATTACK | SPECIAL DEFENSE | HIT POINTS | SPEED | ATTACK | DEFENSE |
|---|---|---|---|---|---|
| ● | ● | ● | ● | ● | ● |



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #84 | #85 |
|---|---|---|---|---|---|---|
| PECK | FLY | 35 | 100 | 35 | - | - |
| GROWL | NRM | - | 100 | 40 | - | - |
| PURSUIT | DRK | 40 | 100 | 20 | 9 | 9 |
| FURY ATTACK | NRM | 15 | 85 | 20 | 13 | 13 |
| TRI ATTACK | NRM | 80 | 100 | 10 | 21 | 21 |
| RAGE | NRM | 20 | 100 | 20 | 25 | 25 |
| DRILL PECK | FLY | 80 | 100 | 20 | 33 | 38 |
| AGILITY | PSY | - | - | 30 | 37 | 47 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #84 | #85 |
|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| 47 | STEEL WING | STL | 70 | 90 | 25 | ● | ● |
| H2 | FLY | FLY | 70 | 95 | 15 | ● | ● |

## #77 PONYTA

Height : 3'3"
Weight : 66 lbs

TYPE : FIRE

SPECIAL ATTACK ●●□ SPECIAL DEFENSE ●●□
HIT POINTS ●□□ SPEED ●●□
ATTACK ●●□ DEFENSE ●□□

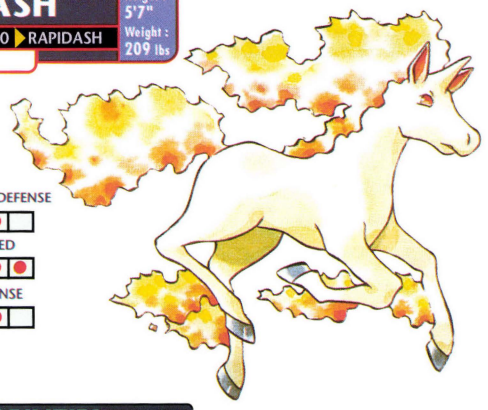
## #78 RAPIDASH

Height : 5'7"
Weight : 209 lbs

PONYTA LEVEL 40 ▶ RAPIDASH

TYPE : FIRE

SPECIAL ATTACK ●●□ SPECIAL DEFENSE ●●□
HIT POINTS ●□□ SPEED ●●●
ATTACK ●●● DEFENSE ●●□



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #77 | #78 |
|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | - |
| GROWL | NRM | - | 100 | 40 | 4 | 4 |
| TAIL WHIP | NRM | - | 100 | 30 | 8 | 8 |
| EMBER | FIR | 40 | 100 | 25 | 13 | 13 |
| STOMP | NRM | 65 | 100 | 20 | 19 | 19 |
| FIRE SPIN | FIR | 15 | 70 | 15 | 26 | 26 |
| TAKE DOWN | NRM | 90 | 85 | 20 | 34 | 34 |
| FURY ATTACK | NRM | 15 | 85 | 20 | | 40 |
| AGILITY | PSY | - | - | 30 | 43 | 47 |
| FIRE BLAST | FIR | 120 | 85 | 5 | 53 | 61 |

### TM & HM ABILITIES

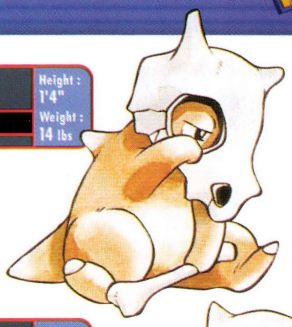
| # | ATTACK | TYPE | BA | AC | PP | #77 | #78 |
|---|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |

## #104 CUBONE

Height : 1'4"
Weight : 14 lbs

TYPE : GROUND

SPECIAL ATTACK □□□ SPECIAL DEFENSE □□□
HIT POINTS □□□ SPEED □□□
ATTACK □□□ DEFENSE □□□



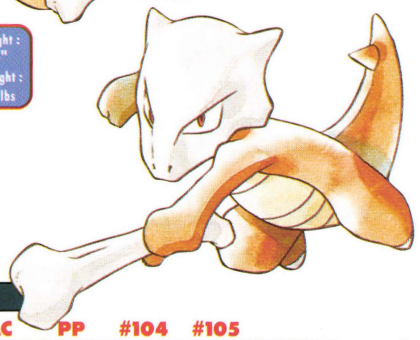
## #105 MAROWAK

Height : 3'3"
Weight : 99 lbs

CUBONE LEVEL 28 ▶ MAROWAK

TYPE : GROUND

SPECIAL ATTACK □□□ SPECIAL DEFENSE □□□
HIT POINTS □□□ SPEED □□□
ATTACK □□□ DEFENSE □□□



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #104 | #105 |
|---|---|---|---|---|---|---|
| GROWL | NRM | - | 100 | 40 | - | - |
| TAIL WHIP | NRM | - | 100 | 30 | 5 | 5 |
| BONE CLUB | GRD | 65 | 85 | 20 | 9 | 9 |
| HEADBUTT | NRM | 70 | 100 | 15 | 13 | 13 |
| LEER | NRM | - | 100 | 30 | 17 | 17 |
| FOCUS ENERGY | NRM | - | - | 30 | 21 | 21 |
| BONEMERANG | GRD | 50 | 90 | 10 | 25 | 25 |
| RAGE | NRM | 20 | 100 | 20 | 29 | 32 |
| FALSE SWIPE | NRM | 40 | 100 | 40 | 33 | 39 |
| THRASH | NRM | 90 | 100 | 20 | 37 | 46 |
| BONE RUSH | GRD | 25 | 80 | 10 | 41 | 53 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #104 | #105 |
|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 10 | | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● | ● |

## #115 KANGASKHAN

Height : 7'3"
Weight : 176 lbs

TYPE : NORMAL

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●●○
ATTACK ●●● DEFENSE ●●○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #115 |
|---|---|---|---|---|---|
| COMET PUNCH | NRM | 18 | 85 | 15 | - |
| LEER | NRM | - | 100 | 30 | 7 |
| BITE | DRK | 60 | 100 | 25 | 13 |
| TAIL WHIP | NRM | - | 100 | 30 | 19 |
| MEGA PUNCH | NRM | 80 | 85 | 20 | 25 |
| RAGE | NRM | 20 | 100 | 20 | 31 |
| ENDURE | NRM | - | - | 10 | 37 |
| DIZZY PUNCH | NRM | 70 | 100 | 10 | 43 |
| REVERSAL | FTG | - | 100 | 15 | 49 |

### TM & HM ABILITIES

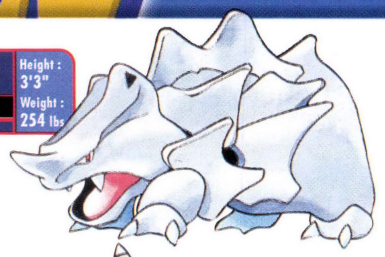
| # | ATTACK | TYPE | BA | AC | PP | #115 |
|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 05 | ROAR | NRM | - | 100 | 20 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● |

## #111 RHYHORN

Height : 3'3"
Weight : 254 lbs

TYPE : GROUND/ROCK

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●●○ SPEED ●○○
ATTACK ●●○ DEFENSE ●●○



## #112 RHYDON

RHYHORN LEVEL 42 ▶ RHYDON

Height : 6'3"
Weight : 265 lbs

TYPE : GROUND/ROCK

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●●○ SPEED ●○○
ATTACK ●●● DEFENSE ●●○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #111 | #112 |
|---|---|---|---|---|---|---|
| HORN ATTACK | NRM | 65 | 100 | 25 | - | - |
| TAIL WHIP | NRM | - | 100 | 30 | - | - |
| STOMP | NRM | 65 | 100 | 20 | 13 | 13 |
| FURY ATTACK | NRM | 15 | 85 | 20 | 19 | 19 |
| SCARY FACE | NRM | - | 90 | 10 | 31 | 31 |
| HORN DRILL | NRM | - | 30 | 5 | 37 | 37 |
| TAKE DOWN | NRM | 90 | 85 | 20 | 49 | 54 |
| EARTHQUAKE | GRD | 100 | 100 | 10 | 55 | 65 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #111 | #112 |
|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● |
| 05 | ROAR | NRM | - | 100 | 20 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 20 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● | ● |

## #198 MURKROW

Height : 1'8"
Weight : 5 lbs

TYPE : DARK/FLYING

| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ●●○ | ●○○ | ●●○ | ●○○ | ●○○ | ●●○ |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #198 |
|---|---|---|---|---|---|
| PECK | FLY | 35 | 100 | 35 | - |
| PURSUIT | DRK | 40 | 100 | 20 | 11 |
| HAZE | ICE | - | - | 30 | 16 |
| NIGHT SHADE | GHO | - | 100 | 15 | 26 |
| FAINT ATTACK | DRK | 60 | - | 20 | 31 |
| MEAN LOOK | NRM | - | 100 | 5 | 41 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #198 |
|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● |
| 43 | DETECT | FTG | - | - | 5 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● |
| 47 | STEEL WING | STL | 70 | 90 | 25 | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● |
| H2 | FLY | FLY | 70 | 95 | 15 | ● |

## #228 HOUNDOUR

Height : 2'0"
Weight : 24 lbs

TYPE : DARK/FIRE

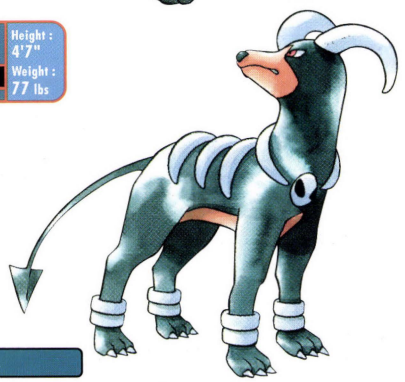
| SPECIAL ATTACK | SPECIAL DEFENSE | HIT POINTS | SPEED | ATTACK | DEFENSE |
|---|---|---|---|---|---|
| ●●○ | ●○○ | ●○○ | ●●○ | ●●○ | ●○○ |

## #229 HOUNDOOM

HOUNDOUR LEVEL 24 ▶ HOUNDOOM

Height : 4'7"
Weight : 77 lbs

TYPE : DARK/FIRE



| SPECIAL ATTACK | SPECIAL DEFENSE | HIT POINTS | SPEED | ATTACK | DEFENSE |
|---|---|---|---|---|---|
| ●●● | ●●○ | ●●○ | ●●○ | ●●○ | ●○○ |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #228 | #229 |
|---|---|---|---|---|---|---|
| LEER | NRM | - | 100 | 30 | - | - |
| EMBER | FIR | 40 | 100 | 25 | - | - |
| ROAR | NRM | - | 100 | 20 | 7 | 7 |
| SMOG | PSN | 20 | 70 | 20 | 13 | 13 |
| BITE | DRK | 60 | 100 | 25 | 20 | 20 |
| FAINT ATTACK | DRK | 60 | - | 20 | 27 | 30 |
| FLAMETHROWER | FIR | 95 | 100 | 15 | 35 | 41 |
| CRUNCH | DRK | 80 | 100 | 15 | 43 | 52 |

### TM & HM ABILITIES

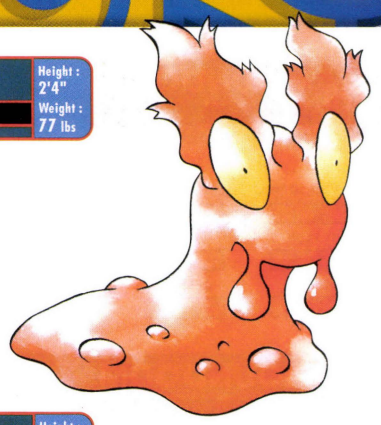
| # | ATTACK | TYPE | BA | AC | PP | #228 | #229 |
|---|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 05 | ROAR | NRM | - | 100 | 20 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 36 | SLUDGE BOMB | PSN | 90 | 100 | 10 | ● | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | | ● |

## #218 SLUGMA

Height : 2'4"
Weight : 77 lbs

TYPE : FIRE

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●○○ DEFENSE ●○○



## #219 MAGCARGO

SLUGMA LEVEL 38 ▶ MAGCARGO

Height : 2'7"
Weight : 121 lbs

TYPE : FIRE/ROCK

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●○○ DEFENSE ●●○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #218 | #219 |
|---|---|---|---|---|---|---|
| SMOG | PSN | 20 | 70 | 20 | - | - |
| EMBER | FIR | 40 | 100 | 25 | 8 | 8 |
| ROCK THROW | RCK | 50 | 90 | 15 | 15 | 15 |
| HARDEN | NRM | - | - | 30 | 22 | 22 |
| AMNESIA | PSY | - | - | 20 | 29 | 29 |
| FLAMETHROWER | FIR | 95 | 100 | 15 | 36 | 36 |
| ROCK SLIDE | RCK | 75 | 90 | 10 | 43 | 48 |
| BODY SLAM | NRM | 85 | 100 | 15 | 50 | 60 |

### TM & HM ABILITIES

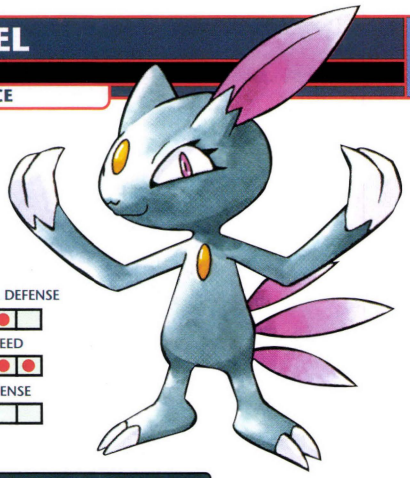
| # | ATTACK | TYPE | BA | AC | PP | #218 | #219 |
|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | | ● |

## #215 SNEASEL

Height : 2'11"
Weight : 62 lbs

TYPE : DARK/ICE

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●●○
HIT POINTS ●○○ SPEED ●●●
ATTACK ●●● DEFENSE ●○○



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #215 |
|---|---|---|---|---|---|
| SCRATCH | NRM | 40 | 100 | 35 | - |
| LEER | NRM | - | 100 | 30 | - |
| QUICK ATTACK | NRM | 40 | 100 | 30 | 9 |
| SCREECH | NRM | - | 85 | 40 | 17 |
| FAINT ATTACK | DRK | 60 | - | 20 | 25 |
| FURY SWIPES | NRM | 18 | 80 | 15 | 33 |
| AGILITY | PSY | - | - | 30 | 41 |
| SLASH | NRM | 70 | 100 | 20 | 49 |
| BEAT UP | DRK | 10 | 100 | 10 | 57 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #215 |
|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● |
| 43 | DETECT | FTG | - | - | 5 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● |

## #200 MISDREAVUS

Height : 2'4"
Weight : 2 lbs

TYPE : GHOST

| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ●● | ●● | ●● | ● | ● | ● |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #200 |
|---|---|---|---|---|---|
| GROWL | NRM | - | 100 | 40 | - |
| PSYWAVE | PSY | - | 80 | 15 | - |
| SPITE | GHO | - | 100 | 10 | 6 |
| CONFUSE RAY | GHO | - | 100 | 10 | 12 |
| MEAN LOOK | NRM | - | 100 | 5 | 19 |
| PSYBEAM | PSY | 65 | 100 | 20 | 27 |
| PAIN SPLIT | NRM | - | 100 | 20 | 36 |
| PERISH SONG | NRM | - | - | 5 | 46 |

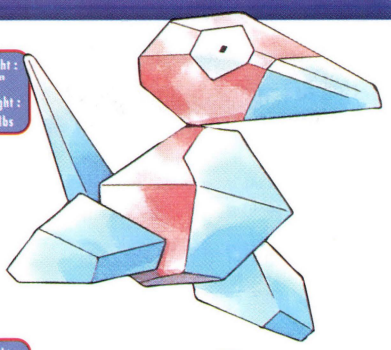
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #200 |
|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● |

## #137 PORYGON

Height : 2'7"
Weight : 80 lbs

TYPE : NORMAL



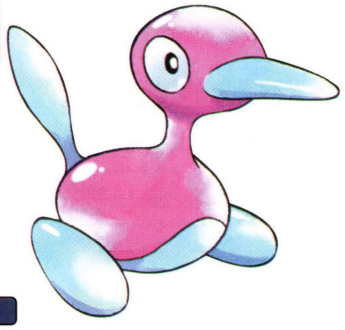
| SPECIAL ATTACK | SPECIAL DEFENSE | HIT POINTS | SPEED | ATTACK | DEFENSE |
|---|---|---|---|---|---|
| ●● | ●● | ● | ● | ●● | ●● |

## #233 PORYGON2

PORYGON Up-Grade + TRADE ▶ PORYGON2

Height : 2'0"
Weight : 72 lbs

TYPE : NORMAL



| SPECIAL ATTACK | SPECIAL DEFENSE | HIT POINTS | SPEED | ATTACK | DEFENSE |
|---|---|---|---|---|---|
| ●●● | ●● | ●● | ●● | ●● | ●● |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #137 | #233 |
|---|---|---|---|---|---|---|
| CONVERSION2 | NRM | - | 100 | 30 | - | - |
| TACKLE | NRM | 35 | 95 | 35 | - | - |
| CONVERSION | NRM | - | - | 30 | - | - |
| AGILITY | PSY | - | - | 30 | 9 | 9 |
| PSYBEAM | PSY | 65 | 100 | 20 | 12 | 12 |
| RECOVER | NRM | - | - | 20 | 20 | 20 |
| SHARPEN | NRM | - | - | 30 | 24 | |
| DEFENSE CURL | NRM | - | - | 40 | | 24 |
| LOCK-ON | NRM | - | 100 | 5 | 32 | 32 |
| TRI ATTACK | NRM | 80 | 100 | 10 | 36 | 36 |
| ZAP CANNON | ELC | 100 | 50 | 5 | 44 | 44 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #137 | #233 |
|---|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● |

## #113 CHANSEY

Height: 3'7" Weight: 76 lbs

TYPE: NORMAL

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●●○
HIT POINTS ●●● SPEED ●○○
ATTACK ●○○ DEFENSE ●○○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #113 | #242 |
|---|---|---|---|---|---|---|
| POUND | NRM | 40 | 100 | 35 | - | - |
| GROWL | NRM | - | 100 | 40 | 5 | 4 |
| TAIL WHIP | NRM | - | 100 | 30 | 9 | 7 |
| SOFTBOILED | NRM | - | 100 | 10 | 13 | 10 |
| DOUBLESLAP | NRM | 15 | 85 | 10 | 17 | 13 |
| MINIMIZE | NRM | - | - | 20 | 23 | 18 |
| SING | NRM | - | 55 | 15 | 29 | 23 |
| EGG BOMB | NRM | 100 | 75 | 10 | 35 | 28 |
| DEFENSE CURL | NRM | - | - | 40 | 41 | 33 |
| LIGHT SCREEN | PSY | - | - | 30 | 49 | 40 |
| DOUBLE-EDGE | NRM | 120 | 100 | 15 | 57 | 47 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #113 | #242 |
|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● | |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● |

## #242 BLISSEY

CHANSEY Friendship ▶ BLISSEY

Height: 4'11" Weight: 103 lbs

TYPE: NORMAL

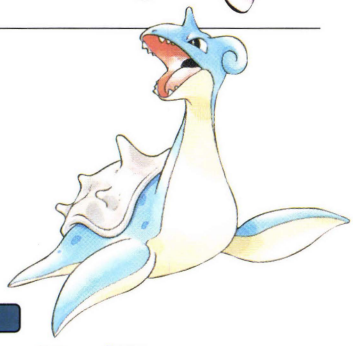
SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●●
HIT POINTS ●●● SPEED ●○○
ATTACK ●○○ DEFENSE ●○○

## #131 LAPRAS

Height: 8'2" Weight: 485 lbs

TYPE: WATER/ICE

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●●● SPEED ●●○
ATTACK ●●○ DEFENSE ●●○



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #131 |
|---|---|---|---|---|---|
| WATER GUN | WTR | 40 | 100 | 25 | - |
| GROWL | NRM | - | 100 | 40 | - |
| SING | NRM | - | 55 | 15 | - |
| MIST | ICE | - | - | 30 | 8 |
| BODY SLAM | NRM | 85 | 100 | 15 | 15 |
| CONFUSE RAY | GHO | - | 100 | 10 | 22 |
| PERISH SONG | NRM | - | - | 5 | 29 |
| ICE BEAM | ICE | 95 | 100 | 10 | 36 |
| RAIN DANCE | WTR | - | - | 5 | 43 |
| SAFEGUARD | NRM | - | - | 25 | 50 |
| HYDRO PUMP | WTR | 120 | 80 | 5 | 57 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #131 |
|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● |
| 24 | DRAGONBREATH | DRG | 60 | 100 | 20 | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | ● |

## #138 OMANYTE

Height : 1'4"
Weight : 17 lbs

TYPE : ROCK/WATER

SPECIAL ATTACK ●●□ SPECIAL DEFENSE ●□□
HIT POINTS ●□□ SPEED ●□□
ATTACK ●□□ DEFENSE ●●□

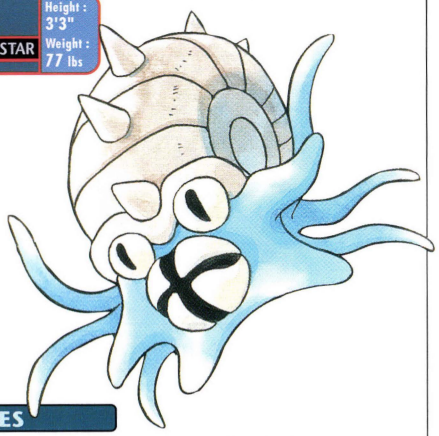
## #139 OMASTAR

OMANYTE LEVEL 40 ▶ OMASTAR

Height : 3'3"
Weight : 77 lbs

TYPE : ROCK/WATER

SPECIAL ATTACK ●●● SPECIAL DEFENSE ●●□
HIT POINTS ●●□ SPEED ●□□
ATTACK ●●□ DEFENSE ●●●



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #138 | #139 |
|---|---|---|---|---|---|---|
| CONSTRICT | NRM | 10 | 100 | 35 | - | - |
| WITHDRAW | WTR | - | - | 40 | - | - |
| BITE | DRK | - | - | 40 | 13 | 13 |
| WATER GUN | WTR | 40 | 100 | 25 | 19 | 19 |
| LEER | NRM | - | 100 | 30 | 31 | 31 |
| PROTECT | NRM | - | - | 10 | 37 | 37 |
| SPIKE CANNON | NRM | 20 | 100 | 15 | | 40 |
| ANCIENT POWER | RCK | 60 | 100 | 5 | 49 | 54 |
| HYDRO PUMP | WTR | 120 | 80 | 5 | 55 | 65 |

### TM & HM ABILITIES

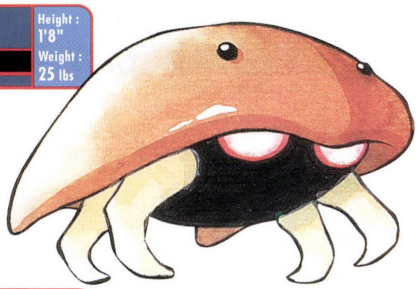
| # | ATTACK | TYPE | BA | AC | PP | #138 | #139 |
|---|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | ● | ● |

## #140 KABUTO

Height : 1'8"
Weight : 25 lbs

TYPE : ROCK/WATER

SPECIAL ATTACK ●●□ SPECIAL DEFENSE ●□□
HIT POINTS ●□□ SPEED ●□□
ATTACK ●●□ DEFENSE ●●□



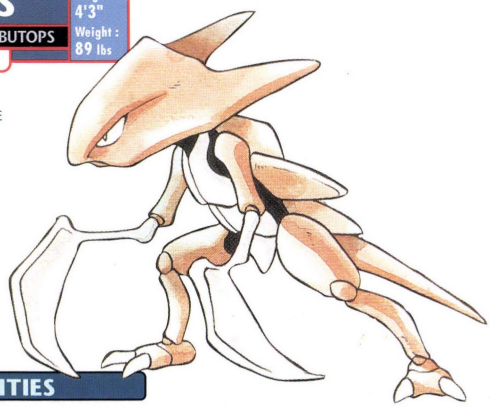
## #141 KABUTOPS

KABUTO LEVEL 40 ▶ KABUTOPS

Height : 4'3"
Weight : 89 lbs

TYPE : ROCK/WATER

SPECIAL ATTACK ●●□ SPECIAL DEFENSE ●●□
HIT POINTS ●□□ SPEED ●●□
ATTACK ●●● DEFENSE ●●□



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #140 | #141 |
|---|---|---|---|---|---|---|
| SCRATCH | NRM | 40 | 100 | 35 | - | - |
| HARDEN | NRM | - | - | 30 | - | - |
| ABSORB | GRS | 20 | 100 | 20 | 10 | 10 |
| LEER | NRM | - | 100 | 30 | 19 | 19 |
| SAND-ATTACK | GRD | - | 100 | 15 | 28 | 28 |
| ENDURE | NRM | - | - | 10 | 37 | 37 |
| SLASH | NRM | 70 | 100 | 20 | | 40 |
| MEGA DRAIN | GRS | 40 | 100 | 10 | 46 | 51 |
| ANCIENT POWER | RCK | 60 | 100 | 5 | 55 | 65 |

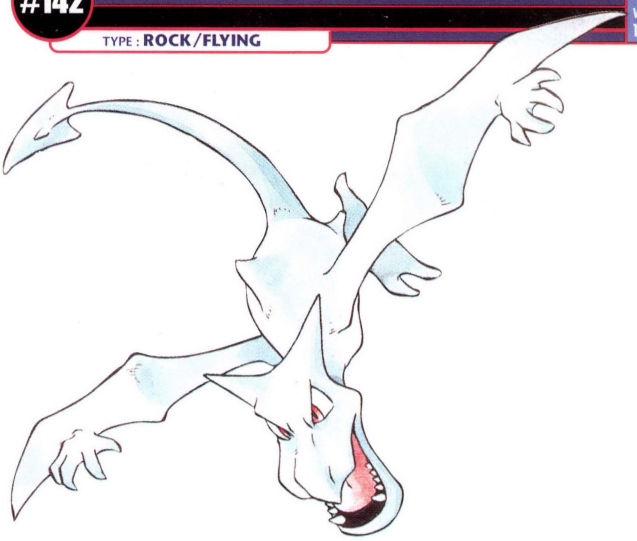
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #140 | #141 |
|---|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● |
| 46 | THIEF | DRK | 40 | 100 | 10 | ● | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | | ● |

## #142 AERODACTYL

Height : 5'11"
Weight : 130 lbs

TYPE : ROCK/FLYING



| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ●● | ●● | ●●● | ● | ●● | ●●● |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #142 |
|---|---|---|---|---|---|
| WING ATTACK | FLY | 60 | 100 | 35 | - |
| AGILITY | PSY | - | - | 30 | 8 |
| BITE | DRK | 60 | 100 | 25 | 15 |
| SUPERSONIC | NRM | - | 55 | 20 | 22 |
| ANCIENT POWER | RCK | 60 | 100 | 5 | 29 |
| SCARY FACE | NRM | - | 90 | 10 | 36 |
| TAKE DOWN | NRM | 90 | 85 | 20 | 43 |
| HYPER BEAM | NRM | 150 | 90 | 5 | 50 |

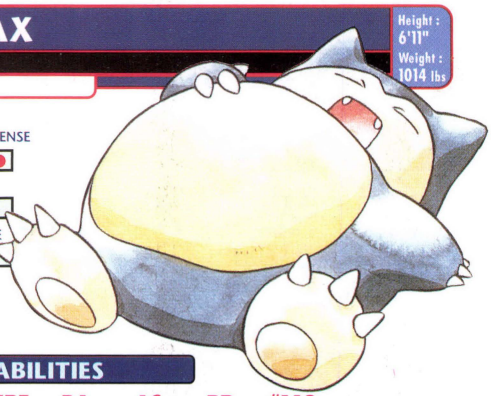
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #142 |
|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 05 | ROAR | NRM | - | 100 | 20 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● |
| 24 | DRAGONBREATH | DRG | 60 | 100 | 20 | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● |
| 43 | DETECT | FTG | - | - | 5 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| 47 | STEEL WING | STL | 70 | 90 | 25 | ● |
| H2 | FLY | FLY | 70 | 95 | 15 | ● |

## #143 SNORLAX

Height : 6'11"
Weight : 1014 lbs

TYPE : NORMAL



| SPECIAL ATTACK | SPECIAL DEFENSE | HIT POINTS | SPEED | ATTACK | DEFENSE |
|---|---|---|---|---|---|
| ●● | ●●● | ●●● | ● | ●●● | ● |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #143 |
|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - |
| AMNESIA | PSY | - | - | 20 | 8 |
| DEFENSE CURL | NRM | - | - | 40 | 15 |
| BELLY DRUM | NRM | - | - | 10 | 22 |
| HEADBUTT | NRM | 70 | 100 | 15 | 29 |
| SNORE | NRM | 40 | 100 | 15 | 36 |
| REST | PSY | - | - | 10 | 36 |
| BODY SLAM | NRM | 85 | 100 | 15 | 43 |
| ROLLOUT | RCK | 30 | 90 | 20 | 50 |
| HYPER BEAM | NRM | 150 | 90 | 5 | 57 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #143 |
|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● |

## #1 BULBASAUR

Height : 2'4"
Weight : 15 lbs

TYPE : GRASS/POISON

| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ●●○ | ●●○ | ●○○ | ●○○ | ●○○ | ●○○ |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #1 | #2 | #3 |
|---|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | - | - |
| GROWL | NRM | - | 100 | 40 | 4 | 4 | 4 |
| LEECH SEED | GRS | - | 90 | 10 | 7 | 7 | 7 |
| VINE WHIP | GRS | 35 | 100 | 10 | 10 | 10 | 10 |
| POISONPOWER | PSN | - | 75 | 35 | 15 | 15 | 15 |
| SLEEP POWER | GRS | - | 75 | 15 | 15 | 15 | 15 |
| RAZOR LEAF | GRS | 55 | 95 | 25 | 20 | 22 | 22 |
| SWEET SCENT | NRM | - | 100 | 20 | 25 | 29 | 29 |
| GROWTH | NRM | - | - | 40 | 32 | 38 | 41 |
| SYNTHESIS | GRS | - | - | 5 | 39 | 47 | 53 |
| SOLARBEAM | GRS | 120 | 100 | 10 | 46 | 56 | 65 |

### TM & HM ABILITIES

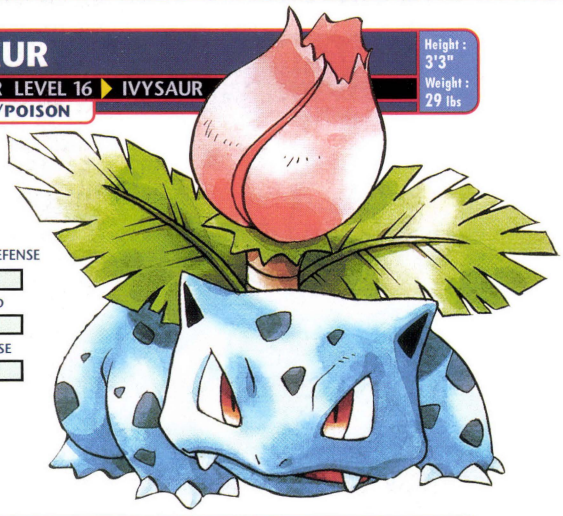
| # | ATTACK | TYPE | BA | AC | PP | #1 | #2 | #3 |
|---|---|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● |
| 05 | ROAR | NRM | - | 100 | 20 | ● | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● | ● |
| 12 | SWEET SCENT | NRM | - | 100 | 20 | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | ● | ● | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● | ● | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● | ● | ● |

## #2 IVYSAUR

BULBASAUR LEVEL 16 ▶ IVYSAUR

Height : 3'3"
Weight : 29 lbs

TYPE : GRASS/POISON



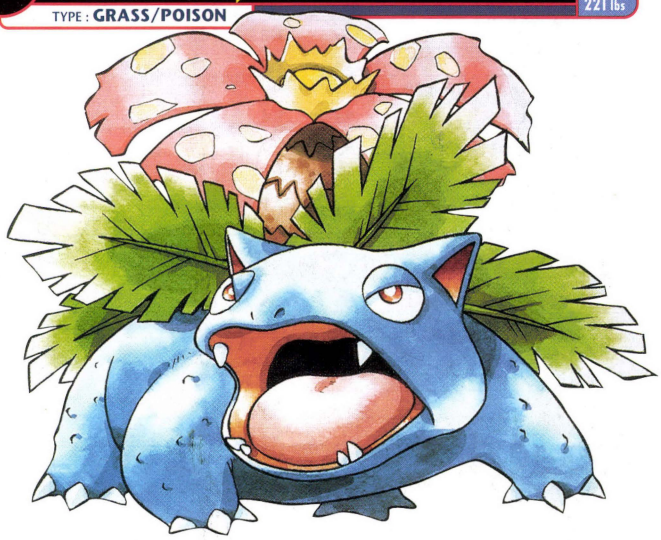
| SPECIAL ATTACK | SPECIAL DEFENSE | HIT POINTS | SPEED | ATTACK | DEFENSE |
|---|---|---|---|---|---|
| ●●○ | ●●○ | ●○○ | ●●○ | ●●○ | ●○○ |

## #3 VENUSAUR

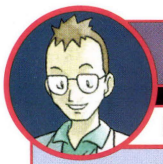
IVYSAUR LEVEL 32 ▶ VENUSAUR

Height : 6'7"
Weight : 221 lbs

TYPE : GRASS/POISON



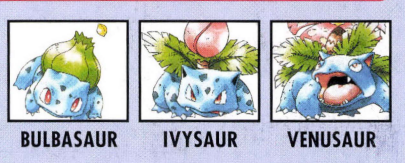
| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ●●● | ●●● | ●●○ | ●●● | ●●○ | ●●○ |



## PROF. ELM'S MEMO

### Red, Blue and Yellow Only

Unfortunately, you won't be able to catch some of the known Pokémon in Gold and Silver, including the three starting Pokémon from Red and Blue and their evolutions. If you want those creatures, you'll have to trade for them from your or a friend's Red, Blue or Yellow game.



BULBASAUR IVYSAUR VENUSAUR

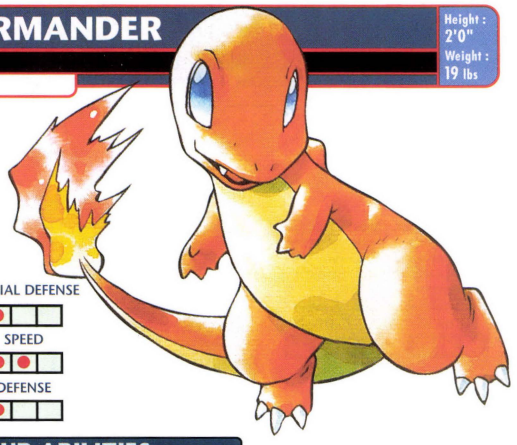
CHARMANDER CHARMELEON CHARIZARD

SQUIRTLE WARTORTLE BLASTOISE

## #4 CHARMANDER

Height : 2'0"
Weight : 19 lbs

TYPE : **FIRE**



| SPECIAL ATTACK | SPECIAL DEFENSE |
|---|---|
| HIT POINTS | SPEED |
| ATTACK | DEFENSE |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #4 | #5 | #6 |
|---|---|---|---|---|---|---|---|
| SCRATCH | NRM | 40 | 100 | 35 | - | - | - |
| GROWL | NRM | - | 100 | 40 | - | - | - |
| EMBER | FIR | 40 | 100 | 25 | 7 | 7 | 7 |
| SMOKESCREEN | NRM | - | 100 | 20 | 13 | 13 | 13 |
| RAGE | NRM | 20 | 100 | 20 | 19 | 20 | 20 |
| SCARY FACE | NRM | - | 90 | 10 | 25 | 27 | 27 |
| FLAMETHROWER | FIR | 95 | 100 | 15 | 31 | 34 | 34 |
| WING ATTACK | FLY | 60 | 100 | 35 | | | 36 |
| SLASH | NRM | 70 | 100 | 20 | 37 | 41 | 44 |
| DRAGON RAGE | DRG | - | 100 | 10 | 43 | 48 | 54 |
| FIRE SPIN | FIR | 15 | 70 | 15 | 49 | 55 | 64 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #4 | #5 | #6 |
|---|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● |
| 05 | ROAR | NRM | - | 100 | 20 | ● | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● | ● |
| 24 | DRAGONBREATH | DRG | 60 | 100 | 20 | ● | ● | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | | | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | | | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● |
| 47 | STEEL WING | STL | 70 | 90 | 25 | | | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | ● | ● | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | ● | ● | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● | ● | ● |
| H2 | FLY | FLY | 70 | 95 | 15 | | | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● | ● | ● |

## #5 CHARMELEON

CHARMANDER LEVEL 16 ▶ CHARMELEON

Height : 3'7"
Weight : 42 lbs

TYPE : **FIRE**

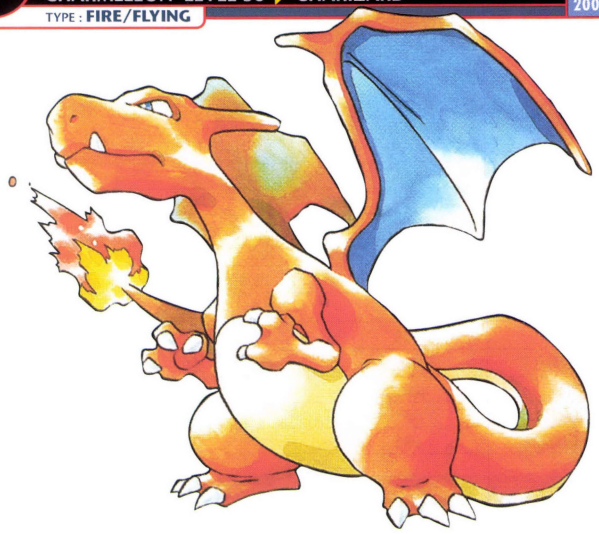
| SPECIAL ATTACK | SPECIAL DEFENSE |
|---|---|
| HIT POINTS | SPEED |
| ATTACK | DEFENSE |

## #6 CHARIZARD

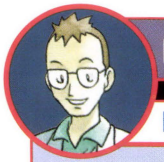
CHARMELEON LEVEL 36 ▶ CHARIZARD

Height : 5'7"
Weight : 200 lbs

TYPE : **FIRE/FLYING**



| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|

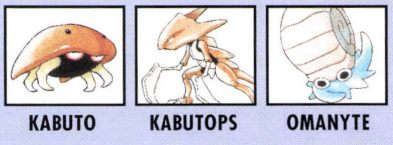


## PROF. ELM'S MEMO

### More Unavailable Pokémon

Many more Pokémon are unavailable in Gold and Silver, including the one-of-a-kind Legendary Birds Articuno, Zapdos and Moltres. Two of the most desirable and powerful Pokémon, Mew and Mewtwo, are also not available in Gold and Silver.

ARTICUNO ZAPDOS MOLTRES



KABUTO KABUTOPS OMANYTE

OMASTAR MEWTWO MEW

## #7 SQUIRTLE

Height : 1'8"
Weight : 20 lbs

TYPE : WATER

SPECIAL ATTACK ●□□ SPECIAL DEFENSE ●●□
HIT POINTS ●□□ SPEED ●□□
ATTACK ●□□ DEFENSE ●□□

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #7 | #8 | #9 |
|---|---|---|---|---|---|---|---|
| TACKLE | NRM | 35 | 95 | 35 | - | - | - |
| TAIL WHIP | NRM | - | 100 | 30 | 4 | 4 | 4 |
| BUBBLE | WTR | 20 | 100 | 30 | 7 | 7 | 7 |
| WITHDRAW | WTR | - | - | 40 | 10 | 10 | 10 |
| WATER GUN | WTR | 40 | 100 | 25 | 13 | 13 | 13 |
| BITE | DRK | 60 | 100 | 25 | 18 | 19 | 19 |
| RAPID SPIN | NRM | 20 | 100 | 40 | 23 | 25 | 25 |
| PROTECT | NRM | - | - | 10 | 28 | 31 | 31 |
| RAIN DANCE | WTR | - | - | 5 | 33 | 37 | 42 |
| SKULL BASH | NRM | 100 | 100 | 15 | 40 | 45 | 55 |
| HYDRO PUMP | WTR | 120 | 80 | 5 | 47 | 53 | 68 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #7 | #8 | #9 |
|---|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● | ● | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● |
| 04 | ROLLOUT | RCK | 30 | 90 | 20 | ● | ● | ● |
| 05 | ROAR | NRM | - | 100 | 20 | | | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● | ● | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | ● | ● |
| 17 | PROTECT | NRM | - | - | 40 | ● | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | | | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● |
| 40 | DEFENSE CURL | NRM | - | - | 40 | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● | ● | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | ● | ● | ● |
| H7 | WATERFALL | WTR | 80 | 100 | 15 | ● | ● | ● |

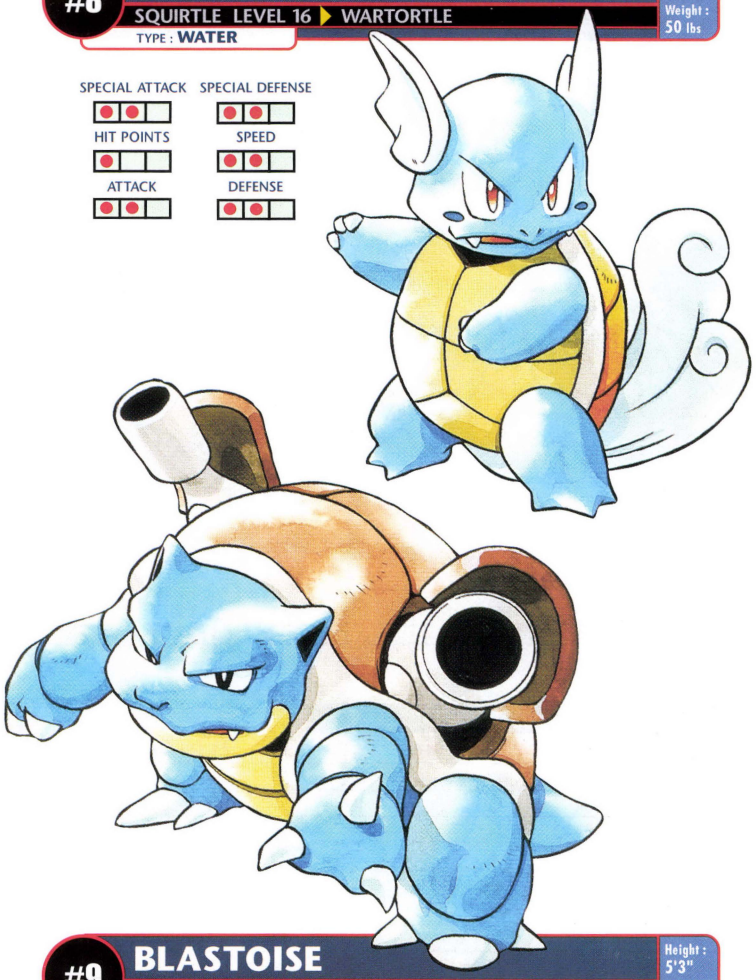
## #8 WARTORTLE

SQUIRTLE LEVEL 16 ▶ WARTORTLE

Height : 3'3"
Weight : 50 lbs

TYPE : WATER

SPECIAL ATTACK ●●□ SPECIAL DEFENSE ●●□
HIT POINTS ●□□ SPEED ●●□
ATTACK ●●□ DEFENSE ●●□



## #9 BLASTOISE

WARTORTLE LEVEL 36 ▶ BLASTOISE

Height : 5'3"
Weight : 189 lbs

TYPE : WATER

SPECIAL ATTACK ●●□ SPECIAL DEFENSE ●●□ ATTACK ●●□ DEFENSE ●●□ HIT POINTS ●●□ SPEED ●●□

## #144 ARTICUNO

Height : 5'7"
Weight : 122 lbs

TYPE : ICE/FLYING

| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ●●● | ●●● | ●●□ | ●●□ | ●●□ | ●●□ |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #144 |
|---|---|---|---|---|---|
| GUST | FLY | 40 | 100 | 35 | - |
| POWDER SNOW | ICE | 40 | 100 | 25 | - |
| MIST | ICE | - | - | 30 | 13 |
| AGILITY | PSY | - | - | 30 | 25 |
| MIND READER | NRM | - | 100 | 5 | 37 |
| ICE BEAM | ICE | 95 | 100 | 10 | 49 |
| REFLECT | PSY | - | - | 20 | 61 |
| BLIZZARD | ICE | 120 | 70 | 5 | 73 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #144 |
|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● |
| 05 | ROAR | NRM | - | 100 | 20 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● |
| 43 | DETECT | FTG | - | - | 5 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 47 | STEEL WING | STL | 70 | 90 | 25 | ● |
| H2 | FLY | FLY | 70 | 95 | 15 | ● |

## #145 ZAPDOS

Height : 5'3"
Weight : 116 lbs

TYPE : ELECTRIC/FLYING

| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ●●● | ●●□ | ●●□ | ●●□ | ●●□ | ●●● |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #145 |
|---|---|---|---|---|---|
| PECK | FLY | 35 | 100 | 35 | - |
| THUNDERSHOCK | ELC | 40 | 100 | 30 | - |
| THUNDER WAVE | ELC | - | 100 | 20 | 13 |
| AGILITY | PSY | - | - | 30 | 25 |
| DETECT | FTG | - | - | 5 | 37 |
| DRILL PECK | FLY | 80 | 100 | 20 | 49 |
| LIGHT SCREEN | PSY | - | - | 30 | 61 |
| THUNDER | ELC | 120 | 70 | 10 | 73 |

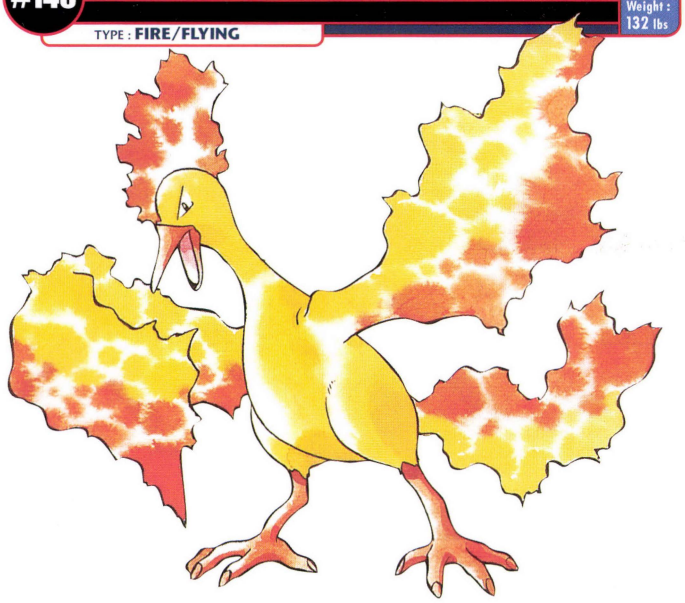
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #145 |
|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● |
| 05 | ROAR | NRM | - | 100 | 20 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● |
| 43 | DETECT | FTG | - | - | 5 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 47 | STEEL WING | STL | 70 | 90 | 25 | ● |
| H2 | FLY | FLY | 70 | 90 | 25 | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● |

## #146 MOLTRES

Height : 6'7"
Weight : 132 lbs

TYPE : **FIRE/FLYING**



| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ●●● | ●●□ | ●●● | ●●□ | ●●□ | ●●□ |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #146 |
|---|---|---|---|---|---|
| WING ATTACK | FLY | 60 | 100 | 35 | - |
| EMBER | FIR | 40 | 100 | 25 | - |
| FIRE SPIN | FIR | 15 | 70 | 15 | 13 |
| AGLITY | PSY | - | - | 30 | 25 |
| ENDURE | NRM | - | - | 10 | 37 |
| FLAMETHROWER | FIR | 95 | 100 | 15 | 49 |
| SAFEGUARD | NRM | - | - | 25 | 61 |
| SKY ATTACK | FLY | 140 | 90 | 5 | 73 |

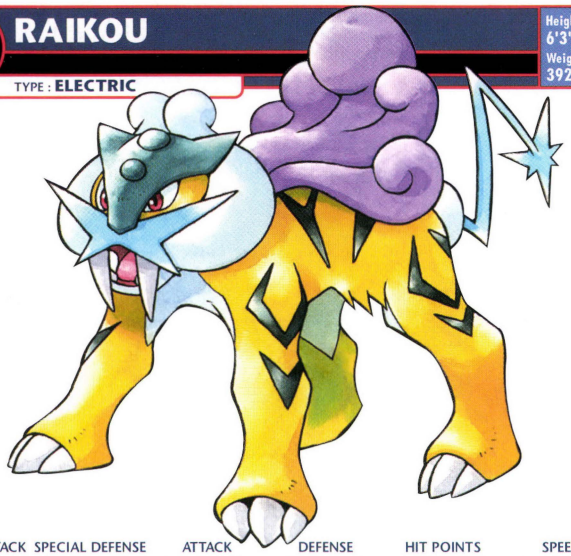
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #146 |
|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● |
| 05 | ROAR | NRM | - | 100 | 20 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● |
| 43 | DETECT | FTG | - | - | 5 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 47 | STEEL WING | STL | 70 | 90 | 25 | ● |
| H2 | FLY | FLY | 70 | 95 | 15 | ● |

## #243 RAIKOU

Height : 6'3"
Weight : 392 lbs

TYPE : **ELECTRIC**



| SPECIAL ATTACK | SPECIAL DEFENSE | ATTACK | DEFENSE | HIT POINTS | SPEED |
|---|---|---|---|---|---|
| ●●● | ●●□ | ●●□ | ●●□ | ●●□ | ●●● |

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #243 |
|---|---|---|---|---|---|
| BITE | DRK | 60 | 100 | 25 | - |
| LEER | NRM | - | 100 | 30 | - |
| THUNDERSHOCK | ELC | 40 | 100 | 30 | 11 |
| ROAR | NRM | - | 100 | 20 | 21 |
| QUICK ATTACK | NRM | 40 | 100 | 30 | 31 |
| SPARK | ELC | 65 | 100 | 20 | 41 |
| REFLECT | PSY | - | - | 20 | 51 |
| CRUNCH | DRK | 80 | 100 | 15 | 61 |
| THUNDER | ELC | 120 | 70 | 10 | 71 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #243 |
|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 05 | ROAR | NRM | - | 100 | 20 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● |
| 43 | DETECT | FTG | - | - | 5 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● |

## #244 ENTEI

TYPE : **FIRE**

Height : 6'11"
Weight : 437 lbs

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●●●
ATTACK ●●● DEFENSE ●●○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #244 |
|---|---|---|---|---|---|
| BITE | DRK | 60 | 100 | 25 | - |
| LEER | NRM | - | 100 | 30 | - |
| EMBER | FIR | 40 | 100 | 25 | 11 |
| ROAR | NRM | - | 100 | 20 | 21 |
| FIRE SPIN | FIR | 15 | 70 | 15 | 31 |
| STOMP | NRM | 65 | 100 | 20 | 41 |
| FLAMETHROWER | FIR | 95 | 100 | 15 | 51 |
| SWAGGER | NRM | - | 90 | 15 | 61 |
| FIRE BLAST | FIR | 120 | 85 | 5 | 71 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #244 |
|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 05 | ROAR | NRM | - | 100 | 20 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● |
| 43 | DETECT | FTG | - | - | 5 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● |

## #245 SUICUNE

TYPE : **WATER**

Height : 6'7"
Weight : 412 lbs

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●●
HIT POINTS ●●○ SPEED ●●○
ATTACK ●●○ DEFENSE ●●○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #245 |
|---|---|---|---|---|---|
| BITE | DRK | 60 | 100 | 25 | - |
| LEER | NRM | - | 100 | 30 | - |
| WATER GUN | WTR | 40 | 100 | 25 | 11 |
| ROAR | NRM | - | 100 | 20 | 21 |
| GUST | FLY | 40 | 100 | 35 | 31 |
| BUBBLEBEAM | WTR | 65 | 100 | 20 | 41 |
| MIST | ICE | - | - | 30 | 51 |
| MIRROR COAT | PSY | - | 100 | 20 | 61 |
| HYDRO PUMP | WTR | 120 | 80 | 5 | 71 |

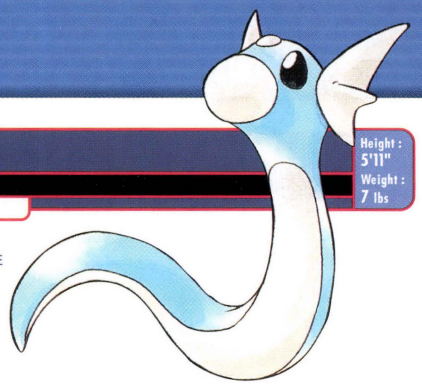
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #245 |
|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 05 | ROAR | NRM | - | 100 | 20 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | - | 10 | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 15 | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● |
| 43 | DETECT | FTG | - | - | 5 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | ● |
| H7 | WATERFALL | WTR | 80 | 100 | 15 | ● |

## #147 DRATINI

TYPE : DRAGON

Height : 5'11"
Weight : 7 lbs



SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●●○ DEFENSE ●○○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #147 | #148 | #149 |
|---|---|---|---|---|---|---|---|
| WRAP | NRM | 15 | 85 | 20 | - | - | - |
| LEER | NRM | - | 100 | 30 | - | - | - |
| THUNDER WAVE | ELC | - | 100 | 20 | 8 | 8 | 8 |
| TWISTER | DRG | 40 | 100 | 20 | 15 | 15 | 15 |
| DRAGON RAGE | DRG | - | 100 | 10 | 22 | 22 | 22 |
| SLAM | NRM | 80 | 75 | 20 | 29 | 29 | 29 |
| AGILITY | PSY | - | - | 30 | 36 | 38 | 38 |
| SAFEGUARD | NRM | - | - | 25 | 43 | 47 | 47 |
| WING ATTACK | FLY | 60 | 100 | 35 | | | 55 |
| OUTRAGE | DRG | 90 | 100 | 15 | 50 | 56 | 61 |
| HYPER BEAM | NRM | 150 | 90 | 5 | 57 | 65 | 75 |

### TM & HM ABILITIES

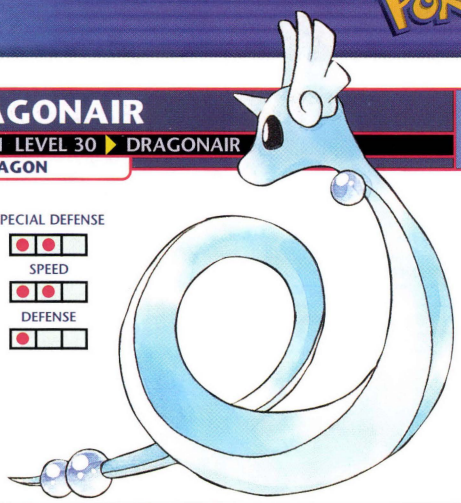
| # | ATTACK | TYPE | BA | AC | PP | #147 | #148 | #149 |
|---|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | | | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | | | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | | | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● | ● | ● |
| 24 | DRAGONBREATH | DRG | 60 | 100 | 20 | ● | ● | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | | | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● | ● | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | | | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | | | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● | ● | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● | ● | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | | | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● |
| 47 | STEEL WING | STL | 70 | 90 | 25 | | | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | | | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | | | ● |
| H2 | FLY | FLY | 70 | 95 | 15 | | | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● | ● | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | | | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | | | ● |
| H7 | WATERFALL | WTR | 80 | 100 | 15 | ● | ● | ● |

## #148 DRAGONAIR

DRATINI LEVEL 30 ▶ DRAGONAIR

TYPE : DRAGON

Height : 13'1"
Weight : 36 lbs



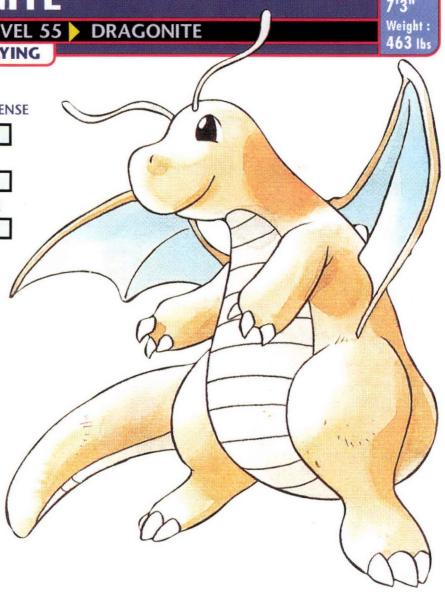
SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●○○ SPEED ●●○
ATTACK ●●○ DEFENSE ●○○

## #149 DRAGONITE

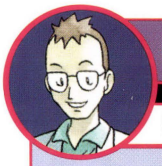
DRAGONAIR LEVEL 55 ▶ DRAGONITE

TYPE : DRAGON/FLYING

Height : 7'3"
Weight : 463 lbs



SPECIAL ATTACK ●●● SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●●○
ATTACK ●●● DEFENSE ●●○

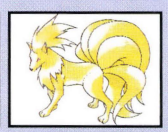


### PROF. ELM'S MEMO

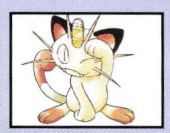
Unavailable in Gold

**Transfer from Red, Blue, Yellow, Silver**

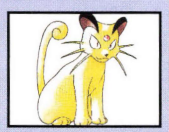
#37 VULPIX



#38 NINETALES

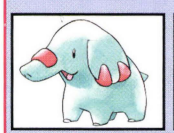


#52 MEOWTH

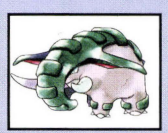


#53 PERSIAN

**Transfer from Silver**

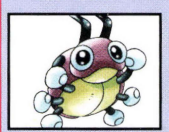


#231 PHANPY

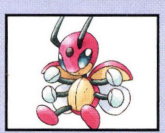


#232 DONPHAN

#227 SKARMORY



#165 LEDYBA



#166 LEDIAN

#225 DELIBIRD

## #246 LARVITAR

TYPE : ROCK/GROUND

Height : 2'0"
Weight : 159 lbs

SPECIAL ATTACK ●○○ SPECIAL DEFENSE ●○○
HIT POINTS ●○○ SPEED ●○○
ATTACK ●●○ DEFENSE ●○○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #246 | #247 | #248 |
|---|---|---|---|---|---|---|---|
| BITE | DRK | 60 | 100 | 25 | - | - | - |
| LEER | NRM | - | 100 | 30 | - | - | - |
| SANDSTORM | RCK | - | - | 10 | 8 | 8 | 8 |
| SCREECH | NRM | - | 85 | 40 | 15 | 15 | 15 |
| ROCK SLIDE | RCK | 75 | 90 | 10 | 22 | 22 | 22 |
| THRASH | NRM | 90 | 100 | 20 | 29 | 29 | 29 |
| SCARY FACE | NRM | - | 90 | 10 | 36 | 38 | 38 |
| CRUNCH | DRK | 80 | 100 | 15 | 43 | 47 | 47 |
| EARTHQUAKE | GRD | 100 | 100 | 10 | 50 | 56 | 61 |
| HYPER BEAM | NRM | 150 | 90 | 5 | 57 | 65 | 75 |

### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #246 | #247 | #248 |
|---|---|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | | | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● | ● | ● |
| 03 | CURSE | ??? | - | - | 10 | ● | ● | ● |
| 05 | ROAR | NRM | - | 100 | 20 | | | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● | ● | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | | | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● | ● | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● | ● | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● | ● | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● | ● | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● | ● | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● | ● | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● | ● | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● | ● | ● |
| 23 | IRONTAIL | STL | 100 | 75 | 15 | | | ● |
| 24 | DRAGONBREATH | DRG | 60 | 100 | 20 | | | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● | ● | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● | ● | ● |
| 28 | DIG | GRD | 60 | 100 | 10 | ● | ● | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● | ● | ● |
| 32 | DOUBLE TEAM | NEM | - | - | 15 | ● | ● | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● | ● | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● | ● | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● | ● | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | | | ● |
| 43 | DETECT | FTG | - | - | 5 | ● | ● | ● |
| 44 | REST | PSY | - | - | 10 | ● | ● | ● |
| 45 | ATTRACT | NRM | - | 100 | 15 | ● | ● | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | | | ● |
| 49 | FURY CUTTER | BUG | 10 | 95 | 20 | | | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | | | ● |
| H1 | CUT | NRM | 50 | 95 | 30 | | | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | | | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | | | ● |

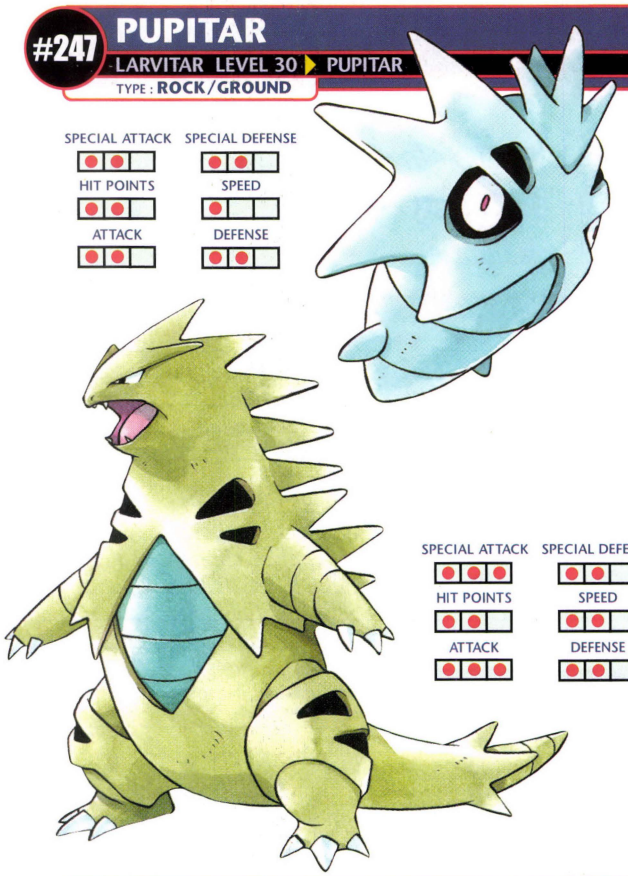
## #247 PUPITAR

LARVITAR LEVEL 30 ▶ PUPITAR

TYPE : ROCK/GROUND

Height : 3'11"
Weight : 335 lbs

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●○○
ATTACK ●●○ DEFENSE ●●○



SPECIAL ATTACK ●●● SPECIAL DEFENSE ●●○
HIT POINTS ●●○ SPEED ●●○
ATTACK ●●● DEFENSE ●●○

## #248 TYRANITAR

PUPITAR LEVEL 55 ▶ TYRANITAR

TYPE : ROCK/DARK

Height : 6'7"
Weight : 445 lbs

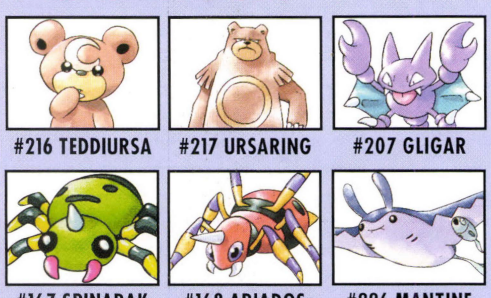
### PROF. ELM'S MEMO

Unavailable in Silver

**Transfer from Red, Blue, Yellow, Gold**

#56 MANKEY #57 PRIMEAPE #58 GROWLITHE #59 ARCANINE

**Transfer from Gold**



#216 TEDDIURSA #217 URSARING #207 GLIGAR

#167 SPINARAK #168 ARIADOS #226 MANTINE

## #249 LUGIA

Height : 17'1"
Weight : 476 lbs

TYPE : PSYCHIC/FLYING

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●●
HIT POINTS ●●○ SPEED ●●●
ATTACK ●●○ DEFENSE ●●●

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #249 |
|---|---|---|---|---|---|
| AEROBLAST | FLY | 100 | 95 | 5 | - |
| SAFEGUARD | NRM | - | - | 25 | 11 |
| GUST | FLY | 40 | 100 | 35 | 22 |
| RECOVER | NRM | - | - | 20 | 33 |
| HYDRO PUMP | WTR | 120 | 80 | 5 | 44 |
| RAIN DANCE | WTR | - | - | 5 | 55 |
| SWIFT | NRM | 60 | - | 20 | 66 |
| WHIRLWIND | NRM | - | 100 | 20 | 77 |
| ANCIENT POWER | RCK | 60 | 100 | 5 | 88 |
| FUTURE SIGHT | PSY | 80 | 90 | 15 | 99 |

### TM & HM ABILITIES

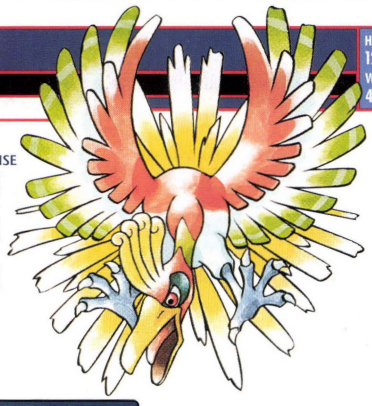
| # | ATTACK | TYPE | BA | AC | PP | #249 |
|---|---|---|---|---|---|---|
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 05 | ROAR | NRM | - | 100 | 20 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● |
| 24 | DRAGONBREATH | DRG | 60 | 100 | 20 | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● |
| 43 | DETECT | FTG | - | - | 5 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 47 | STEEL WING | STL | 70 | 90 | 25 | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● |
| H2 | FLY | FLY | 70 | 95 | 15 | ● |
| H3 | SURF | WTR | 95 | 100 | 15 | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● |
| H6 | WHIRLPOOL | WTR | 15 | 70 | 15 | ● |
| H7 | WATERFALL | WTR | 80 | 100 | 15 | ● |

## #250 HO-OH

Height : 12'6"
Weight : 439 lbs

TYPE : FIRE/FLYING

SPECIAL ATTACK ●●○ SPECIAL DEFENSE ●●●
HIT POINTS ●●○ SPEED ●●○
ATTACK ●●● DEFENSE ●●○



### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #250 |
|---|---|---|---|---|---|
| SACRED FIRE | FIR | 100 | 95 | 5 | - |
| SAFEGUARD | NRM | - | - | 25 | 11 |
| GUST | FLY | 40 | 100 | 35 | 22 |
| RECOVER | NRM | - | - | 20 | 33 |
| FIRE BLAST | FIR | 120 | 85 | 5 | 44 |
| SUNNY DAY | FIR | - | - | 5 | 55 |
| SWIFT | NRM | 60 | - | 20 | 66 |
| WHIRLWIND | NRM | - | 100 | 20 | 77 |
| ANCIENT POWER | RCK | 60 | 100 | 5 | 88 |
| FUTURE SIGHT | PSY | 80 | 90 | 15 | 99 |

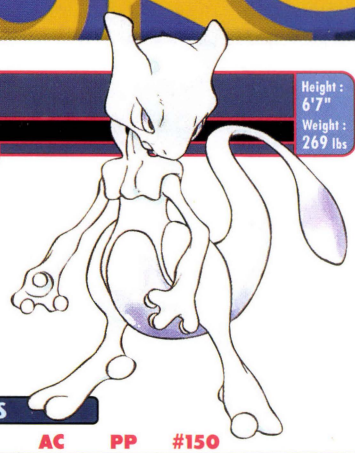
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #250 |
|---|---|---|---|---|---|---|
| 03 | CURSE | ??? | - | - | 10 | ● |
| 05 | ROAR | NRM | - | 100 | 20 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● |
| 19 | GIGA DRAIN | GRS | 60 | 100 | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● |
| 24 | DRAGONBREATH | DRG | 60 | 100 | 20 | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● |
| 26 | EARTHQUAKE | GRD | 100 | 100 | 10 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 37 | SANDSTORM | RCK | - | - | 10 | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● |
| 43 | DETECT | FTG | - | - | 5 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 47 | STEEL WING | STL | 70 | 90 | 25 | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● |
| H2 | FLY | FLY | 70 | 95 | 15 | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● |

## #150 MEWTWO

Height : 6'7"
Weight : 269 lbs

TYPE : PSYCHIC



SPECIAL ATTACK ●●●
SPECIAL DEFENSE ●●○
HIT POINTS ●●○
SPEED ●●●
ATTACK ●●●
DEFENSE ●●○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #150 |
|---|---|---|---|---|---|
| CONFUSION | PSY | 50 | 100 | 25 | - |
| DISABLE | NRM | - | 55 | 20 | - |
| BARRIER | PSY | - | - | 30 | 11 |
| SWIFT | NRM | 60 | - | 20 | 22 |
| PSYCH UP | NRM | - | - | 10 | 33 |
| FUTURE SIGHT | PSY | 80 | 90 | 15 | 44 |
| MIST | ICE | - | - | 30 | 55 |
| PSYCHIC | PSY | 90 | 100 | 10 | 66 |
| AMNESIA | PSY | - | - | 20 | 77 |
| RECOVER | NRM | - | - | 20 | 88 |
| SAFEGUARD | NRM | - | - | 25 | 99 |

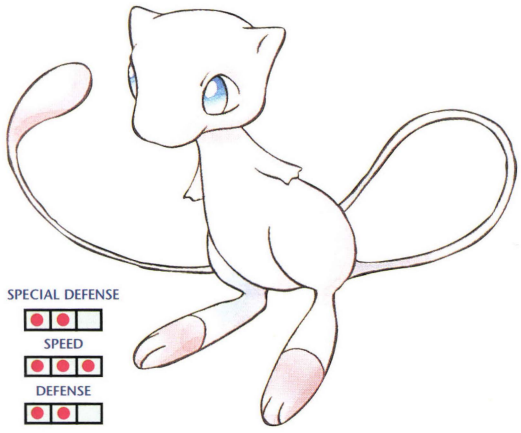
### TM & HM ABILITIES

| # | ATTACK | TYPE | BA | AC | PP | #150 |
|---|---|---|---|---|---|---|
| 01 | DYNAMICPUNCH | FTG | 100 | 50 | 5 | ● |
| 02 | HEADBUTT | NRM | 70 | 100 | 15 | ● |
| 03 | CURSE | ??? | - | - | 10 | ● |
| 06 | TOXIC | PSN | - | 85 | 10 | ● |
| 07 | ZAP CANNON | ELC | 100 | 50 | 5 | ● |
| 08 | ROCK SMASH | FTG | 20 | 100 | 15 | ● |
| 09 | PSYCH UP | NRM | - | - | 10 | ● |
| 10 | HIDDEN POWER | NRM | - | 100 | 15 | ● |
| 11 | SUNNY DAY | FIR | - | - | 5 | ● |
| 13 | SNORE | NRM | 40 | 100 | 15 | ● |
| 14 | BLIZZARD | ICE | 120 | 70 | 5 | ● |
| 15 | HYPER BEAM | NRM | 150 | 90 | 5 | ● |
| 16 | ICY WIND | ICE | 55 | 95 | 15 | ● |
| 17 | PROTECT | NRM | - | - | 10 | ● |
| 18 | RAIN DANCE | WTR | - | - | 5 | ● |
| 20 | ENDURE | NRM | - | - | 10 | ● |
| 21 | FRUSTRATION | NRM | - | 100 | 20 | ● |
| 22 | SOLARBEAM | GRS | 120 | 100 | 10 | ● |
| 23 | IRON TAIL | STL | 100 | 75 | 15 | ● |
| 25 | THUNDER | ELC | 120 | 70 | 10 | ● |
| 27 | RETURN | NRM | - | 100 | 20 | ● |
| 29 | PSYCHIC | PSY | 90 | 100 | 10 | ● |
| 30 | SHADOW BALL | GHO | 80 | 100 | 15 | ● |
| 31 | MUD-SLAP | GRD | 20 | 100 | 10 | ● |
| 32 | DOUBLE TEAM | NRM | - | - | 15 | ● |
| 33 | ICE PUNCH | ICE | 75 | 100 | 15 | ● |
| 34 | SWAGGER | NRM | - | 90 | 15 | ● |
| 35 | SLEEP TALK | NRM | - | - | 10 | ● |
| 38 | FIRE BLAST | FIR | 120 | 85 | 5 | ● |
| 39 | SWIFT | NRM | 60 | - | 20 | ● |
| 41 | THUNDERPUNCH | ELC | 75 | 100 | 15 | ● |
| 42 | DREAM EATER | PSY | 100 | 100 | 15 | ● |
| 43 | DETECT | FTG | - | - | 5 | ● |
| 44 | REST | PSY | - | - | 10 | ● |
| 48 | FIRE PUNCH | FIR | 75 | 100 | 15 | ● |
| 50 | NIGHTMARE | GHO | - | 100 | 15 | ● |
| H4 | STRENGTH | NRM | 80 | 100 | 15 | ● |
| H5 | FLASH | NRM | - | 70 | 20 | ● |

## #151 MEW

Height : 1'4"
Weight : 9 lbs

TYPE : PSYCHIC



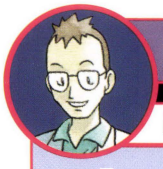
SPECIAL ATTACK ●●●
SPECIAL DEFENSE ●●○
HIT POINTS ●●○
SPEED ●●●
ATTACK ●●●
DEFENSE ●●○

### LEVEL-UP ABILITIES

| ATTACK | TYPE | BA | AC | PP | #151 |
|---|---|---|---|---|---|
| POUND | NRM | 40 | 100 | 35 | - |
| TRANSFORM | NRM | - | - | 10 | 10 |
| MEGA PUNCH | NRM | 80 | 85 | 20 | 20 |
| METRONOME | NRM | - | - | 10 | 30 |
| PSYCHIC | PSY | 90 | 100 | 10 | 40 |
| ANCIENT POWER | RCK | 60 | 100 | 5 | 50 |

### TM & HM ABILITIES

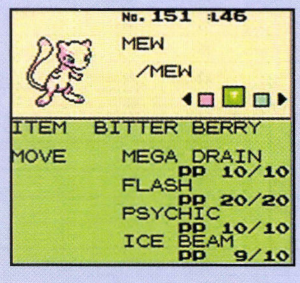
ALL



## PROF. ELM'S MEMO

### Have You Seen Mew?

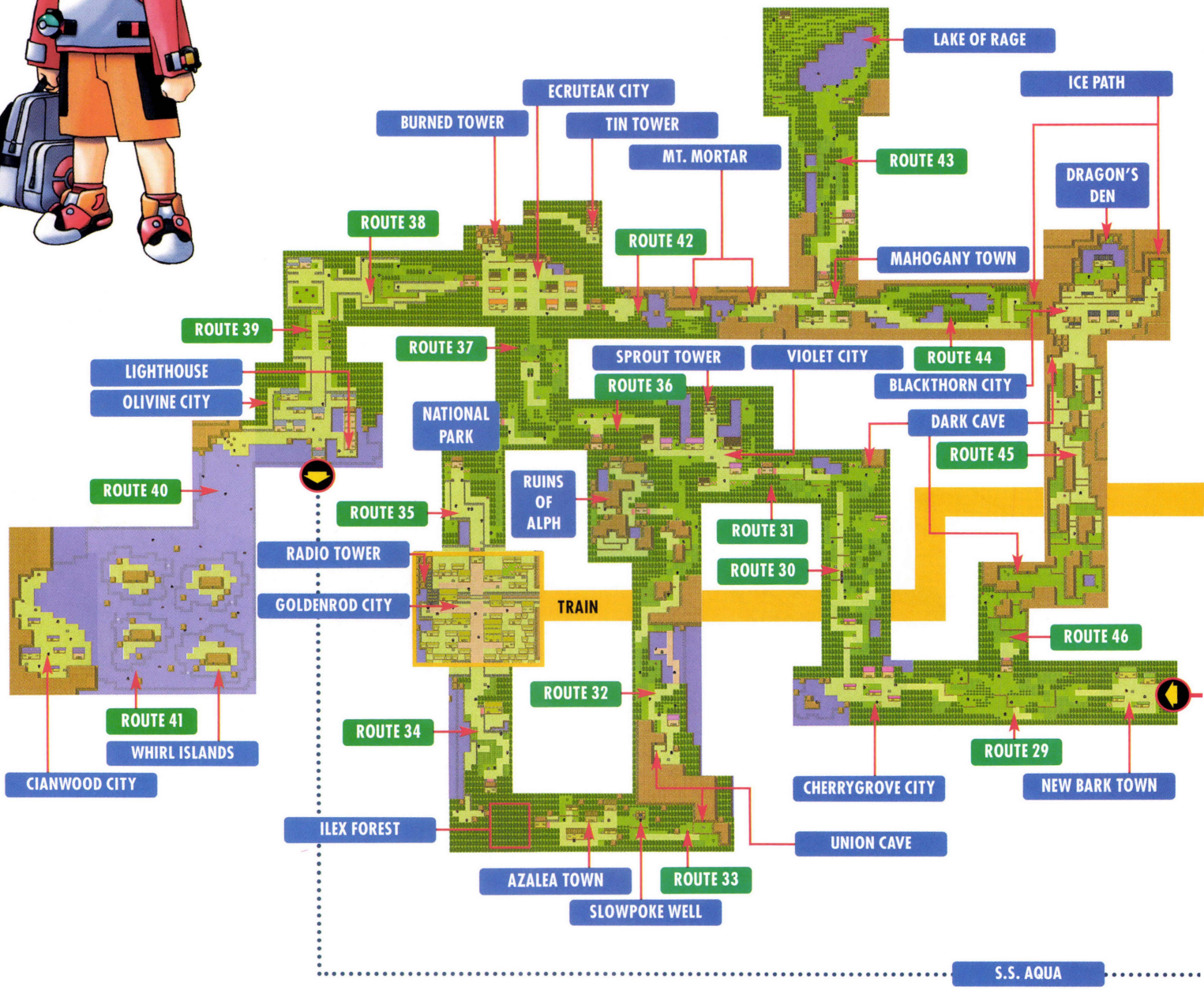
Even people who don't study Pokémon know that Mew is a very rare creature that cannot be caught in a normal way—you must get the Pokémon from Nintendo for it to be a true, official Mew. There have been numerous giveaways and events where the secret 151st Pokémon has been given away. Some of my colleagues in faraway places speak of a similar hidden Pokémon that you can't catch in Gold and Silver. Could it be true? If such a creature exists, it will likely be as difficult to acquire and as rare as Mew was before it. Keep your eyes open for opportunities.



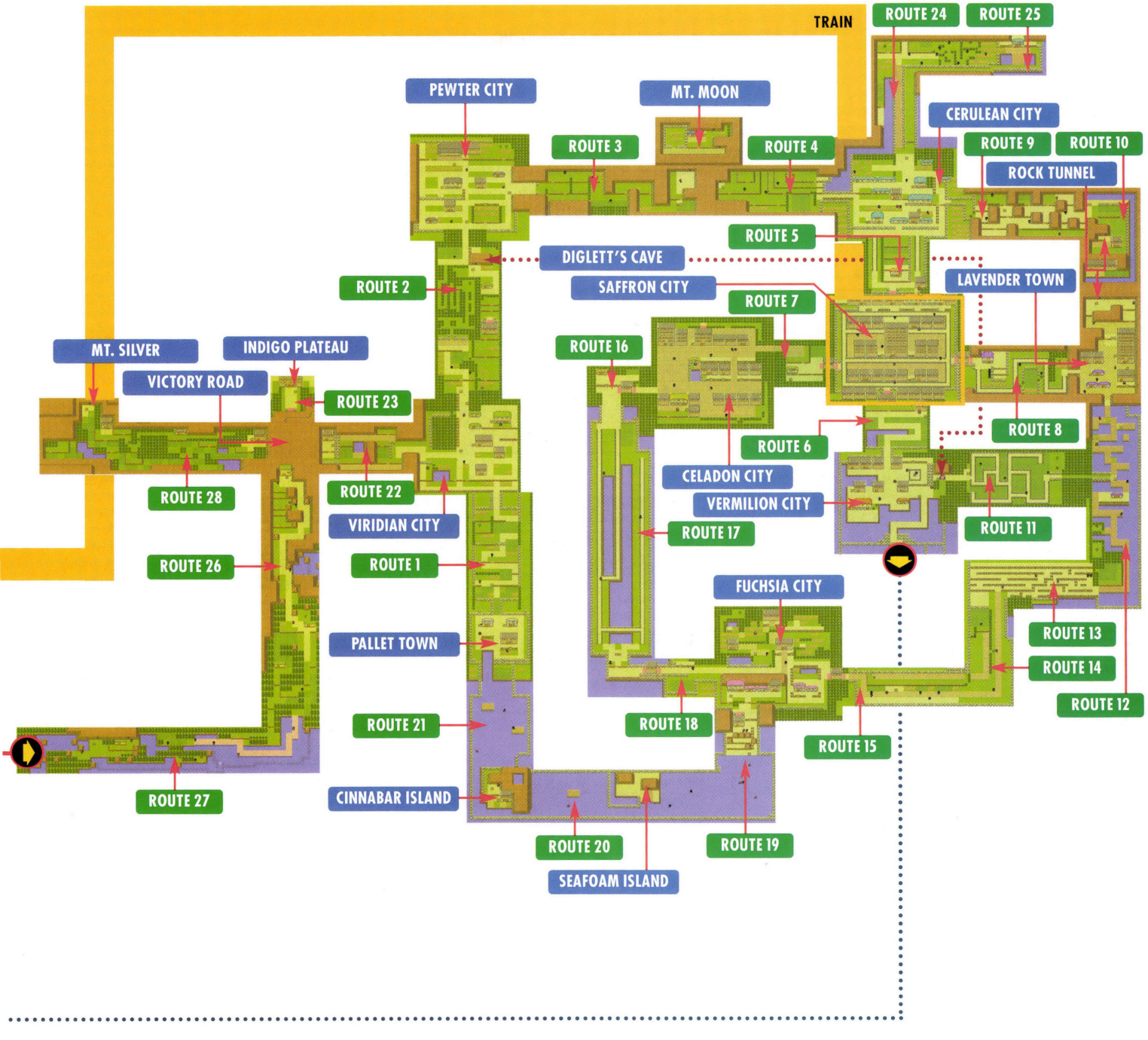
# Elm's Archives

# World Map

Pokémon Gold and Silver begin in Johto. After you defeat the Elite Four, you'll make your way through Kanto, where Red, Blue and Yellow took place. The two lands are connected to each other physically, and it's easiest to travel between them by way of the train.



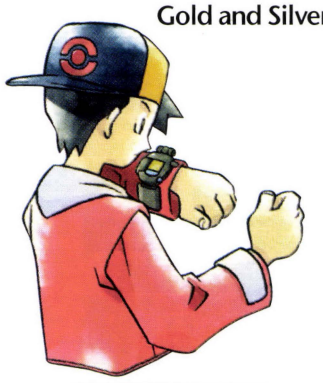

## JOHTO


TRAIN
ROUTE 24
ROUTE 25
PEWTER CITY
MT. MOON
CERULEAN CITY
ROUTE 3
ROUTE 4
ROUTE 9
ROUTE 10
ROCK TUNNEL
ROUTE 5
DIGLETT'S CAVE
ROUTE 2
SAFFRON CITY
LAVENDER TOWN
ROUTE 7
MT. SILVER
INDIGO PLATEAU
ROUTE 16
VICTORY ROAD
ROUTE 23
ROUTE 8
ROUTE 6
ROUTE 28
ROUTE 22
CELADON CITY
VERMILION CITY
VIRIDIAN CITY
ROUTE 17
ROUTE 11
ROUTE 26
ROUTE 1
FUCHSIA CITY
ROUTE 13
PALLET TOWN
ROUTE 14
ROUTE 12
ROUTE 21
ROUTE 18
ROUTE 15
ROUTE 27
CINNABAR ISLAND
ROUTE 20
ROUTE 19
SEAFOAM ISLAND

# KANTO

# Reading the Locator

The Pokémon Locators on the following pages present an exhaustive reference for catching all the wild Pokémon in Gold and Silver. The information about where to catch each Pokémon is presented twice—once by area name and once by the name of the Pokémon. Colors, icons and abbreviations are used in the Pokémon Locator, so study the keys.



## BY AREA

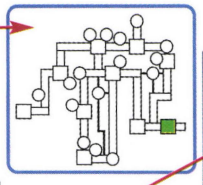
**POKéMON ID & NAME**

**GOLD OR SILVER / MORNING, DAY, NIGHT**

Pokémon location and frequency are different in Gold and Silver. A Pokémon's frequency can also vary at different times of day.

**AREA NAME** → New Bark Town

**AREA MAP**



| | | GOLD | | | | | | | | | SILVER | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | DAY | | | NIGHT | | | MORNING | | | DAY | | | NIGHT | | |
| #72 | TENTACOOL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #73 | TENTACRUEL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #90 | SHELLDER | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #170 | CHINCHOU | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #171 | LANTURN | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #152 | CHIKORITA | Prof. Elm presents you one of the three Pokémon. | | | | | | | | | | | | | | | | | | | |
| #155 | CYNDAQUIL | | | | | | | | | | | | | | | | | | | | |
| #158 | TOTODILE | | | | | | | | | | | | | | | | | | | | |

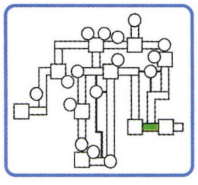
**SURF OR FISHING ROD**

Pokémon color-coded blue are caught either by Surfing or by using one of the three fishing rods.

**EVENT**

Pokémon that are not caught in battle are color-coded pink. You can catch the Pokémon during an event, by trading for them, by winning in a Game Corner or receiving them as gifts or some other special circumstance.

Route 29



| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #16 | PIDGEY | MANY | MANY | NONE | MANY | MANY | NONE |
| #19 | RATTATA | FEW | FEW | MANY | FEW | FEW | MANY |
| #161 | SENTRET | MANY | MANY | NONE | MANY | MANY | NONE |
| #163 | HOOTHOOT | NONE | NONE | MANY | NONE | NONE | MANY |

**WILD**

Pokémon color-coded green are found in the tall grass, inside a cave or inside a structure. They will attack you as you're walking in those areas. Pokémon may change from Few to Many after you receive a phone call from specific Trainers.

- O OLD ROD
- G GOOD ROD
- S SUPER ROD

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| DIGLETT'S CAVE | 111 |

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# BY NAME

## ICON CHART

- CATCH THE POKéMON IN THE WILD
- USE ROCK SMASH TO CATCH THE POKéMON
- USE HEADBUTT IN WOODED AREAS TO CATCH THE POKéMON
- USE HEADBUTT IN MOUNTAIN AREAS TO CATCH THE POKéMON
- CATCH THE POKéMON IN THE WILD BY SURFING
- USE A FISHING ROD TO CATCH THE POKéMON
- HATCH IT FROM AN EGG AT THE ROUTE 33 DAYCARE AND BREEDING CENTER
- CATCH THE POKéMON BY ACCOMPLISHING A TASK
- WIN THE POKéMON AS A GAME PRIZE
- CATCH THE POKéMON IN THE BUG-CATCHING CONTEST IN NATIONAL PARK
- G — THE POKéMON APPEARS IN THE GOLD VERSION ONLY
- S — THE POKéMON APPEARS IN THE SILVER VERSION ONLY

**ICON**

**ID & NAME**

**GOLD OR SILVER MORNING, DAY, NIGHT**

**AREA**

Each area the Pokémon appears in is listed in the Area column.

**LEVEL**

The level or level ranges you can expect to find the Pokémon to fall in are listed in the Level column.

**MANY, FEW, NONE**

The Pokémon's frequency within an area at a given time in each Pak is represented by M for Many, F for Few, N for None and R if you need to use a rod to catch it there. Each rod catches a set level of Pokémon.

| | |
|---|---|
| M | MANY |
| F | FEW |
| N | NONE |
| R | USE ROD |

| | |
|---|---|
| LEV. 10 | OLD ROD |
| LEV. 20 | GOOD ROD |
| LEV. 40 | SUPER ROD |

| | |
|---|---|
| EVENT | Event-related Pokémon |
| TRAP | Attacks inside a trap |
| PRIZE | Available as a prize in one of the Game Corners |
| HB | HEADBUTT |
| RS | ROCK SMASH |
| TRADE | In-game Pokémon trade |

**TYPE**

**POKéDEX PAGE**

The page the Pokémon appears on in the Pokédex section of the book is listed here.

#232 DONPHAN — TYPE: GROUND — PAGE/71

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 28 | 40 | N | N | N | M | M | M |
| MT. SILVER 1F (ENTRANCE) | 44 | N | N | N | M | M | M |
| MT. SILVER 1F-2F | 47 | N | N | N | M | M | M |
| MT. SILVER 2F (SMALL ROOM) | 47 | N | N | N | M | M | M |
| MT. SILVER 2F (DEEP) | 50 | N | N | N | M | M | M |
| MT. SILVER | 42 | N | N | N | M | M | M |
| VICTORY ROAD | 33 | N | N | N | M | M | M |

#148 DRAGONAIR — TYPE: DRAGON — PAGE/87

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| ROUTE 45 | 10 | R | R | R | R | R | R |
| DRAGON'S DEN | 40 | R | R | R | R | R | R |

#149 DRAGONITE — TYPE: DRAGON/FLYING — PAGE/87

EVOLVE FROM DRAGONAIR (LV 55)

#147 DRATINI — TYPE: DRAGON — PAGE/87

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| ROUTE 45 | 10, 10 | R | R | R | R | R | R |
| GOLDENROD CITY (GAME CORNER) | 10 | PRIZE | PRIZE | PRIZE | PRIZE | PRIZE | PRIZE |
| DRAGON'S DEN | 20, 40 | R | R | R | R | R | R |
| DRAGON'S DEN | 10-14 | M | M | M | M | M | M |

#96 DROWZEE — TYPE: PSYCHIC — PAGE/35

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| ROUTE 11 | 14, 16 | M | M | M | M | M | M |
| ROUTE 34 | 10, 12 | M | M | M | M | M | M |
| ROUTE 35 | 14 | M | M | M | M | M | M |

#51 DUGTRIO — TYPE: GROUND — PAGE/49

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| DIGLETT'S CAVE | 19, 24, 29 | M | M | M | M | M | M |

#206 DUNSPARCE — TYPE: NORMAL — PAGE/23

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| DARK CAVE (BLACKTHORN CITY SIDE) | 2-4 | M | M | M | M | M | M |
| DARK CAVE (BLACKTHORN CITY SIDE) | 4 | M | M | M | M | M | M |

#133 EEVEE — TYPE: NORMAL — PAGE/66

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| GOLDENROD CITY | 20 | EVENT | EVENT | EVENT | EVENT | EVENT | EVENT |
| CELADON CITY (GAME CORNER) | 15 | PRIZE | PRIZE | PRIZE | PRIZE | PRIZE | PRIZE |

#23 EKANS — TYPE: POISON — PAGE/23

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| ROUTE 3 | 8 | N | N | N | M | M | M |
| ROUTE 4 | 8 | N | N | N | M | M | M |
| ROUTE 32 | 4 | N | N | N | M | M | M |
| ROUTE 33 | 7 | N | N | N | M | M | M |
| GOLDENROD CITY (GAME CORNER) | 10 | PRIZE | PRIZE | PRIZE | N | N | N |

#125 ELECTABUZZ — TYPE: ELECTRIC — PAGE/56

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| ROUTE 10 | 15 | F | N | F | F | N | F |
| ROUTE 10 | 15, 17 | N | M | N | N | M | N |

#101 ELECTRODE — TYPE: ELECTRIC — PAGE/46

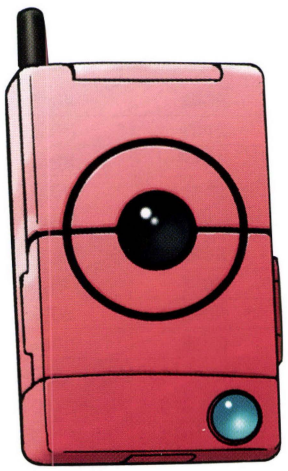
| | | | | | | | |
|---|---|---|---|---|---|---|---|
| MAHOGANY TOWN (HIDEOUT B2) | 23 | EVENT | EVENT | EVENT | EVENT | EVENT | EVENT |

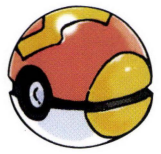
#239 ELEKID — TYPE: ELECTRIC — PAGE/56

MUST HATCH AT A POKéMON BREEDING CENTER

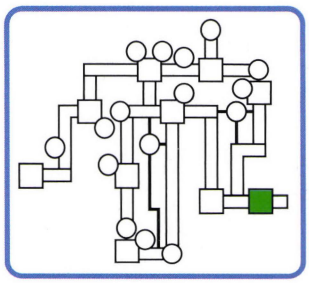
#244 ENTEI — TYPE: FIRE — PAGE/86

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| JOHTO | 40 | RANDOM APPEARANCES AROUND JOHTO | | | | | |



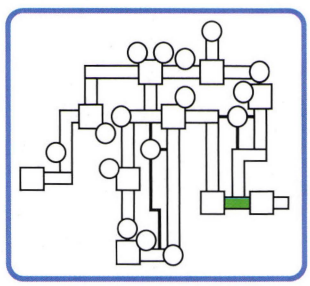


# New Bark Town



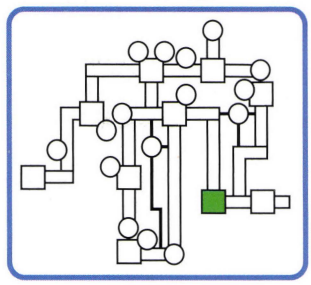
| | | GOLD | | | | | | | | | | | | SILVER | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | | DAY | | | | NIGHT | | | | MORNING | | | | DAY | | | | NIGHT | | |
| #72 | TENTACOOL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #73 | TENTACRUEL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #90 | SHELLDER | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #170 | CHINCHOU | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #171 | LANTURN | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #152 | CHIKORITA | Prof. Elm presents you one of the three Pokémon. | | | | | | | | | | | | | | | | | | | | | | |
| #155 | CYNDAQUIL | | | | | | | | | | | | | | | | | | | | | | | |
| #158 | TOTODILE | | | | | | | | | | | | | | | | | | | | | | | |

# Route 29



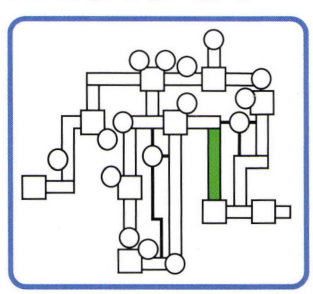
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #16 | PIDGEY | MANY | MANY | NONE | MANY | MANY | NONE |
| #19 | RATTATA | FEW | FEW | MANY | FEW | FEW | MANY |
| #161 | SENTRET | MANY | MANY | NONE | MANY | MANY | NONE |
| #163 | HOOTHOOT | NONE | NONE | MANY | NONE | NONE | MANY |

# Cherrygrove City



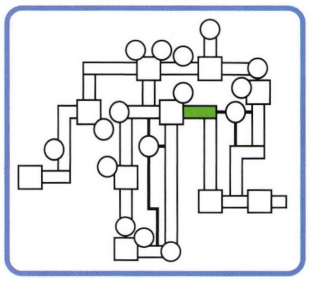
| | | GOLD | | | | | | | | | | | | SILVER | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | | DAY | | | | NIGHT | | | | MORNING | | | | DAY | | | | NIGHT | | |
| #72 | TENTACOOL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #73 | TENTACRUEL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #98 | KRABBY | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #99 | KINGLER | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #120 | STARYU | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #222 | CORSOLA | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

# Route 30



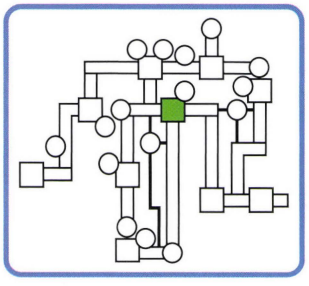
| | | GOLD | | | | | | | | | | | | SILVER | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | | DAY | | | | NIGHT | | | | MORNING | | | | DAY | | | | NIGHT | | |
| #10 | CATERPIE | MANY | | | | MANY | | | | NONE | | | | NONE | | | | NONE | | | | NONE | | |
| #11 | METAPOD | MANY | | | | MANY | | | | NONE | | | | NONE | | | | NONE | | | | NONE | | |
| #13 | WEEDLE | NONE | | | | NONE | | | | NONE | | | | MANY | | | | MANY | | | | NONE | | |
| #14 | KAKUNA | NONE | | | | NONE | | | | NONE | | | | MANY | | | | MANY | | | | NONE | | |
| #16 | PIDGEY | MANY | | | | MANY | | | | NONE | | | | MANY | | | | MANY | | | | NONE | | |
| #19 | RATTATA | NONE | | | | NONE | | | | MANY | | | | NONE | | | | NONE | | | | MANY | | |
| #163 | HOOTHOOT | NONE | | | | NONE | | | | MANY | | | | NONE | | | | NONE | | | | MANY | | |
| #165 | LEDYBA | NONE | | | | NONE | | | | NONE | | | | MANY | | | | NONE | | | | NONE | | |
| #167 | SPINARAK | NONE | | | | NONE | | | | MANY | | | | NONE | | | | NONE | | | | NONE | | |
| #60 | POLIWAG | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #61 | POLIWHIRL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

# Route 31



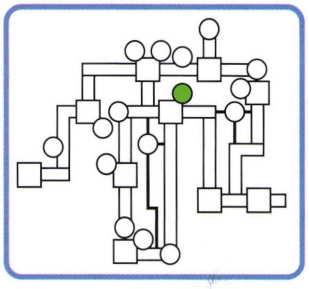
| | | GOLD | | | | | | | | | SILVER | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | DAY | | | NIGHT | | | MORNING | | | DAY | | | NIGHT | | |
| #10 | CATERPIE | MANY | | | MANY | | | NONE | | | NONE | | | NONE | | | NONE | | |
| #11 | METAPOD | MANY | | | MANY | | | NONE | | | NONE | | | NONE | | | NONE | | |
| #13 | WEEDLE | NONE | | | NONE | | | NONE | | | MANY | | | MANY | | | NONE | | |
| #14 | KAKUNA | NONE | | | NONE | | | NONE | | | MANY | | | MANY | | | NONE | | |
| #16 | PIDGEY | MANY | | | MANY | | | NONE | | | MANY | | | MANY | | | NONE | | |
| #19 | RATTATA | NONE | | | NONE | | | MANY | | | NONE | | | NONE | | | MANY | | |
| #69 | BELLSPROUT | MANY | | | MANY | | | MANY | | | MANY | | | MANY | | | MANY | | |
| #163 | HOOTHOOT | NONE | | | NONE | | | MANY | | | NONE | | | NONE | | | MANY | | |
| #165 | LEDYBA | NONE | | | NONE | | | NONE | | | MANY | | | NONE | | | NONE | | |
| #167 | SPINARAK | NONE | | | NONE | | | MANY | | | NONE | | | NONE | | | NONE | | |
| #60 | POLIWAG | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #61 | POLIWHIRL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

# Violet City



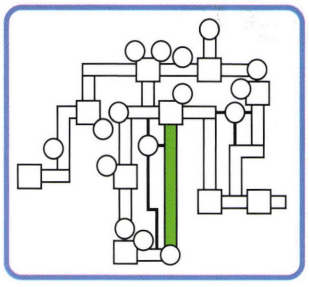
| | | GOLD | | | | | | | | | SILVER | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | DAY | | | NIGHT | | | MORNING | | | DAY | | | NIGHT | | |
| #60 | POLIWAG | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #61 | POLIWHIRL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #95 | ONIX | Trade a Bellsprout for an Onix in a house in Violet City. | | | | | | | | | | | | | | | | | |
| #175 | TOGEPI | Raise the Pokémon Egg Elm's assistant gives you to hatch Togepi. | | | | | | | | | | | | | | | | | |

# Sprout Tower (2nd & 3rd Floors)



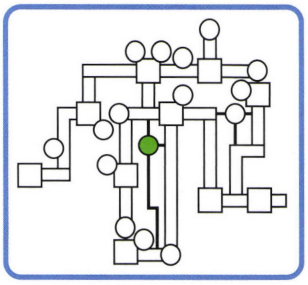
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #19 | RATTATA | MANY | MANY | MANY | MANY | MANY | MANY |
| #92 | GASTLY | NONE | NONE | MANY | NONE | NONE | MANY |

# Route 32



| | | GOLD | | | | | | | | | SILVER | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | DAY | | | NIGHT | | | MORNING | | | DAY | | | NIGHT | | |
| #19 | RATTATA | MANY | | | MANY | | | MANY | | | FEW | | | MANY | | | NONE | | |
| #23 | EKANS | NONE | | | NONE | | | NONE | | | MANY | | | MANY | | | MANY | | |
| #41 | ZUBAT | FEW | | | NONE | | | FEW | | | FEW | | | NONE | | | FEW | | |
| #69 | BELLSPROUT | MANY | | | MANY | | | MANY | | | MANY | | | MANY | | | MANY | | |
| #179 | MAREEP | MANY | | | MANY | | | MANY | | | MANY | | | MANY | | | MANY | | |
| #187 | HOPPIP | MANY | | | MANY | | | NONE | | | MANY | | | MANY | | | NONE | | |
| #194 | WOOPER | NONE | | | NONE | | | MANY | | | NONE | | | NONE | | | MANY | | |
| #72 | TENTACOOL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #73 | TENTACRUEL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #195 | QUAGSIRE | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #211 | QWILFISH | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

# Ruins of Alph



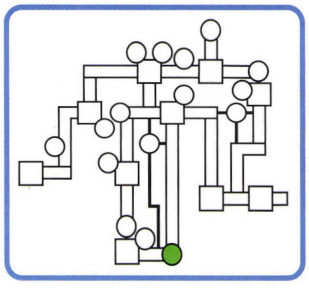
| | | GOLD | | | | | | | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | | DAY | | | | NIGHT | | | | MORNING | | | |
| #177 | NATU | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #235 | SMEARGLE | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #60 | POLIWAG | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #194 | WOOPER | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #195 | QUAGSIRE | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |

| | | SILVER | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | DAY | | | | NIGHT | | | |
| #177 | NATU | MANY | | | | MANY | | | |
| #235 | SMEARGLE | MANY | | | | MANY | | | |
| #60 | POLIWAG | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S |
| #194 | WOOPER | MANY | O | G | S | MANY | O | G | S |
| #195 | QUAGSIRE | MANY | O | G | S | MANY | O | G | S |

# Ruins of Alph (Basement)

| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #201 | UNOWN | MANY | MANY | MANY | MANY | MANY | MANY |

# Union Cave



| | | GOLD | | | | | | | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | | DAY | | | | NIGHT | | | | MORNING | | | |
| #19 | RATTATA | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #27 | SANDSHREW | MANY | | | | MANY | | | | MANY | | | | NONE | | | |
| #41 | ZUBAT | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #74 | GEODUDE | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #95 | ONIX | FEW | | | | FEW | | | | FEW | | | | FEW | | | |
| #118 | GOLDEEN | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #119 | SEAKING | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #194 | WOOPER | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #195 | QUAGSIRE | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |

| | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|
| | | DAY | | | | NIGHT | | | |
| #19 | RATTATA | MANY | | | | MANY | | | |
| #27 | SANDSHREW | NONE | | | | NONE | | | |
| #41 | ZUBAT | MANY | | | | MANY | | | |
| #74 | GEODUDE | MANY | | | | MANY | | | |
| #95 | ONIX | MANY | | | | MANY | | | |
| #118 | GOLDEEN | NONE | O | G | S | NONE | O | G | S |
| #119 | SEAKING | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S |
| #194 | WOOPER | MANY | O | G | S | MANY | O | G | S |
| #195 | QUAGSIRE | MANY | O | G | S | MANY | O | G | S |

# Union Cave (1st Basement)

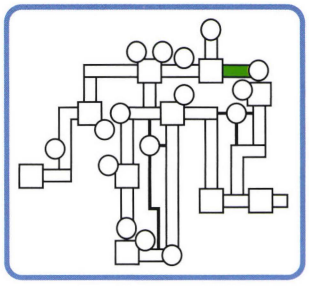
| | | GOLD | | | | | | | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | | DAY | | | | NIGHT | | | | MORNING | | | |
| #19 | RATTATA | FEW | | | | FEW | | | | FEW | | | | MANY | | | |
| #27 | SANDSHREW | MANY | | | | MANY | | | | MANY | | | | NONE | | | |
| #41 | ZUBAT | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #74 | GEODUDE | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #95 | ONIX | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #118 | GOLDEEN | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #119 | SEAKING | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #194 | WOOPER | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #195 | QUAGSIRE | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |

| | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|
| | | DAY | | | | NIGHT | | | |
| #19 | RATTATA | MANY | | | | MANY | | | |
| #27 | SANDSHREW | NONE | | | | NONE | | | |
| #41 | ZUBAT | MANY | | | | MANY | | | |
| #74 | GEODUDE | MANY | | | | MANY | | | |
| #95 | ONIX | MANY | | | | MANY | | | |
| #118 | GOLDEEN | NONE | O | G | S | NONE | O | G | S |
| #119 | SEAKING | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S |
| #194 | WOOPER | MANY | O | G | S | MANY | O | G | S |
| #195 | QUAGSIRE | MANY | O | G | S | MANY | O | G | S |

# Union Cave (2nd Basement)

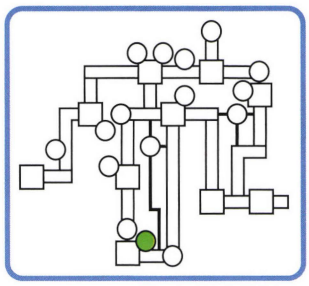
| | | GOLD | | | | | | | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | | DAY | | | | NIGHT | | | | MORNING | | | |
| #19 | RATTATA | FEW | | | | FEW | | | | FEW | | | | FEW | | | |
| #20 | RATICATE | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #41 | ZUBAT | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #42 | GOLBAT | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #74 | GEODUDE | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #95 | ONIX | FEW | | | | FEW | | | | FEW | | | | FEW | | | |
| #72 | TENTACOOL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #73 | TENTACRUEL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #98 | KRABBY | NONE | **O** | **G** | **S** | NONE | **O** | **G** | **S** | NONE | **O** | **G** | **S** | NONE | **O** | **G** | **S** |
| #99 | KINGLER | NONE | O | G | **S** | NONE | O | G | **S** | NONE | O | G | **S** | NONE | O | G | **S** |
| #120 | STARYU | NONE | O | G | S | NONE | O | G | S | NONE | O | **G** | **S** | NONE | O | G | S |
| #129 | MAGIKARP | NONE | **O** | **G** | S | NONE | **O** | **G** | S | NONE | **O** | **G** | S | NONE | **O** | **G** | S |
| #195 | QUAGSIRE | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #222 | CORSOLA | NONE | O | **G** | **S** | NONE | O | **G** | **S** | NONE | O | G | S | NONE | O | **G** | **S** |
| #131 | LAPRAS | Lapras appears every Friday in Union Cave. | | | | | | | | | | | | | | | |

# Route 33



| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #19 | RATTATA | MANY | MANY | MANY | MANY | MANY | MANY |
| #21 | SPEAROW | MANY | MANY | NONE | MANY | MANY | NONE |
| #23 | EKANS | NONE | NONE | NONE | MANY | MANY | MANY |
| #41 | ZUBAT | FEW | NONE | MANY | FEW | NONE | MANY |
| #187 | HOPPIP | MANY | MANY | NONE | MANY | MANY | NONE |

# Slowpoke Well (1st Basement)

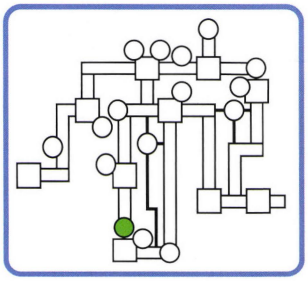


| | | GOLD | | | | | | | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | | DAY | | | | NIGHT | | | | MORNING | | | |
| #41 | ZUBAT | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #79 | SLOWPOKE | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #79 | SLOWPOKE | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #118 | GOLDEEN | NONE | **O** | **G** | **S** | NONE | **O** | **G** | **S** | NONE | **O** | **G** | **S** | NONE | **O** | **G** | **S** |
| #119 | SEAKING | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | **O** | **G** | **S** | NONE | **O** | **G** | **S** | NONE | **O** | **G** | **S** | NONE | **O** | **G** | **S** |

# Slowpoke Well

| | | GOLD | | | | | | | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | | DAY | | | | NIGHT | | | | MORNING | | | |
| #41 | ZUBAT | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #42 | GOLBAT | FEW | | | | FEW | | | | FEW | | | | FEW | | | |
| #79 | SLOWPOKE | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #79 | SLOWPOKE | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #80 | SLOWBRO | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #118 | GOLDEEN | NONE | **O** | **G** | **S** | NONE | **O** | **G** | **S** | NONE | **O** | **G** | **S** | NONE | **O** | **G** | **S** |
| #119 | SEAKING | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | **O** | **G** | **S** | NONE | **O** | **G** | **S** | NONE | **O** | **G** | **S** | NONE | **O** | **G** | **S** |

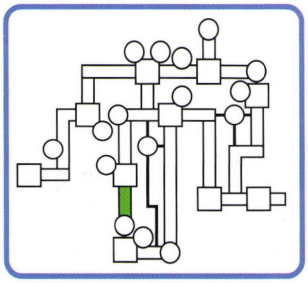
# Ilex Forest



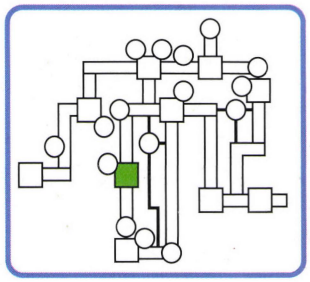
| | | GOLD | | | | | | | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | | DAY | | | | NIGHT | | | | MORNING | | | |
| #10 | CATERPIE | MANY | | | | MANY | | | | NONE | | | | NONE | | | |
| #11 | METAPOD | MANY | | | | MANY | | | | NONE | | | | NONE | | | |
| #13 | WEEDLE | NONE | | | | NONE | | | | NONE | | | | MANY | | | |
| #14 | KAKUNA | NONE | | | | NONE | | | | NONE | | | | MANY | | | |
| #41 | ZUBAT | FEW | | | | FEW | | | | MANY | | | | FEW | | | |
| #43 | ODDISH | NONE | | | | NONE | | | | MANY | | | | NONE | | | |
| #46 | PARAS | MANY | | | | FEW | | | | MANY | | | | MANY | | | |
| #54 | PSYDUCK | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #55 | GOLDUCK | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #60 | POLIWAG | MANY | O | G | S | MANY | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
|---|---|---|---|---|---|---|---|
| #19 | RATTATA | MANY | MANY | MANY | MANY | MANY | MANY |
| #63 | ABRA | MANY | MANY | MANY | MANY | MANY | MANY |
| #96 | DROWZEE | MANY | MANY | MANY | MANY | MANY | MANY |
| #132 | DITTO | FEW | FEW | FEW | FEW | FEW | FEW |
| #72 | TENTACOOL | MANY OGS | MANY OGS | MANY OGS | MANY OGS | MANY OGS | MANY OGS |
| #73 | TENTACRUEL | MANY OGS | MANY OGS | MANY OGS | MANY OGS | MANY OGS | MANY OGS |
| #98 | KRABBY | NONE OGS | NONE OGS | NONE OGS | NONE OGS | NONE OGS | NONE OGS |
| #99 | KINGLER | NONE OGS | NONE OGS | NONE OGS | NONE OGS | NONE OGS | NONE OGS |
| #120 | STARYU | NONE OGS | NONE OGS | NONE OGS | NONE OGS | NONE OGS | NONE OGS |
| #129 | MAGIKARP | NONE OGS | NONE OGS | NONE OGS | NONE OGS | NONE OGS | NONE OGS |
| #222 | CORSOLA | NONE OGS | NONE OGS | NONE OGS | NONE OGS | NONE OGS | NONE OGS |

# Route 34



# Goldenrod City



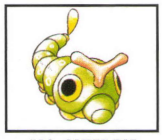
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #23 | EKANS | Ekans is a prize in the Game Corner in Gold only. You need to turn in 700 coins to get it. | | | | | |
| #27 | SANDSHREW | Sandshrew is a prize in the Game Corner in Silver only. You need to turn in 700 coins to get it. | | | | | |
| #63 | ABRA | Abra is a prize in the Game Corner. You need to turn in 200 coins to get it. | | | | | |
| #66 | MACHOP | Trade a Drowzee for a Machop on the fifth floor of the Department Store. | | | | | |
| #133 | EEVEE | After you meet Bill in Ecruteak City, return to his house in Goldenrod to receive Eevee. | | | | | |
| #147 | DRATINI | Dratini is a prize in the Game Corner. You need to turn in 2,100 coins to get it. | | | | | |

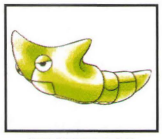
## Bug-Catching Contest in National Park

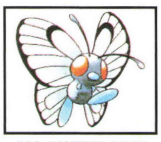
Check out the Bug-Catching Contest every Tuesday, Thursday and Saturday at National Park. Some Bug-types like Scyther and Pinsir show up only during the event. You can keep only one Bug-type per event. You might win one of the prizes, too, if you catch a high-level Scyther, Pinsir or Butterfree.

**PRIZES**

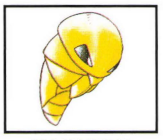
| | |
|---|---|
| 1ST | SUN STONE |
| 2ND | EVERSTONE |
| 3RD | GOLD BERRY |
| CONSOLATION | BERRY |

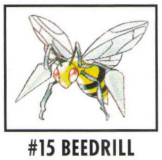

#10 CATERPIE

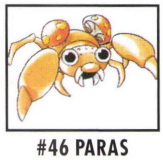

#11 METAPOD

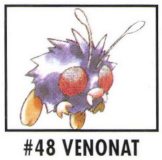

#12 BUTTERFREE

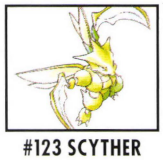
#13 WEEDLE

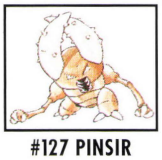

#14 KAKUNA


#15 BEEDRILL

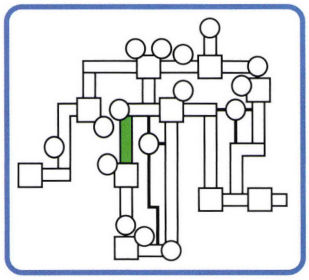

#46 PARAS


#48 VENONAT


#123 SCYTHER

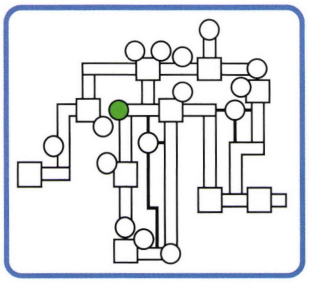

#127 PINSIR

# Route 35



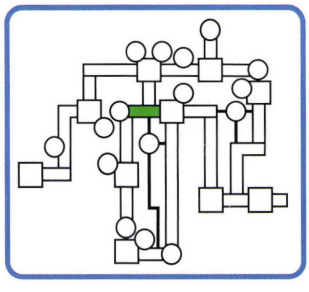
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #16 | PIDGEY | FEW | FEW | NONE | FEW | FEW | NONE |
| #29 | NIDORAN ♀ | MANY | MANY | MANY | MANY | MANY | MANY |
| #32 | NIDORAN ♂ | MANY | MANY | MANY | MANY | MANY | MANY |
| #63 | ABRA | MANY | MANY | MANY | MANY | MANY | MANY |
| #96 | DROWZEE | MANY | MANY | MANY | MANY | MANY | MANY |
| #132 | DITTO | FEW | FEW | FEW | FEW | FEW | FEW |
| #163 | HOOTHOOT | NONE | NONE | FEW | NONE | NONE | FEW |
| #193 | YANMA | FEW | FEW | FEW | FEW | FEW | FEW |
| #193 | YANMA | MANY | MANY | MANY | MANY | MANY | MANY |
| #54 | PSYDUCK | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #55 | GOLDUCK | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #60 | POLIWAG | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S |
| #129 | MAGIKARP | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S |

# National Park



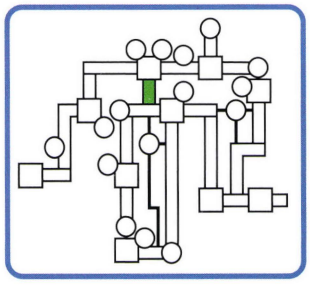
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #10 | CATERPIE | MANY | MANY | NONE | NONE | NONE | NONE |
| #11 | METAPOD | MANY | MANY | NONE | NONE | NONE | NONE |
| #13 | WEEDLE | NONE | NONE | NONE | MANY | MANY | NONE |
| #14 | KAKUNA | NONE | NONE | NONE | MANY | MANY | NONE |
| #16 | PIDGEY | MANY | MANY | NONE | MANY | MANY | NONE |
| #163 | HOOTHOOT | NONE | NONE | MANY | NONE | NONE | MANY |
| #191 | SUNKERN | NONE | MANY | NONE | NONE | MANY | NONE |

# Route 36



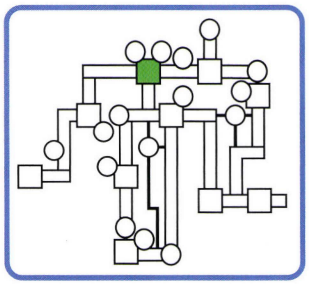
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #16 | PIDGEY | MANY | MANY | NONE | MANY | MANY | NONE |
| #29 | NIDORAN ♀ | MANY | MANY | MANY | MANY | MANY | MANY |
| #32 | NIDORAN ♂ | MANY | MANY | MANY | MANY | MANY | MANY |
| #37 | VULPIX | NONE | NONE | NONE | MANY | MANY | MANY |
| #58 | GROWLITHE | MANY | MANY | MANY | NONE | NONE | NONE |
| #163 | HOOTHOOT | NONE | NONE | MANY | NONE | NONE | MANY |
| #234 | STANTLER | FEW | FEW | FEW | FEW | FEW | FEW |
| #185 | SUDOWOODO | Use the Squirtbottle on the strange tree on Route 36 to fight the only Sudowoodo in the game. | | | | | |

# Route 37



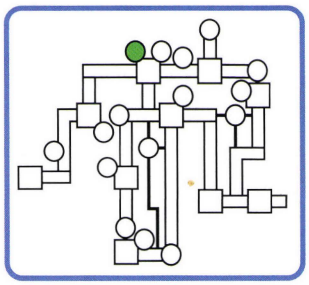
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #16 | PIDGEY | MANY | MANY | NONE | MANY | MANY | NONE |
| #17 | PIDGEOTTO | NONE | FEW | NONE | NONE | FEW | NONE |
| #37 | VULPIX | NONE | NONE | NONE | MANY | MANY | MANY |
| #58 | GROWLITHE | MANY | MANY | MANY | NONE | NONE | NONE |
| #163 | HOOTHOOT | NONE | NONE | MANY | NONE | NONE | MANY |
| #165 | LEDYBA | NONE | NONE | NONE | MANY | NONE | NONE |
| #167 | SPINARAK | NONE | NONE | MANY | NONE | NONE | NONE |
| #234 | STANTLER | MANY | MANY | MANY | MANY | MANY | MANY |

# Ecruteak City



| | | GOLD | | | | | | | | | SILVER | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | DAY | | | NIGHT | | | MORNING | | | DAY | | | NIGHT | | |
| #60 | POLIWAG | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #61 | POLIWHIRL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

# Burned Tower (1st Floor)

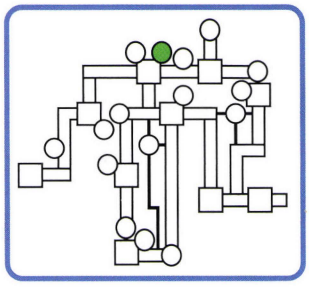


| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #19 | RATTATA | MANY | MANY | MANY | MANY | MANY | MANY |
| #20 | RATICATE | FEW | FEW | FEW | FEW | FEW | FEW |
| #41 | ZUBAT | MANY | MANY | MANY | MANY | MANY | MANY |
| #109 | KOFFING | MANY | MANY | MANY | MANY | MANY | MANY |

# Burned Tower (Basement)

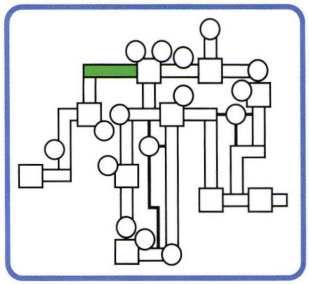
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #19 | RATTATA | MANY | MANY | MANY | MANY | MANY | MANY |
| #41 | ZUBAT | FEW | FEW | FEW | FEW | FEW | FEW |
| #109 | KOFFING | MANY | MANY | MANY | MANY | MANY | MANY |
| #126 | MAGMAR | FEW | MANY | FEW | FEW | MANY | FEW |

# Tin Tower (2nd through 9th Floors )



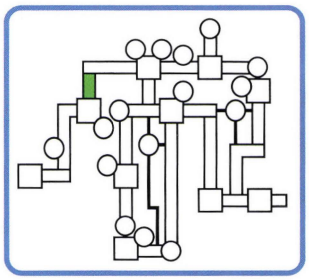
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #19 | RATTATA | MANY | MANY | MANY | MANY | MANY | MANY |
| #92 | GASTLY | NONE | NONE | MANY | NONE | NONE | MANY |
| #250 | HO-OH | After you have the Rainbow Wing, climb to the top of Tin Tower to find Ho-oh. | | | | | |

# Route 38



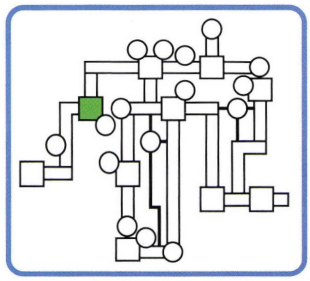
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #19 | RATTATA | MANY | MANY | MANY | NONE | NONE | NONE |
| #20 | RATICATE | MANY | MANY | MANY | MANY | MANY | MANY |
| #52 | MEOWTH | NONE | NONE | NONE | MANY | MANY | MANY |
| #81 | MAGNEMITE | MANY | MANY | MANY | MANY | MANY | MANY |
| #83 | FARFETCH'D | MANY | MANY | NONE | MANY | MANY | NONE |
| #128 | TAUROS | FEW | FEW | FEW | FEW | FEW | FEW |
| #209 | SNUBBULL (BEFORE CALL) | FEW | FEW | FEW | FEW | FEW | FEW |
| #209 | SNUBBULL (AFTER CALL) | MANY | MANY | MANY | MANY | MANY | MANY |
| #241 | MILTANK | FEW | FEW | FEW | FEW | FEW | FEW |

# Route 39



| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #19 | RATTATA | MANY | MANY | MANY | NONE | NONE | NONE |
| #20 | RATICATE | MANY | MANY | MANY | MANY | MANY | MANY |
| #52 | MEOWTH | NONE | NONE | NONE | MANY | MANY | MANY |
| #81 | MAGNEMITE | MANY | MANY | MANY | MANY | MANY | MANY |
| #83 | FARFETCH'D | MANY | MANY | NONE | MANY | MANY | NONE |
| #128 | TAUROS | FEW | FEW | FEW | FEW | FEW | FEW |
| #241 | MILTANK | FEW | FEW | FEW | FEW | FEW | FEW |

# Olivine City

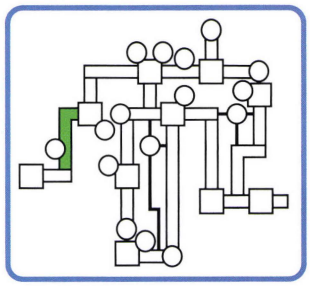


| | | GOLD | | | | | | | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | DAY | | | NIGHT | | MORNING | | | DAY | | | NIGHT | |
| #72 | TENTACOOL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #73 | TENTACRUEL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #98 | KRABBY | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #99 | KINGLER | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #120 | STARYU | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #222 | CORSOLA | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #100 | VOLTORB | Trade a Krabby for a Voltorb inside a house in Olivine. | | | | | | | | | | | | | | | |

# Olivine City (Bay)

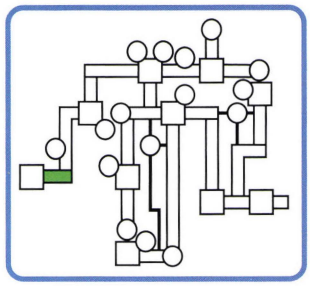
| | | GOLD | | | | | | | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | DAY | | | NIGHT | | MORNING | | | DAY | | | NIGHT | |
| #72 | TENTACOOL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #73 | TENTACRUEL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #90 | SHELLDER | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #170 | CHINCHOU | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #171 | LANTURN | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

# Route 40



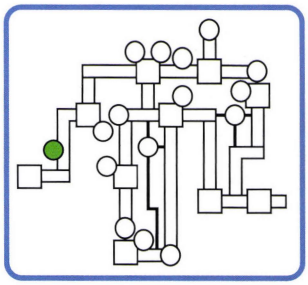
| | | GOLD | | | | | | | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | DAY | | | NIGHT | | MORNING | | | DAY | | | NIGHT | |
| #72 | TENTACOOL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #73 | TENTACRUEL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #98 | KRABBY | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #99 | KINGLER | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #120 | STARYU | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #222 | CORSOLA | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

# Route 41



| | | GOLD | | | | | | | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | DAY | | | NIGHT | | MORNING | | | DAY | | | NIGHT | |
| #72 | TENTACOOL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #73 | TENTACRUEL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #90 | SHELLDER | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #170 | CHINCHOU | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #171 | LANTURN | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #226 | MANTINE | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

# Whirl Islands



| | | GOLD | | | | | | | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | | DAY | | | | NIGHT | | | | MORNING | | | |
| #41 | ZUBAT | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #42 | GOLBAT | FEW | | | | FEW | | | | FEW | | | | FEW | | | |
| #86 | SEEL | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #98 | KRABBY | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #72 | TENTACOOL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #73 | TENTACRUEL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #98 | KRABBY | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #99 | KINGLER | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #116 | HORSEA | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #117 | SEADRA | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

# Whirl Islands (1st Basement)

| | | GOLD | | | | | | | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | | DAY | | | | NIGHT | | | | MORNING | | | |
| #41 | ZUBAT | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #42 | GOLBAT | FEW | | | | FEW | | | | FEW | | | | FEW | | | |
| #86 | SEEL | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #98 | KRABBY | MANY | | | | MANY | | | | MANY | | | | MANY | | | |

# Whirl Islands (2nd Basement)

| | | GOLD | | | | | | | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | | DAY | | | | NIGHT | | | | MORNING | | | |
| #41 | ZUBAT | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #42 | GOLBAT | FEW | | | | FEW | | | | FEW | | | | FEW | | | |
| #86 | SEEL | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #98 | KRABBY | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #73 | TENTACRUEL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #98 | KRABBY | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #99 | KINGLER | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #116 | HORSEA | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #117 | SEADRA | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

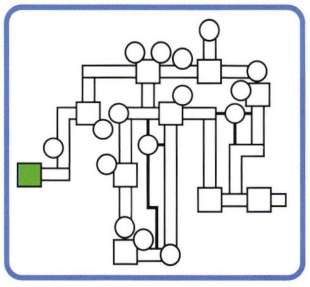
# Whirl Islands (3rd Basement)

| | | GOLD | | | | | | | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | | DAY | | | | NIGHT | | | | MORNING | | | |
| #41 | ZUBAT | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #42 | GOLBAT | FEW | | | | FEW | | | | FEW | | | | FEW | | | |
| #86 | SEEL | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #98 | KRABBY | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #73 | TENTACRUEL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #98 | KRABBY | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #99 | KINGLER | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #116 | HORSEA | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #117 | SEADRA | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

# Whirl Islands (4th Basement)

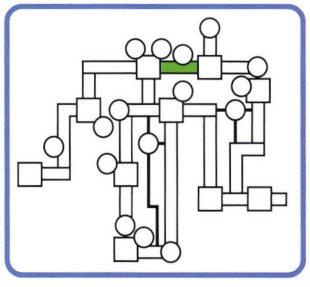
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #41 | ZUBAT | MANY | MANY | MANY | MANY | MANY | MANY |
| #42 | GOLBAT | FEW | FEW | FEW | FEW | FEW | FEW |
| #86 | SEEL | MANY | MANY | MANY | MANY | MANY | MANY |
| #98 | KRABBY | MANY | MANY | MANY | MANY | MANY | MANY |
| #73 | TENTACRUEL | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #98 | KRABBY | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S |
| #99 | KINGLER | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S |
| #116 | HORSEA | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #117 | SEADRA | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #129 | MAGIKARP | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S |
| #249 | LUGIA | After you have the Silver Wing, search for Lugia in a small pool inside Whirl Islands. | | | | | |

# Cianwood City



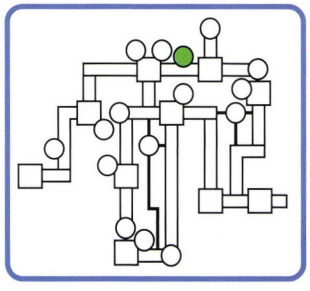
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #98 | KRABBY | RS | RS | RS | RS | RS | RS |
| #213 | SHUCKLE | RS | RS | NONE | RS | RS | NONE |
| #72 | TENTACOOL | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #73 | TENTACRUEL | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #98 | KRABBY | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S |
| #99 | KINGLER | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S |
| #120 | STARYU | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S |
| #129 | MAGIKARP | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S |
| #222 | CORSOLA | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S |
| #213 | SHUCKLE | Take the Trainer inside the house's Shuckle to keep it safe. If it likes you, the Trainer will give it to you. | | | | | |

# Route 42



| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #21 | SPEAROW | MANY | MANY | NONE | MANY | MANY | NONE |
| #41 | ZUBAT | NONE | NONE | MANY | NONE | NONE | MANY |
| #56 | MANKEY | MANY | MANY | MANY | NONE | NONE | NONE |
| #179 | MAREEP | MANY | MANY | MANY | MANY | MANY | MANY |
| #180 | FLAAFFY | MANY | MANY | MANY | MANY | MANY | MANY |
| #118 | GOLDEEN | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #119 | SEAKING | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #129 | MAGIKARP | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S |

# Mt. Mortar (1st & 2nd Floors)



| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #19 | RATTATA | MANY | MANY | MANY | MANY | MANY | MANY |
| #41 | ZUBAT | MANY | MANY | MANY | MANY | MANY | MANY |
| #66 | MACHOP | MANY | MANY | MANY | MANY | MANY | MANY |
| #74 | GEODUDE | FEW | FEW | FEW | FEW | FEW | FEW |
| #183 | MARILL | FEW | FEW | FEW | FEW | FEW | FEW |
| #183 | MARILL | MANY | MANY | MANY | MANY | MANY | MANY |
| #118 | GOLDEEN | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #119 | SEAKING | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #129 | MAGIKARP | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S |
| #183 | MARILL | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |

# Mt. Mortar (Inside 1st Floor)

| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #19 | RATTATA | MANY | MANY | MANY | MANY | MANY | MANY |
| #41 | ZUBAT | FEW | FEW | FEW | FEW | FEW | FEW |
| #66 | MACHOP | MANY | MANY | MANY | MANY | MANY | MANY |
| #74 | GEODUDE | MANY | MANY | MANY | MANY | MANY | MANY |

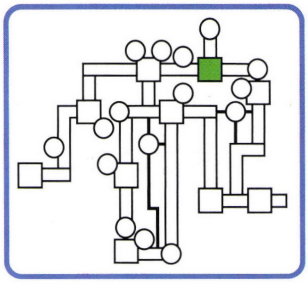
# Mt. Mortar (Inside 2nd Floor)

| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #20 | RATICATE | MANY | MANY | MANY | MANY | MANY | MANY |
| #42 | GOLBAT | FEW | FEW | FEW | FEW | FEW | FEW |
| #66 | MACHOP | FEW | FEW | FEW | FEW | FEW | FEW |
| #67 | MACHOKE | MANY | MANY | MANY | MANY | MANY | MANY |
| #74 | GEODUDE | MANY | MANY | MANY | MANY | MANY | MANY |
| #75 | GRAVELER | MANY | MANY | MANY | MANY | MANY | MANY |
| #118 | GOLDEEN | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #119 | SEAKING | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #129 | MAGIKARP | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S |

# Mt. Mortar (Inside Basement)

| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #19 | RATTATA | MANY | MANY | MANY | MANY | MANY | MANY |
| #20 | RATICATE | FEW | FEW | FEW | FEW | FEW | FEW |
| #41 | ZUBAT | MANY | MANY | MANY | MANY | MANY | MANY |
| #66 | MACHOP | MANY | MANY | MANY | MANY | MANY | MANY |
| #74 | GEODUDE | FEW | FEW | FEW | FEW | FEW | FEW |
| #118 | GOLDEEN | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #119 | SEAKING | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #129 | MAGIKARP | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S |
| #236 | TYROGUE | Defeat the Karate King to earn Tyrogue. | | | | | |

# Rocket Hideout (1st Basement)

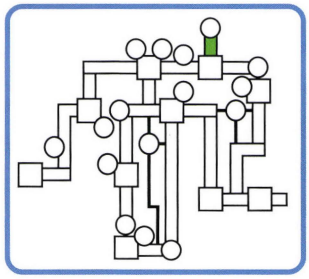


| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #74 | GEODUDE | Geodude may appear and attack from Team Rocket's booby-trapped floor. | | | | | |
| #100 | VOLTORB | Voltorb may appear and attack from Team Rocket's booby-trapped floor. | | | | | |
| #109 | KOFFING | Koffing may appear and attack from Team Rocket's booby-trapped floor. | | | | | |

# Rocket Hideout (2nd Basement)

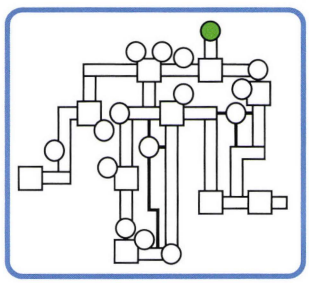
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #101 | ELECTRODE | Defeat and capture the Electrode powering Team Rocket's contraption. | | | | | |

# Route 43



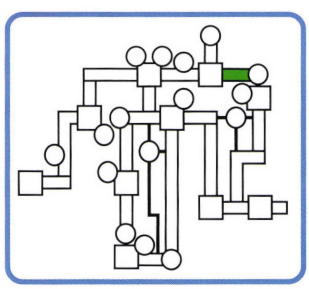
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #17 | PIDGEOTTO | MANY | MANY | NONE | MANY | MANY | NONE |
| #48 | VENONAT | FEW | NONE | MANY | FEW | NONE | MANY |
| #164 | NOCTOWL | NONE | NONE | MANY | NONE | NONE | MANY |
| #179 | MAREEP | MANY | MANY | FEW | MANY | MANY | FEW |
| #180 | FLAAFFY | MANY | MANY | MANY | MANY | MANY | MANY |
| #203 | GIRAFARIG | MANY | MANY | MANY | MANY | MANY | MANY |
| #60 | POLIWAG | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S |
| #129 | MAGIKARP | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |

# Lake of Rage



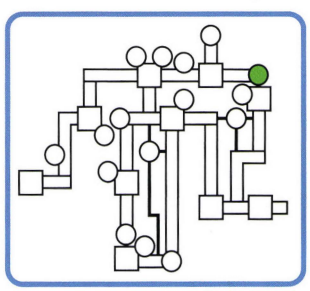
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #129 | MAGIKARP | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #130 | GYARADOS | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #130 | GYARADOS | Surf out to the red Gyarados on the north side of the lake. | | | | | |

# Route 44



| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #69 | BELLSPROUT | MANY | MANY | MANY | MANY | MANY | MANY |
| #70 | WEEPINBELL | MANY | MANY | MANY | MANY | MANY | MANY |
| #108 | LICKITUNG | MANY | MANY | MANY | MANY | MANY | MANY |
| #114 | TANGELA | MANY | MANY | MANY | MANY | MANY | MANY |
| #60 | POLIWAG | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #61 | POLIWHIRL | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #129 | MAGIKARP | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S |
| #223 | REMORAID | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S |

# Ice Path (1st Floor and 1st Basement)



| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #41 | ZUBAT | MANY | MANY | MANY | FEW | NONE | FEW |
| #42 | GOLBAT | MANY | MANY | MANY | MANY | MANY | MANY |
| #124 | JYNX | FEW | MANY | FEW | FEW | MANY | FEW |
| #220 | SWINUB | MANY | MANY | MANY | MANY | MANY | MANY |
| #225 | DELIBIRD | NONE | NONE | NONE | MANY | MANY | MANY |

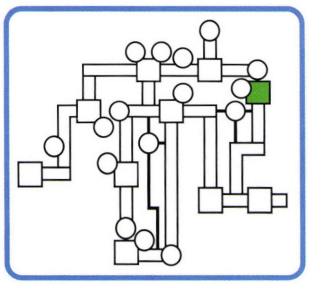
## Ice Path (2nd Basement)

| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #41 | ZUBAT | MANY | MANY | MANY | FEW | NONE | FEW |
| #42 | GOLBAT | MANY | MANY | MANY | MANY | MANY | MANY |
| #124 | JYNX | FEW | MANY | FEW | FEW | MANY | FEW |
| #220 | SWINUB | MANY | MANY | MANY | MANY | MANY | MANY |
| #225 | DELIBIRD | NONE | NONE | NONE | MANY | MANY | MANY |

## Ice Path (3rd Basement)

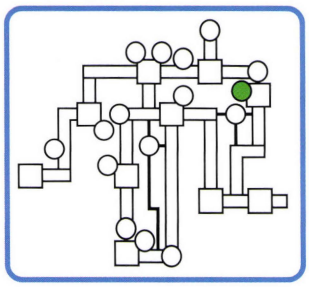
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #41 | ZUBAT | MANY | MANY | MANY | FEW | NONE | FEW |
| #42 | GOLBAT | MANY | MANY | MANY | MANY | MANY | MANY |
| #124 | JYNX | FEW | MANY | FEW | FEW | MANY | FEW |
| #220 | SWINUB | MANY | MANY | MANY | MANY | MANY | MANY |
| #225 | DELIBIRD | NONE | NONE | NONE | MANY | MANY | MANY |

## Blackthorn City



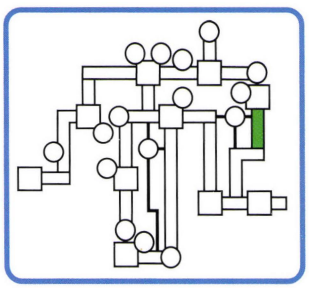
| | | GOLD | | | | | | | | | SILVER | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | | DAY | | | | NIGHT | | | | | MORNING | | | | |
| #60 | POLIWAG | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #112 | RHYDON | Trade a female Dragonair for a Rhydon with a Trainer inside a house in Blackthorn City. | | | | | | | | | | | | | | | | | |

## Dragon's Den



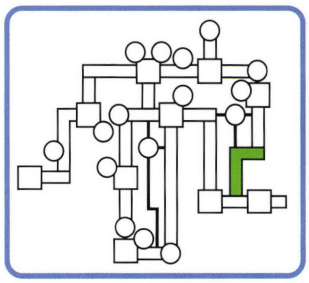
| | | GOLD | | | | | | | | | SILVER | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | | DAY | | | | NIGHT | | | | | MORNING | | | | |
| #129 | MAGIKARP | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #147 | DRATINI | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #148 | DRAGONAIR | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

## Route 45



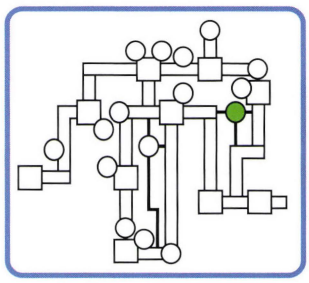
| | | GOLD | | | | | | | | | SILVER | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | | DAY | | | | NIGHT | | | | | MORNING | | | | |
| #74 | GEODUDE | MANY | | | | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #75 | GRAVELER | MANY | | | | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #207 | GLIGAR | MANY | | | | MANY | | | | MANY | | | | NONE | | | | NONE | | | |
| #216 | TEDDIURSA | MANY | | | | MANY | | | | MANY | | | | NONE | | | | NONE | | | |
| #227 | SKARMORY | NONE | | | | NONE | | | | NONE | | | | FEW | | | | FEW | | | |
| #231 | PHANPY | NONE | | | | NONE | | | | NONE | | | | MANY | | | | MANY | | | |
| #129 | MAGIKARP | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #147 | DRATINI | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #148 | DRAGONAIR | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

# Route 46



| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #19 | RATTATA | MANY | MANY | MANY | MANY | MANY | MANY |
| #21 | SPEAROW | MANY | MANY | NONE | MANY | MANY | NONE |
| #74 | GEODUDE | MANY | MANY | MANY | MANY | MANY | MANY |

# Dark Cave (Violet City Side)

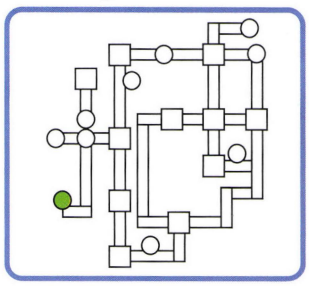


| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #41 | ZUBAT | MANY | MANY | MANY | MANY | MANY | MANY |
| #74 | GEODUDE | MANY | MANY | MANY | MANY | MANY | MANY |
| #206 | DUNSPARCE (BEFORE CALL) | FEW | FEW | FEW | FEW | FEW | FEW |
| #206 | DUNSPARCE (AFTER CALL) | MANY | MANY | MANY | MANY | MANY | MANY |
| #118 | GOLDEEN | NONE | NONE | NONE | NONE | NONE | NONE |
| #119 | SEAKING | NONE | NONE | NONE | NONE | NONE | NONE |
| #129 | MAGIKARP | MANY | MANY | MANY | MANY | MANY | MANY |

# Dark Cave (Blackthorn City Side)

| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #41 | ZUBAT | MANY | MANY | MANY | MANY | MANY | MANY |
| #42 | GOLBAT | FEW | FEW | FEW | FEW | FEW | FEW |
| #74 | GEODUDE | MANY | MANY | MANY | MANY | MANY | MANY |
| #75 | GRAVELER | MANY | MANY | MANY | MANY | MANY | MANY |
| #202 | WOBBUFFET | MANY | MANY | MANY | MANY | MANY | MANY |
| #118 | GOLDEEN | NONE | NONE | NONE | NONE | NONE | NONE |
| #119 | SEAKING | NONE | NONE | NONE | NONE | NONE | NONE |
| #129 | MAGIKARP | MANY | MANY | MANY | MANY | MANY | MANY |

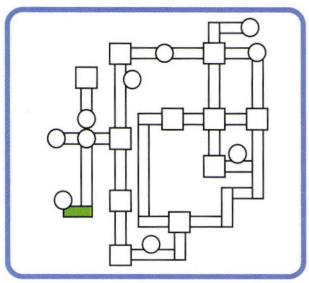
## Tohjo Falls



| | | GOLD | | | | | | | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | | DAY | | | | NIGHT | | | | MORNING | | | |
| #19 | RATTATA | FEW | | | | FEW | | | | FEW | | | | FEW | | | |
| #20 | RATICATE | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #41 | ZUBAT | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #42 | GOLBAT | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #79 | SLOWPOKE | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #79 | SLOWPOKE | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #118 | GOLDEEN | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #119 | SEAKING | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

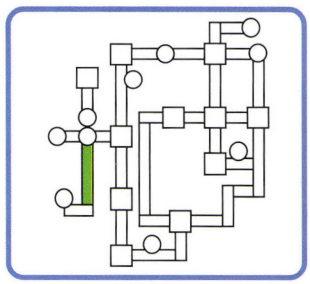
| | | DAY | | | | NIGHT | | | | MORNING | | | | DAY | | | | NIGHT | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| #20 | RATICATE | MANY | | | | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #24 | ARBOK | NONE | | | | NONE | | | | NONE | | | | MANY | | | | MANY | | | |
| #28 | SANDSLASH | FEW | | | | FEW | | | | FEW | | | | NONE | | | | NONE | | | |
| #77 | PONYTA | FEW | | | | FEW | | | | FEW | | | | FEW | | | | FEW | | | |
| #84 | DODUO | MANY | | | | MANY | | | | NONE | | | | MANY | | | | MANY | | | |
| #85 | DODRIO | NONE | | | | NONE | | | | NONE | | | | FEW | | | | FEW | | | |
| #195 | QUAGSIRE | NONE | | | | NONE | | | | MANY | | | | NONE | | | | NONE | | | |
| #72 | TENTACOOL | MANY | O | G | S | NANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #73 | TENTACRUEL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #90 | SHELLDER | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #170 | CHINCHOU | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #171 | LANTURN | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

## Route 27



| | | GOLD | | | | | | | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | | DAY | | | | NIGHT | | | | MORNING | | | |
| #20 | RATICATE | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #24 | ARBOK | NONE | | | | NONE | | | | NONE | | | | MANY | | | |
| #28 | SANDSLASH | FEW | | | | FEW | | | | FEW | | | | NONE | | | |
| #77 | PONYTA | FEW | | | | FEW | | | | FEW | | | | FEW | | | |
| #84 | DODUO | MANY | | | | MANY | | | | NONE | | | | MANY | | | |
| #85 | DODRIO | NONE | | | | NONE | | | | NONE | | | | FEW | | | |
| #195 | QUAGSIRE | NONE | | | | NONE | | | | MANY | | | | NONE | | | |
| #72 | TENTACOOL | MANY | O | G | S | NANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #73 | TENTACRUEL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #90 | SHELLDER | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #170 | CHINCHOU | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #171 | LANTURN | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

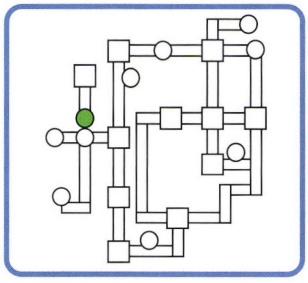
## Route 26



| | | GOLD | | | | | | | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | | DAY | | | | NIGHT | | | | MORNING | | | |
| #20 | RATICATE | FEW | | | | FEW | | | | MANY | | | | MANY | | | |
| #28 | SANDSLASH | MANY | | | | MANY | | | | MANY | | | | NONE | | | |
| #77 | PONYTA | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #84 | DODUO | MANY | | | | MANY | | | | NONE | | | | MANY | | | |
| #85 | DODRIO | FEW | | | | FEW | | | | NONE | | | | NONE | | | |
| #195 | QUAGSIRE | NONE | | | | NONE | | | | MANY | | | | NONE | | | |
| #73 | TENTACRUEL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #72 | TENTACOOL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #90 | SHELLDER | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #170 | CHINCHOU | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #171 | LANTURN | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

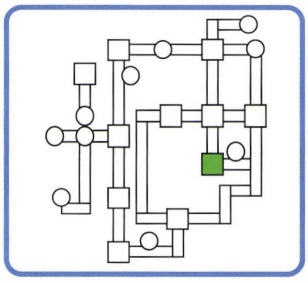
| | | DAY | | | | NIGHT | | | | MORNING | | | | DAY | | | | NIGHT | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| #20 | RATICATE | FEW | | | | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #28 | SANDSLASH | MANY | | | | MANY | | | | NONE | | | | NONE | | | | NONE | | | |
| #77 | PONYTA | MANY | | | | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #84 | DODUO | MANY | | | | NONE | | | | MANY | | | | MANY | | | | FEW | | | |
| #85 | DODRIO | FEW | | | | NONE | | | | NONE | | | | NONE | | | | NONE | | | |
| #195 | QUAGSIRE | NONE | | | | MANY | | | | NONE | | | | NONE | | | | FEW | | | |
| #73 | TENTACRUEL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #72 | TENTACOOL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #90 | SHELLDER | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #170 | CHINCHOU | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #171 | LANTURN | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

# Victory Road



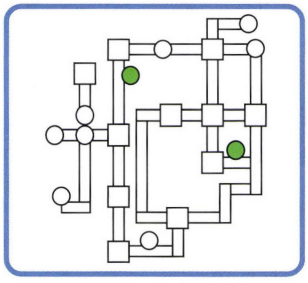
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #42 | GOLBAT | MANY | MANY | MANY | MANY | MANY | MANY |
| #75 | GRAVELER | MANY | MANY | MANY | MANY | MANY | MANY |
| #95 | ONIX | MANY | MANY | MANY | MANY | MANY | MANY |
| #111 | RHYHORN | FEW | FEW | FEW | FEW | FEW | FEW |
| #217 | URSARING | MANY | MANY | MANY | NONE | NONE | NONE |
| #232 | DONPHAN | NONE | NONE | NONE | MANY | MANY | MANY |

# Vermilion City



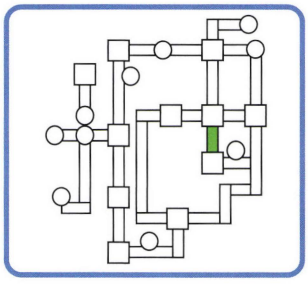
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #72 | TENTACOOL | MANY | MANY | MANY | MANY | MANY | MANY |
| #73 | TENTACRUEL | MANY | MANY | MANY | MANY | MANY | MANY |
| #90 | SHELLDER | NONE | NONE | NONE | NONE | NONE | NONE |
| #129 | MAGIKARP | NONE | NONE | NONE | NONE | NONE | NONE |
| #170 | CHINCHOU | NONE | NONE | NONE | NONE | NONE | NONE |
| #171 | LANTURN | NONE | NONE | NONE | NONE | NONE | NONE |
| #143 | SNORLAX | Wake the Snorlax blocking Diglett's Cave with your radio, then battle it. | | | | | |

# Diglett's Cave



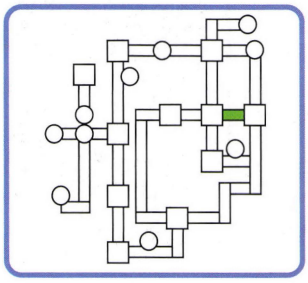
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #50 | DIGLETT | MANY | MANY | MANY | MANY | MANY | MANY |
| #51 | DUGTRIO | MANY | MANY | MANY | MANY | MANY | MANY |

# Route 6



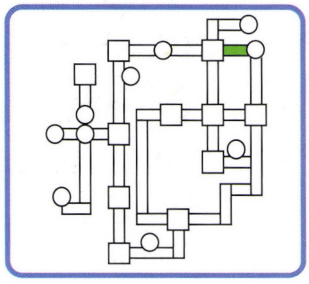
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #16 | PIDGEY | MANY | MANY | NONE | MANY | MANY | NONE |
| #43 | ODDISH | NONE | NONE | MANY | NONE | NONE | MANY |
| #52 | MEOWTH | NONE | NONE | NONE | MANY | MANY | MANY |
| #63 | ABRA | MANY | MANY | MANY | MANY | MANY | MANY |
| #69 | BELLSPROUT | MANY | MANY | MANY | MANY | MANY | MANY |
| #81 | MAGNEMITE | MANY | MANY | MANY | MANY | MANY | MANY |
| #54 | PSYDUCK | MANY | MANY | MANY | MANY | MANY | MANY |
| #55 | GOLDUCK | MANY | MANY | MANY | MANY | MANY | MANY |
| #60 | POLIWAG | NONE | NONE | NONE | NONE | NONE | NONE |
| #129 | MAGIKARP | NONE | NONE | NONE | NONE | NONE | NONE |

# Route 8



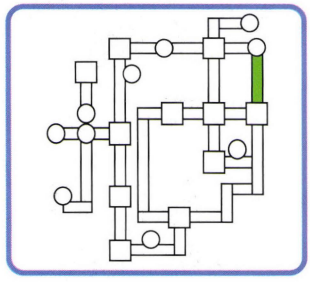
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #17 | PIDGEOTTO | MANY | MANY | NONE | MANY | MANY | NONE |
| #37 | VULPIX | NONE | NONE | NONE | MANY | MANY | FEW |
| #52 | MEOWTH | NONE | NONE | NONE | MANY | MANY | MANY |
| #58 | GROWLITHE | MANY | MANY | FEW | NONE | NONE | NONE |
| #63 | ABRA | MANY | MANY | MANY | MANY | MANY | MANY |
| #64 | KADABRA | FEW | FEW | FEW | FEW | FEW | FEW |
| #93 | HAUNTER | NONE | NONE | MANY | NONE | NONE | MANY |
| #164 | NOCTOWL | NONE | NONE | MANY | NONE | NONE | MANY |

# Route 9



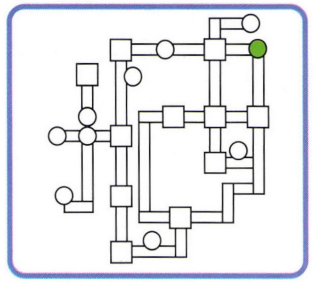
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #19 | RATTATA | MANY | MANY | MANY | MANY | MANY | MANY |
| #20 | RATICATE | MANY | MANY | MANY | MANY | MANY | MANY |
| #21 | SPEAROW | MANY | MANY | NONE | MANY | MANY | NONE |
| #22 | FEAROW | FEW | FEW | NONE | FEW | FEW | NONE |
| #56 | MANKEY | MANY | MANY | MANY | NONE | NONE | NONE |
| #57 | PRIMEAPE | FEW | FEW | FEW | NONE | NONE | NONE |
| #118 | GOLDEEN | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #119 | SEAKING | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #129 | MAGIKARP | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NOEN O G S |

# Route 10



| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #20 | RATICATE | MANY | MANY | MANY | MANY | MANY | MANY |
| #21 | SPEAROW | MANY | MANY | NONE | MANY | MANY | NONE |
| #22 | FEAROW | MANY | MANY | NONE | MANY | MANY | NONE |
| #100 | VOLTORB | MANY | MANY | MANY | MANY | MANY | MANY |
| #125 | ELECTABUZZ | FEW | MANY | FEW | FEW | MANY | FEW |
| #195 | QUAGSIRE | NONE | NONE | MANY | NONE | NONE | MANY |
| #118 | GOLDEEN | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #119 | SEAKING | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #129 | MAGIKARP | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S |

# Rock Tunnel (1st Basement)

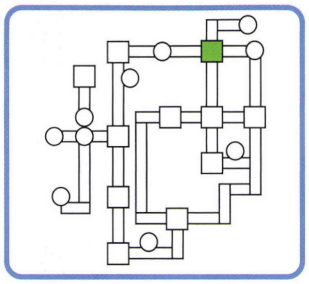


| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #41 | ZUBAT | MANY | MANY | MANY | MANY | MANY | MANY |
| #66 | MACHOP | MANY | MANY | MANY | MANY | MANY | MANY |
| #67 | MACHOKE | FEW | FEW | FEW | FEW | FEW | FEW |
| #74 | GEODUDE | MANY | MANY | MANY | MANY | MANY | MANY |
| #104 | CUBONE | MANY | MANY | MANY | MANY | MANY | MANY |

# Rock Tunnel (2nd Basement)

| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #41 | ZUBAT | MANY | MANY | MANY | MANY | MANY | MANY |
| #74 | GEODUDE | MANY | MANY | MANY | MANY | MANY | MANY |
| #95 | ONIX | MANY | MANY | MANY | MANY | MANY | MANY |
| #104 | CUBONE | MANY | MANY | MANY | MANY | MANY | MANY |
| #105 | MAROWAK | FEW | FEW | FEW | FEW | FEW | FEW |
| #115 | KANGASKHAN | FEW | FEW | FEW | FEW | FEW | FEW |

# Cerulean City

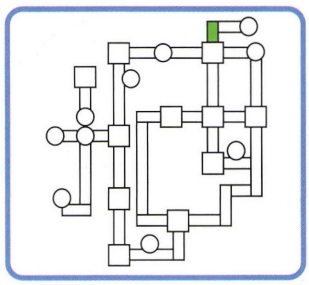


| | | GOLD | | | | | | | | | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | DAY | | | NIGHT | | | | MORNING | | | DAY | | | NIGHT | |
| #118 | GOLDEN | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #119 | SEAKING | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

# Cerulean City (Cerulean Gym)

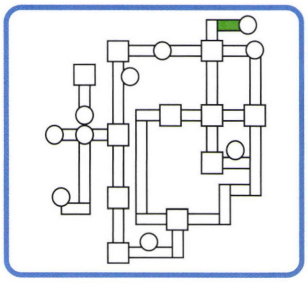
| | | GOLD | | | | | | | | | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | DAY | | | NIGHT | | | | MORNING | | | DAY | | | NIGHT | |
| #98 | KRABBY | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #99 | KINGLER | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #120 | STARYU | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #222 | CORSOLA | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

# Route 24



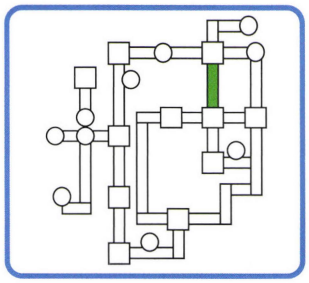
| | | GOLD | | | | | | | | | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | DAY | | | NIGHT | | | | MORNING | | | DAY | | | NIGHT | |
| #43 | ODDISH | NONE | | | NONE | | | MANY | | | | NONE | | | NONE | | | MANY | |
| #48 | VENONAT | FEW | | | NONE | | | MANY | | | | FEW | | | NONE | | | MANY | |
| #49 | VENOMOTH | NONE | | | NONE | | | FEW | | | | NONE | | | NONE | | | FEW | |
| #63 | ABRA | MANY | | | MANY | | | MANY | | | | MANY | | | MANY | | | MANY | |
| #69 | BELLSPROUT | MANY | | | MANY | | | FEW | | | | MANY | | | MANY | | | FEW | |
| #70 | WEEPINBELL | MANY | | | MANY | | | MANY | | | | MANY | | | MANY | | | MANY | |
| #191 | SUNKERN | NONE | | | MANY | | | NONE | | | | NONE | | | MANY | | | NONE | |
| #118 | GOLDEEN | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #119 | SEAKING | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

# Route 25



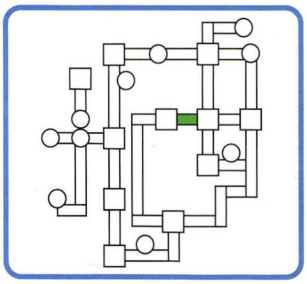
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #16 | PIDGEY | MANY | MANY | NONE | MANY | MANY | NONE |
| #17 | PIDGEOTTO | FEW | FEW | NONE | FEW | FEW | NONE |
| #43 | ODDISH | NONE | NONE | MANY | NONE | NONE | MANY |
| #48 | VENONAT | MANY | NONE | MANY | MANY | NONE | MANY |
| #49 | VENOMOTH | NONE | NONE | MANY | NONE | NONE | MANY |
| #63 | ABRA | MANY | MANY | MANY | MANY | MANY | MANY |
| #69 | BELLSPROUT | MANY | MANY | FEW | MANY | MANY | FEW |
| #70 | WEEPINBELL | MANY | MANY | MANY | MANY | MANY | MANY |
| #118 | GOLDEEN | MANY (O G S) | MANY (O G S) | MANY (O G S) | MANY (O G S) | MANY (O G S) | MANY (O G S) |
| #119 | SEAKING | MANY (O G S) | MANY (O G S) | MANY (O G S) | MANY (O G S) | MANY (O G S) | MANY (O G S) |
| #129 | MAGIKARP | NONE (O G S) | NONE (O G S) | NONE (O G S) | NONE (O G S) | NONE (O G S) | NONE (O G S) |

# Route 5



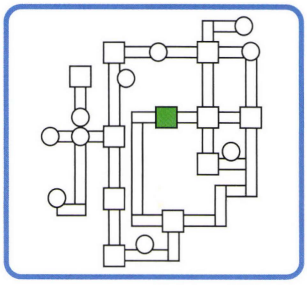
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #16 | PIDGEY | MANY | MANY | NONE | MANY | MANY | NONE |
| #43 | ODDISH | NONE | NONE | MANY | NONE | NONE | MANY |
| #44 | GLOOM | NONE | NONE | MANY | NONE | NONE | MANY |
| #52 | MEOWTH | NONE | NONE | NONE | MANY | MANY | MANY |
| #63 | ABRA | MANY | MANY | MANY | MANY | MANY | MANY |
| #69 | BELLSPROUT | MANY | MANY | MANY | MANY | MANY | MANY |

# Route 7



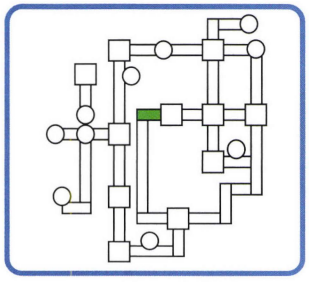
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #19 | RATTATA | MANY | MANY | MANY | NONE | NONE | NONE |
| #20 | RATICATE | MANY | MANY | MANY | MANY | MANY | MANY |
| #21 | SPEAROW | MANY | MANY | NONE | MANY | MANY | NONE |
| #37 | VULPIX | NONE | NONE | NONE | MANY | MANY | MANY |
| #52 | MEOWTH | NONE | NONE | NONE | MANY | MANY | MANY |
| #53 | PERSIAN | NONE | NONE | NONE | FEW | FEW | FEW |
| #58 | GROWLITHE | MANY | MANY | MANY | NONE | NONE | NONE |
| #198 | MURKROW | NONE | NONE | MANY | NONE | NONE | MANY |
| #228 | HOUNDOUR | NONE | NONE | FEW | NONE | NONE | FEW |

# Celadon City



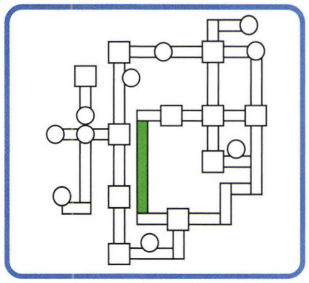
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #88 | GRIMER | MANY (O G S) | MANY (O G S) | MANY (O G S) | MANY (O G S) | MANY (O G S) | MANY (O G S) |
| #89 | MUK | MANY (O G S) | MANY (O G S) | MANY (O G S) | MANY (O G S) | MANY (O G S) | MANY (O G S) |
| #113 | EEVEE | Eevee is a prize in the Celadon City Game Corner. You need to turn in 6,666 coins to get it. | | | | | |
| #122 | MR. MIME | Mr. Mime is a prize in the Celadon City Game Corner. You need to turn in 3,333 coins to get it. | | | | | |
| #137 | PORYGON | Porygon is a prize in the Celadon City Game Corner. You need to turn in 9,999 coins to get it. | | | | | |

## Route 16



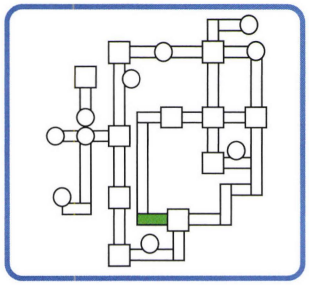
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #22 | FEAROW | MANY | MANY | NONE | MANY | MANY | NONE |
| #88 | GRIMER | MANY | MANY | MANY | MANY | MANY | MANY |
| #89 | MUK | FEW | FEW | FEW | FEW | FEW | FEW |
| #198 | MURKROW | NONE | NONE | MANY | NONE | NONE | MANY |
| #218 | SLUGMA | FEW | FEW | FEW | FEW | FEW | FEW |

## Route 17



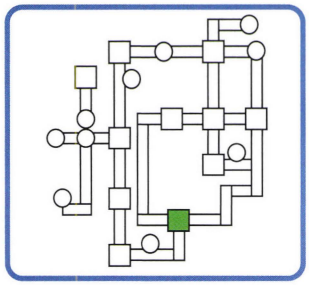
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #22 | FEAROW | MANY | MANY | NONE | MANY | MANY | NONE |
| #88 | GRIMER | MANY | MANY | MANY | MANY | MANY | MANY |
| #89 | MUK | FEW | FEW | MANY | FEW | FEW | MANY |
| #218 | SLUGMA | FEW | MANY | FEW | FEW | MANY | FEW |

## Route 18



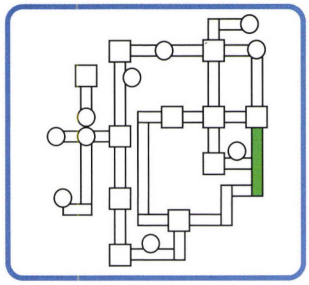
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #22 | FEAROW | MANY | MANY | NONE | MANY | MANY | NONE |
| #88 | GRIMER | MANY | MANY | MANY | MANY | MANY | MANY |
| #89 | MUK | FEW | FEW | MANY | FEW | FEW | MANY |
| #218 | SLUGMA | FEW | MANY | FEW | FEW | MANY | FEW |

## Fuchsia City



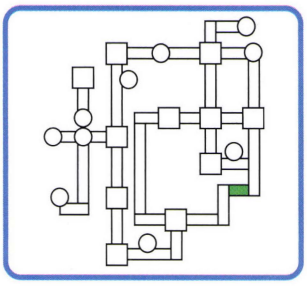
| | | GOLD | | | | | | | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | DAY | | | NIGHT | | MORNING | | | DAY | | | NIGHT | |
| #129 | MAGIKARP | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #130 | GYARADOS | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

## Route 12



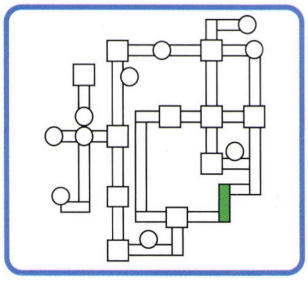
| | | GOLD | | | | | | | | SILVER | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | DAY | | | NIGHT | | MORNING | | | DAY | | | NIGHT | |
| #72 | TENTACOOL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #73 | TENTACRUEL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #195 | QUAGSIRE | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #211 | QWILFISH | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

# Route 13



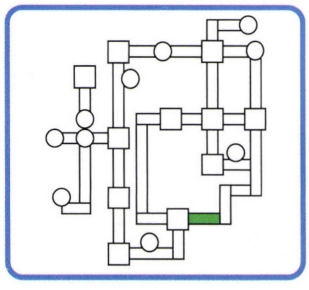
| | | GOLD | | | | SILVER | | | |
|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | | MORNING | DAY | NIGHT | |
| #17 | PIDGEOTTO | MANY | MANY | NONE | | MANY | MANY | NONE | |
| #30 | NIDORINA | MANY | MANY | MANY | | MANY | MANY | MANY | |
| #33 | NIDORINO | MANY | MANY | MANY | | MANY | MANY | MANY | |
| #113 | CHANSEY | FEW | FEW | FEW | | FEW | FEW | FEW | |
| #164 | NOCTOWL | NONE | NONE | MANY | | NONE | NONE | MANY | |
| #187 | HOPPIP | MANY | MANY | NONE | | MANY | MANY | NONE | |
| #195 | QUAGSIRE | NONE | NONE | MANY | | NONE | NONE | MANY | |
| #72 | TENTACOOL | MANY | MANY | MANY | | MANY | MANY | MANY | |
| #73 | TENTACRUEL | MANY | MANY | MANY | | MANY | MANY | MANY | |
| #129 | MAGIKARP | NONE | NONE | NONE | | NONE | NONE | NONE | |
| #195 | QUAGSIRE | MANY | MANY | MANY | | MANY | MANY | MANY | |
| #211 | QWILFISH | NONE | NONE | NONE | | NONE | NONE | NONE | |

# Route 14



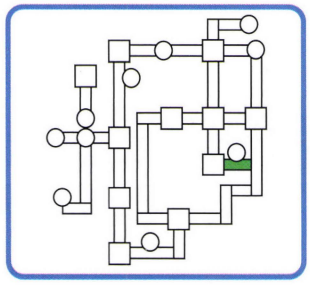
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #17 | PIDGEOTTO | MANY | MANY | NONE | MANY | MANY | NONE |
| #30 | NIDORINA | MANY | MANY | MANY | MANY | MANY | MANY |
| #33 | NIDORINO | MANY | MANY | MANY | MANY | MANY | MANY |
| #113 | CHANSEY | FEW | FEW | FEW | FEW | FEW | FEW |
| #164 | NOCTOWL | NONE | NONE | MANY | NONE | NONE | MANY |
| #187 | HOPPIP | MANY | MANY | NONE | MANY | MANY | NONE |
| #188 | SKIPLOOM | MANY | MANY | NONE | MANY | MANY | NONE |
| #195 | QUAGSIRE | NONE | NONE | MANY | NONE | NONE | MANY |
| #142 | AERODACTYL | Trade a Chansey to a Trainer for her Aerodactyl. | | | | | |

# Route 15



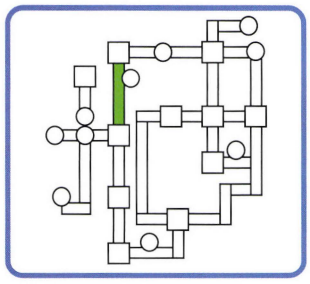
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #17 | PIDGEOTTO | MANY | MANY | NONE | MANY | MANY | NONE |
| #30 | NIDORINA | MANY | MANY | MANY | MANY | MANY | MANY |
| #33 | NIDORINO | MANY | MANY | MANY | MANY | MANY | MANY |
| #113 | CHANSEY | FEW | FEW | FEW | FEW | FEW | FEW |
| #164 | NOCTOWL | NONE | NONE | MANY | NONE | NONE | MANY |
| #187 | HOPPIP | MANY | MANY | NONE | MANY | MANY | NONE |
| #195 | QUAGSIRE | NONE | NONE | MANY | NONE | NONE | MANY |

# Route 11



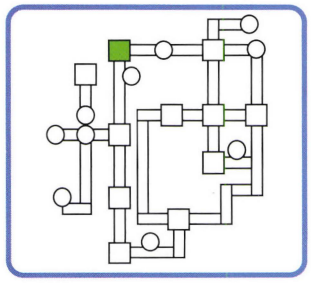
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #19 | RATTATA | MANY | MANY | MANY | MANY | MANY | MANY |
| #81 | MAGNEMITE | MANY | MANY | MANY | MANY | MANY | MANY |
| #96 | DROWZEE | MANY | MANY | MANY | MANY | MANY | MANY |
| #97 | HYPNO | MANY | MANY | MANY | MANY | MANY | MANY |

# Route 2



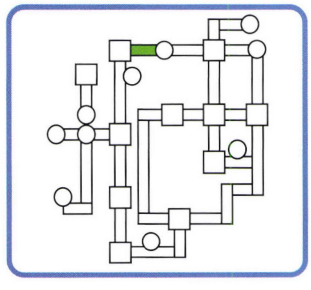
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #10 | CATERPIE | MANY | MANY | NONE | NONE | NONE | NONE |
| #11 | METAPOD | MANY | MANY | NONE | NONE | NONE | NONE |
| #12 | BUTTERFREE | MANY | NONE | NONE | NONE | NONE | NONE |
| #13 | WEEDLE | NONE | NONE | NONE | MANY | MANY | NONE |
| #14 | KAKUNA | NONE | NONE | NONE | MANY | MANY | NONE |
| #15 | BEEDRILL | NONE | NONE | NONE | MANY | NONE | NONE |
| #16 | PIDGEY | MANY | MANY | NONE | NONE | MANY | NONE |
| #17 | PIDGEOTTO | FEW | FEW | NONE | NONE | FEW | NONE |
| #25 | PIKACHU | FEW | FEW | FEW | FEW | FEW | FEW |
| #163 | HOOTHOOT | NONE | NONE | MANY | NONE | NONE | MANY |
| #164 | NOCTOWL | NONE | NONE | MANY | NONE | NONE | MANY |
| #165 | LEDYBA | NONE | NONE | NONE | MANY | NONE | NONE |
| #166 | LEDIAN | NONE | NONE | NONE | FEW | NONE | NONE |
| #167 | SPINARAK | NONE | NONE | MANY | NONE | NONE | NONE |
| #168 | ARIADOS | NONE | NONE | FEW | NONE | NONE | NONE |

# Pewter City



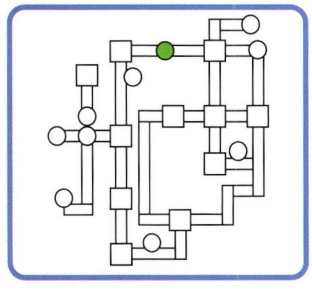
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #78 | RAPIDASH | Trade a Gloom to the man in the Pokémon Center for his Rapidash. | | | | | |

# Route 3



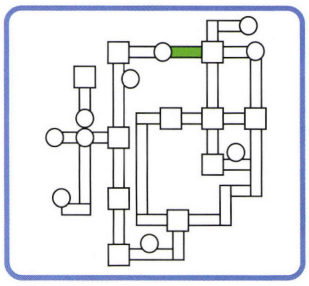
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #19 | RATTATA | MANY | MANY | MANY | MANY | MANY | MANY |
| #21 | SPEAROW | MANY | MANY | NONE | MANY | MANY | NONE |
| #23 | EKANS | NONE | NONE | NONE | MANY | MANY | MANY |
| #24 | ARBOK | NONE | NONE | NONE | FEW | FEW | FEW |
| #39 | JIGGLYPUFF | MANY | MANY | MANY | MANY | MANY | MANY |
| #41 | ZUBAT | NONE | NONE | MANY | NONE | NONE | MANY |

# Mt. Moon



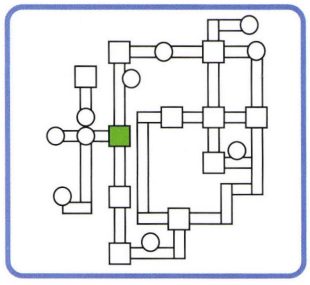
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #27 | SANDSHREW | MANY | MANY | MANY | NONE | NONE | NONE |
| #28 | SANDSLASH | FEW | FEW | FEW | NONE | NONE | NONE |
| #35 | CLEFAIRY | FEW | FEW | FEW | FEW | FEW | FEW |
| #41 | ZUBAT | MANY | MANY | MANY | MANY | MANY | MANY |
| #46 | PARAS | MANY | MANY | MANY | MANY | MANY | MANY |
| #74 | GEODUDE | MANY | MANY | MANY | MANY | MANY | MANY |

# Route 4



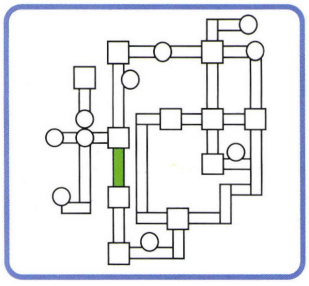
| | | GOLD | | | SILVER | |
|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #19 | RATTATA | MANY | MANY | MANY | MANY | MANY | MANY |
| #21 | SPEAROW | MANY | MANY | MANY | MANY | MANY | NONE |
| #23 | EKANS | NONE | NONE | NONE | MANY | MANY | MANY |
| #24 | ARBOK | NONE | NONE | NONE | FEW | FEW | FEW |
| #39 | JIGGLYPUFF | MANY | MANY | MANY | MANY | MANY | MANY |
| #41 | ZUBAT | NONE | NONE | MANY | NONE | NONE | MANY |
| #118 | GOLDEEN | MANY | MANY | MANY | MANY | MANY | MANY |
| #119 | SEAKING | MANY | MANY | MANY | MANY | MANY | MANY |
| #129 | MAGIKARP | NONE | NONE | NONE | NONE | NONE | NONE |

# Viridian City



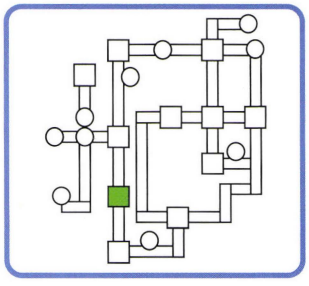
| | | GOLD | | | SILVER | |
|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #60 | POLIWAG | MANY | MANY | MANY | MANY | MANY | MANY |
| #61 | POLIWHIRL | MANY | MANY | MANY | MANY | MANY | MANY |
| #129 | MAGIKARP | NONE | NONE | NONE | NONE | NONE | NONE |

# Route 1



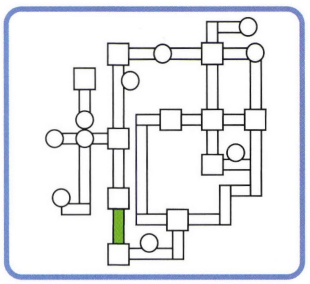
| | | GOLD | | | SILVER | |
|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #16 | PIDGEY | MANY | MANY | NONE | MANY | MANY | NONE |
| #19 | RATTATA | MANY | MANY | MANY | MANY | MANY | MANY |
| #161 | SENTRET | MANY | MANY | NONE | MANY | MANY | NONE |
| #162 | FURRET | FEW | FEW | NONE | FEW | FEW | NONE |
| #163 | HOOTHOOT | NONE | NONE | MANY | NONE | NONE | MANY |

# Pallet Town



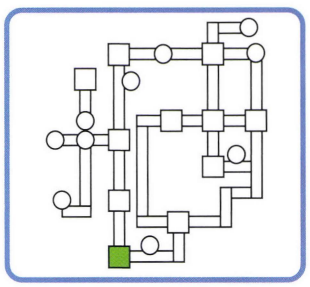
| | | GOLD | | | SILVER | |
|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #72 | TENTACOOL | MANY | MANY | MANY | MANY | MANY | MANY |
| #73 | TENTACRUEL | MANY | MANY | MANY | MANY | MANY | MANY |
| #90 | SHELLDER | NONE | NONE | NONE | NONE | NONE | NONE |
| #129 | MAGIKARP | NONE | NONE | NONE | NONE | NONE | NONE |
| #170 | CHINCHOU | NONE | NONE | NONE | NONE | NONE | NONE |
| #171 | LANTURN | NONE | NONE | NONE | NONE | NONE | NONE |

# Route 21



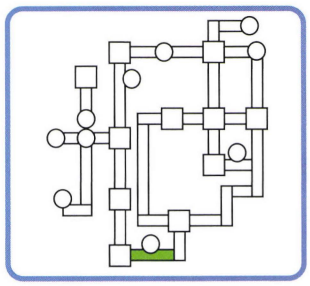
| | | GOLD | | | | | | | | | | SILVER | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | | DAY | | | | NIGHT | | | | | | MORNING | | | | DAY | | | | NIGHT | | | |
| #114 | TANGELA | MANY | | | | MANY | | | | MANY | | | | MANY | | | | MANY | | | | MANY | | | |
| #122 | MR. MIME | FEW | | | | NONE | | | | FEW | | | | FEW | | | | NONE | | | | FEW | | | |
| #72 | TENTACOOL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #73 | TENTACRUEL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #90 | SHELLDER | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #170 | CHINCHOU | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #171 | LANTURN | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

# Cinnabar Island



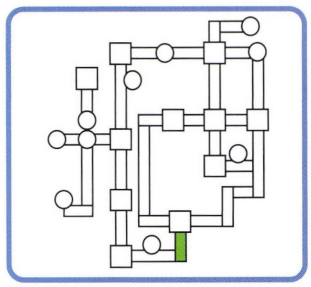
| | | GOLD | | | | | | | | | | SILVER | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | | DAY | | | | NIGHT | | | | | | MORNING | | | | DAY | | | | NIGHT | | | |
| #72 | TENTACOOL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #73 | TENTACRUEL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #90 | SHELLDER | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #170 | CHINCHOU | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #171 | LANTURN | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

# Route 20



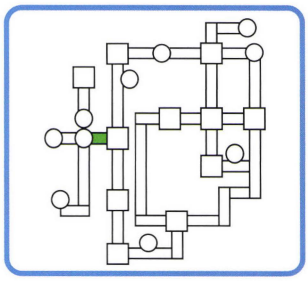
| | | GOLD | | | | | | | | | | SILVER | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | | DAY | | | | NIGHT | | | | | | MORNING | | | | DAY | | | | NIGHT | | | |
| #72 | TENTACOOL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #73 | TENTACRUEL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #90 | SHELLDER | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #170 | CHINCHOU | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #171 | LANTURN | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

# Route 19



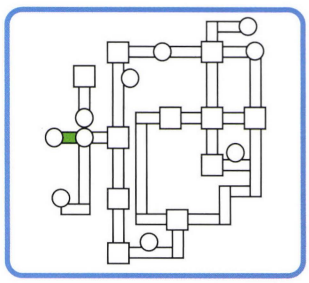
| | | GOLD | | | | | | | | | | SILVER | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| | | MORNING | | | | DAY | | | | NIGHT | | | | | | MORNING | | | | DAY | | | | NIGHT | | | |
| #72 | TENTACOOL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #73 | TENTACRUEL | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S | MANY | O | G | S |
| #98 | KRABBY | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #99 | KINGLER | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #120 | STARYU | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #129 | MAGIKARP | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |
| #222 | CORSOLA | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S | NONE | O | G | S |

# Route 22



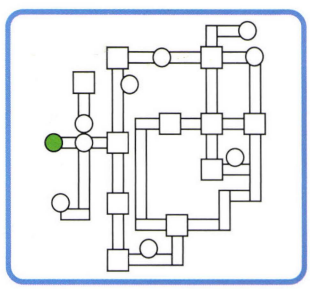
| | | GOLD | | | SILVER | |
|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #19 | RATTATA | MANY | MANY | MANY | MANY | MANY | MANY |
| #21 | SPEAROW | MANY | MANY | NONE | MANY | MANY | NONE |
| #22 | FEAROW | FEW | FEW | NONE | FEW | FEW | NONE |
| #77 | PONYTA | FEW | FEW | FEW | FEW | FEW | FEW |
| #84 | DODUO | MANY | MANY | NONE | MANY | MANY | NONE |
| #60 | POLIWAG | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #61 | POLIWHIRL | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #129 | MAGIKARP | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S |

# Route 28



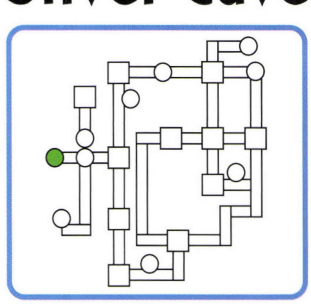
| | | GOLD | | | SILVER | |
|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #77 | PONYTA | MANY | MANY | MANY | MANY | MANY | MANY |
| #78 | RAPIDASH | MANY | MANY | MANY | MANY | MANY | MANY |
| #84 | DODUO | FEW | FEW | NONE | FEW | FEW | NONE |
| #85 | DODRIO | FEW | FEW | NONE | FEW | FEW | NONE |
| #114 | TANGELA | MANY | MANY | MANY | MANY | MANY | MANY |
| #215 | SNEASEL | NONE | NONE | MANY | NONE | NONE | MANY |
| #217 | URSARING | MANY | MANY | MANY | NONE | NONE | NONE |
| #232 | DONPHAN | NONE | NONE | NONE | MANY | MANY | MANY |
| #60 | POLIWAG | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #61 | POLIWHIRL | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #129 | MAGIKARP | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S |

# Mt. Silver



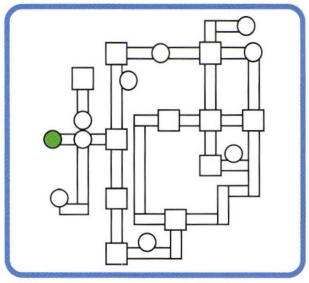
| | | GOLD | | | SILVER | |
|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #77 | PONYTA | MANY | MANY | MANY | MANY | MANY | MANY |
| #78 | RAPIDASH | MANY | MANY | MANY | MANY | MANY | MANY |
| #84 | DODUO | FEW | FEW | NONE | FEW | FEW | NONE |
| #85 | DODRIO | FEW | FEW | NONE | FEW | FEW | NONE |
| #114 | TANGELA | MANY | MANY | MANY | MANY | MANY | MANY |
| #215 | SNEASEL | NONE | NONE | MANY | NONE | NONE | MANY |
| #217 | URSARING | MANY | MANY | MANY | NONE | NONE | NONE |
| #232 | DONPHAN | NONE | NONE | NONE | MANY | MANY | MANY |
| #60 | POLIWAG | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #61 | POLIWHIRL | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S | MANY O G S |
| #129 | MAGIKARP | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S | NONE O G S |

# Silver Cave



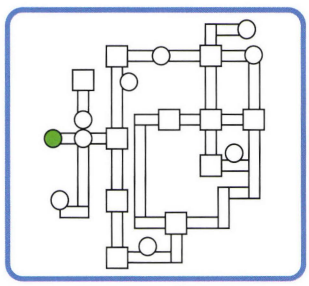
| | | GOLD | | | SILVER | |
|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #42 | GOLBAT | FEW | FEW | FEW | FEW | FEW | FEW |
| #75 | GRAVELER | MANY | MANY | MANY | MANY | MANY | MANY |
| #95 | ONIX | MANY | MANY | MANY | MANY | MANY | MANY |
| #217 | URSARING | MANY | MANY | MANY | NONE | NONE | NONE |
| #232 | DONPHAN | NONE | NONE | NONE | MANY | MANY | MANY |
| #246 | LARVITAR | FEW | FEW | FEW | FEW | FEW | FEW |

# Mt. Silver (1st & 2nd Floors)



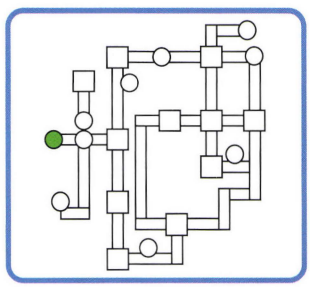
| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #42 | GOLBAT | FEW | FEW | FEW | FEW | FEW | FEW |
| #55 | GOLDUCK | MANY | MANY | MANY | MANY | MANY | MANY |
| #195 | QUAGSIRE | MANY | MANY | MANY | MANY | MANY | MANY |
| #200 | MISDREAVUS | NONE | NONE | MANY | NONE | NONE | MANY |
| #217 | URSARING | MANY | MANY | MANY | NONE | NONE | NONE |
| #232 | DONPHAN | NONE | NONE | NONE | MANY | MANY | MANY |
| #246 | LARVITAR | FEW | FEW | FEW | FEW | FEW | FEW |
| #118 | GOLDEEN | MANY (O G S) | MANY (O G S) | MANY (O G S) | MANY (O G S) | MANY (O G S) | MANY (O G S) |
| #119 | SEAKING | MANY (O G S) | MANY (O G S) | MANY (O G S) | MANY (O G S) | MANY (O G S) | MANY (O G S) |
| #129 | MAGIKARP | NONE (O G S) | NONE (O G S) | NONE (O G S) | NONE (O G S) | NONE (O G S) | NONE (O G S) |

# Mt. Silver (Inside 2nd Floor)



| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #42 | GOLBAT | MANY | MANY | MANY | MANY | MANY | MANY |
| #55 | GOLDUCK | FEW | FEW | FEW | FEW | FEW | FEW |
| #95 | ONIX | MANY | MANY | MANY | MANY | MANY | MANY |
| #217 | URSARING | MANY | MANY | MANY | NONE | NONE | NONE |
| #232 | DONPHAN | NONE | NONE | NONE | MANY | MANY | MANY |
| #246 | LARVITAR | FEW | FEW | FEW | FEW | FEW | FEW |

# Mt. Silver (2nd Floor—Small Room)



| | | GOLD | | | SILVER | | |
|---|---|---|---|---|---|---|---|
| | | MORNING | DAY | NIGHT | MORNING | DAY | NIGHT |
| #42 | GOLBAT | FEW | FEW | FEW | FEW | FEW | FEW |
| #55 | GOLDUCK | MANY | MANY | MANY | MANY | MANY | MANY |
| #195 | QUAGSIRE | MANY | MANY | MANY | MANY | MANY | MANY |
| #200 | MISDREAVUS | NONE | NONE | MANY | NONE | NONE | MANY |
| #217 | URSARING | MANY | MANY | MANY | NONE | NONE | NONE |
| #232 | DONPHAN | NONE | NONE | NONE | MANY | MANY | MANY |
| #246 | LARVITAR | FEW | FEW | FEW | FEW | FEW | FEW |

## #63 ABRA

TYPE : PSYCHIC — PAGE 36

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 5 | 12, 14 | M | M | M | M | M | M |
| ROUTE 6 | 12, 14 | M | M | M | M | M | M |
| ROUTE 8 | 15 | M | M | M | M | M | M |
| ROUTE 24 | 9 | M | M | M | M | M | M |
| ROUTE 25 | 9 | M | M | M | M | M | M |
| ROUTE 34 | 10 | M | M | M | M | M | M |
| ROUTE 35 | 10 | M | M | M | M | M | M |
| GOLDENROD CITY (GAME CORNER) | 10 | PRIZE | PRIZE | PRIZE | PRIZE | PRIZE | PRIZE |

## #142 AERODACTYL

TYPE : ROCK/FLYING — PAGE 80

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 14 | - | TRADE | TRADE | TRADE | TRADE | TRADE | TRADE |

## #190 AIPOM

TYPE : NORMAL — PAGE 46

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| JOHTO (HEADBUTT) | 10 | HB | HB | HB | HB | HB | HB |

## #65 ALAKAZAM

TYPE : PSYCHIC — PAGE 36

EVOLVE FROM KADABRA (TRADE)

## #181 AMPHAROS

TYPE : ELECTRIC — PAGE 24

EVOLVE FROM FLAAFFY (LEV 30)

## #24 ARBOK

TYPE : POISON — PAGE 23

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 3 | 10 | N | N | N | F | F | F |
| ROUTE 4 | 10 | N | N | N | F | F | F |
| ROUTE 26 | 30 | N | N | N | F | F | F |
| ROUTE 27 | 28 | N | N | N | M | M | M |

## #59 ARCANINE

TYPE : FIRE — PAGE 48

EVOLVE FROM GROWLITHE (FIRE STONE)

## #168 ARIADOS

TYPE : BUG/POISON — PAGE 17

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 2 | 7 | F | F | F | N | N | N |

## #144 ARTICUNO

TYPE : ICE/FLYING — PAGE 84

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| MUST BE TRADED FROM RED, BLUE OR YELLOW | | N | N | N | N | N | N |

## #184 AZUMARILL

TYPE : WATER — PAGE 49

EVOLVE FROM MARILL (LEV 18)

## #153 BAYLEEF

TYPE : GRASS — PAGE 9

EVOLVE FROM CHIKORITA (LEV 16)

## #15 BEEDRILL

TYPE : BUG/POISON — PAGE 16

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| JOHTO (HEADBUTT) | 10 | N | N | N | HB | HB | HB |
| ROUTE 2 | 7 | N | N | N | M | N | N |
| NATIONAL PARK | 12-15 | EVENT | EVENT | EVENT | EVENT | EVENT | EVEMT |

## #182 BELLOSSOM

TYPE : GRASS — PAGE 34

EVOLVE FROM GLOOM (SUN STONE)

## #69 BELLSPROUT

TYPE : GRASS/POISON — PAGE 28

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 5 | 13 | M | M | M | M | M | M |
| ROUTE 6 | 13 | M | M | M | M | M | M |
| ROUTE 24 | 8, 10 | M | M | N | M | M | N |
| ROUTE 24 | 10 | N | N | F | N | N | F |
| ROUTE 25 | 10 | M | M | F | M | M | F |
| ROUTE 31 | 3 | M | M | M | M | M | M |
| ROUTE 32 | 6 | M | M | M | M | M | M |
| ROUTE 44 | 22 | M | M | M | M | M | M |

## #9 BLASTOISE

TYPE : WATER — PAGE 83

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| EVOLVE FROM WARTORTLE (LEV 36) (MUST BE TRADED FROM RED, BLUE OR YELLOW) | | N | N | N | N | N | N |

## #242 BLISSEY

TYPE : NORMAL — PAGE 78

EVOLVE FROM CHANSEY (FRIENDSHIP)

## #1 BULBASAUR

TYPE : GRASS/POISON — PAGE 81

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| MUST BE TRADED FROM RED, BLUE OR YELLOW | | N | N | N | N | N | N |

## #12 BUTTERFREE

TYPE : BUG/FLYING — PAGE 16

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| JOHTO (HEADBUTT) | 10 | HB | HB | HB | N | N | N |
| ROUTE 2 | 7 | M | N | N | N | N | N |
| NATIONAL PARK | 12-15 | EVENT | EVENT | EVENT | EVENT | EVENT | EVENT |

## #10 CATERPIE

TYPE : BUG — PAGE 16

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| JOHTO (HEADBUTT) | 10 | HB | HB | HB | N | N | N |
| ROUTE 2 | 3 | M | M | N | N | N | N |
| ROUTE 30 | 3, 4 | M | M | N | N | N | N |
| ROUTE 31 | 4, 5 | M | M | N | N | N | N |
| ILEX FOREST | 5, 6 | M | M | N | N | N | N |
| NATIONAL PARK | 10, 12 | M | N | N | N | N | N |
| NATIONAL PARK | 10 | N | M | N | N | N | N |
| NATIONAL PARK | 7-18 | EVENT | EVENT | EVENT | EVENT | EVENT | EVENT |

## #113 CHANSEY

TYPE : NORMAL — PAGE 78

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 13 | 25 | F | F | F | F | F | F |
| ROUTE 14 | 25 | F | F | F | F | F | F |
| ROUTE 15 | 25 | F | F | F | F | F | F |

## #6 CHARIZARD

TYPE : FIRE/FLYING — PAGE 82

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| EVOLVE FROM CHARMELEON (LEV 36) (MUST BE TRADED FROM RED, BLUE OR YELLOW) | | N | N | N | N | N | N |

## #4 CHARMANDER

TYPE : FIRE — PAGE 82

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| MUST BE TRADED FROM RED, BLUE OR YELLOW | | N | N | N | N | N | N |

## #5 CHARMELEON

TYPE : FIRE — PAGE 82

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| EVOLVE FROM CHARMANDER (LEV 16) (MUST BE TRADED FROM RED, BLUE OR YELLOW) | | N | N | N | N | N | N |

## #152 CHIKORITA

TYPE : GRASS — PAGE 9

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| NEW BARK TOWN | 5 | EVENT | EVENT | EVENT | EVENT | EVENT | EVENT |

## #170 CHINCHOU

TYPE : WATER/ELECTRIC — PAGE 63

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 20 | 20, 40 | R | R | R | R | R | R |
| ROUTE 21 | 20, 40 | R | R | R | R | R | R |
| ROUTE 26 | 20, 40 | R | R | R | R | R | R |
| ROUTE 27 | 20, 40 | R | R | R | R | R | R |
| ROUTE 41 | 20, 40 | R | R | R | R | R | R |
| OLIVINE CITY (BAY) | 20, 40 | R | R | R | R | R | R |
| VERMILION CITY | 20, 40 | R | R | R | R | R | R |
| VERMILION CITY (BAY) | 20, 40 | R | R | R | R | R | R |
| CINNABAR TOWN | 20, 40 | R | R | R | R | R | R |
| PALLET TOWN | 20, 40 | R | R | R | R | R | R |
| NEW BARK TOWN | 20, 40 | R | R | R | R | R | R |

## #36 CLEFABLE

TYPE : NORMAL — PAGE 20

EVOLVE FROM CLEFAIRY (MOON STONE)

## #35 CLEFAIRY

TYPE : NORMAL — PAGE 20

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| MT. MOON | 8 | F | F | F | F | F | F |

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| **#173 CLEFFA** | | | TYPE : NORMAL | | | PAGE 20 | |
| MUST HATCH AT POKéMON BREEDING CENTER | | | | | | | |
| **#91 CLOYSTER** | | | TYPE : WATER/ICE | | | PAGE 61 | |
| EVOLVE FROM SHELLDER (WATER STONE) | | | | | | | |
| **#222 CORSOLA** | | | TYPE : WATER/ROCK | | | PAGE 62 | |
| ROUTE 19 | 20, 40 | R | R | N | R | R | N |
| ROUTE 34 | 20, 40 | R | R | N | R | R | N |
| ROUTE 40 | 20, 40 | R | R | N | R | R | N |
| OLIVINE CITY | 20, 40 | R | R | N | R | R | N |
| CIANWOOD CITY | 20, 40 | R | R | N | R | R | N |
| UNION CAVE B2 | 20, 40 | R | R | N | R | R | N |
| CERULEAN CITY (GYM) | 20, 40 | R | R | N | R | R | N |
| CHERRYGROVE CITY | 20, 40 | R | R | N | R | R | N |
| **#169 CROBAT** | | | TYPE : POISON/FLYING | | | PAGE 19 | |
| EVOLVE FROM GOLBAT (FRIENDSHIP) | | | | | | | |
| **#159 CROCONAW** | | | TYPE : WATER | | | PAGE 11 | |
| EVOLVE FROM TOTODILE (LEV 18) | | | | | | | |
| **#104 CUBONE** | | | TYPE : GROUND | | | PAGE 73 | |
| ROCK TUNNEL B1 | 10, 13 | M | M | M | M | M | M |
| ROCK TUNNEL B2 | 12 | M | M | M | M | M | M |
| **#155 CYNDAQUIL** | | | TYPE : FIRE | | | PAGE 10 | |
| NEW BARK TOWN | 5 | EVENT | EVENT | EVENT | EVENT | EVENT | EVENT |
| **#225 DELIBIRD** | | | TYPE : ICE/FLYING | | | PAGE 69 | |
| ICE PATH 1F | 22 | N | N | N | M | M | M |
| ICE PATH B1 | 22 | N | N | N | M | M | M |
| ICE PATH B2 | 23 | N | N | N | M | M | M |
| ICE PATH B3 | 24 | N | N | N | M | M | M |
| **#87 DEWGONG** | | | TYPE : WATER/ICE | | | PAGE 64 | |
| EVOLVE FROM SEEL (LEV 34) | | | | | | | |
| **#50 DIGLETT** | | | TYPE : GROUND | | | PAGE 49 | |
| DIGLETT'S CAVE | 13, 15, 17, 19 | M | M | M | M | M | M |
| **#132 DITTO** | | | TYPE : NORMAL | | | PAGE 37 | |
| ROUTE 34 | 10 | F | F | F | F | F | F |
| ROUTE 35 | 10 | F | F | F | F | F | F |
| **#85 DODRIO** | | | TYPE : NORMAL/FLYING | | | PAGE 72 | |
| ROUTE 26 | 30 | F | F | N | N | N | N |
| ROUTE 27 | 30 | N | N | N | F | F | N |
| ROUTE 28 | 43 | F | F | N | F | F | N |
| MT. SILVER | 43 | F | F | N | F | F | N |
| **#84 DODUO** | | | TYPE : NORMAL/FLYING | | | PAGE 72 | |
| ROUTE 22 | 4 | M | M | N | M | M | N |
| ROUTE 26 | 28, 30 | M | M | N | M | M | N |
| ROUTE 26 | 30 | N | N | N | N | N | M |
| ROUTE 27 | 28, 30 | M | M | N | M | M | N |
| ROUTE 28 | 41 | F | F | N | F | F | N |
| MT. SILVER | 41 | F | F | N | F | F | N |

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| **#232 DONPHAN** | | | TYPE : GROUND | | | PAGE 71 | |
| ROUTE 28 | 40 | N | N | N | M | M | M |
| SILVER CAVE | 44 | N | N | N | M | M | M |
| MT. SILVER 1F-2F | 47 | N | N | N | M | M | M |
| MT. SILVER 2F (SMALL ROOM) | 47 | N | N | N | M | M | M |
| MT. SILVER 2F | 50 | N | N | N | M | M | M |
| MT. SILVER | 42 | N | N | N | M | M | M |
| VICTORY ROAD | 33 | N | N | N | M | M | M |
| **#148 DRAGONAIR** | | | TYPE : DRAGON | | | PAGE 87 | |
| ROUTE 45 | 10 | R | R | R | R | R | R |
| DRAGON'S DEN | 40 | R | R | R | R | R | R |
| **#149 DRAGONITE** | | | TYPE : DRAGON/FLYING | | | PAGE 87 | |
| EVOLVE FROM DRAGONAIR (LEV 55) | | | | | | | |
| **#147 DRATINI** | | | TYPE : DRAGON | | | PAGE 87 | |
| ROUTE 45 | 10, 10 | R | R | R | R | R | R |
| GOLDENROD CITY (GAME CORNER) | 10 | PRIZE | PRIZE | PRIZE | PRIZE | PRIZE | PRIZE |
| DRAGON'S DEN | 20, 40 | R | R | R | R | R | R |
| DRAGON'S DEN | 10-14 | M | M | M | M | M | M |
| **#96 DROWZEE** | | | TYPE : PSYCHIC | | | PAGE 35 | |
| ROUTE 11 | 14, 16 | M | M | M | M | M | M |
| ROUTE 34 | 10, 12 | M | M | M | M | M | M |
| ROUTE 35 | 14 | M | M | M | M | M | M |
| **#51 DUGTRIO** | | | TYPE : GROUND | | | PAGE 49 | |
| DIGLETT'S CAVE | 19, 24, 29 | M | M | M | M | M | M |
| **#206 DUNSPARCE** | | | TYPE : NORMAL | | | PAGE 23 | |
| DARK CAVE (BLACKTHORN CITY SIDE) | 2-4 | M | M | M | M | M | M |
| DARK CAVE (BLACKTHORN CITY SIDE) | 4 | M | M | M | M | M | M |
| **#133 EEVEE** | | | TYPE : NORMAL | | | PAGE 66 | |
| GOLDENROD CITY | 20 | EVENT | EVENT | EVENT | EVENT | EVENT | EVENT |
| CELADON CITY (GAME CORNER) | 15 | PRIZE | PRIZE | PRIZE | PRIZE | PRIZE | PRIZE |
| **#23 EKANS** | | | TYPE : POISON | | | PAGE 23 | |
| ROUTE 3 | 8 | N | N | N | M | M | M |
| ROUTE 4 | 8 | N | N | N | M | M | M |
| ROUTE 32 | 4 | N | N | N | M | M | M |
| ROUTE 33 | 7 | N | N | N | M | M | M |
| GOLDENROD CITY (GAME CORNER) | 10 | PRIZE | PRIZE | PRIZE | N | N | N |
| **#125 ELECTABUZZ** | | | TYPE : ELECTRIC | | | PAGE 56 | |
| ROUTE 10 | 15 | F | N | F | F | N | F |
| ROUTE 10 | 15, 17 | N | M | N | N | M | N |
| **#101 ELECTRODE** | | | TYPE : ELECTRIC | | | PAGE 46 | |
| MAHOGANY TOWN (HIDEOUT B2) | 23 | EVENT | EVENT | EVENT | EVENT | EVENT | EVENT |
| **#239 ELEKID** | | | TYPE : ELECTRIC | | | PAGE 56 | |
| MUST HATCH AT A POKéMON BREEDING CENTER | | | | | | | |
| **#244 ENTEI** | | | TYPE : FIRE | | | PAGE 86 | |
| JOHTO | 40 | RANDOM APPEARANCES AROUND JOHTO | | | | | |

## #196 ESPEON

TYPE : PSYCHIC — PAGE 67

EVOLVE FROM EEVEE (FRIENDSHIP)

## #102 EXEGGCUTE

TYPE : GRASS/PSYCHIC — PAGE 41

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| JOHTO (HEADBUTT) | 10 | HB | HB | HB | HB | HB | HB |

## #103 EXEGGUTOR

TYPE : GRASS/PSYCHIC — PAGE 41

EVOLVE FROM EXEGGCUTE (LEAF STONE)

## #83 FARFETCH'D

TYPE : NORMAL/FLYING — PAGE 58

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 38 | 16 | M | M | N | M | M | N |
| ROUTE 39 | 16 | M | M | N | M | M | N |

## #22 FEAROW

TYPE : NORMAL/FLYING — PAGE 13

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 9 | 15 | F | F | N | F | F | N |
| ROUTE 10 | 18 | M | M | N | M | M | N |
| ROUTE 16 | 27, 29 | M | M | N | M | M | N |
| ROUTE 17 | 28, 30 | M | M | N | M | M | N |
| ROUTE 18 | 27, 29 | M | M | N | M | M | N |
| ROUTE 22 | 7 | F | F | N | F | F | N |

## #160 FERALIGATR

TYPE : WATER — PAGE 11

EVOLVE FROM CROCONAW (LEV 30)

## #180 FLAAFFY

TYPE : ELECTRIC — PAGE 24

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 42 | 15, 17 | M | M | M | M | M | M |
| ROUTE 43 | 15 | M | N | M | M | N | M |
| ROUTE 43 | 15, 17 | N | M | N | N | M | N |

## #136 FLAREON

TYPE : FIRE — PAGE 67

EVOLVE FROM EEVEE (FIRE STONE)

## #205 FORRETRESS

TYPE : BUG/STEEL — PAGE 37

EVOLVE FROM PINECO (LEV 31)

## #162 FURRET

TYPE : NORMAL — PAGE 14

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 1 | 6 | F | F | N | F | F | N |

## #92 GASTLY

TYPE : GHOST/POISON — PAGE 26

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| TIN TOWER 2F-9F | 20-22 | N | N | M | N | N | M |
| SPROUT TOWER 2F-3F | 3-6 | N | N | M | N | N | M |

## #94 GENGAR

TYPE : GHOST/POISON — PAGE 26

EVOLVE FROM HAUNTER (TRADE)

## #74 GEODUDE

TYPE : ROCK/GROUND — PAGE 18

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 45 | 23 | M | M | M | M | M | M |
| ROUTE 46 | 2, 3 | M | M | N | M | M | N |
| ROUTE 46 | 2-4 | N | N | M | N | N | M |
| ROCK TUNNEL B1 | 10 | M | M | M | M | M | M |
| ROCK TUNNEL B2 | 12 | M | M | M | M | M | M |
| MT. MOON | 8 | M | M | M | M | M | M |
| MT. MOON | 10 | N | N | N | M | M | M |
| DARK CAVE (VIOLET CITY SIDE) | 2-4 | M | M | M | M | M | M |
| DARK CAVE (BLACKTHORN CITY SIDE) | 23 | M | M | M | M | M | M |
| MT. MORTAR 1F (INSIDE) | 13, 15 | M | M | M | M | M | M |
| MT. MORTAR 1F-2F | 14 | F | F | F | F | F | F |
| MT. MORTAR 2F (INSIDE) | 31 | M | M | M | M | M | M |
| MT. MORTAR B1 | 16 | F | F | F | F | F | F |
| MAHOGANY TOWN (HIDEOUT B1) | 21 | TRAP | TRAP | TRAP | TRAP | TRAP | TRAP |
| UNION CAVE 1F | 6 | M | M | M | M | M | M |
| UNION CAVE B1 | 8 | M | M | M | M | M | M |
| UNION CAVE B2 | 21 | M | M | M | M | M | M |

## #203 GIRAFARIG

TYPE : NORMAL/PSYCHIC — PAGE/ 54

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 43 | 15 | M | M | M | M | M | M |

## #207 GLIGAR

TYPE : GROUND/FLYING — PAGE 69

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 45 | 24 | M | M | M | N | N | N |

## #44 GLOOM

TYPE : GRASS/POISON — PAGE 34

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 5 | 15 | N | N | M | N | N | M |

## #42 GOLBAT

TYPE : POISON/FLYING — PAGE 19

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| WHIRL ISLANDS 1F | 23 | F | F | F | F | F | F |
| WHIRL ISLANDS B1 | 24 | F | F | F | F | F | F |
| WHIRL ISLANDS B2 | 24 | F | F | F | F | F | F |
| WHIRL ISLANDS B3 | 23 | F | F | F | F | F | F |
| WHIRL ISLANDS B4 | 25 | F | F | F | F | F | F |
| DARK CAVE (BLACKTHORN CITY SIDE) | 23 | F | F | F | F | F | F |
| ICE PATH 1F | 22 | M | M | M | M | M | M |
| ICE PATH B1 | 22 | M | M | M | M | M | M |
| ICE PATH B2 | 23 | M | M | M | M | M | M |
| ICE PATH B3 | 24 | M | M | M | M | M | M |
| SILVER CAVE 1F | 45 | F | F | F | F | F | F |
| SILVER CAVE 1F-2F | 48 | F | F | F | F | F | F |
| SILVER CAVE 2F | 48 | F | F | F | F | F | F |
| SILVER CAVE 2F (INSIDE) | 48, 51 | M | M | M | M | M | M |
| MT. MORTAR 2F (INSIDE) | 30 | F | F | F | F | F | F |
| VICTORY ROAD | 32 | M | M | M | M | M | M |
| UNION CAVE B2 | 22 | M | M | M | M | M | M |
| TOHJO FALLS | 22 | M | M | M | M | M | M |
| SLOWPOKE WELL B2 | 23 | F | F | F | F | F | F |

## #118 GOLDEEN

TYPE : WATER — PAGE 32

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 4 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 4 | 5-14 | M | M | M | M | M | M |
| ROUTE 9 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 9 | 10-19 | M | M | M | M | M | M |
| ROUTE 10 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 10 | 10-19 | M | M | M | M | M | M |
| ROUTE 24 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 24 | 5-14 | M | M | M | M | M | M |
| ROUTE 25 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 25 | 5-14 | M | M | M | M | M | M |
| ROUTE 42 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 42 | 15-24 | M | M | M | M | M | M |
| DARK CAVE (VIOLET CITY SIDE) | 10, 20, 40 | R | R | R | R | R | R |
| DARK CAVE (BLACKTHORN CITY SIDE) | 10, 20, 40 | R | R | R | R | R | R |
| SILVER CAVE 1F-2F | 10, 20, 40 | R | R | R | R | R | R |
| SILVER CAVE 1F-2F | 35-39 | M | M | M | M | M | M |
| MT. MORTAR 1F-2F | 10, 20, 40 | R | R | R | R | R | R |
| MT. MORTAR 1F-2F | 15-24 | M | M | M | M | M | M |
| MT. MORTAR 2F (INSIDE) | 10, 20, 40 | R | R | R | R | R | R |
| MT. MORTAR 2F (INSIDE) | 20-29 | M | M | M | M | M | M |
| MT. MORTAR B1 | 10, 20, 40 | R | R | R | R | R | R |
| MT. MORTAR B1 | 15-24 | M | M | M | M | M | M |
| UNION CAVE 1F | 10, 20, 40 | R | R | R | R | R | R |
| UNION CAVE B1 | 10, 20, 40 | R | R | R | R | R | R |
| TOHJO FALLS | 10, 20, 40 | R | R | R | R | R | R |
| TOHJO FALLS | 20-24 | M | M | M | M | M | M |
| CERULEAN CITY | 10, 20, 40 | R | R | R | R | R | R |
| CERULEAN CITY | 5-14 | M | M | M | M | M | M |
| SLOWPOKE WELL B1 | 10, 20, 40 | R | R | R | R | R | R |
| SLOWPOKE WELL B2 | 10, 20, 40 | R | R | R | R | R | R |

## #55 GOLDUCK

TYPE : WATER — PAGE 51

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 6 | 10-14 | M | M | M | M | M | M |
| ROUTE 35 | 20-24 | M | M | M | M | M | M |
| ILEX FOREST | 15-19 | M | M | M | M | M | M |

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| SILVER CAVE 1F-2F | 48 | M | M | M | M | M | M |
| SILVER CAVE 2F | 48 | M | M | M | M | M | M |
| SILVER CAVE (DEEP) | 51 | F | F | F | F | F | F |
| **#76 GOLEM** | TYPE : ROCK/GROUND | | | | | PAGE 18 | |
| EVOLVE FROM GRAVELER (TRADE) | | | | | | | |
| **#210 GRANBULL** | TYPE : NORMAL | | | | | PAGE 47 | |
| EVOLVE FROM SNUBBULL (LEV 23) | | | | | | | |
| **#75 GRAVELER** | TYPE : ROCK/GROUND | | | | | PAGE 18 | |
| ROUTE 45 | 23, 25, 27 | M | M | M | N | N | N |
| ROUTE 45 | 23-25 | N | N | N | M | M | M |
| DARK CAVE (BLACKTHORN CITY SIDE) | 25 | M | M | M | M | M | M |
| SILVER CAVE 1F | 43 | M | M | M | M | M | M |
| MT. MORTAR 2F (INSIDE) | 31 | M | M | M | M | M | M |
| VICTORY ROAD | 32 | M | M | M | M | M | M |
| **#88 GRIMER** | TYPE : POISON | | | | | PAGE 45 | |
| ROUTE 16 | 26, 28 | M | M | N | M | M | N |
| ROUTE 16 | 26-28 | N | N | M | N | N | M |
| ROUTE 17 | 27, 29 | M | N | N | M | N | N |
| ROUTE 17 | 29 | N | M | N | N | M | N |
| ROUTE 17 | 27-29 | N | N | M | N | N | M |
| ROUTE 18 | 26, 28 | M | M | N | M | M | N |
| ROUTE 18 | 26-28 | N | N | M | N | N | M |
| CELADON CITY | 15-24 | M | M | M | M | M | M |
| **#58 GROWLITHE** | TYPE : FIRE | | | | | PAGE 48 | |
| ROUTE 7 | 18 | M | N | M | N | N | N |
| ROUTE 7 | 15, 18 | N | M | N | N | N | N |
| ROUTE 8 | 18 | M | M | F | N | N | N |
| ROUTE 36 | 13, 15 | N | M | N | N | N | N |
| ROUTE 36 | 13 | M | N | M | N | N | N |
| ROUTE 37 | 14, 16 | N | M | N | N | N | N |
| ROUTE 37 | 14 | M | N | M | N | N | N |
| **#130 GYARADOS** | TYPE : WATER/FLYING | | | | | PAGE 32 | |
| LAKE OF RAGE | 20, 40 | R | R | R | R | R | R |
| LAKE OF RAGE | 15-19 | M | M | M | M | M | M |
| FUCHSIA CITY | 20, 40 | R | R | R | R | R | R |
| LAKE OF RAGE | 30 | EVENT | EVENT | EVENT | EVENT | EVENT | EVENT |
| **#93 HAUNTER** | TYPE : GHOST/POISON | | | | | PAGE 26 | |
| ROUTE 8 | 20 | N | N | M | N | N | M |
| **#214 HERACROSS** | TYPE : BUG/FIGHTING | | | | | PAGE 44 | |
| JOHTO (HEADBUTT) | 10 | HB | HB | HB | HB | HB | HB |
| **#107 HITMONCHAN** | TYPE : FIGHTING | | | | | PAGE 53 | |
| EVOLVE FROM TYROGUE (LEV 20) (ATACK<DEFENSE) | | | | | | | |
| **#106 HITMONLEE** | TYPE : FIGHTING | | | | | PAGE 53 | |
| EVOLVE FROM TYROGUE (LEV 20) (ATTACK>DEFENSE) | | | | | | | |
| **#237 HITMONTOP** | TYPE : FIGHTING | | | | | PAGE 53 | |
| EVOLVE FROM TYROGUE (LEV 20) (ATTACK=DEFENSE) | | | | | | | |
| **#250 HO-OH** | TYPE : FIRE/FLYING | | | | | PAGE 89 | |
| TIN TOWER ROOF | 40 | EVENT | EVENT | EVENT | N | N | N |
| TIN TOWER ROOF | 70 | N | N | N | EVENT | EVENT | EVENT |

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| **#163 HOOTHOOT** | TYPE : NORMAL/FLYING | | | | | PAGE 13 | |
| ROUTE 1 | 2-4 | N | N | M | N | N | M |
| ROUTE 2 | 3, 5 | N | N | M | N | N | M |
| ROUTE 29 | 2-4 | N | N | M | N | N | M |
| ROUTE 30 | 4 | N | N | M | N | N | N |
| ROUTE 30 | 2, 4 | N | N | N | N | N | M |
| ROUTE 31 | 5 | N | N | M | N | N | N |
| ROUTE 31 | 3, 5 | N | N | N | N | N | M |
| ROUTE 35 | 14 | N | N | F | N | N | F |
| ROUTE 36 | 13, 15 | N | N | M | N | N | M |
| ROUTE 37 | 15 | N | N | M | N | N | N |
| ROUTE 37 | 13, 15 | N | N | N | N | N | M |
| NATIONAL PARK | 10, 12, 14 | N | N | M | N | N | M |
| **#187 HOPPIP** | TYPE : GRASS/FLYING | | | | | PAGE 29 | |
| ROUTE 13 | 22, 24 | M | M | N | M | M | N |
| ROUTE 14 | 24 | M | M | N | M | M | N |
| ROUTE 15 | 22, 24 | M | M | N | M | M | N |
| ROUTE 32 | 6 | M | M | N | M | M | N |
| ROUTE 33 | 6, 8 | M | M | N | M | M | N |
| **#116 HORSEA** | TYPE : WATER | | | | | PAGE 68 | |
| WHIRL ISLANDS 1F | 20, 40 | R | R | R | R | R | R |
| WHIRL ISLANDS 1F | 15-19 | M | M | M | M | M | M |
| WHIRL ISLANDS B2 | 20, 40 | R | R | R | R | R | R |
| WHIRL ISLANDS B2 | 15-24 | M | M | M | M | M | M |
| WHIRL ISLANDS B3 | 20, 40 | R | R | R | R | R | R |
| WHIRL ISLANDS B3 | 15-19 | M | M | M | M | M | M |
| WHIRL ISLANDS B4 | 20, 40 | R | R | R | R | R | R |
| WHIRL ISLANDS B4 | 20-24 | M | M | M | M | M | M |
| **#229 HOUNDOOM** | TYPE : DARK/FIRE | | | | | PAGE 75 | |
| EVOLVE FROM HOUNDOUR (LEV 24) | | | | | | | |
| **#228 HOUNDOUR** | TYPE : DARK/FIRE | | | | | PAGE 75 | |
| ROUTE 7 | 15 | N | N | F | N | N | F |
| **#97 HYPNO** | TYPE : PSYCHIC | | | | | PAGE 35 | |
| ROUTE 11 | 16 | M | M | M | M | M | M |
| **#174 IGGLYBUFF** | TYPE : NORMAL | | | | | PAGE 21 | |
| MUST HATCH AT POKéMON BREEDING CENTER | | | | | | | |
| **#2 IVYSAUR** | TYPE : GRASS/POISON | | | | | PAGE 81 | |
| EVOLVE FROM BULBASAUR (LEV 16) (MUST BE TRADED FROM RED, BLUE OR YELLOW) | | N | N | N | N | N | N |
| **#39 JIGGLYPUFF** | TYPE : NORMAL | | | | | PAGE 21 | |
| ROUTE 3 | 6 | M | M | M | M | M | M |
| ROUTE 4 | 6 | M | M | M | M | M | M |
| **#135 JOLTEON** | TYPE : ELECTRIC | | | | | PAGE 66 | |
| EVOLVE FROM EEVEE (THUNDER STONE) | | | | | | | |
| **#189 JUMPLUFF** | TYPE : GRASS/FLYING | | | | | PAGE 29 | |
| EVOLVE FROM SKIPLOOM (LEV 27) | | | | | | | |
| **#124 JYNX** | TYPE : ICE/PSYCHIC | | | | | PAGE 56 | |
| ICE PATH 1F | 22 | F | N | F | F | N | F |
| ICE PATH 1F | 20, 22 | N | M | N | N | M | N |
| ICE PATH B1 | 22 | F | N | F | F | N | F |
| ICE PATH B1 | 20, 22 | N | M | N | N | M | N |
| ICE PATH B2 | 23 | F | N | F | F | N | F |

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ICE PATH B2 | 21, 23 | N | M | N | N | M | N |
| ICE PATH B3 | 24 | F | N | F | F | N | F |
| ICE PATH B3 | 22, 24 | N | M | N | N | M | N |

## #140 KABUTO

TYPE : ROCK/WATER — PAGE 79

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| MUST BE TRADED FROM RED, BLUE OR YELLOW | | N | N | N | N | N | N |

## #141 KABUTOPS

TYPE : ROCK/WATER — PAGE 79

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| EVOLVE FROM KABUTO (LEV 40) (MUST BE TRADED FROM RED, BLUE OR YELLOW) | | N | N | N | N | N | N |

## #64 KADABRA

TYPE : PSYCHIC — PAGE 36

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| ROUTE 8 | 15 | F | F | F | F | F | F |

## #14 KAKUNA

TYPE : BUG/POISON — PAGE 16

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| JOHTO (HEADBUTT) | 10 | N | N | N | HB | HB | HB |
| ROUTE 2 | 5 | N | N | N | M | M | N |
| ROUTE 30 | 4 | N | N | N | M | N | N |
| ROUTE 30 | 4, 5 | N | N | N | N | M | N |
| ROUTE 31 | 5 | N | N | N | M | N | N |
| ROUTE 31 | 5, 6 | N | N | N | N | M | N |
| ILEX FOREST | 6 | N | N | N | M | N | N |
| ILEX FOREST | 5, 6 | N | N | N | N | M | N |
| NATIONAL PARK | 10 | N | N | N | M | M | N |
| NATIONAL PARK | 9-18 | EVENT | EVENT | EVENT | EVENT | EVENT | EVENT |

## #115 KANGASKHAN

TYPE : NORMAL — PAGE 74

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| ROCK TUNNEL B2 | 14 | F | F | F | F | F | F |

## #230 KINGDRA

TYPE : WATER/DRAGON — PAGE 68

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| EVOLVE FROM SEADRA (TRADE+DRAGON SCALE) | | | | | | | |

## #99 KINGLER

TYPE : WATER — PAGE 60

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| ROUTE 19 | 40 | R | R | R | R | R | R |
| ROUTE 34 | 40 | R | R | R | R | R | R |
| ROUTE 40 | 40 | R | R | R | R | R | R |
| OLIVINE CITY | 40 | R | R | R | R | R | R |
| WHIRL ISLANDS 1F | 40 | R | R | R | R | R | R |
| WHIRL ISLANDS B2 | 40 | R | R | R | R | R | R |
| WHIRL ISLANDS B3 | 40 | R | R | R | R | R | R |
| WHIRL ISLANDS B4 | 40 | R | R | R | R | R | R |
| CIANWOOD CITY | 40 | R | R | R | R | R | R |
| UNION CAVE B2 | 40 | R | R | R | R | R | R |
| CERULEAN CITY (GYM) | 40 | R | R | R | R | R | R |
| CHERRYGROVE CITY | 40 | R | R | R | R | R | R |

## #109 KOFFING

TYPE : POISON — PAGE 44

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| MAHOGANY TOWN (HIDEOUT B1) | 21 | TRAP | TRAP | TRAP | TRAP | TRAP | TRAP |
| BURNED TOWER 1F | 14, 16 | M | M | M | M | M | M |
| BURNED TOWER B1 | 14, 16 | M | M | M | M | M | M |

## #98 KRABBY

TYPE : WATER — PAGE 60

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| JOHTO | 15 | RS | RS | RS | RS | RS | RS |
| ROUTE 19 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 34 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 40 | 10, 20, 40 | R | R | R | R | R | R |
| OLIVINE CITY | 10, 20, 40 | R | R | R | R | R | R |
| WHIRL ISLANDS 1F | 10, 20, 40 | R | R | R | R | R | R |
| WHIRL ISLANDS 1F | 22, 24 | M | M | M | M | M | M |
| WHIRL ISLANDS B1 | 23, 25 | M | M | M | M | M | M |
| WHIRL ISLANDS B2 | 10, 20, 40 | R | R | R | R | R | R |
| WHIRL ISLANDS B2 | 23, 25 | M | M | M | M | M | M |
| WHIRL ISLANDS B3 | 10, 20, 40 | R | R | R | R | R | R |
| WHIRL ISLANDS B3 | 22, 24 | M | M | M | M | M | M |
| WHIRL ISLANDS B4 | 10, 20, 40 | R | R | R | R | R | R |
| WHIRL ISLANDS B4 | 24, 26 | M | M | M | M | M | M |
| CIANWOOD CITY | 10, 20, 40 | R | R | R | R | R | R |

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| UNION CAVE B2 | 10, 20, 40 | R | R | R | R | R | R |
| CERULEAN CITY (GYM) | 10, 20, 40 | R | R | R | R | R | R |
| CHERRYGROVE CITY | 10, 20, 40 | R | R | R | R | R | R |

## #171 LANTURN

TYPE : WATER/ELECTRIC — PAGE 63

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| ROUTE 20 | 40 | R | R | R | R | R | R |
| ROUTE 21 | 40 | R | R | R | R | R | R |
| ROUTE 26 | 40 | R | R | R | R | R | R |
| ROUTE 27 | 40 | R | R | R | R | R | R |
| ROUTE 41 | 40 | R | R | R | R | R | R |
| OLIVINE CITY (BAY) | 40 | R | R | R | R | R | R |
| VERMILION CITY | 40 | R | R | R | R | R | R |
| VERMILION CITY (BAY) | 40 | R | R | R | R | R | R |
| CINNABAR ISLAND | 40 | R | R | R | R | R | R |
| PALLET TOWN | 40 | R | R | R | R | R | R |
| NEW BARK TOWN | 40 | R | R | R | R | R | R |

## #131 LAPRAS

TYPE : WATER/ICE — PAGE 78

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| UNION CAVE B2 | 20 | EVENT | EVENT | EVENT | EVENT | EVENT | EVENT |

## #246 LARVITAR

TYPE : ROCK/GROUND — PAGE 88

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| SILVER CAVE | 15, 20 | F | F | F | F | F | F |
| MT. SILVER 1F-2F | 15, 20 | F | F | F | F | F | F |
| MT. SILVER 2F (SMALL ROOM) | 15, 20 | F | F | F | F | F | F |
| MT. SILVER 2F | 15, 20 | F | F | F | F | F | F |

## #166 LEDIAN

TYPE : BUG/FLYING — PAGE 17

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| ROUTE 2 | 7 | N | N | N | F | N | N |

## #165 LEDYBA

TYPE : BUG/FLYING — PAGE 17

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| ROUTE 2 | 3 | N | N | N | M | N | N |
| ROUTE 30 | 3 | N | N | N | M | N | N |
| ROUTE 31 | 4 | N | N | N | M | N | N |
| ROUTE 37 | 13, 15 | N | N | N | M | N | N |

## #108 LICKITUNG

TYPE : NORMAL — PAGE 65

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| ROUTE 44 | 24, 26 | M | M | M | M | M | M |

## #249 LUGIA

TYPE : PSYCHIC/FLYING — PAGE 89

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| WHIRL ISLANDS B4 | 70 | EVENT | EVENT | EVENT | N | N | N |
| WHIRL ISLANDS B4 | 40 | N | N | N | EVENT | EVENT | EVENT |

## #68 MACHAMP

TYPE : FIGHTING — PAGE 52

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| EVOLVE FROM MACHOKE (TRADE) | | | | | | | |

## #67 MACHOKE

TYPE : FIGHTING — PAGE 52

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| ROCK TUNNEL B1 | 14 | F | F | F | F | F | F |
| MT. MORTAR 2F (INSIDE) | 32 | M | M | M | M | M | M |

## #66 MACHOP

TYPE : FIGHTING — PAGE 52

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| ROCK TUNNEL B1 | 12 | M | M | M | M | M | M |
| GOLDENROD CITY | - | TRADE | TRADE | TRADE | TRADE | TRADE | TRADE |
| MT. MORTAR 1F (INSIDE) | 13, 15 | M | M | M | M | M | M |
| MT. MORTAR 1F-2F | 14 | M | M | M | M | M | M |
| MT. MORTAR 2F (INSIDE) | 28 | F | F | F | F | F | F |
| MT. MORTAR B1 | 16 | M | M | M | M | M | M |

## #240 MAGBY

TYPE : FIRE — PAGE 55

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| MUST HATCH AT POKéMON BREEDING CENTER | | | | | | | |

## #219 MAGCARGO

TYPE : FIRE/ROCK — PAGE 76

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| EVOLVE FROM SLUGMA (LEV 38) | | | | | | | |

## #129 MAGIKARP

TYPE : WATER

PAGE 32

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 4 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 6 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 9 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 10 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 12 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 13 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 19 | 10, 20 | R | R | R | R | R | R |
| ROUTE 20 | 10, 20 | R | R | R | R | R | R |
| ROUTE 21 | 10, 20 | R | R | R | R | R | R |
| ROUTE 22 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 24 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 25 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 26 | 10, 20 | R | R | R | R | R | R |
| ROUTE 27 | 10, 20 | R | R | R | R | R | R |
| ROUTE 28 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 30 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 31 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 32 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 34 | 10, 20 | R | R | R | R | R | R |
| ROUTE 35 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 40 | 10, 20 | R | R | R | R | R | R |
| ROUTE 41 | 10, 20 | R | R | R | R | R | R |
| ROUTE 42 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 43 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 43 | 10-24 | M | M | M | M | M | M |
| ROUTE 44 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 45 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 45 | 5-9 | M | M | M | M | M | M |
| ROUTE 45 | 15-24 | M | M | M | M | M | M |
| OLIVINE CITY | 10, 20 | R | R | R | R | R | R |
| OLIVINE CITY (BAY) | 10, 20 | R | R | R | R | R | R |
| RUINS OF ALPH | 10, 20, 40 | R | R | R | R | R | R |
| LAKE OF RAGE | 10, 20, 40 | R | R | R | R | R | R |
| LAKE OF RAGE | 10-19 | M | M | M | M | M | M |
| WHIRL ISLANDS 1F | 10, 20 | R | R | R | R | R | R |
| WHIRL ISLANDS B2 | 10, 20 | R | R | R | R | R | R |
| WHIRL ISLANDS B3 | 10, 20 | R | R | R | R | R | R |
| WHIRL ISLANDS B4 | 10, 20 | R | R | R | R | R | R |
| ILEX FOREST | 10, 20, 40 | R | R | R | R | R | R |
| ECRUTEAK CITY | 10, 20, 40 | R | R | R | R | R | R |
| VIOLET CITY | 10, 20, 40 | R | R | R | R | R | R |
| VERMILION CITY | 10, 20 | R | R | R | R | R | R |
| VERMILION CITY (BAY) | 10, 20 | R | R | R | R | R | R |
| DARK CAVE (VIOLET CITY SIDE) | 10, 20, 40 | R | R | R | R | R | R |
| DARK CAVE (VIOLET CITY SIDE) | 5-19 | M | M | M | M | M | M |
| DARK CAVE (BLACKTHORN CITY SIDE) | 10, 20, 40 | R | R | R | R | R | R |
| DARK CAVE (BLACKTHORN CITY SIDE) | 5-19 | M | M | M | M | M | M |
| CINNABAR ISLAND | 10, 20 | R | R | R | R | R | R |
| SILVER CAVE 1F-2F | 10, 20, 40 | R | R | R | R | R | R |
| MT. SILVER | 10, 20, 40 | R | R | R | R | R | R |
| MT. MORTAR 1F-2F | 10, 20, 40 | R | R | R | R | R | R |
| MT. MORTAR 2F (INSIDE) | 10, 20, 40 | R | R | R | R | R | R |
| MT. MORTAR B1 | 10, 20, 40 | R | R | R | R | R | R |
| FUCHSIA CITY | 10, 20, 40 | R | R | R | R | R | R |
| FUCHSIA CITY | 10-24 | M | M | M | M | M | M |
| CIANWOOD CITY | 10, 20 | R | R | R | R | R | R |
| UNION CAVE 1F | 10, 20, 40 | R | R | R | R | R | R |
| UNION CAVE B1 | 10, 20, 40 | R | R | R | R | R | R |
| UNION CAVE B2 | 10, 20 | R | R | R | R | R | R |
| TOHJO FALLS | 10, 20, 40 | R | R | R | R | R | R |
| VIRIDIAN CITY | 10, 20, 40 | R | R | R | R | R | R |
| CERULEAN CITY | 10, 20, 40 | R | R | R | R | R | R |
| CERULEAN CITY (GYM) | 10, 20 | R | R | R | R | R | R |
| BLACKTHORN CITY | 10, 20, 40 | R | R | R | R | R | R |
| BLACKTHORN CITY | 5-19 | M | M | M | M | M | M |
| PALLET TOWN | 10, 20 | R | R | R | R | R | R |
| SLOWPOKE WELL B1 | 10, 20, 40 | R | R | R | R | R | R |
| SLOWPOKE WELL B2 | 10, 20, 40 | R | R | R | R | R | R |
| CHERRYGROVE CITY | 10, 20 | R | R | R | R | R | R |
| DRAGON'S DEN | 10, 20, 40 | R | R | R | R | R | R |
| DRAGON'S DEN | 10-19 | M | M | M | M | M | M |
| NEW BARK TOWN | 10, 20 | R | R | R | R | R | R |

## #126 MAGMAR

TYPE : FIRE

PAGE 55

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| BURNED TOWER B1 | 14 | F | N | F | F | N | F |
| BURNED TOWER B1 | 16 | N | F | N | N | F | N |

## #81 MAGNEMITE

TYPE : ELECTRIC/STEEL

PAGE 45

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 6 | 15 | M | M | M | M | M | M |
| ROUTE 11 | 15 | M | M | M | M | M | M |
| ROUTE 38 | 16 | M | M | M | M | M | M |
| ROUTE 39 | 16 | M | M | M | M | M | M |

## #82 MAGNETON

TYPE : ELECTRIC/STEEL

PAGE 45

EVOLVE FROM MAGNEMITE (LEV 30)

## #56 MANKEY

TYPE : FIGHTING

PAGE 50

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 9 | 13 | M | M | M | N | N | N |
| ROUTE 42 | 15 | M | M | M | N | N | N |

## #226 MANTINE

TYPE : WATER/FLYING

PAGE 71

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 41 | 20-24 | M | M | M | N | N | N |

## #179 MAREEP

TYPE : ELECTRIC

PAGE 24

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 32 | 6 | M | M | M | M | M | M |
| ROUTE 42 | 13 | M | M | M | N | N | N |
| ROUTE 42 | 13, 15 | N | N | N | M | M | M |
| ROUTE 43 | 15 | M | M | F | M | M | F |

## #183 MARILL

TYPE : WATER

PAGE 49

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| MT. MORTAR 1F-2F | 20-24 | M | M | M | M | M | M |
| MT. MORTAR 1F-2F | 13, 15 | M | M | M | M | M | M |
| MT. MORTAR 1F-2F | 15 | F | F | F | F | F | F |

## #105 MAROWAK

TYPE : GROUND

PAGE 73

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROCK TUNNEL B2 | 14 | F | F | F | F | F | F |

## #154 MEGANIUM

TYPE : GRASS

PAGE 9

EVOLVE FROM BAYLEEF (LEV 32)

## #52 MEOWTH

TYPE : NORMAL

PAGE 50

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 5 | 14 | N | N | N | M | M | M |
| ROUTE 6 | 14 | N | N | N | M | M | M |
| ROUTE 7 | 17 | N | N | N | M | M | M |
| ROUTE 8 | 17 | N | N | N | M | M | M |
| ROUTE 38 | 16 | N | N | N | M | M | M |
| ROUTE 39 | 16 | N | N | N | M | M | M |

## #11 METAPOD

TYPE : BUG

PAGE 16

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| JOHTO (HEADBUTT) | 10 | HB | HB | HB | N | N | N |
| ROUTE 2 | 5 | M | M | N | N | N | N |
| ROUTE 30 | 4 | M | N | N | N | N | N |
| ROUTE 30 | 4, 5 | N | M | N | N | N | N |
| ROUTE 31 | 5 | M | N | N | N | N | N |
| ROUTE 31 | 5, 6 | N | M | N | N | N | N |
| ILEX FOREST | 6 | M | N | N | N | N | N |
| ILEX FOREST | 5, 6 | N | M | N | N | N | N |
| NATIONAL PARK | 10 | M | M | N | N | N | N |
| NATIONAL PARK | 9-18 | EVENT | EVENT | EVENT | EVENT | EVENT | EVENT |

## #151 MEW

TYPE : PSYCHIC

PAGE 90

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| MEW MUST BE GIVEN TO YOU BY NINTENDO. IT DOES NOT APPEAR IN ANY GAME. | | N | N | N | N | N | N |

## #150 MEWTWO

TYPE : PSYCHIC — PAGE 90

MUST BE TRADED FROM RED, BLUE OR YELLOW

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| | | N | N | N | N | N | N |

## #241 MILTANK

TYPE : NORMAL — PAGE 55

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 38 | 13 | F | F | F | F | F | F |
| ROUTE 39 | 15 | F | F | F | F | F | F |

## #200 MISDREAVUS

TYPE : GHOST — PAGE 77

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| MT. SILVER 1F-2F | 45 | N | N | M | N | N | M |
| MT. SILVER 2F (SMALL ROOM) | 45 | N | N | M | N | N | M |

## #146 MOLTRES

TYPE : FIRE/FLYING — PAGE 85

MUST BE TRADED FROM RED, BLUE OR YELLOW

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| | | N | N | N | N | N | N |

## #122 MR. MIME

TYPE : PSYCHIC — PAGE 57

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 21 | 28 | F | N | F | F | N | F |
| ROUTE 21 | 28, 30 | N | M | N | N | M | N |
| CELADON CITY (GAME CORNER) | 15 | PRIZE | PRIZE | PRIZE | PRIZE | PRIZE | PRIZE |

## #89 MUK

TYPE : POISON — PAGE 45

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 16 | 30 | F | F | F | F | F | F |
| ROUTE 17 | 32 | F | F | N | F | F | N |
| ROUTE 17 | 30, 32 | N | N | M | N | N | M |
| ROUTE 18 | 30 | F | F | N | F | F | N |
| ROUTE 18 | 26-28 | N | N | M | N | N | M |
| CELADON CITY | 15-19 | M | M | M | M | M | M |

## #198 MURKROW

TYPE : DARK/FLYING — PAGE 75

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 7 | 17, 19 | N | N | M | N | N | N |
| ROUTE 7 | 17 | N | N | N | N | N | M |
| ROUTE 16 | 28 | N | N | M | N | N | M |

## #177 NATU

TYPE : PSYCHIC/FLYING — PAGE 58

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| RUINS OF ALPH | 18, 20, 22, 24 | M | M | M | M | M | M |

## #34 NIDOKING

TYPE : POISON/GROUND — PAGE 39

EVOLVE FROM NIDORINO (MOON STONE)

## #31 NIDOQUEEN

TYPE : POISON/GROUND — PAGE 38

EVOLVE FROM NIDORINA (MOON STONE)

## #29 NIDORAN♀

TYPE : POISON — PAGE 38

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 35 | 12 | M | M | M | M | M | M |
| ROUTE 36 | 12 | M | M | M | M | M | M |

## #32 NIDORAN♂

TYPE : POISON — PAGE 39

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 35 | 12 | M | M | M | M | M | M |
| ROUTE 36 | 12 | M | M | M | M | M | M |

## #30 NIDORINA

TYPE : POISON — PAGE 38

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 13 | 23 | M | M | M | M | M | M |
| ROUTE 14 | 23 | M | M | M | M | M | M |
| ROUTE 15 | 23 | M | M | M | M | M | M |

## #33 NIDORINO

TYPE : POISON — PAGE 39

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 13 | 23 | M | M | M | M | M | M |
| ROUTE 14 | 23 | M | M | M | M | M | M |
| ROUTE 15 | 23 | M | M | M | M | M | M |

## #38 NINETALES

TYPE : FIRE — PAGE 47

EVOLVE FROM VULPIX (FIRE STONE)

## #164 NOCTOWL

TYPE : NORMAL/FLYING — PAGE 13

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 2 | 7 | N | N | M | N | N | M |
| ROUTE 8 | 17, 19 | N | N | M | N | N | N |
| ROUTE 8 | 19 | N | N | N | N | N | M |
| ROUTE 13 | 25 | N | N | M | N | N | M |
| ROUTE 14 | 25 | N | N | M | N | N | M |
| ROUTE 15 | 25 | N | N | M | N | N | M |
| ROUTE 43 | 17 | N | N | M | N | N | M |

## #224 OCTILLERY

TYPE : WATER — PAGE 62

EVOLVE FROM REMORAID (LEV 25)

## #43 ODDISH

TYPE : GRASS/POISON — PAGE 34

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 5 | 13, 14 | N | N | M | N | N | N |
| ROUTE 5 | 13 | N | N | N | N | N | M |
| ROUTE 6 | 13, 14 | N | N | M | N | N | N |
| ROUTE 6 | 13 | N | N | N | N | N | M |
| ROUTE 24 | 10 | N | N | M | N | N | M |
| ROUTE 25 | 10 | N | N | M | N | N | M |
| ILEX FOREST | 5, 6 | N | N | M | N | N | M |

## #138 OMANYTE

TYPE : ROCK/WATER — PAGE 79

MUST BE TRADED FROM RED, BLUE OR YELLOW

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| | | N | N | N | N | N | N |

## #139 OMASTAR

TYPE : ROCK/WATER — PAGE 79

EVOLVE FROM OMANYTE (LEV 40) (MUST BE TRADED FROM RED, BLUE OR YELLOW)

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| | | N | N | N | N | N | N |

## #95 ONIX

TYPE : ROCK/GROUND — PAGE 27

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROCK TUNNEL B2 | 16 | M | M | M | M | M | M |
| VIOLET CITY | - | TRADE | TRADE | TRADE | TRADE | TRADE | TRADE |
| SILVER CAVE 1F | 42 | M | M | M | M | M | M |
| SILVER CAVE 2F (INSIDE) | 48 | M | M | M | M | M | M |
| VICTORY ROAD | 34, 36 | M | M | M | M | M | M |
| UNION CAVE 1F | 6 | F | F | F | F | F | F |
| UNION CAVE B1 | 8 | M | M | M | M | M | M |
| UNION CAVE B2 | 23 | F | F | F | F | F | F |

## #46 PARAS

TYPE : BUG/GRASS — PAGE 30

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ILEX FOREST | 5, 6 | M | N | M | M | N | M |
| ILEX FOREST | 6 | N | F | N | N | F | N |
| MT. MOON | 12 | M | M | M | M | M | M |
| NATIONAL PARK | 10-17 | EVENT | EVENT | EVENT | EVENT | EVENT | EVENT |

## #47 PARASECT

TYPE : BUG/GRASS — PAGE/30

EVOLVE FROM PARAS (LEV 24)

## #53 PERSIAN

TYPE : NORMAL — PAGE 50

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 7 | 19 | N | N | N | F | F | F |

## #231 PHANPY

TYPE : GROUND — PAGE 71

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 45 | 20 | N | N | N | M | M | M |

## #172 PICHU

TYPE : ELECTRIC — PAGE 15

MUST HATCH AT POKéMON BREEDING CENTER

## #18 PIDGEOT

TYPE : NORMAL/FLYING — PAGE 12

EVOLVE FROM PIDGEOTTO (LEV 36)

## #17 PIDGEOTTO

TYPE : NORMAL/FLYING — PAGE 12

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 2 | 7 | F | F | N | N | N | N |
| ROUTE 8 | 17, 19 | M | M | N | M | M | N |
| ROUTE 13 | 25 | M | M | N | M | M | N |
| ROUTE 14 | 25 | M | M | N | M | M | N |
| ROUTE 5 | 25 | M | M | N | M | M | N |
| ROUTE 25 | 10 | F | N | N | F | N | N |
| ROUTE 25 | 12 | N | F | N | N | F | N |
| ROUTE 37 | 17 | M | M | N | M | M | N |

## #16 PIDGEY

TYPE : NORMAL/FLYING — PAGE 12

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 1 | 2-4 | M | M | N | M | M | N |
| ROUTE 2 | 3 | M | N | N | N | N | N |
| ROUTE 2 | 3, 7 | N | M | N | N | M | N |
| ROUTE 5 | 13-15 | M | M | N | N | N | N |
| ROUTE 5 | 13, 15 | N | N | N | M | M | N |
| ROUTE 6 | 13, 14 | M | M | N | N | N | N |
| ROUTE 6 | 13 | N | N | N | M | M | N |
| ROUTE 25 | 8 | M | N | N | M | N | N |
| ROUTE 25 | 8, 10 | N | M | N | N | M | N |
| ROUTE 29 | 2-4 | M | M | N | M | M | N |
| ROUTE 30 | 2,4 | M | M | N | N | M | N |
| ROUTE 30 | 4 | N | N | N | N | M | N |
| ROUTE 31 | 3 | M | M | N | N | M | N |
| ROUTE 31 | 5 | N | N | N | M | N | N |
| ROUTE 35 | 14 | F | F | N | F | F | N |
| ROUTE 36 | 14 | N | M | N | N | M | N |
| ROUTE 36 | 13, 15 | M | N | N | M | N | N |
| ROUTE 37 | 13, 15 | M | M | N | N | M | N |
| ROUTE 37 | 15 | N | N | N | M | N | N |
| NATIONAL PARK | 10, 12, 14 | M | N | N | M | N | N |
| NATIONAL PARK | 12, 14 | N | M | N | N | M | N |

## #25 PIKACHU

TYPE : ELECTRIC — PAGE 15

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 2 | 4 | F | F | F | F | F | F |

## #221 PILOSWINE

TYPE : ICE/GROUND — PAGE 70

EVOLVE FROM SWINUB (LEV 33)

## #204 PINECO

TYPE : BUG — PAGE 37

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| JOHTO (HEADBUTT) | 10 | HB | HB | HB | HB | HB | HB |

## #127 PINSIR

TYPE : BUG — PAGE 43

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| NATIONAL PARK | 13-14 | EVENT | EVENT | EVENT | EVENT | EVENT | EVENT |

## #186 POLITOED

TYPE : WATER — PAGE 31

EVOLVE FROM POLIWHIRL (KING'S ROCK + TRADE)

## #60 POLIWAG

TYPE : WATER — PAGE 31

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 6 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 22 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 22 | 5-14 | M | M | M | M | M | M |
| ROUTE 28 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 28 | 35-44 | M | M | M | M | M | M |
| ROUTE 30 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 30 | 15-24 | M | M | M | M | M | M |
| ROUTE 31 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 31 | 15-24 | M | M | M | M | M | M |
| ROUTE 35 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 43 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 44 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 44 | 20-29 | M | M | M | M | M | M |
| RUINS OF ALPH | 10, 20, 40 | R | R | R | R | R | R |
| ILEX FOREST | 10, 20, 40 | R | R | R | R | R | R |
| ECRUTEAK CITY | 10, 20, 40 | R | R | R | R | R | R |
| ECRUTEAK CITY | 15-24 | M | M | M | M | M | M |
| VIOLET CITY | 10, 20, 40 | R | R | R | R | R | R |
| VIOLET CITY | 15-24 | M | M | M | M | M | M |
| MT. SILVER | 10, 20, 40 | R | R | R | R | R | R |
| MT. SILVER | 35-39 | M | M | M | M | M | M |
| VIRIDIAN CITY | 10, 20, 40 | R | R | R | R | R | R |
| VIRIDIAN CITY | 5-14 | M | M | M | M | M | M |
| BLACKTHORN CITY | 10, 20, 40 | R | R | R | R | R | R |

## #61 POLIWHIRL

TYPE : WATER — PAGE 31

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 22 | 10-14 | M | M | M | M | M | M |
| ROUTE 28 | 40-44 | M | M | M | M | M | M |
| ROUTE 30 | 20-24 | M | M | M | M | M | M |
| ROUTE 31 | 20-24 | M | M | M | M | M | M |
| ROUTE 44 | 25-29 | M | M | M | M | M | M |
| ECRUTEAK CITY | 20-24 | M | M | M | M | M | M |
| VIOLET CITY | 20-24 | M | M | M | M | M | M |
| MT. SILVER | 35-44 | M | M | M | M | M | M |
| VIRIDIAN CITY | 10-14 | M | M | M | M | M | M |

## #62 POLIWRATH

TYPE : WATER/FIGHTING — PAGE 31

EVOLVE FROM POLIWHIRL (WATER STONE)

## #77 PONYTA

TYPE : FIRE — PAGE 73

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 22 | 6 | F | F | F | F | F | F |
| ROUTE 26 | 32 | M | M | M | M | M | M |
| ROUTE 27 | 32 | F | F | F | F | F | F |
| ROUTE 28 | 40 | M | M | M | M | M | M |
| MT. SILVER | 42 | M | M | M | M | M | M |

## #137 PORYGON

TYPE : NORMAL — PAGE 77

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| CELADON CITY (GAME CORNER) | 20 | PRIZE | PRIZE | PRIZE | PRIZE | PRIZE | PRIZE |

## #233 PORYGON2

TYPE : NORMAL — PAGE 77

EVOLVE FROM PORYGON (UP-GRADE + TRADE)

## #57 PRIMEAPE

TYPE : FIGHTING — PAGE 50

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 9 | 15 | F | F | F | N | N | N |

## #54 PSYDUCK

TYPE : WATER — PAGE 51

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 6 | 5-14 | M | M | M | M | M | M |
| ROUTE 35 | 15-24 | M | M | M | M | M | M |
| ILEX FOREST | 10-19 | M | M | M | M | M | M |

## #247 PUPITAR

TYPE : ROCK/GROUND — PAGE 88

EVOLVE FROM LARVITAR (LEV 30)

## #195 QUAGSIRE

TYPE : WATER/GROUND — PAGE 25

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 10 | 16, 17 | N | N | M | N | N | M |
| ROUTE 12 | 25-29 | M | M | M | M | M | M |
| ROUTE 13 | 22, 24 | N | N | M | N | N | M |
| ROUTE 13 | 25-29 | M | M | M | M | M | M |
| ROUTE 14 | 22, 24 | N | N | M | N | N | M |
| ROUTE 15 | 22, 24 | N | N | M | N | N | M |
| ROUTE 26 | 30, 32 | N | N | M | N | N | N |
| ROUTE 26 | 30 | N | N | N | N | N | F |
| ROUTE 27 | 28, 30 | N | N | M | N | N | N |
| ROUTE 27 | 28, 30, 32 | N | N | N | N | N | M |
| ROUTE 32 | 20-24 | M | M | M | M | M | M |
| RUINS OF ALPH | 15-24 | M | M | M | M | M | M |
| MT. SILVER 1F-2F | 45 | M | M | M | M | M | M |
| MT. SILVER 2F (SMALL ROOM) | 45 | M | M | M | M | M | M |
| UNION CAVE 1F | 15-24 | M | M | M | M | M | M |
| UNION CAVE B1 | 15-24 | M | M | M | M | M | M |
| UNION CAVE B2 | 20-24 | M | M | M | M | M | M |

## #156 QUILAVA

TYPE : FIRE — PAGE 10

EVOLVE FROM CYNDAQUIL (LEV 14)

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| **#211 QWILFISH** — TYPE: WATER/POISON — PAGE 59 | | | | | | | |
| ROUTE 12 | 40 | R | R | R | R | R | R |
| ROUTE 13 | 40 | R | R | R | R | R | R |
| ROUTE 32 | 5, 20, 40 | R | R | R | R | R | R |
| ROUTE 32 | 40 | R | R | R | R | R | R |
| **#26 RAICHU** — TYPE: ELECTRIC — PAGE 15 | | | | | | | |
| EVOLVE FROM PIKACHU (THUNDER STONE) | | | | | | | |
| **#243 RAIKOU** — TYPE: ELECTRIC — PAGE 85 | | | | | | | |
| JOHTO | 40 | RANDOM APPEARANCES AROUND JOHTO | | | | | |
| **#78 RAPIDASH** — TYPE: FIRE — PAGE 73 | | | | | | | |
| ROUTE 28 | 42 | M | M | M | M | M | M |
| MT. SILVER | 44 | M | M | M | M | M | M |
| PEWTER CITY (POKéMON CENTER) | - | TRADE | TRADE | TRADE | TARDE | TRADE | TRADE |
| **#20 RATICATE** — TYPE: NORMAL — PAGE 14 | | | | | | | |
| ROUTE 7 | 19 | M | M | M | M | M | M |
| ROUTE 9 | 15 | M | M | M | M | M | M |
| ROUTE 10 | 16, 18 | M | N | M | M | N | M |
| ROUTE 10 | 17 | N | M | N | N | M | N |
| ROUTE 26 | 28, 30 | N | N | M | N | N | N |
| ROUTE 26 | 28 | N | N | N | N | N | M |
| ROUTE 26 | 30 | F | F | N | N | N | N |
| ROUTE 26 | 28, 30 | N | N | N | M | M | N |
| ROUTE 27 | 28, 30 | M | M | M | N | N | N |
| ROUTE 27 | 30 | N | N | N | M | M | M |
| ROUTE 38 | 16 | M | M | M | M | M | M |
| ROUTE 39 | 17 | M | M | M | M | M | M |
| MT. MORTAR 2F (INSIDE) | 30 | M | M | M | M | M | M |
| MT. MORTAR B1 | 16 | F | F | F | F | F | F |
| UNION CAVE B2 | 22 | M | M | M | M | M | M |
| TOHJO FALLS | 22 | M | M | M | M | M | M |
| BURNED TOWER | 15 | F | F | F | F | F | F |
| **#19 RATTATA** — TYPE: NORMAL — PAGE 14 | | | | | | | |
| ROUTE 1 | 2 | M | M | N | M | M | N |
| ROUTE 1 | 2, 3, 6 | N | N | M | N | N | M |
| ROUTE 3 | 5, 10 | M | M | N | N | N | N |
| ROUTE 3 | 5 | N | N | N | M | M | N |
| ROUTE 3 | 5, 8, 10 | N | N | M | N | N | N |
| ROUTE 3 | 5, 8 | N | N | N | N | N | M |
| ROUTE 4 | 5, 10 | M | M | N | N | N | N |
| ROUTE 4 | 5 | N | N | N | M | M | N |
| ROUTE 4 | 8, 10 | N | N | M | N | N | N |
| ROUTE 4 | 5, 8 | N | N | N | N | N | M |
| ROUTE 7 | 15, 17, 19 | M | N | N | N | N | N |
| ROUTE 7 | 15 | N | N | N | F | N | N |
| ROUTE 7 | 17, 19 | N | M | N | N | N | N |
| ROUTE 7 | 17 | N | N | M | N | N | N |
| ROUTE 9 | 15 | M | M | N | N | N | N |
| ROUTE 9 | 13 | N | N | N | M | M | N |
| ROUTE 9 | 13, 15 | N | N | M | N | N | M |
| ROUTE 11 | 15 | M | M | M | M | M | M |
| ROUTE 22 | 3 | M | M | N | M | M | N |
| ROUTE 22 | 3-5, 7 | N | N | M | N | N | M |
| ROUTE 29 | 4 | F | F | N | F | F | N |
| ROUTE 29 | 2, 4 | N | N | M | N | N | M |
| ROUTE 30 | 3, 4 | N | N | M | N | N | M |
| ROUTE 31 | 4, 5 | N | N | M | N | N | M |
| ROUTE 32 | 4, 6 | M | M | N | N | N | N |
| ROUTE 32 | 6 | N | N | N | F | F | N |
| ROUTE 32 | 4, 6, 8 | N | M | N | N | N | N |
| ROUTE 32 | 6, 8 | N | N | N | N | M | N |
| ROUTE 32 | 4 | N | N | M | N | N | N |
| ROUTE 33 | 6, 7 | M | N | N | N | N | N |
| ROUTE 33 | 6 | N | N | N | M | N | N |
| ROUTE 33 | 6-8 | N | M | N | N | N | N |

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 33 | 6, 8 | N | N | N | N | M | N |
| ROUTE 34 | 11, 13 | M | M | M | M | M | M |
| ROUTE 38 | 16 | M | M | M | N | N | N |
| ROUTE 39 | 16 | M | M | M | N | N | N |
| ROUTE 46 | 2, 4 | M | M | N | M | M | N |
| ROUTE 46 | 2-4 | N | N | M | N | N | M |
| TIN TOWER 2F-9F | 20-24 | M | M | N | M | M | N |
| TIN TOWER 2F-9F | 22-24 | N | N | M | N | N | M |
| MT. MORTAR 1F (INSIDE) | 14 | M | M | M | M | M | M |
| MT. MORTAR 1F-2F | 14, 16 | M | M | M | M | M | M |
| MT. MORTAR B1 | 16 | M | M | M | M | M | M |
| UNION CAVE 1F | 4 | M | M | M | N | N | N |
| UNION CAVE 1F | 4, 6 | N | N | N | M | M | M |
| UNION CAVE B1 | 6 | F | F | F | N | N | N |
| UNION CAVE B1 | 6, 8 | N | N | N | M | M | M |
| UNION CAVE B2 | 20 | F | F | F | F | F | F |
| TOHJO FALLS | 20 | F | F | F | F | F | F |
| SPROUT TOWER 2F-3F | 3-6 | M | M | N | M | M | N |
| SPROUT TOWER 2F-3F | 3, 5 | N | N | M | N | N | M |
| BURNED TOWER 1F | 13, 15 | M | M | M | M | M | M |
| BURNED TOWER B1 | 14, 16 | M | N | M | M | N | M |
| BURNED TOWER B1 | 14 | N | M | N | N | M | N |
| **#223 REMORAID** — TYPE: WATER — PAGE 62 | | | | | | | |
| ROUTE 44 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 44 | 40 | R | R | R | R | R | R |
| **#112 RHYDON** — TYPE: GROUND/ROCK — PAGE 74 | | | | | | | |
| BLACKTHORN CITY | - | TRADE | TRADE | TRADE | TRADE | TRADE | TRADE |
| **#111 RHYHORN** — TYPE: GROUND/ROCK — PAGE 74 | | | | | | | |
| VICTORY ROAD | 35 | F | F | F | F | F | F |
| **#27 SANDSHREW** — TYPE: GROUND — PAGE 22 | | | | | | | |
| MT. MOON | 8 | M | M | M | N | N | N |
| GOLDENROD CITY (GAME CORNER) | 10 | N | N | N | PRIZE | PRIZE | PRIZE |
| UNION CAVE 1F | 6 | M | M | M | N | N | N |
| UNION CAVE B1 | 8 | M | M | M | N | N | N |
| **#28 SANDSLASH** — TYPE: GROUND — PAGE 22 | | | | | | | |
| ROUTE 26 | 28 | M | M | M | N | N | N |
| ROUTE 27 | 30 | F | F | F | N | N | N |
| MT. MOON | 10 | F | F | F | N | N | N |
| **#212 SCIZOR** — TYPE: BUG/STEEL — PAGE 43 | | | | | | | |
| EVOLVE FROM SCYTHER (METAL COAT + TRADE) | | | | | | | |
| **#123 SCYTHER** — TYPE: BUG/FLYING — PAGE 43 | | | | | | | |
| NATIONAL PARK | 13-14 | EVENT | EVENT | EVENT | EVENT | EVENT | EVENT |
| **#117 SEADRA** — TYPE: WATER — PAGE 68 | | | | | | | |
| WHIRL ISLANDS 1F | 40 | R | R | R | R | R | R |
| WHIRL ISLANDS B2 | 40 | R | R | R | R | R | R |
| WHIRL ISLANDS B3 | 40 | R | R | R | R | R | R |
| WHIRL ISLANDS B4 | 40 | R | R | R | R | R | R |
| WHIRL ISLANDS B4 | 20-24 | M | M | M | M | M | M |
| **#119 SEAKING** — TYPE: WATER — PAGE 32 | | | | | | | |
| ROUTE 4 | 40 | R | R | R | R | R | R |
| ROUTE 4 | 10-14 | M | M | M | M | M | M |
| ROUTE 9 | 40 | R | R | R | R | R | R |
| ROUTE 9 | 15-19 | M | M | M | M | M | M |
| ROUTE 10 | 40 | R | R | R | R | R | R |
| ROUTE 10 | 15-19 | M | M | M | M | M | M |
| ROUTE 24 | 40 | R | R | R | R | R | R |
| ROUTE 24 | 10-14 | M | M | M | M | M | M |
| ROUTE 25 | 40 | R | R | R | R | R | R |

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 25 | 10-14 | M | M | M | M | M | M |
| ROUTE 42 | 40 | R | R | R | R | R | R |
| ROUTE 42 | 20-24 | M | M | M | M | M | M |
| DARK CAVE (VIOLET CITY SIDE) | 40 | R | R | R | R | R | R |
| DARK CAVE (BLACKTHORN CITY SIDE) | 40 | R | R | R | R | R | R |
| SILVER CAVE 1F-2F | 40 | R | R | R | R | R | R |
| SILVER CAVE 1F-2F | 35-44 | M | M | M | M | M | M |
| MT. MORTAR 1F-2F | 40 | R | R | R | R | R | R |
| MT. MORTAR 1F-2F | 20-24 | M | M | M | M | M | M |
| MT. MORTAR 2F (INSIDE) | 40 | R | R | R | R | R | R |
| MT. MORTAR 2F (INSIDE) | 25-29 | M | M | M | M | M | M |
| MT. MORTAR B1 | 40 | R | R | R | R | R | R |
| MT. MORTAR B1 | 20-24 | M | M | M | M | M | M |
| UNION CAVE 1F | 40 | R | R | R | R | R | R |
| UNION CAVE B1 | 40 | R | R | R | R | R | R |
| TOHJO FALLS | 40 | R | R | R | R | R | R |
| TOHJO FALLS | 20-24 | M | M | M | M | M | M |
| CERULEAN CITY | 40 | R | R | R | R | R | R |
| CERULEAN CITY | 10-14 | M | M | M | M | M | M |
| SLOWPOKE WELL B1 | 40 | R | R | R | R | R | R |
| SLOWPOKE WELL B2 | 40 | R | R | R | R | R | R |

## #86 SEEL

TYPE : WATER — PAGE 64

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| WHIRL ISLANDS 1F | 22, 24 | M | M | M | M | M | M |
| WHIRL ISLANDS B1 | 23, 25 | M | M | M | M | M | M |
| WHIRL ISLANDS B2 | 23, 25 | M | M | M | M | M | M |
| WHIRL ISLANDS B3 | 22, 24 | M | M | M | M | M | M |
| WHIRL ISLANDS B4 | 24, 26 | M | M | M | M | M | M |

## #161 SENTRET

TYPE : NORMAL — PAGE 14

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| ROUTE 1 | 3 | M | M | N | M | M | N |
| ROUTE 29 | 2, 3 | M | M | N | M | M | N |

## #90 SHELLDER

TYPE : WATER — PAGE 61

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| ROUTE 20 | 20, 40 | R | R | R | R | R | R |
| ROUTE 21 | 20, 40 | R | R | R | R | R | R |
| ROUTE 26 | 20, 40 | R | R | R | R | R | R |
| ROUTE 27 | 20, 40 | R | R | R | R | R | R |
| ROUTE 41 | 20, 40 | R | R | R | R | R | R |
| OLIVINE CITY (BAY) | 20, 40 | R | R | R | R | R | R |
| VERMILION CITY | 20, 40 | R | R | R | R | R | R |
| VERMILION CITY (BAY) | 20, 40 | R | R | R | R | R | R |
| CINNABAR TOWN | 20, 40 | R | R | R | R | R | R |
| PALLET TOWN | 20, 40 | R | R | R | R | R | R |
| NEW BARK TOWN | 20, 40 | R | R | R | R | R | R |

## #213 SHUCKLE

TYPE : BUG/ROCK — PAGE 60

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| JOHTO | 15 | RS EVENT | RS EVENT | N EVENT | RS EVENT | RS EVENT | N EVENT |
| CIANWOOD CITY | 15 | | | | | | |

## #227 SKARMORY

TYPE : STEEL/FLYING — PAGE 72

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| ROUTE 45 | 27 | N | N | N | F | F | F |

## #188 SKIPLOOM

TYPE : GRASS/FLYING — PAGE 29

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| ROUTE 14 | 26 | M | M | N | M | M | N |

## #80 SLOWBRO

TYPE : WATER/PSYCHIC — PAGE 33

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| SLOWPOKE WELL B2 | 20-24 | M | M | M | M | M | M |

## #199 SLOWKING

TYPE : WATER/PSKCHIC — PAGE 33

EVOLVE FROM SLOWPOKE (KING'S ROCK + TRADE)

## #79 SLOWPOKE

TYPE : WATER/PSYCHIC — PAGE 33

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| TOHJO FALLS | 20-24 | M | M | M | M | M | M |
| TOHJO FALLS | 21, 23 | M | M | M | M | M | M |
| SLOWPOKE WELL B1 | 6, 8 | M | M | M | M | M | M |
| SLOWPOKE WELL B1 | 10-24 | M | M | M | M | M | M |
| SLOWPOKE WELL B2 | 21, 23 | M | M | M | M | M | M |
| SLOWPOKE WELL B2 | 15-24 | M | M | M | M | M | M |

## #218 SLUGMA

TYPE : FIRE — PAGE 76

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| ROUTE 16 | 27 | F | F | F | F | F | F |
| ROUTE 17 | 29 | F | N | F | F | N | F |
| ROUTE 17 | 25, 27 | N | M | N | N | M | N |
| ROUTE 18 | 27 | F | F | F | F | F | F |

## #235 SMEARGLE

TYPE : NORMAL — PAGE 57

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| RUINS OF ALPH | 20, 22 | M | M | M | M | M | M |

## #238 SMOOCHUM

TYPE : ICE/PSYCHIC — PAGE 56

MUST HATCH AT POKéMON BREEDING CENTER

## #215 SNEASEL

TYPE : DARK/ICE — PAGE 76

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| ROUTE 28 | 40 | N | N | M | N | N | M |
| MT. SILVER | 38, 42 | N | N | M | N | N | M |

## #143 SNORLAX

TYPE : NORMAL — PAGE 80

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| VERMILION CITY | 50 | | | | | | |

## #209 SNUBBULL

TYPE : NORMAL — PAGE 47

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| ROUTE 38 | 16 | M | M | M | M | M | M |
| ROUTE 38 | 13 | F | F | F | F | F | F |

## #21 SPEAROW

TYPE : NORMAL/FLYING — PAGE 13

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| JOHTO (HEADBUTT) | 10 | HB | HB | HB | HB | HB | HB |
| ROUTE 3 | 5, 8 | M | M | N | M | M | N |
| ROUTE 4 | 5, 8 | M | M | N | M | M | N |
| ROUTE 4 | 5 | N | N | M | N | N | N |
| ROUTE 7 | 17 | M | M | N | M | M | N |
| ROUTE 9 | 13 | M | M | N | M | M | N |
| ROUTE 9 | 15 | N | N | N | M | M | N |
| ROUTE 10 | 16 | M | M | N | M | M | N |
| ROUTE 22 | 3, 5 | M | M | N | M | M | N |
| ROUTE 33 | 6 | M | M | N | M | M | N |
| ROUTE 42 | 14, 16 | M | M | N | M | M | N |
| ROUTE 46 | 2, 3 | M | M | N | M | M | N |

## #167 SPINARAK

TYPE : BUG/POISON — PAGE 17

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| ROUTE 2 | 3 | N | N | M | N | N | N |
| ROUTE 30 | 3 | N | N | M | N | N | N |
| ROUTE 31 | 4 | N | N | M | N | N | N |
| ROUTE 37 | 13, 15 | N | N | M | N | N | N |

## #7 SQUIRTLE

TYPE : WATER — PAGE 83

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| MUST BE TRADED FROM RED, BLUE OR YELLOW | | N | N | N | N | N | N |

## #234 STANTLER

TYPE : NORMAL — PAGE 48

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| ROUTE 36 | 13 | F | F | F | F | F | F |
| ROUTE 37 | 15 | M | M | M | M | M | M |

## #121 STARMIE

TYPE : WATER/PSYCHIC — PAGE 61

EVOLVE FROM STARYU (WATER STONE)

## #120 STARYU

TYPE : WATER — PAGE 61

| | | | | | | | |
|---|---|---|---|---|---|---|---|
| ROUTE 19 | 20, 40 | N | N | R | N | N | R |
| ROUTE 34 | 20, 40 | N | N | R | N | N | R |
| ROUTE 40 | 20, 40 | N | N | R | N | N | R |
| OLIVINE CITY | 20, 40 | N | N | R | N | N | R |
| CIANWOOD CITY | 20, 40 | N | N | R | N | N | R |
| UNION CAVE B1 | 20, 40 | N | N | R | N | N | R |
| CERULEAN CITY (GYM) | 20, 40 | N | N | R | N | N | R |
| CHERRYGROVE CITY | 20, 40 | N | N | R | N | N | R |

## #208 STEELIX

TYPE : STEEL/GROUND — PAGE 27

EVOLVE FROM ONIX (METAL COAT + TRADE)

## #185 SUDOWOODO

TYPE : ROCK — PAGE 41

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 36 | 20 | EVENT | EVENT | EVENT | EVENT | EVENT | EVENT |

## #245 SUICUNE

TYPE : WATER — PAGE 86

JOHTO — RANDOM APPEARANCES AROUND JOHTO

## #192 SUNFLORA

TYPE : GRASS — PAGE 40

EVOLVE FROM SUNKERN (SUN STONE)

## #191 SUNKERN

TYPE : GRASS — PAGE 40

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 24 | 10 | N | M | N | N | M | N |
| NATIONAL PARK | 11, 13 | N | M | N | N | M | N |

## #220 SWINUB

TYPE : ICE/GROUND — PAGE 70

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ICE PATH 1F | 21, 23 | M | M | M | M | M | M |
| ICE PATH B1 | 21, 23 | M | M | M | M | M | M |
| ICE PATH B2 | 22, 24 | M | M | M | M | M | M |
| ICE PATH B3 | 23, 25 | M | M | M | M | M | M |

## #114 TANGELA

TYPE : GRASS — PAGE 65

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 21 | 20, 25, 30, 35 | M | M | M | M | M | M |
| ROUTE 28 | 39 | M | M | M | M | M | M |
| ROUTE 44 | 23 | M | M | M | M | M | M |
| MT. SILVER | 41 | M | M | M | M | M | M |

## #128 TAUROS

TYPE : NORMAL — PAGE 54

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 38 | 13 | F | F | F | F | F | F |
| ROUTE 39 | 15 | F | F | F | F | F | F |

## #216 TEDDIURSA

TYPE : NORMAL — PAGE/70

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 45 | 20 | M | M | M | M | M | M |

## #72 TENTACOOL

TYPE : WATER/POISON — PAGE/59

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 12 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 12 | 25-29 | M | M | M | M | M | M |
| ROUTE 13 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 13 | 25-29 | M | M | M | M | M | M |
| ROUTE 19 | 30-39 | M | M | M | M | M | M |
| ROUTE 20 | 10, 20 | R | R | R | R | R | R |
| ROUTE 20 | 30-39 | M | M | M | M | M | M |
| ROUTE 21 | 10, 20 | R | R | R | R | R | R |
| ROUTE 21 | 30-39 | M | M | M | M | M | M |
| ROUTE 26 | 10, 20 | R | R | R | R | R | R |
| ROUTE 26 | 25-34 | M | M | M | M | M | M |
| ROUTE 27 | 10, 20 | R | R | R | R | R | R |
| ROUTE 27 | 15-24 | M | M | M | M | M | M |
| ROUTE 32 | 10, 20, 40 | R | R | R | R | R | R |
| ROUTE 32 | 15-19 | M | M | M | M | M | M |
| ROUTE 34 | 15-24 | M | M | M | M | M | M |
| ROUTE 40 | 15-24 | M | M | M | M | M | M |
| ROUTE 41 | 10, 20 | R | R | R | R | R | R |
| ROUTE 41 | 20-24 | M | M | M | M | M | M |
| OLIVINE CITY | 15-24 | M | M | M | M | M | M |
| OLIVINE CITY (BAY) | 10, 20 | M | M | M | M | M | M |
| OLIVINE CITY (BAY) | 15-24 | M | M | M | M | M | M |
| WHIRL ISLANDS 1F | 20-24 | M | M | M | M | M | M |
| VERMILION CITY | 10, 20 | M | M | M | M | M | M |
| VERMILION CITY | 30-39 | M | M | M | M | M | M |
| VERMILION CITY (BAY) | 10, 20 | M | M | M | M | M | M |
| VERMILION CITY (BAY) | 30-39 | M | M | M | M | M | M |
| CINNABAR ISLAND | 10, 20 | M | M | M | M | M | M |
| CINNABAR ISLAND | 30-39 | M | M | M | M | M | M |
| CIANWOOD CITY | 15-24 | M | M | M | M | M | M |
| UNION CAVE B2 | 15-19 | M | M | M | M | M | M |
| PALLET TOWN | 30-39 | M | M | M | M | M | M |
| PALLET TOWN | 10, 20 | M | M | M | M | M | M |
| CHERRYGROVE CITY | 15-24 | M | M | M | M | M | M |
| NEW BARK TOWN | 10, 20 | M | M | M | M | M | M |
| NEW BARK TOWN | 15-24 | M | M | M | M | M | M |

## #73 TENTACRUEL

TYPE : WATER/POISON — PAGE 59

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| ROUTE 12 | 25-29 | M | M | M | M | M | M |
| ROUTE 13 | 25-29 | M | M | M | M | M | M |
| ROUTE 19 | 35-39 | M | M | M | M | M | M |
| ROUTE 20 | 40 | R | R | R | R | R | R |
| ROUTE 20 | 35-39 | M | M | M | M | M | M |
| ROUTE 21 | 40 | R | R | R | R | R | R |
| ROUTE 21 | 35-39 | M | M | M | M | M | M |
| ROUTE 26 | 40 | R | R | R | R | R | R |
| ROUTE 26 | 30-34 | M | M | M | M | M | M |
| ROUTE 27 | 40 | R | R | R | R | R | R |
| ROUTE 27 | 20-24 | M | M | M | M | M | M |
| ROUTE 32 | 20-24 | M | M | M | M | M | M |
| ROUTE 34 | 20-24 | M | M | M | M | M | M |
| ROUTE 40 | 20-24 | M | M | M | M | M | M |
| ROUTE 41 | 40 | R | R | R | R | R | R |
| ROUTE 41 | 20-24 | M | M | M | M | M | M |
| OLIVINE CITY | 20-24 | M | M | M | M | M | M |
| OLIVINE CITY (BAY) | 40 | R | R | R | R | R | R |
| OLIVINE CITY (BAY) | 20-24 | M | M | M | M | M | M |
| WHIRL ISLANDS 1F | 20-24 | M | M | M | M | M | M |
| WHIRL ISLANDS B2 | 20-24 | M | M | M | M | M | M |
| WHIRL ISLANDS B3 | 20-24 | M | M | M | M | M | M |
| WHIRL ISLANDS B4 | 20-24 | M | M | M | M | M | M |
| VERMILION CITY | 40 | R | R | R | R | R | R |
| VERMILION CITY | 35-39 | M | M | M | M | M | M |
| VERMILION CITY (BAY) | 40 | R | R | R | R | R | R |
| VERMILION CITY (BAY) | 35-39 | M | M | M | M | M | M |
| CINNABAR ISLAND | 40 | R | R | R | R | R | R |
| CINNABAR ISLAND | 35-39 | M | M | M | M | M | M |
| CIANWOOD CITY | 20-24 | M | M | M | M | M | M |
| UNION CAVE B2 | 20-24 | M | M | M | M | M | M |
| PALLET TOWN | 35-39 | M | M | M | M | M | M |
| PALLET TOWN | 40 | R | R | R | R | R | R |
| CHERRYGROVE CITY | 20-24 | M | M | M | M | M | M |
| NEW BARK TOWN | 40 | R | R | R | R | R | R |
| NEW BARK TOWN | 20-24 | M | M | M | M | M | M |

## #175 TOGEPI

TYPE : NORMAL — PAGE 22

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| VIOLET CITY | 5 | EVENT | EVENT | EVENT | EVENT | EVENT | EVENT |

## #176 TOGETIC

TYPE : NORMAL/FLYING — PAGE 22

EVOLVE FROM TOGEPI (FRIENDSHIP)

## #158 TOTODILE

TYPE : WATER — PAGE 11

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| NEW BARK TOWN | 5 | EVENT | EVENT | EVENT | EVENT | EVENT | EVENT |

## #157 TYPHLOSION

TYPE : FIRE — PAGE 10

EVOLVE FROM QUILAVA (LV 36)

## #248 TYRANITAR

TYPE : ROCK/DARK — PAGE 88

EVOLVE FROM PUPITAR (LV 55)

## #236 TYROGUE

TYPE : FIGHTING — PAGE 53

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| MT. MORTAR 1F | 10 | EVENT | EVENT | EVENT | EVENT | EVENT | EVENT |

## #197 UMBREON

TYPE : DARK — PAGE 67

EVOLVE FROM EEVEE (FRIENDSHIP)

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| **#201 UNOWN** | | | | TYPE : PSYCHIC | | PAGE 27 | |
| RUINS OF ALPH (INSIDE) | 5 | M | M | M | M | M | M |
| **#217 URSARING** G | | | | TYPE : NORMAL | | PAGE 70 | |
| ROUTE 28 | 40 | M | M | M | N | N | N |
| SILVER CAVE | 44 | M | M | M | N | N | N |
| MT. SILVER 1F-2F | 47 | M | M | M | N | N | N |
| MT. SILVER 2F (SMALL ROOM) | 47 | M | M | M | N | N | N |
| MT. SILVER 2F | 50 | M | M | M | N | N | N |
| MT. SILVER | 42 | M | M | M | N | N | N |
| VICTORY ROAD | 33 | M | M | M | N | N | N |
| **#134 VAPOREON** | | | | TYPE : WATER | | PAGE 66 | |
| EVOLVE FROM EEVEE (WATER STONE) | | | | | | | |
| **#49 VENOMOTH** | | | | TYPE : BUG/POISON | | PAGE/42 | |
| ROUTE 24 | 10 | N | N | F | N | N | F |
| ROUTE 25 | 10 | N | N | M | N | N | M |
| **#48 VENONAT** | | | | TYPE : BUG/POISON | | PAGE 42 | |
| ROUTE 24 | 8 | F | N | M | F | N | M |
| ROUTE 25 | 8 | M | N | M | M | N | M |
| ROUTE 43 | 16 | F | N | M | F | N | M |
| NATIONAL PARK | 10-16 | EVENT | EVENT | EVENT | EVENT | EVENT | EVENT |
| **#3 VENUSAUR** | | | | TYPE : GRASS/POISON | | PAGE 81 | |
| EVOLVE FROM IVYSAUR (LEV 32) (MUST BE TRADED FROM RED, BLUE OR YELLOW) | | N | N | N | N | N | N |
| **#71 VICTREEBEL** | | | | TYPE : GRASS/POISON | | PAGE 28 | |
| EVOLVE FROM WEEPINBELL (LEAF STONE) | | | | | | | |
| **#45 VILEPLUME** | | | | TYPE : GRASS/POISON | | PAGE 34 | |
| EVOLVE FROM GLOOM (LEAF STONE) | | | | | | | |
| **#100 VOLTORB** | | | | TYPE : ELECTRIC | | PAGE 46 | |
| ROUTE 10 | 17 | M | M | M | M | M | M |
| OLIVINE CITY | - | TRADE | TRADE | TRADE | TRADE | TRADE | TRADE |
| MAHOGANY TOWN (HIDEOUT B1) | 23 | TRAP | TRAP | TRAP | TRAP | TRAP | TRAP |
| **#37 VULPIX** S | | | | TYPE : FIRE | | PAGE 47 | |
| ROUTE 7 | 18 | N | N | N | M | N | M |
| ROUTE 7 | 15, 18 | N | N | N | N | M | N |
| ROUTE 8 | 18 | N | N | N | M | N | M |
| ROUTE 8 | 18 | N | N | N | N | N | F |
| ROUTE 36 | 13, 15 | N | N | N | N | M | N |
| ROUTE 36 | 13 | N | N | N | M | N | M |
| ROUTE 37 | 14, 16 | N | N | N | N | M | N |
| ROUTE 37 | 14 | N | N | N | M | N | M |
| **#8 WARTORTLE** | | | | TYPE : WATER | | PAGE 83 | |
| EVOLVE FROM SQUIRTLE (LEV 16) (MUST BE TRADED FROM RED, BLUE OR YELLOW) | | N | N | N | N | N | N |
| **#13 WEEDLE** | | | | TYPE : BUG/POISON | | PAGE 16 | |
| JOHTO (HEADBUTT) | 10 | N | N | N | HB | HB | HB |
| ROUTE 2 | 3 | N | N | N | M | M | N |
| ROUTE 30 | 3, 4 | N | N | N | M | M | N |
| ROUTE 31 | 4 | N | N | N | M | N | N |
| ROUTE 31 | 4, 5 | N | N | N | N | M | N |
| ILEX FOREST | 5, 6 | N | N | N | M | M | N |
| NATIONAL PARK | 10, 12 | N | N | N | M | N | N |
| NATIONAL PARK | 10 | N | N | N | N | M | N |
| NATIONAL PARK | 7-18 | EVENT | EVENT | EVENT | EVENT | EVENT | EVENT |

| AREA | LEVEL | GOLD MORNING | GOLD DAY | GOLD NIGHT | SILVER MORNING | SILVER DAY | SILVER NIGHT |
|---|---|---|---|---|---|---|---|
| **#70 WEEPINBELL** | | | | TYPE : GRASS/POISON | | PAGE 28 | |
| ROUTE 24 | 12, 14 | M | M | N | M | M | N |
| ROUTE 24 | 13 | N | N | M | N | N | M |
| ROUTE 25 | 14 | F | F | F | F | F | F |
| ROUTE 44 | 22, 24 | M | M | M | M | M | M |
| **#110 WEEZING** | | | | TYPE : POISON | | PAGE 44 | |
| EVOLVE FROM KOFFING (LEV 35) | | | | | | | |
| **#40 WIGGLYTUFF** | | | | TYPE : NORMAL | | PAGE 21 | |
| EVOLVE FROM JIGGLYPUFF (MOON STONE) | | | | | | | |
| **#202 WOBBUFFET** | | | | TYPE : PSYCHIC | | PAGE 42 | |
| DARK CAVE (BLACKTHORN CITY SIDE) | 20, 25 | M | M | M | M | M | M |
| **#194 WOOPER** | | | | TYPE : WATER/GROUND | | PAGE 25 | |
| ROUTE 32 | 6, 8 | N | N | M | N | N | M |
| RUINS OF ALPH | 15-19 | M | M | M | M | M | M |
| UNION CAVE 1F | 15-19 | M | M | M | M | M | M |
| UNION CAVE B1 | 15-19 | M | M | M | M | M | M |
| **#178 XATU** | | | | TYPE : PSYCHIC/FLYING | | PAGE/58 | |
| EVOLVE FROM NATU (LEV 25) | | | | | | | |
| **#193 YANMA** | | | | TYPE : BUG/FLYING | | PAGE 40 | |
| ROUTE 35 | 12, 14 | M | M | M | M | M | M |
| ROUTE 35 | 12 | F | F | F | F | F | F |
| **#145 ZAPDOS** | | | | TYPE : ELECTRIC/FLYING | | PAGE 84 | |
| MUST BE TRADED FROM RED, BLUE OR YELLOW | | N | N | N | N | N | N |
| **#41 ZUBAT** | | | | TYPE : POISON/FLYING | | PAGE 19 | |
| ROUTE 3 | 5 | N | N | M | N | N | M |
| ROUTE 4 | 5 | N | N | M | N | N | M |
| ROUTE32 | 8 | N | N | F | N | N | F |
| ROUTE 32 | 4 | F | N | N | F | N | N |
| ROUTE 33 | 4 | F | N | N | F | N | N |
| ROUTE 33 | 6, 8 | N | N | M | N | N | M |
| ROUTE 42 | 14, 16 | N | N | M | N | N | M |
| ROCK TUNNEL B1 | 8 | M | M | M | M | M | M |
| ROCK TUNNEL B2 | 10 | M | M | M | M | M | M |
| WHIRL ISLANDS 1F | 23 | M | M | M | M | M | M |
| WHIRL ISLANDS B1 | 24 | M | M | M | M | M | M |
| WHIRL ISLANDS B2 | 24 | M | M | M | M | M | M |
| WHIRL ISLANDS B3 | 23 | M | M | M | M | M | M |
| WHIRL ISLANDS B4 | 25 | M | M | M | M | M | M |
| ILEX FOREST | 5 | F | F | N | F | F | N |
| ILEX FOREST | 5, 6 | N | N | M | N | N | M |
| MT. MOON | 6 | M | M | M | N | N | N |
| MT. MOON | 6, 8 | N | N | N | M | M | M |
| DARK CAVE (VIOLET CITY SIDE) | 2-4 | M | M | M | M | M | M |
| DARK CAVE (BLACKTHORN CITY SIDE) | 23 | M | M | M | M | M | M |
| ICE PATH 1F | 22 | M | M | M | F | N | F |
| ICE PATH B1 | 22 | M | M | M | F | N | F |
| ICE PATH B2 | 23 | M | M | M | F | N | F |
| ICE PATH B3 | 24 | M | M | M | F | N | F |
| MT. MORTAR 1F (INSIDE) | 14 | F | F | F | F | F | F |
| MT. MORTAR 1F-2F | 13, 15 | M | M | M | M | M | M |
| MT. MORTAR B1 | 15, 17 | M | M | M | M | M | M |
| UNION CAVE 1F | 5, 7 | M | M | M | M | M | M |
| UNION CAVE B1 | 7, 9 | M | M | M | M | M | M |
| UNION CAVE B2 | 22 | M | M | M | M | M | M |
| TOHJO FALLS | 22 | M | M | M | M | M | M |
| BURNED TOWER 1F | 14 | M | M | M | M | M | M |
| BURNED TOWER B1 | 15 | F | F | F | F | F | F |
| SLOWPOKE WELL B1 | 5-8 | M | M | M | M | M | M |
| SLOWPOKE WELL B2 | 19, 21, 23 | M | M | M | M | M | M |

# ITEM LIST

## Health Items

| Item | Description | Location | Price |
|---|---|---|---|
| Antidote | Cures poisoned Pokémon | Pokémon Mart/Route 31 | 100 |
| Awakening | Wakes sleeping Pokémon | Pokémon Mart/Caves | 250 |
| Berry Juice | Restores 20 HP | Give a Berry to Shuckle | - |
| Burn Heal | Heals burned Pokémon | Pokémon Mart/Towns/Caves | 250 |
| Elixir | Restores 10 PP to all abilities | Roads /Caves/Gift/Mystery | - |
| Energy Root | Restores 200 HP but is very bitter | Goldenrod City | 800 |
| Energy Powder | Restores 50 HP but is very bitter | Goldenrod City | 500 |
| Ether | Restores 10 PP to one ability | Roads/Caves/Gift/Mystery | - |
| Fresh Water | Restores 50 HP | Department Store/Mt. Moon | 200 |
| Full Heal | Cures any condition | Pokémon Mart/Caves | 600 |
| Full Restore | Cures any condition, restores all HP | Indigo Plateau/Caves | 3,000 |
| Heal Powder | Cures any condition but is very bitter | Goldenrod City | 450 |
| Hyper Potion | Restores 200 HP | Pokémon Mart/Roads/Caves | 1,200 |
| Ice Heal | Thaws frozen Pokémon | Pokémon Mart | 250 |
| Lemonade | Restores 80 HP | Department Store/Mt. Moon | 350 |
| Max Elixir | Restores all PP to all abilities | Roads/Caves/Gift/Mystery | - |
| Max Ether | Restores all PP to one ability | Goldenrod City/Roads/Gift/Mystery | - |
| Max Potion | Restores all HP | Pokémon Mart/Roads/Caves/Mystery | 2,500 |
| Max Revive | Revives fainted Pokémon, restores all | Roads/Caves/Mystery | - |
| MooMoo Milk | Restores 100 HP | MooMoo Farm/Wild Pokémon | 500 |
| Paralyze Heal | Cures paralyzed Pokémon | Pokémon Mart/Caves | 200 |
| Potion | Restores 20 HP | Pokémon Mart/Roads/Caves | 300 |
| Rage Candy Bar | Restores 20 HP | Mahogany Town | 200 |
| Revival Herb | Revives fainted Pokémon | Goldenrod City | 2,800 |
| Revive | Revives fainted Pokémon, restores 1/2 HP | Pokémon Mart/Roads/Caves/Mystery | 1,500 |
| Sacred Ash | Revives all fainted Pokémon | Wild Pokémon | - |
| Soda Pop | Restores 60 HP | Department Store/Mt. Moon | 300 |
| Super Potion | Restores 50 HP | Pokémon Mart/Roads/Caves | 700 |

## Berries

| Item | Description | Location |
|---|---|---|
| Berry | Restores 10 HP | National Park/Routes 29, 30, 38, 46, 11/Mystery/Trade |
| Bitter Berry | Cures confused Pokémon | Blackthorn City/Routes 31, 43, 1/Mystery |
| Burnt Berry | Thaws frozen Pokémon | Route 44/Fuchisa City/Pewter City/Mystery/Trade |
| Gold Berry | Restores 30 HP | National Park/Mystery/Trade |
| Ice Berry | Heals burned Pokémon | Pewter City/Routes 36, 26/Mystery/Trade |
| Mint Berry | Wakes sleeping Pokémon | Routes 39/Pewter City/Mystery |
| Miracle Berry | Heals all conditions | Mystery |
| Mystery Berry | Restores PP | Routes 35, 45/Trade |
| Paralyzecure Berry | Cures paralyzed Pokémon | Violet City/Routes 46, 8/Mystery |
| Poisoncure Berry | Cures poisoned Pokémon | Routes 2, 30, 33/Mystery |

**Key**

**BA:** Base attack power
**AC:** Accuracy
**GIFT:** In-game gift
**MYSTERY:** Mystery Gift
**TRADE:** Pokémon traded from R,B or Y
**WILD:** Pokémon caught in G or S

# ITEM LIST

## Key Items

| Item | Description | Location |
|---|---|---|
| Basement Key | Opens door to Underground Path | Goldenrod City |
| Bicycle | Moves twice as fast | Goldenrod City |
| Card Key | Opens Radio Tower shutter | Goldenrod City |
| Coin Case | Holds up to 9,999 coins | Goldenrod City |
| Good Rod | Is an improved fishing rod | Olivine City |
| Item Finder | Reacts to items lying around with a sound | Ecruteak City |
| Clefairy Doll | Is used to exchange for the Pass at Saffron City | Vermilion City |
| Machine Part | Is an item to give to the Power Plant Manager | Cerulean City |
| Mystery Egg | Hatches Togepi | Route 30 |
| Old Rod | Is used for fishing for Pokémon | Route 32 |
| Pass | Is needed to ride on the Magnet Train | Saffron City |
| Rainbow Wing | Allows Trainers to climb Tin Tower | Goldenrod City (Gold)/Pewter City (Silver) |
| Red Scale | Is traded for Experience Share on Route 30 | Lake of Rage |
| S.S. Ticket | Is needed to ride the boat S.S. Aqua | New Bark Town |
| Secret Potion | Heals Amphy in the Lighthouse | Cianwood City |
| Silver Wing | Makes Lugia appear at Whirl Islands | Goldenrod City (Silver)/Pewter City (Gold) |
| Squirtbottle | Moves the Sudowoodo on Route 36 | Goldenrod City |
| Super Rod | Is the best fishing rod | Route 12 |

## Helpful Items

| Item | Description | Location | Price |
|---|---|---|---|
| Escape Rope | Provides a quick escape from towers and caves | Pokémon Mart/Caves | 550 |
| Expn Card | Allows you to listen to the radio in Kanto | Lavender Town | |
| Map Card | Is the Pokégear's Map | Cherrygrove City | |
| Max Repel | Repels weak Pokémon for 250 steps | Pokémon Mart/Gift/Mystery | 700 |
| Poké Doll | Provides escape from wild Pokémon | Department Store/Mt. Moon | 1,000 |
| Pokédex | Stores Pokémon data | Route 30 | |
| Radio Card | Lets you listen to the radio with the PokéGear | Goldenrod City | |
| Repel | Repels weak Pokémon for 100 steps | Pokémon Mart/Mt. Moon | 350 |
| Super Repel | Repels weak Pokémon for 200 steps | Pokémon Mart/Gift/Mystery | 500 |
| Unown Dex | Shows the Unown you caught in order | Ruins of Alph | - |

## Apricorns

| Items | Description | Location |
|---|---|---|
| Black Apricorn | Raw material for Heavy Ball | Route 37 |
| Blue Apricorn | Raw material for Lure Ball | Route 37 |
| Green Apricorn | Raw material for Friend Ball | Route 42 |
| Pink Apricorn | Raw material for Love Ball | Route 42 |
| Red Apricorn | Raw material for Level Ball | Route 37 |
| White Apricorn | Raw material for Fast Ball | Azalea Town |
| Yellow Apricorn | Raw material for Moon Ball | Route 42 |

# ITEM LIST

## Ability Up

| Item | Description | Location | Price |
|---|---|---|---|
| Amulet Coin | Doubles the money won in battle | Goldenrod City | |
| Berserk Gene | Increases attack by 2 levels, confuses | Cerulean City | |
| Black Belt | Increases power of Fighting-type attacks | Lake of Rage | |
| Black Glasses | Increases power of Dark-type attacks | Dark Cave | |
| Bright Powder | Lowers opponent's accuracy | Trade | |
| Calcium | Raises Special Attack/Defense | Department Store/Roads/Caves | 9,800 |
| Carbos | Raises speed | Department Store/Roads/Caves | 9,800 |
| Charcoal | Increases power of Fire-type attacks | Azalea Town | 9,800 |
| Cleanse Tag | Repels wild Pokémon | Route 5 | |
| Dire Hit | Increases chance of a Critical Hit (1 battle) | Pokémon Mart/Roads/Caves | 650 |
| Dragon Fang | Increases power of Dragon-type attacks | Dragon's Den | |
| Dragon Scale | Helps evolve Seadra into Kingdra | Mt. Mortar/Wild | |
| Everstone | Prevents a Pokémon from evolving | New Bark Town/Roads/Wild | |
| Exp. Share | One Pokémon receives half of all Exp. points | Goldenrod City/Route 30 | |
| Fire Stone | Evolves Pokémon | Gift/Mystery | |
| Focus Band | Prevents a Pokémon from fainting | Saffron City | |
| Guard Spec. | Guards against Special Attacks (1 battle) | Department Store/Caves/Gift | 700 |
| Hard Stone | Increases power of Rock-type attacks | Route 36 | |
| HP Up | Raises HP | Dept. Store/ Mart/Roads/Caves/Gift/Mystery | 9,800 |
| Iron | Raises defense | Department Store/Caves | 9,800 |
| King's Rock | Makes opponent retreat/evolves Pokémon | Slowpoke Well/Trade/Wild | |
| Leaf Stone | Evolves Pokémon | Gift/Mystery | |
| Leftovers | Gradually restores points during battle | Celadon City/Trade/Wild | |
| Light Ball | Doubles Pikachu's special attacks | Trade | |
| Lucky Egg | Grants more exp. points after a battle | Wild | |
| Lucky Punch | Increases chance of a Critical Hit | Trade | |
| Magnet | Increases power of Electric-type attacks | Route 37 | |
| Metal Coat | Increases power of Steel-type attacks | S.S. Aqua/Wild | |
| Metal Powder | Increases Ditto's defensive power | Trade | |
| Miracle Seed | Increases power of Grass-type attacks | Route 32 | |
| Moon Stone | Evolves Pokémon | Mom/ Route 27/Wild | |
| Mystic Water | Increases power of Water-type attacks | Cherrygrove City | |
| Nevermelt Ice | Increases power of Ice-type attacks | Ice Path | |
| Pink Bow | Increases power of Normal-type attacks | Route 29/Goldenrod City | |
| Poison Barb | Increases power of Poison-type attacks | Route 32/Wild | |
| Polkadot Bow | Increases power of Normal-type attacks | Trade | |
| PP Up | Raises PP | Town/Roads/Caves/Gift/Mystery | |
| Protein | Raises attack | Department Store/Roads/Caves/Trade | 9,800 |
| Quick Claw | Increases chance of attacking first | National Park/Wild | |
| Rare Candy | Raises Pokémon's level by one | Town/Roads/Caves/Mystery | |
| Scope Lens | Increases chance of a Critical Hit | Gift/Mystery | |
| Sharp Beak | Increases power of Flying-type attacks | Route 40/Trade/Wild | |

| Item | Description | Location | Price |
|---|---|---|---|
| Silver Powder | Increases power of Bug-type attacks | Wild | |
| Smoke Ball | Provides escape from wild Pokémon | Goldenrod City | |
| Soft Sand | Increases power of Ground-type attacks | Route 34 | |
| Spell Tag | Increases power of Ghost-type attacks | Blackthorn City/Trade/Wild | |
| Stick | Increases power of Farfetch'd's attacks | Wild | |
| Sun Stone | Evolves Pokémon | National Park | |
| Thick Club | Increases Cubone/Marowak phys. attack | Wild | |
| Thunder Stone | Evolves Pokémon | Gift/Mystery | |
| Twisted Spoon | Increases power of Psychic-type attacks | Trade/Wild | |
| Up-Grade | Helps evolve Porygon into Porygon2 | Saffron City | |
| Water Stone | Evolves Pokémon | Gift/Mystery | |
| X Accuracy | Increases accuracy (one battle) | Department Store/Town/Caves/Mystery | 950 |
| X Attack | Increases attack power (one battle) | Pokémon Mart/Caves/Gift/Mystery | 500 |
| X Defend | Increases defense (one battle) | Pokémon Mart/Caves/Gift/Mystery | 550 |
| X Special | Raises Special Attack power (one battle) | Pokémon Mart/Roads/Caves/Gift/Mystery | 350 |
| X Speed | Increases speed (one battle) | Pokémon Mart/Caves/Mystery | 350 |

## Items to Sell

| Item | Description | Location | Price |
|---|---|---|---|
| Big Mushroom | Can be sold at a Pokémon Mart | Wild | |
| Big Pearl | Can be sold for a high price | Goldenrod City/Wild | 3,500 |
| Brick Piece | Can be sold at a Pokémon Mart | Trade | |
| Gold Leaf | Can be sold at a Pokémon Mart | Trade | |
| Nugget | Can be sold for a high price | Roads/Caves/Gift/Goldenrod City | 4,500 |
| Pearl | Can be sold for a high price | Goldenrod City/Wild | 650 |
| Silver Leaf | Can be sold at a Pokémon Mart | Trade | |
| Star Piece | Can be sold for a high price | Goldenrod City/Wild | 4,600 |
| Star Dust | Can be sold for a high price | Goldenrod City/Wild | 900 |
| Slowpoke Tail | Can be sold for a high price | Mahogany Town | 9,800 |
| Tiny Mushroom | Can be sold for a low price | Mahogany Town/Wild | 500 |

## Balls

| Item | Description | Location | Price |
|---|---|---|---|
| Fast Ball | Catches Pokémon that escape quickly | Azalea Town (Give Kurt White Apricorn) | |
| Friend Ball | Makes Pokémon very attached to you | Azalea Town (Give Kurt Green Apricorn) | |
| Great Ball | Catches Pokemon better than Poké Ball | Pokémon Mart/Roads/Caves/Gift/Mystery | 600 |
| Heavy Ball | Easily catches heavy Pokémon | Azalea Town (Give Kurt Black Apricorn) | |
| Level Ball | Catches Pokémon at lower level than yours | Azalea Town (Give Kurt Red Apricorn) | |
| Love Ball | Easily catches opposite-sex Pokémon | Azalea Town (Give Kurt Pink Apricorn) | |
| Lure Ball | Makes fishing for Pokémon easy | Azalea Town (Give Kurt Blue Apricorn) | |
| Master Ball | Always catches Pokémon | Goldenrod City/New Bark Town | |
| Moon Ball | Catches Moon Stone-related Pokemon | Azalea Town (Give Kurt Yellow Apricorn) | |
| Poké Ball | Catches Pokémon | Pokémon Mart/Route 31 | 200 |
| Ultra Ball | Catches Pokémon better than Great Ball | Pokémon Mart/Roads/Caves | 1,200 |

# ITEM LIST

## Mail

| Item | Description | Pokémon Mart Location | Price |
|---|---|---|---|
| Eon Mail | Paper w/Eevee's silhouette | Mystery | |
| Flower Mail | Paper w/flower pattern | Violet/Azalea/Goldenrod/Saffron/Mahogany/Fuchsia | 50 |
| Liteblue Mail | Paper w/Dratini pattern | Vermilion City | 50 |
| Lovely Mail | Paper w/hearts | Celadon City | 50 |
| Morph Mail | Paper w/Ditto's silhouette | Mystery | |
| Music Mail | Paper w/Natu pattern | Mystery | |
| Portrait Mail | Prints any Pokémon | Mt. Moon | 50 |
| Surf Mail | Paper w/Lapras pattern | Olivine City/Cerulean City/Celadon City | 50 |

## Decorative Items

| Item | Description | Item | Description |
|---|---|---|---|
| Big Lapras Doll | Mystery Gift | NES | Mystery Gift |
| Big Onix Doll | Mystery Gift | N64 | Mystery Gift |
| Big Snorlax Doll | Mom's Shopping | Normal Box | Mystery Gift, Traded Pokémon |
| Blue Carpet | Mystery Gift | Oddish Doll | Mom's Shopping |
| Bulbasaur Doll | Mystery Gift | Pikachu Doll | Mom's Shopping |
| Charmander Doll | Mom's Shopping | Pikachu Poster | Mystery Gift |
| Clefairy Doll | Mom's Shopping | Pink Bed | Mystery Gift |
| Clefairy Poster | Mystery Gift | Poliwag Doll | Mom's Shopping |
| Diglett Doll | Mom's Shopping | Polkadot Bed | Mystery Gift |
| Feathery Bed | Have from the beginning | Red Carpet | Mystery Gift |
| Gengar Doll | Mom's Shopping | Shellder Doll | Mom's Shopping |
| Geodude Doll | Mom's Shopping | Silver Trophy | Traded Pokémon |
| Gold Trophy | Traded Pokemon | Squirtle Doll | Mom's Shopping |
| Gorgeous Box | Mystery Gift, Traded Pokemon | Staryu Doll | Mom's Shopping |
| Green Carpet | Mystery Gift | Super NES | Mystery Gift |
| Grimer Doll | Mom's Shopping | Surfing Pikachu Doll | Mystery Gift |
| Jigglypuff Doll | Mystery Gift | Town Map | Have from the beginning |
| Jigglypuff Poster | Mystery Gift | Tropicplant | Mystery Gift |
| Jumboplant | Mystery Gift | Virtual Boy | Mystery Gift |
| Machop Doll | Mom's Shopping | Voltorb Doll | Mom's Shopping |
| Magikarp Doll | Mom's Shopping | Weedle Doll | Mom's Shopping |
| Magnaplant | Mystery Gift | Yellow Carpet | Mystery Gift |

# TECHNICAL MACHINE LIST

| TM | Ability | Place | Price |
|---|---|---|---|
| 01 | Dynamicpunch | Cianwood City | |
| 02 | Headbutt | Ilex Forest/Goldenrod City | 2,000 |
| 03 | Curse | Celadon City | |
| 04 | Rollout | Route 35 | |
| 05 | Roar | Route 32 | |
| 06 | Toxic | Fuchsia City | |
| 07 | Zap Cannon | Power Plant | |
| 08 | Rock Smash | Route 36/Goldenrod City | 1,000 |
| 09 | Psych Up | Trade | |
| 10 | Hidden Power | Lake of Rage/Celadon City | 3,000 |
| 11 | Sunny Day | Goldenrod City/Celadon City | 2,000 |
| 12 | Sweet Scent | Route 34 | |
| 13 | Snore | Dark Cave/MooMoo Farm | |
| 14 | Blizzard | Goldenrod City | COIN 5,500 |
| 15 | Hyper Beam | Celadon City | COIN 7,500 |
| 16 | Icy Wind | Mahogany Town | |
| 17 | Protect | Celadon City | 3,000 |
| 18 | Rain Dance | Slowpoke Well/Celadon City | 2,000 |
| 19 | Giga Drain | Celadon City | |
| 20 | Endure | Burned Tower | |
| 21 | Frustration | Goldenrod City | |
| 22 | Solarbeam | Route 27 | |
| 23 | Iron Tail | Olivine City | |
| 24 | Dragonbreath | Dragon's Den | |
| 25 | Thunder | Goldenrod City | COIN 5,500 |
| 26 | Earthquake | Victory Road | |
| 27 | Return | Goldenrod City | |
| 28 | Dig | National Park | |
| 29 | Psychic | Saffron City/Celadon City | COIN 3,500 |
| 30 | Shadow Ball | Ecruteak City | |
| 31 | Mud-Slap | Violet City | |
| 32 | Double Team | Celadon City | COIN 1,500 |
| 33 | Ice Punch | Goldenrod City/Trade | 3,000 |
| 34 | Swagger | Lighthouse | |
| 35 | Sleep Talk | Goldenrod City | |
| 36 | Sludge Bomb | Route 43 | |
| 37 | Sandstorm | Route 27/Celadon City | 2,000 |
| 38 | Fire Blast | Goldenrod City | COIN 5,500 |
| 39 | Swift | Union Cave | |
| 40 | Defense Curl | Mt. Mortar | |
| 41 | Thunderpunch | Goldenrod City | 3,000 |
| 42 | Dream Eater | Viridian City | |
| 43 | Detect | Lake of Rage/Trade | |
| 44 | Rest | Ice Path | |
| 45 | Attract | Goldenrod City | |
| 46 | Thief | Mahogany Town | |
| 47 | Steel Wing | Rock Tunnel/Route 28 | |
| 48 | Fire Punch | Goldenrod City | 3,000 |
| 49 | Fury Cutter | Azalea Town | |
| 50 | Nightmare | Route 31 | |

# HIDDEN MACHINE LIST

| HM | Ability | Place |
|---|---|---|
| 01 | Cut | Ilex Forest |
| 02 | Fly | Cianwood City |
| 03 | Surf | Ecruteak City |
| 04 | Strength | Olivine City |
| 05 | Flash | Sprout Tower |
| 06 | Whirlpool | Rocket Hideout |
| 07 | Waterfall | Ice Path |

# ABILITIES & ATTACKS

| Ability | Type | BA | AC | PP | Effect | TM/HM |
|---|---|---|---|---|---|---|
| Absorb | GRS | 20 | 100 | 20 | Restores your HP equal to half the damage caused to opponent | |
| Acid | PSN | 40 | 100 | 30 | 10% chance of lowering defensive power by one level | |
| Acid Armor | PSN | - | - | 40 | Raises your defensive power by two levels | |
| Aeroblast | FLY | 100 | 95 | 5 | Good chance for a Critical Hit | |
| Agility | PSY | - | - | 30 | Raises your speed by 2 levels | |
| Amnesia | PSY | - | - | 20 | Raises your special defense by 2 levels | |
| Ancient Power | RCK | 60 | 100 | 5 | 10% chance all abilites will rise one level | |
| Attract | NRM | - | 100 | 15 | 50% chance of preventing opponent of opposite sex from attacking | TM 45 |
| Aurora Beam | ICE | 65 | 100 | 20 | 10% chance of lowering opponent's attack power by one level | |
| Barrage | NRM | 15 | 85 | 20 | Attack 2-5 times consecutively in one turn | |
| Barrier | PSY | - | - | 30 | Raises your defensive power by two levels | |
| Baton Pass | NRM | - | - | 40 | Allows you to switch to another Pokémon during battle. | |
| Beat Up | DRK | 10 | 100 | 10 | Attack opponent a number of times equal to your number of healthy Pokémon | |
| Belly Drum | NRM | - | - | 10 | Raises attack power to maximum, and lowers HP by half | |
| Bide | NRM | - | 100 | 10 | Damage received is doubled and shot back at opponent for 2-3 turns | |
| Bind | NRM | 15 | 75 | 20 | Prevents escape, attacks opponent continuously for 2-5 turns | |
| Bite | DRK | 60 | 100 | 25 | 10% chance of making opponent back off | |
| Blizzard | ICE | 120 | 70 | 5 | 30% chance of freezing opponent | TM 14 |
| Body Slam | NRM | 85 | 100 | 15 | 30% chance of paralyzing opponent | |
| Bone Club | GRD | 65 | 85 | 20 | 10% chance of making opponent back off | |
| Bone Rush | GRD | 25 | 80 | 10 | Attack 2-5 times in a row in one turn | |
| Bonemerang | GRD | 50 | 90 | 10 | Attack twice in a row in one turn | |
| Bubble | WTR | 20 | 100 | 30 | 10% chance of lowering opponent's speed by one level | |
| Bubblebeam | WTR | 65 | 100 | 20 | 10% chance of lowering opponent's speed by one level | |
| Charm | NRM | - | 100 | 20 | Lowers opponent's attack power by two levels | |
| Clamp | WTR | 35 | 75 | 10 | Prevents escape, continuously attacks for 2-5 turns | |
| Comet Punch | NRM | 18 | 85 | 15 | Attack 2-5 times consecutively in one turn | |
| Confuse Ray | GHO | - | 100 | 10 | Confuses an opponent | |
| Confusion | PSY | 50 | 100 | 25 | 10% chance of confusing an opponent | |
| Constrict | NRM | 10 | 100 | 35 | 10% chance of lowering opponent's speed by one level | |
| Conversion | NRM | - | - | 30 | Changes your type into one of your attack types | |
| Conversion 2 | NRM | - | 100 | 30 | Change your type into one that your opponent's attack is weak against | |
| Cotton Spore | GRS | - | 85 | 40 | Lowers opponent's speed by two levels | |
| Counter | FTG | - | 100 | 20 | Attack turn will be second, but doubles opponent's damage and shoots it back | |
| Crabhammer | WTR | 90 | 85 | 10 | Good Chance for a Critical Hit | |
| Cross Chop | FTG | 100 | 80 | 5 | Good chance for a Critical Hit | |
| Crunch | DRK | 80 | 100 | 5 | 20% chance of lowering opponent's special defense power by one level | |
| Curse | GHO | - | - | 10 | If a Ghost-type uses it, HP is lowered by 1/2 and opponent's HP drops every turn | TM 03 |
| Cut | NRM | 50 | 95 | 30 | Normal attack/Cut down small trees | HM 01 |
| Defense Curl | NRM | - | - | 40 | Raises defense by one level | TM 40 |
| Destiny Bond | GHO | - | - | 5 | If Pokémon that uses this faints, opponent also faints | |
| Detect | FTG | - | - | 5 | Wards off attacks for one turn, success rate falls if used continuously | TM 43 |
| Dig | GRD | 60 | 100 | 10 | On first turn digs in ground, attacks on second turn/escape from inside areas | TM 28 |
| Disable | NRM | - | 55 | 20 | Opponent cannot use most recent attack for a number of turns | |
| Dizzy Punch | NRM | 70 | 100 | 10 | 20% chance of confusing opponent | |
| Double Kick | FTG | 30 | 100 | 30 | Attacks twice in a row during one turn | |
| Double Team | NRM | - | - | 15 | Raises your evasion by one level | TM 32 |
| Double-edge | NRM | 120 | 100 | 15 | You receive 1/4 of the damage caused to opponent | |

Special Attack

Physical Attack

# ABILITIES & ATTACKS

| Ability | Type | BA | AC | PP | Effect | TM/HM |
|---|---|---|---|---|---|---|
| Double Slap | NRM | 15 | 85 | 10 | Attack 2-5 times in a row in one turn | |
| Dragon Rage | DRG | - | 100 | 10 | Causes 40 points damage regardless of type or ability | |
| Dragonbreath | DRG | 60 | 100 | 20 | 30% chance of paralyzing opponent | TM 24 |
| Dream Eater | PSY | 100 | 100 | 15 | While opponents sleep, steal HP equal to half the damage caused | TM 42 |
| Drill Peck | FLY | 80 | 100 | 20 | Normal attack | |
| Dynamicpunch | FTG | 100 | 50 | 5 | If attack hits, opponent will be confused | TM 01 |
| Earthquake | GRD | 100 | 100 | 10 | Normal attack | TM 26 |
| Egg Bomb | NRM | 100 | 75 | 10 | Normal attack | |
| Ember | FIR | 40 | 100 | 25 | Burns opponent | |
| Encore | NRM | - | 100 | 5 | Forces opponent to use the attack it used most recently 2-6 times | |
| Endure | NRM | - | - | 10 | Even if hit you'll be left with one HP, rate of success drops if used continuously | TM 20 |
| Explosion | NRM | 250 | 100 | 5 | After using it, you will faint | |
| Extreme Speed | NRM | 80 | 100 | 5 | Always strikes first | |
| Faint Attack | DRK | 60 | - | 20 | Attack will always hit | |
| False Swipe | NRM | 40 | 100 | 40 | Always leaves opponent with 1 HP | |
| Fire Blast | FIR | 120 | 85 | 5 | 10% chance of burning opponent | TM 38 |
| Fire Punch | FIR | 75 | 100 | 15 | 10% chance of burning opponent | TM 48 |
| Fire Spin | FIR | 15 | 70 | 15 | Prevents escape/Attack continuously for 2-5 turns | |
| Fissure | GRD | - | 30 | 5 | Opponents faint in one shot if hit | |
| Flail | NRM | - | 100 | 15 | The lower your remaining HP, the more damage caused to opponent | |
| Flame Wheel | FIR | 60 | 100 | 25 | 10% chance of burning opponent, ice is melted if opponent is frozen | |
| Flamethrower | FIR | 95 | 100 | 15 | 10% chance of burning opponent | |
| Flash | NRM | - | 70 | 20 | Lowers an opponent's accuracy one level/lights up dark places | HM 05 |
| Fly | FLY | 70 | 95 | 15 | Fly up on first turn, attack on second/fly back to places you already visited | HM 02 |
| Focus Energy | NRM | - | - | 30 | Attack used following this will have a good chance for a Critical Hit | |
| Foresight | NRM | - | 100 | 40 | Returns evasion rate to normal, Normal- and Fighting-types hit Ghost-types | |
| Frustration | NRM | - | 100 | 20 | Power of attack increases based on attachment of Pokémon to its Trainer | TM 21 |
| Fury Attack | NRM | 15 | 85 | 20 | Attack 2-5 times in a row in one turn | |
| Fury Cutter | BUG | 10 | 95 | 20 | Power of attack doubles every time it's used until you miss | TM 49 |
| Fury Swipes | NRM | 18 | 80 | 15 | Attack 2-5 times in a row in one turn | |
| Future Sight | PSY | 80 | 90 | 15 | Attacks opponent after 2 turns | |
| Giga Drain | GRS | 60 | 100 | 5 | Restores your HP equal to half of the damage caused to opponent | TM 19 |
| Glare | NRM | - | 75 | 30 | Paralyzes opponent | |
| Growl | NRM | - | 100 | 40 | Lowers opponent's attack power by one level | |
| Growth | GRS | - | - | 40 | Raises your special attack by one level | |
| Guillotine | NRM | - | 30 | 5 | If attack hits, opponent will be defeated by one hit | |
| Gust | FLY | 40 | 100 | 35 | Normal attack | |
| Harden | NRM | - | - | 30 | Raises your defensive power by one level | |
| Haze | ICE | - | - | 30 | Recovers your and opponent's abilities to normal | |
| Headbutt | NRM | 70 | 100 | 15 | 30% chance of making an opponent back off /shakes trees | TM 02 |
| Heal Bell | NRM | - | - | 5 | Cures all your Pokémon of bad conditions | |
| Hi Jump Kick | FTG | 85 | 95 | 20 | If attack misses, receive 1/8 of damage it would have caused | |
| Hidden Power | NRM | - | 100 | 15 | Power and attack type vary depending on the Pokémon that uses it | TM 10 |
| Horn Attack | NRM | 65 | 100 | 25 | Normal attack | |
| Horn Drill | NRM | - | 30 | 5 | One hit will make opponent faint | |
| Hydro Pump | WTR | 120 | 80 | 5 | Normal attack | |
| Hyper Beam | NRM | 150 | 90 | 5 | Pokémon can't attack on next turn | TM 15 |
| Hyper Fang | NRM | 80 | 90 | 15 | 10% chance of making an opponent back off | |
| Hypnosis | PSY | - | 60 | 20 | Makes opponent fall asleep | |
| Ice Beam | ICE | 95 | 100 | 10 | 10% chance of freezing opponent | |

# ABILITIES & ATTACKS

| Ability | Type | BA | AC | PP | Effect | TM/HM |
|---|---|---|---|---|---|---|
| Ice Punch | ICE | 75 | 100 | 15 | 10% chance of freezing an opponent | TM 33 |
| Icy Wind | ICE | 55 | 95 | 15 | If attack hits it lowers opponent's speed by one level | TM 16 |
| Iron Tail | STL | 100 | 75 | 15 | 30% chance of lowering opponent's defense one level | TM 23 |
| Jump Kick | FTG | 70 | 95 | 25 | If attack misses, receive 1/8 of damage that it would have caused | |
| Karate Chop | FTG | 50 | 100 | 25 | Good chance for a Critical Hit | |
| Kinesis | PSY | - | 80 | 15 | Lowers opponent's accuracy by one level | |
| Leech Life | BUG | 20 | 100 | 15 | Restores your HP equal to half of the damage caused to opponent | |
| Leech Seed | GRS | - | 90 | 10 | Steals HP and restores your HP on every turn, even if Pokémon is substituted | |
| Leer | NRM | - | 100 | 30 | Lowers opponent's defense by one level | |
| Lick | GHO | 20 | 100 | 30 | 30% chance of paralyzing opponent | |
| Light Screen | PSY | - | - | 30 | Special attack damage halved for 5 turns, even for substituted Pokémon | |
| Lock-on | NRM | - | 100 | 5 | Attack on next turn will always hit | |
| Lovely Kiss | NRM | - | 75 | 15 | Makes an opponent sleep | |
| Low Kick | FTG | 50 | 90 | 20 | 30% chance of making an opponent back off | |
| Mach Punch | FTG | 40 | 100 | 30 | Always strikes first | |
| Magnitude | GRD | - | 100 | 30 | Changes base attack power to 10, 30, 50, 70, 90, 110 or 150 | |
| Mean Look | NRM | - | 100 | 5 | Opponent cannot escape while the Pokémon that used it is in battle | |
| Meditate | PSY | - | - | 40 | Raises your attack power by one level | |
| Mega Drain | GRS | 40 | 100 | 10 | Restores HP equal to half of damage caused by opponent | |
| Mega Kick | NRM | 120 | 75 | 5 | Normal attack | |
| Mega Punch | NRM | 80 | 85 | 20 | Normal attack | |
| Megahorn | BUG | 120 | 85 | 10 | Normal attack | |
| Metal Claw | STL | 50 | 95 | 35 | 10% chance of raising your attack power by one level | |
| Metronome | NRM | - | - | 10 | Randomly uses an attack from entire repertoire | |
| Milk Drink | NRM | - | - | 10 | Restores half of HP/splits 1/5 of HP among your other Pokémon | |
| Mimic | NRM | - | 100 | 10 | Copies opponent's attack and uses it during that battle, must attack second | |
| Mind Reader | NRM | - | 100 | 5 | Next attack will always hit | |
| Minimize | NRM | - | - | 20 | Raises your evasion by one level | |
| Mirror Coat | PSY | - | 100 | 20 | Your attack will be second, double opponent's special attack power and shoot it back | |
| Mirror Move | FLY | - | - | 20 | Uses same attack opponent did | |
| Mist | ICE | - | - | 30 | Keeps attacks that lower abilities from working | |
| Moon Light | NRM | - | - | 5 | Restores HP/effect depends on the time of day | |
| Morning Sun | NRM | - | - | 5 | Restores HP/effect depends on the time of day | |
| Mud-Slap | GRD | 20 | 100 | 10 | Lowers opponent's accuracy by one level | TM 31 |
| Night Shade | GHO | - | 100 | 15 | Causes damage equal to your level, regardless of type or ability | |
| Nightmare | GHO | - | 100 | 15 | Gives an opponent nightmares, works only when opponent is asleep | TM 50 |
| Octazooka | WTR | 65 | 85 | 10 | 50% chance of lowering opponent's accuracy by one level | |
| Outrage | DRG | 90 | 100 | 15 | Attack continuously for 2-3 turns, become confused once effects wear off | |
| Pain Split | NRM | - | 100 | 20 | Combines your HP with opponent's HP and splits them between you | |
| Pay Day | NRM | 40 | 100 | 20 | After a battle receive money equal to (your level) x (number of attacks) x 2 | |
| Peck | FLY | 35 | 100 | 35 | Normal attack | |
| Perish Song | NRM | - | - | 5 | Both Pokémon faint after 3 turns, substitution cancels the effect | |
| Petal Dance | GRS | 70 | 100 | 20 | Attack for 2-3 turns in a row, become confused once it wears off | |
| Pin Missile | BUG | 14 | 85 | 20 | Attack 2-5 times in a row in one turn | |
| Poison Gas | PSN | - | 55 | 40 | Poisons an opponent | |
| Poison Sting | PSN | 15 | 100 | 35 | 30% chance of poisoning an opponent | |
| Poisonpowder | PSN | - | 75 | 35 | Poisons an opponent | |
| Pound | NRM | 40 | 100 | 35 | Normal attack | |
| Powder Snow | ICE | 40 | 100 | 25 | 10% chance of freezing an opponent | |
| Present | NRM | - | 90 | 15 | May cause damage of 40, 80, 120 or may restore HP by 80 | |
| Protect | NRM | - | - | 10 | Wards off opponent's attack for one turn, success rate falls if used continuously | TM 17 |

# ABILITIES & ATTACKS

| Ability | Type | BA | AC | PP | Effect | TM/HM |
|---|---|---|---|---|---|---|
| Psybeam | PSY | 65 | 100 | 20 | 10% chance of confusing an opponent | |
| Psych Up | NRM | - | - | 10 | The helpful attacks your opponent uses also help you | TM 09 |
| Psychic | PSY | 90 | 100 | 10 | 10% chance of lowering opponent's special defense power by one level | TM 29 |
| Psywave | PSY | - | 80 | 15 | Power changes randomly—minimum value is one, maximum is your level x 1.5 | |
| Pursuit | DRK | 40 | 100 | 20 | Double damage to Pokémon if withdrawn while attack is in effect | |
| Quick Attack | NRM | 40 | 100 | 30 | Always attacks first | |
| Rage | NRM | 20 | 100 | 20 | If used consecutively, attack power increases when opponent's attack hits | |
| Rain Dance | WTR | - | - | 5 | Raise Water-type attack power for 5 turns | TM 18 |
| Rapid Spin | NRM | 20 | 100 | 40 | Escape from attacks multiple turns | |
| Razor Leaf | GRS | 55 | 95 | 25 | Good chance for a Critical Hit | |
| Razor Wind | NRM | 80 | 75 | 10 | Good chance for a Critical Hit | |
| Recover | NRM | - | - | 20 | Restores half of your maximum HP | |
| Reflect | PSY | - | - | 20 | Damage from attacks cut in half for 5 turns, even if Pokémon are substituted | |
| Rest | PSY | - | - | 10 | Restores all HP but puts you to sleep for 2 turns | TM 44 |
| Return | NRM | - | 100 | 20 | Power of attack increases with level of attachment of Pokémon to you | TM 27 |
| Reversal | FTG | - | 100 | 15 | The lower your remaining HP, the more damage it causes | |
| Roar | NRM | - | 100 | 20 | Ends battle with wild Pokémon, forces substitution in Trainer battle | TM 05 |
| Rock Slide | RCK | 75 | 90 | 10 | 30% chance of making an opponent back off | |
| Rock Smash | FTG | 20 | 100 | 15 | 50% chance of lowering opponent's defense by one level/breaks rocks | TM 08 |
| Rock Throw | RCK | 50 | 90 | 15 | Normal attack | |
| Rolling Kick | FTG | 60 | 85 | 15 | 30% chance of making an opponent back off | |
| Rollout | RCK | 30 | 90 | 20 | Attacks continuously for 5 turns with increasing damage/ends if attack misses | TM 04 |
| Sacred Fire | FIR | 100 | 95 | 5 | 50% chance of burning an opponent | |
| Safeguard | NRM | - | - | 25 | Prevents poison attacks for 5 turns, even if Pokémon are substituted | |
| Sandstorm | RCK | - | - | 10 | Causes damage to both Pokémon every turn, not Rock-, Steel- or Ground-types | TM 37 |
| Sand-Attack | GRD | - | 100 | 15 | Lowers opponent's accuracy by one level | |
| Scary Face | NRM | - | 90 | 10 | Lowers opponent's speed by 2 levels | |
| Scratch | NRM | 40 | 100 | 35 | Normal attack | |
| Screech | NRM | - | 85 | 40 | Lowers opponent's defense by 2 levels | |
| Seismic Toss | FTG | - | 100 | 20 | Causes damage equal to your level, regardless of ability | |
| Selfdestruct | NRM | 200 | 100 | 5 | After using, you will faint | |
| Shadow Ball | GHO | 80 | 100 | 15 | 20% chance of lowering an opponent's special defense by one level | TM 30 |
| Sharpen | NRM | - | - | 30 | Raises your attack power by one level | |
| Sing | NRM | - | 55 | 15 | Makes an opponent sleep | |
| Sketch | NRM | - | - | 1 | Replaces itself with the opponent's last attack, which remains after the battle | |
| Skull Bash | NRM | 100 | 100 | 15 | Builds up for one turn, attacks on second, defense increased by one level | |
| Sky Attack | FLY | 140 | 90 | 5 | Builds up for one turn and attacks on second, good chance for a Critical Hit | |
| Slam | NRM | 80 | 75 | 20 | Normal attack | |
| Slash | NRM | 70 | 100 | 20 | Good chance for a Critical Hit | |
| Sleep Powder | GRS | - | 75 | 15 | Puts opponent to sleep | |
| Sleep Talk | NRM | - | - | 10 | Attack randomly while sleeping | TM 35 |
| Sludge | PSN | 65 | 100 | 20 | 30% chance of poisoning an opponent | |
| Sludge Bomb | PSN | 90 | 100 | 10 | 30% chance of poisoning an opponent | TM 36 |
| Smog | PSN | 20 | 70 | 20 | 40% chance of poisoning an opponent | |
| Smokescreen | NRM | - | 100 | 20 | Lowers opponent's accuracy by one level | |
| Snore | NRM | 40 | 100 | 15 | 30% chance of making an opponent back off, but you must be asleep | TM 13 |
| Softboiled | NRM | - | 100 | 10 | Restores half HP/gives 1/5 of Chansey's HP to another of your Pokémon | |
| Solarbeam | GRS | 120 | 100 | 10 | Build up for one turn and attack on the second | TM 22 |
| Sonicboom | NRM | - | 90 | 20 | Causes 20 points of damage regardless of type or ability | |
| Spark | ELC | 65 | 100 | 20 | 30% chance of paralyzing opponent | |
| Spider Web | BUG | - | 100 | 10 | Prevents escape/prevents substitutions in Trainer battles | |

# ABILITIES & ATTACKS

| Ability | Type | BA | AC | PP | Effect | TM/HM |
|---|---|---|---|---|---|---|
| Spike Cannon | NRM | 20 | 100 | 15 | Attack 2-5 times consecutively in one turn | |
| Spikes | GRD | - | - | 20 | Causes damage every time opponent substitutes a Pokémon | |
| Spite | GHO | - | 100 | 10 | Lowers PP of opponent's last attack by 2-5 | |
| Splash | NRM | - | - | 40 | No effect | |
| Spore | GRS | - | 100 | 15 | Makes an opponent sleep | |
| Steel Wing | STL | 70 | 90 | 25 | 10% chance of raising your defensive power | TM 47 |
| Stomp | NRM | 65 | 100 | 20 | 30% chance of making an opponent back off | |
| Strength | NRM | 80 | 100 | 15 | Normal attack/moves rocks | HM 04 |
| String Shot | BUG | - | 95 | 40 | Lowers opponent's speed by one level | |
| Struggle | NRM | 50 | 100 | 1 | If used once all PP points are gone, you receive 1/4 of opponent's damage | |
| Stun Spore | GRS | - | 75 | 30 | Paralyzes opponent | |
| Submission | FTG | 80 | 80 | 25 | Receive 1/4 of damage caused to opponent | |
| Substitute | NRM | - | - | 10 | Uses 1/4 of maximum HP value and creates a decoy to take damage | |
| Sunny Day | FIR | - | - | 5 | Raises power of Fire-type attacks for 5 turns | TM 11 |
| Super Fang | NRM | - | 90 | 10 | Knocks opponent's HP to half | |
| Supersonic | NRM | - | 55 | 20 | Confuses an opponent | |
| Surf | WTR | 95 | 100 | 15 | Normal attack/can move across water | HM 03 |
| Swagger | NRM | - | 90 | 15 | Confuses an opponent but raises its attack by 2 levels | TM 34 |
| Sweet Kiss | NRM | - | 75 | 10 | Confuses an opponent | |
| Sweet Scent | NRM | - | 100 | 20 | Lowers an opponent's ability to evade by 1 level/makes wild Pokémon appear | TM 12 |
| Swift | NRM | 60 | - | 20 | Attack will always hit | TM 39 |
| Swords Dance | NRM | - | - | 30 | Raises your attack power by 2 levels | |
| Synthesis | GRS | - | - | 5 | Restores HP/effects depend on time of day | |
| Tackle | NRM | 35 | 95 | 35 | Normal attack | |
| Tail Whip | NRM | - | 100 | 30 | Lowers opponent's defensive power by one level | |
| Take Down | NRM | 90 | 85 | 20 | Receive 1/4 of damage caused to opponent | |
| Teleport | PSY | - | - | 20 | Can escape from wild battles/Go to the last Pokémon Center you visited | |
| Thief | DRK | 40 | 100 | 10 | Steals wild Pokémon's item/normal attack if it's not holding an item | TM 46 |
| Thrash | NRM | 90 | 100 | 20 | Attack for 2-3 turns successively, become confused once effects wear off | |
| Thunder | ELC | 120 | 70 | 10 | 30% chance of paralyzing an opponent | TM 25 |
| Thunder Wave | ELC | - | 100 | 20 | Paralyzes an opponent | |
| Thunderbolt | ELC | 95 | 100 | 15 | 10% chance of paralyzing an opponent | |
| Thunderpunch | ELC | 75 | 100 | 15 | 10% chance of paralyzing an opponent | TM 41 |
| Thundershock | ELC | 40 | 100 | 30 | 10% chance of paralyzing an opponent | |
| Toxic | PSN | - | 85 | 10 | Poisons an opponent, damage increases each turn | TM 06 |
| Transform | NRM | - | - | 10 | Change to same Pokémon as opponent with same attacks, all PP at 5 | |
| Tri Attack | NRM | 80 | 100 | 10 | 20% chance of either freezing, burning or paralyzing an opponent | |
| Triple Kick | FTG | 10 | 90 | 10 | Attacks 3 times in a row, damage increases each time | |
| Twineedle | BUG | 25 | 100 | 20 | Attacks twice in a row during one turn, 20% chance of poisoning opponent | |
| Twister | DRG | 40 | 100 | 20 | 20% chance of making an opponent back off | |
| Vicegrip | NRM | 55 | 100 | 30 | Normal attack | |
| Vine Whip | GRS | 35 | 100 | 10 | Normal attack | |
| Vital Throw | FTG | 70 | 100 | 10 | Independent of speed, attack turn will be second but a sure hit | |
| Water Gun | WTR | 40 | 100 | 25 | Normal attack | |
| Waterfall | WTR | 80 | 100 | 15 | Normal attack/can climb up waterfalls | HM 07 |
| Whirlpool | WTR | 15 | 70 | 15 | Prevents escape, continuously attack for 2-5 turns/can cross over whirlpools | HM 06 |
| Whirlwind | NRM | - | 100 | 20 | Ends battles with wild Pokémon, forces substitution in Trainer battles | |
| Wing Attack | FLY | 60 | 100 | 35 | Normal attack | |
| Withdraw | WTR | - | - | 40 | Raises your defensive power by one level | |
| Wrap | NRM | 15 | 85 | 20 | Prevents escape and lets you attack continuously for 2-5 turns | |
| Zap Cannon | ELC | 100 | 50 | 5 | If you hit an opponent it will always be paralyzed | TM 07 |

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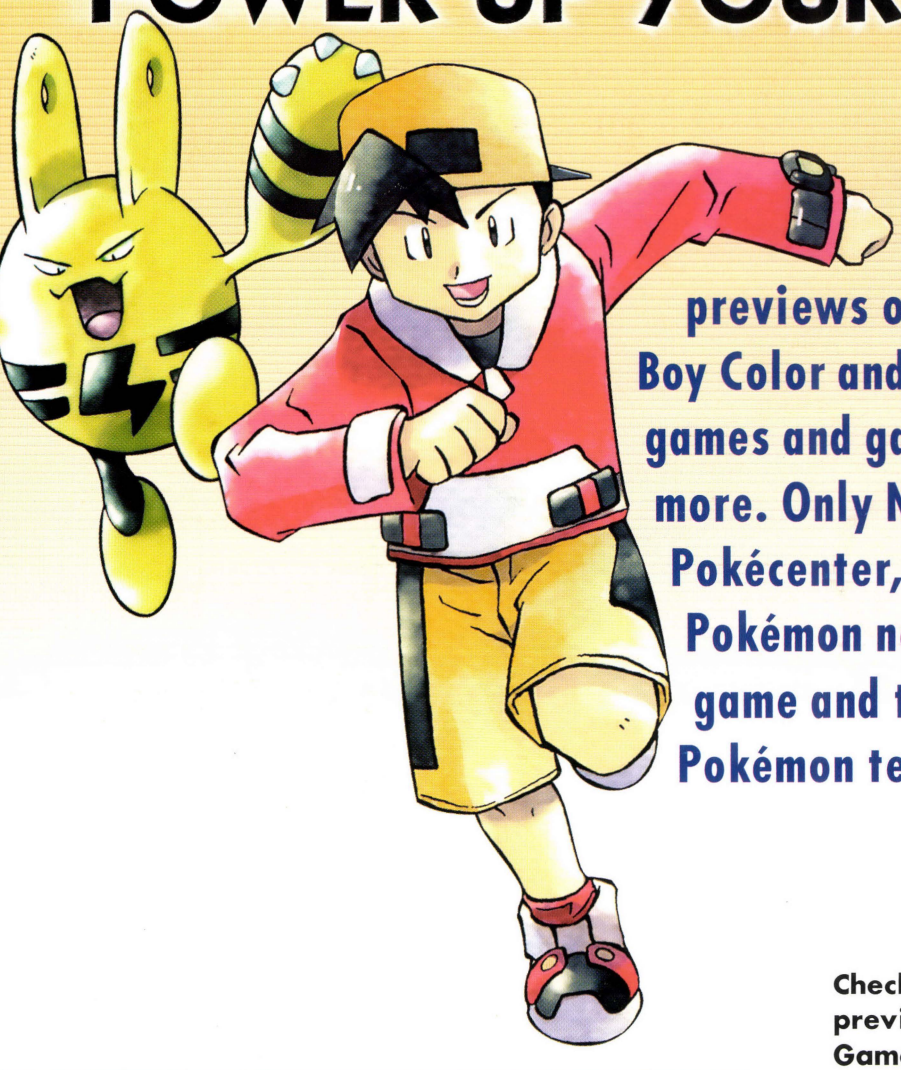

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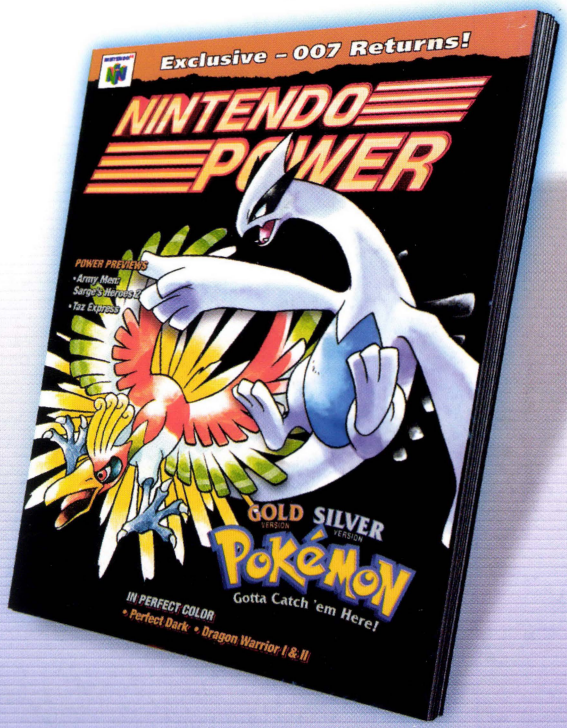


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